etcd: mission critical key-value store

Gopherfest 16 May 2016

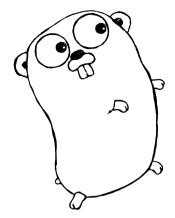
Gyu-Ho Lee CoreOS

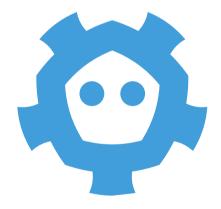
Welcome

Slides are here:

github.com/gyuho/presentations (https://github.com/gyuho/presentations)

Go + etcd





Agenda

- What is etcd
- Why
- Go
- Q/A

What is etcd

etcd is ...

- Distributed key-value store
- Open source github.com/coreos/etcd (https://github.com/coreos/etcd) (~ June 2013)
- Still new, compared to ZooKeeper (~ May 2008)
- Google Kubernetes (http://kubernetes.io/), YouTube Doorman (https://github.com/youtube/doorman), ...
- Red Hat, EMC, Cisco, Huawei, Baidu, Alibaba...

etcd API

```
cli.Put(ctx, "foo", "bar", Lease)
cli.Get(ctx, "foo")
cli.Delete(ctx, "foo")
// Transaction
kvc.Txn(ctx).
If(clientv3.Compare(clientv3.Value("key"), ">", "abc")). // txn value comparisons are lexical
                                                          // this runs, since 'xyz' > 'abc'
Then(clientv3.0pPut("key", "XYZ")).
Else(clientv3.0pPut("key", "ABC")).
Commit()
// Watch for updates on key
ch := cli.Watch(ctx, "foo")
for res := range ch {}
// Distributed locks
mu := concurrency.NewMutex(cli, "foo")
mu.Lock()
mu.Unlock()
```

Why etcd

Use etcd to store configuration

For small chunks of data

```
maxReqBytes = 1.5 * 1024 * 1024 // 1.5MB

DefaultQuotaBytes = int64(2 * 1024 * 1024 * 1024) // 2GB

MaxQuotaBytes = int64(8 * 1024 * 1024 * 1024) // 8GB
```

Updates

Security updates?







How would you update the cluster of machines?

Traditional way







- Reboot with downtime
- Manual

If you run your application on CoreOS,

your OS gets Automatic, No-downtime updates

1032.1.0 Release Date: May 5, 2016 kernel: 4.5.2 rkt: 1.2.1 docker: 1.10.3 etcd: 0.4.9, 2.3.2 fleet: 0.11.7 systemd: 229

Security Updates:

- OpenSSL 1.0.2h for CVE-2016-2105, CVE-2016-2106, CVE-2016-2107, CVE-2016-2109, CVE-2016-2176
- ntpd 4.2.8p7 for CVE-2016-1551, CVE-2016-1549, CVE-2016-2516, CVE-2016-2517, CVE-2016-2518, CVE-2016-2519, CVE-2016-1547, CVE-2016-1548, CVE-2015-7704, CVE-2015-8138, CVE-2016-1550
- git 2.7.3-r1 for CVE-2015-7545, CVE-2016-2315, CVE-2016-2315
- jq 1.5-r2 for CVE-2015-8863

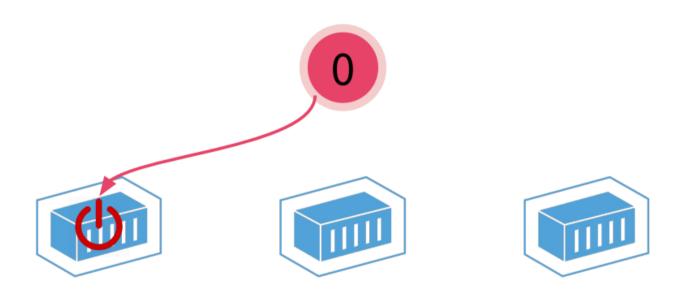
- CoreOS updates are done by locksmith (https://github.com/coreos/locksmith)
- locksmith is built on top of etcd
- locksmith stores semephore values in etcd
- ensure that only subset of cluster are rebooting at any given time











