Project 3: Part C

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Constraints

- 1. Only one person can be detected at a time
- 2. Depending on the sensitivity of the audio transducer, power can sometimes be wasted
- 3. The distance is an approximation due to the nature of the ultra sonic transducer (see constraint 1)
- 4. The ultra sonic transducer must be in within 4m of the target (this is the effective range of the transducer)

Specifications

- 1. An internal timer keeps track of the time between persons; this is used to approximate distance
- 2. An LCD display and onboard LEDs will specify whether the current person can go ahead
- 3. Sound is used for to determine whether power should be on or off; if sound hasn't been recently detected, the power is turned off to save power
- 4. A seven segment display will count down how long the person waiting needs to remain waiting