- Automatic
- No downtime













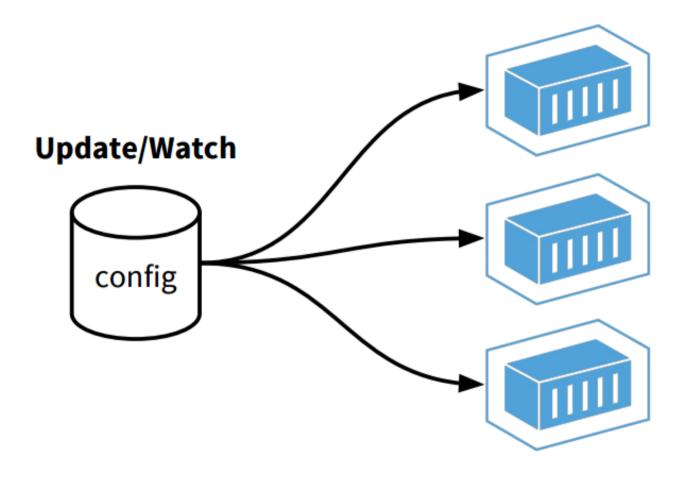




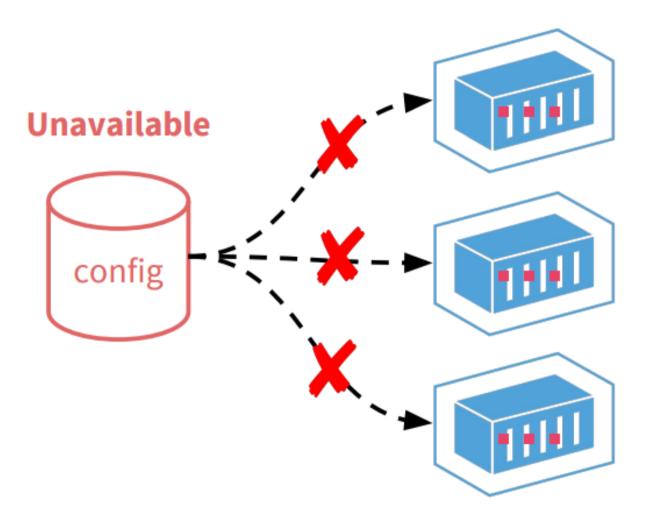
Your cluster is now secured

Use etcd for "critical" configuration

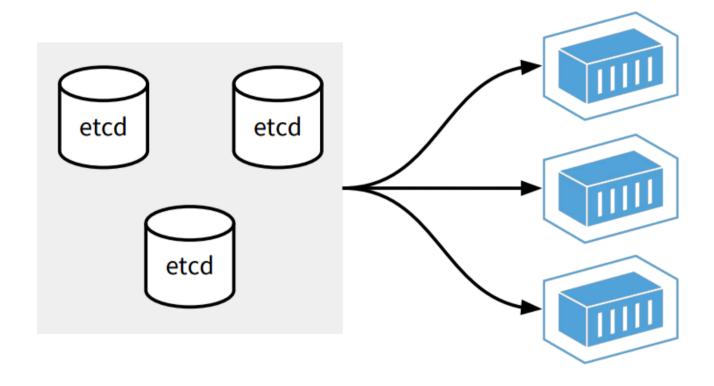
Bad practice



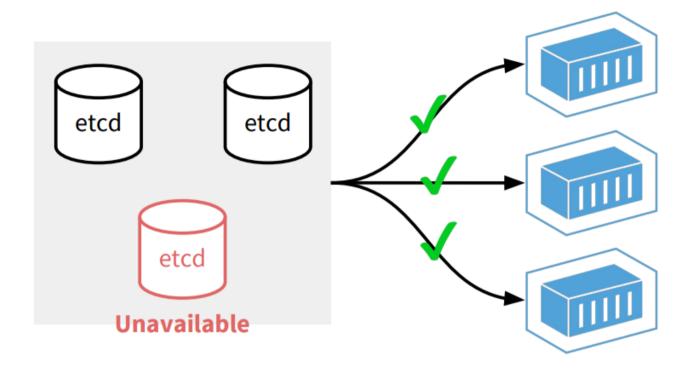
Bad practice



Good practice



Good practice



Demo

play.etcd.io (http://play.etcd.io)

Join me!

etcd

Consistent view of critical configuration

- Strong consistency (no stale reads)
- Different than eventual consistency (conflicts, latest timestamps wins)

Highly available configuration store

Resilient to a single point of failures & network partitions

Watchable

Push configuration updates to application

Why not ZooKeeper or Consul?

etcd Project Status: Performance

etcd v3

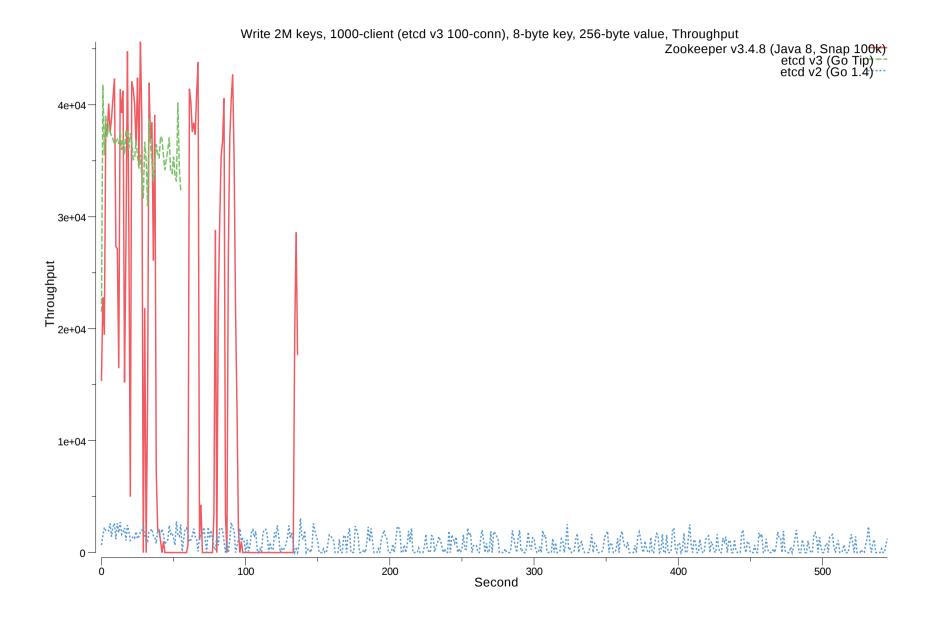
BoltDB (https://github.com/boltdb/bolt)

- B+tree disk storage
- Incremental snapshot
- vs. ZooKeeper snapCount 10,000

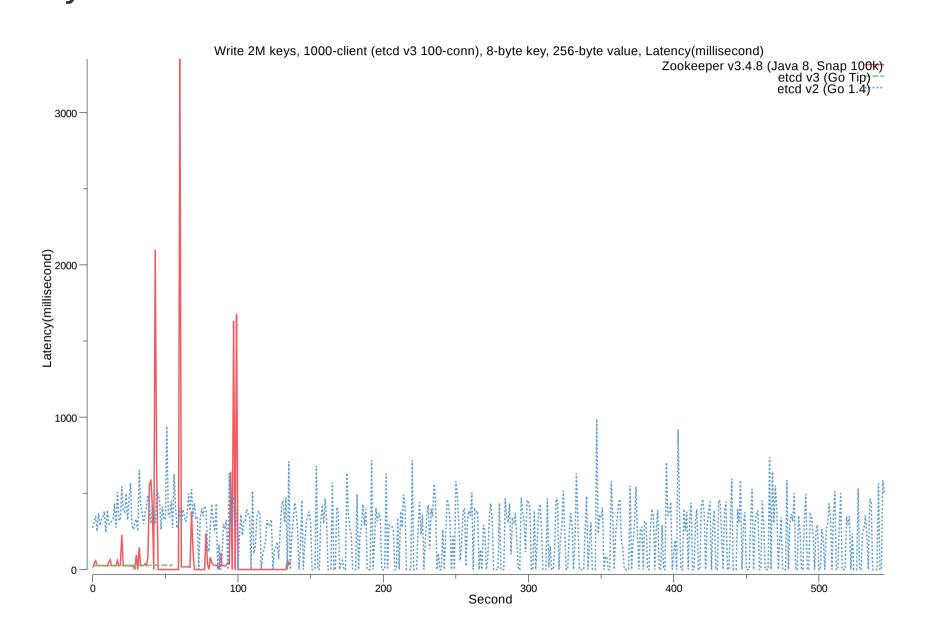
gRPC (http://www.grpc.io/)

- Protocol Buffer
- HTTP/2
- streams, less TCP congestions

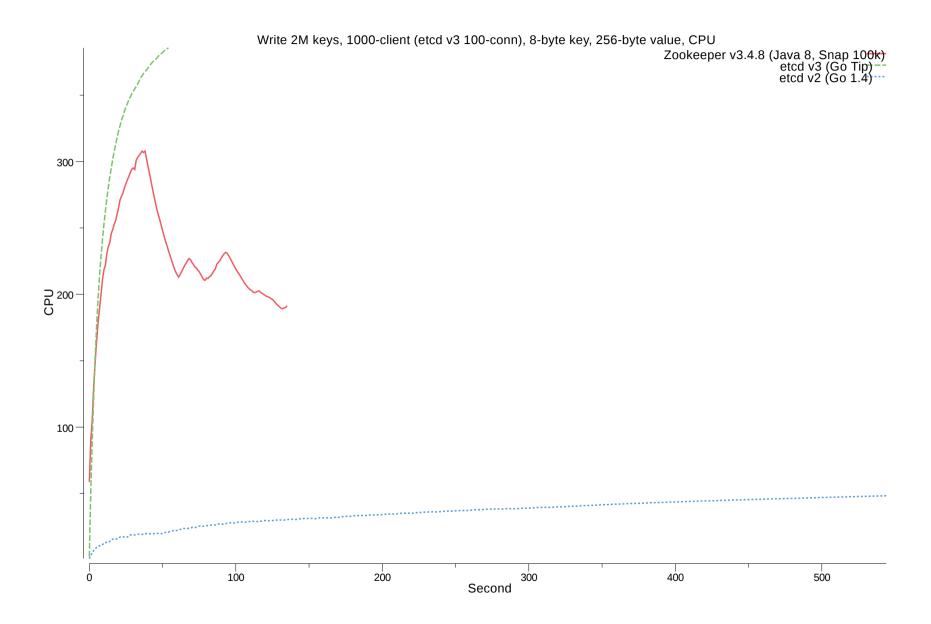
Throughput



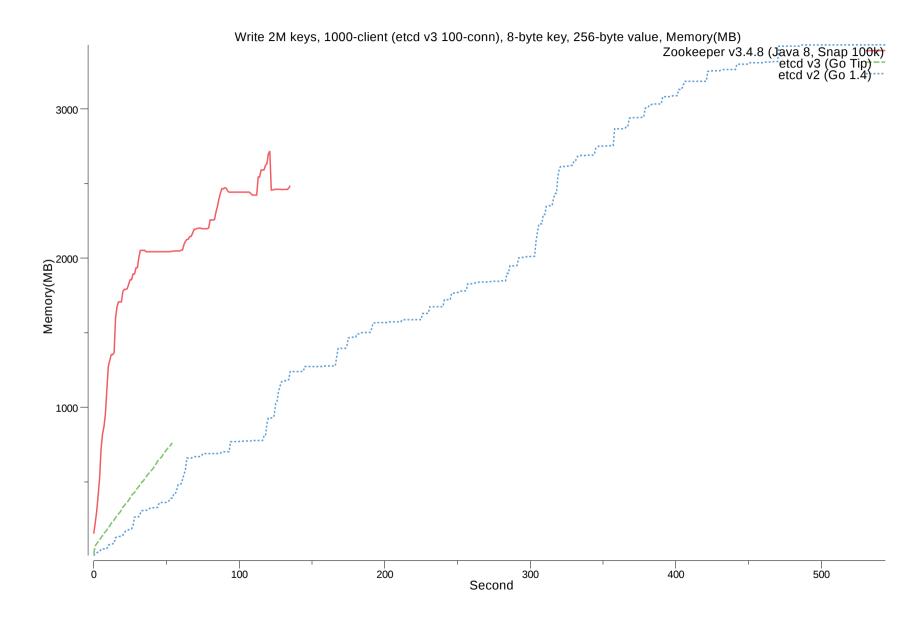
Latency



CPU

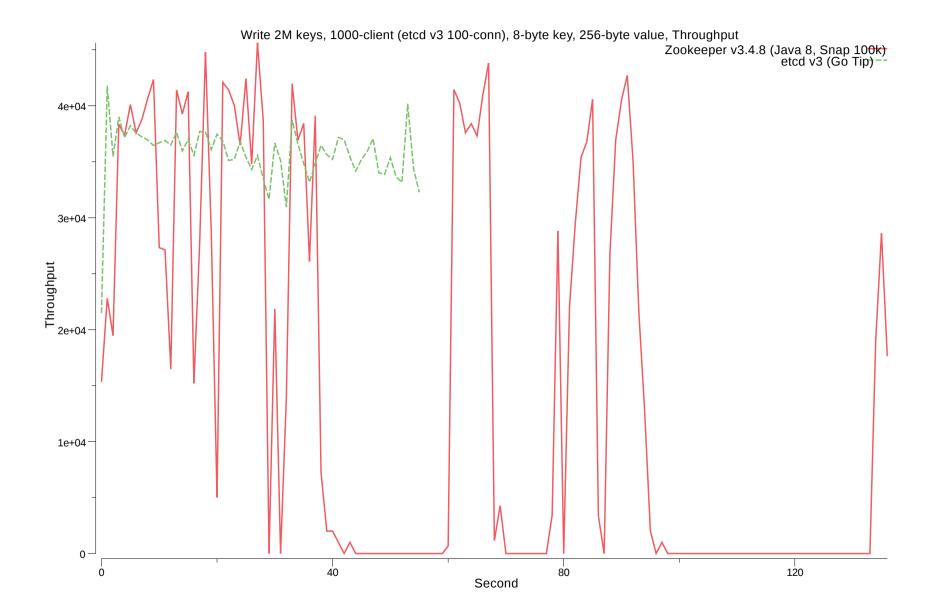


Memory

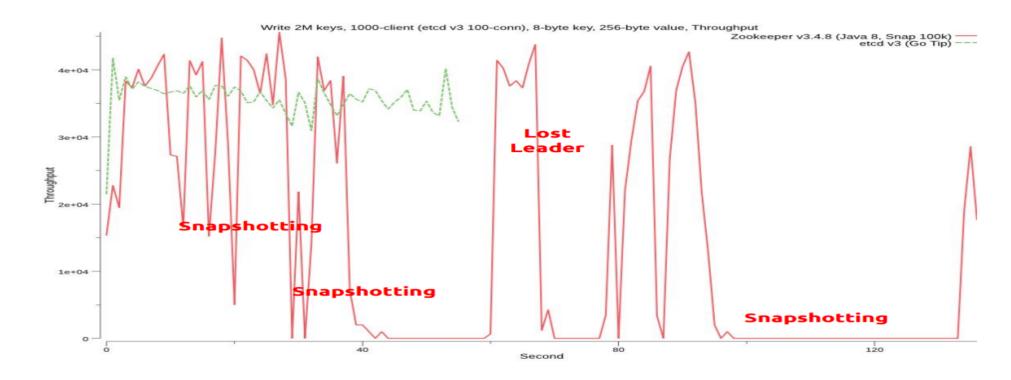


etcd Project Status: Reliability

Throughput



etcd Reliability



ZooKeeper logs

```
07:16:35 [Snapshot Thread:FileTxnSnapLog@240] - Snapshotting...
07:16:43 fsync-ing the write ahead log in SyncThread:3 took 1224ms...
07:16:46 fsync-ing the write ahead log in SyncThread:3 took 3205ms... // Snapshotting...
07:17:14 [FastLeaderElection@818] - New election... // Leader Election
```

etcd Reliability

Functional tests dash.etcd.io (http://dash.etcd.io/dashboard/db/functional-tests)

- Kill one/all members
- Kill leader
- Network partition
- Network latency

Consistency checking after recovery

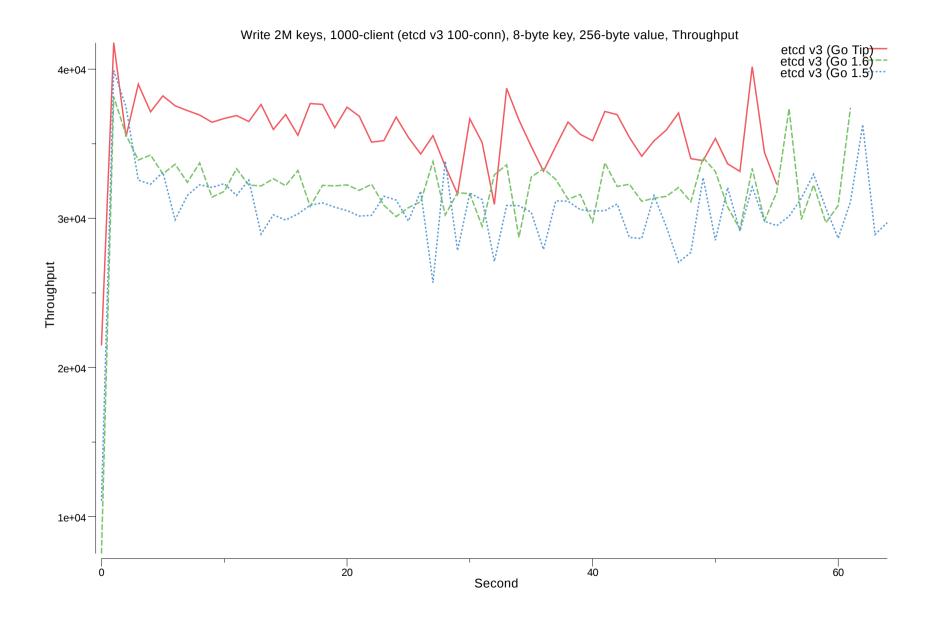
- >12,000 failure injections per day
- >2M injected for etcd v3

34/55

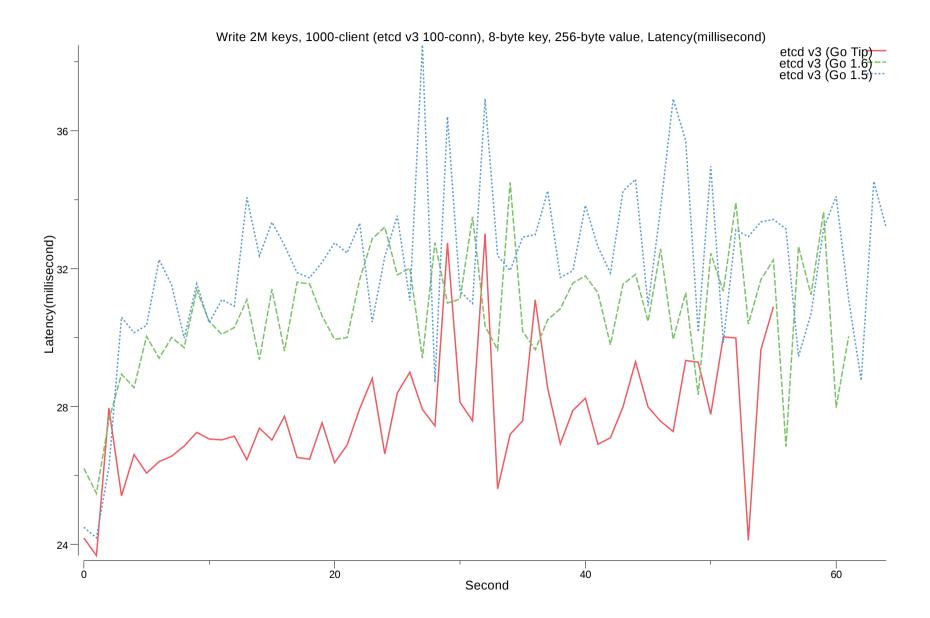
Go 10 Tips

#1 Use latest Go

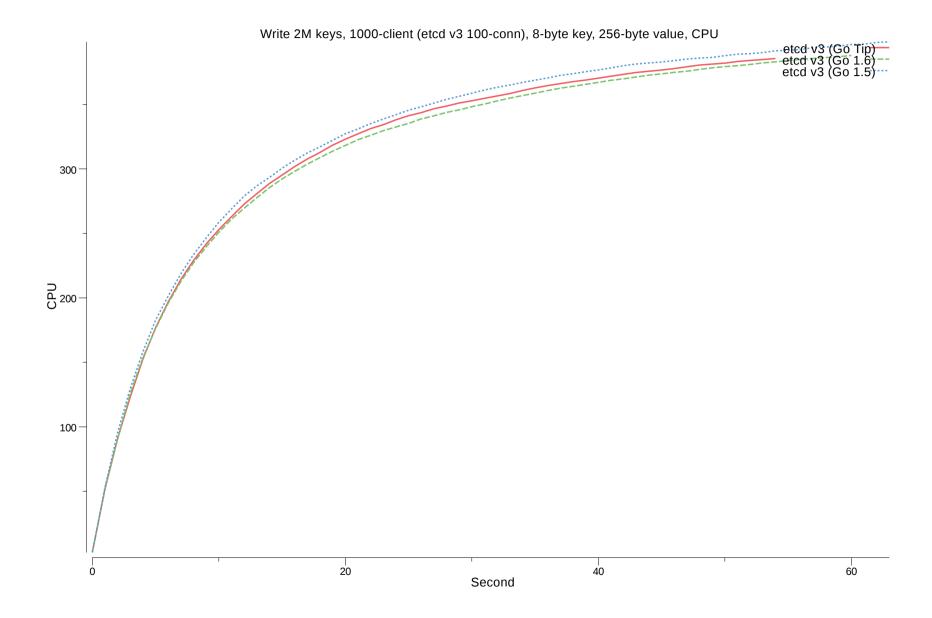
Throughput



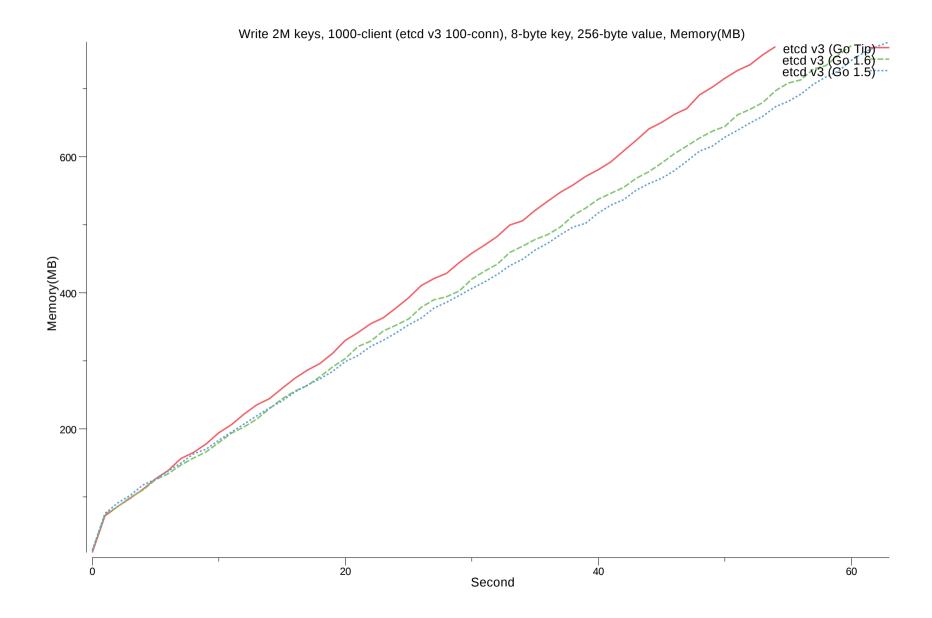
Latency



CPU



Memory



#2 Check slice allocation

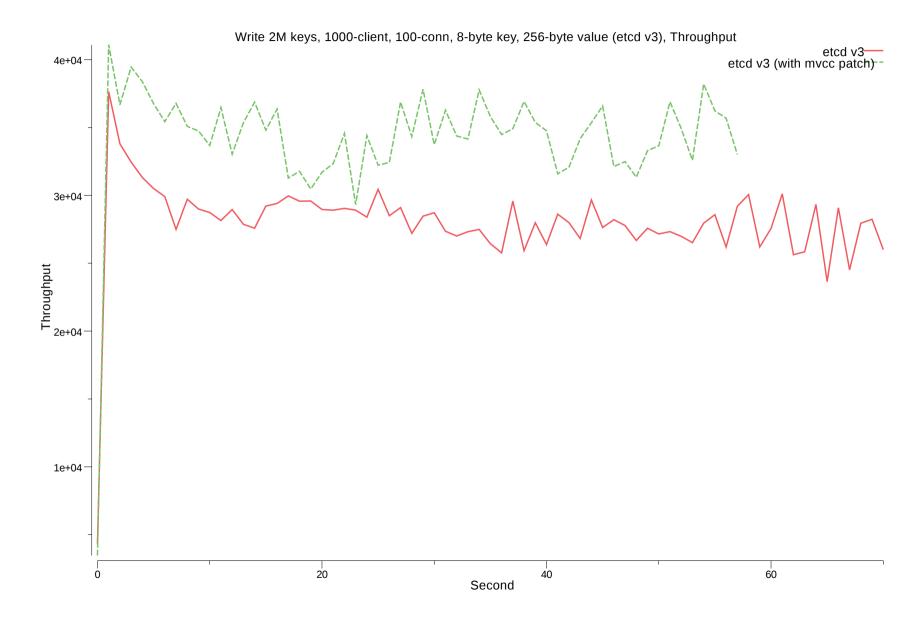
GH5238 (https://github.com/coreos/etcd/pull/5238)

```
s.changes = make([]mvccpb.KeyValue, 0, 128)
s.changes = make([]mvccpb.KeyValue, 0, 4)  // better for etcd use case
```

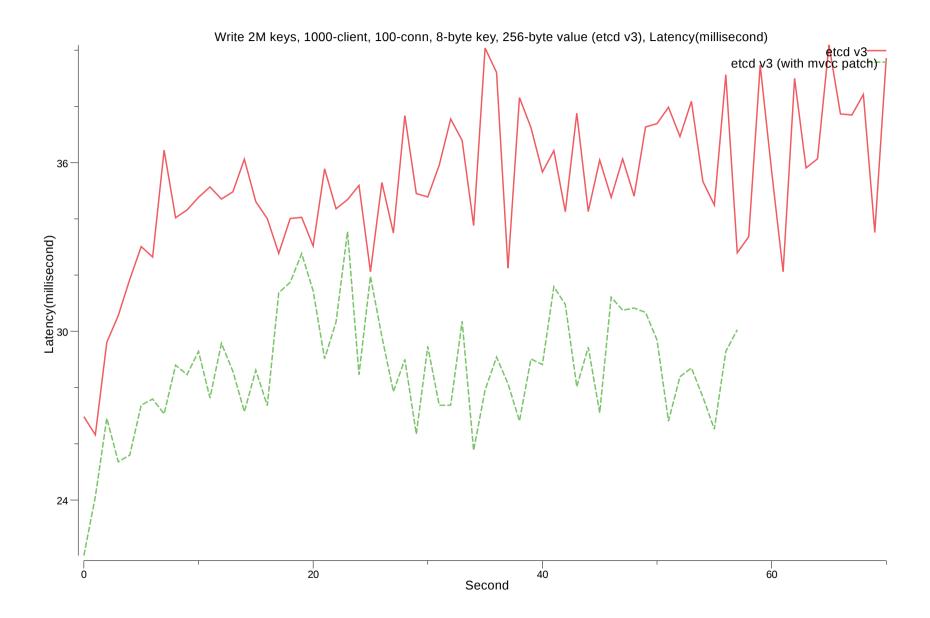
More capacity means more allocation.

Check your use case when making slice!

Throughput



Latency



#3 Test your code

All with "go test" command

- unit tests
- integration tests
- functional tests
- benchmarks

Use expect package for e2e tests

```
proc, _ = expect.NewExpect("etcdctl", "get", "foo")
_, err = proc.Expect("bar") // if err != nil, found a bug!
```

github.com/coreos/etcd/pkg/expect (https://godoc.org/github.com/coreos/etcd/pkg/expect)

#4 Check goroutine leaks

Scan runtime.Stack

```
func TestMain(m *testing.M) {
    v := m.Run()
    if v == 0 && testutil.CheckLeakedGoroutine() {
        os.Exit(1)
    }
    os.Exit(v)
}

func TestSample(t *testing.T) {
    defer testutil.AfterTest(t)
    ...
}
```

- net/http/main_test.go (https://github.com/golang/go/blob/master/src/net/http/main_test.go)
- github.com/coreos/etcd/pkg/testutil (https://godoc.org/github.com/coreos/etcd/pkg/testutil)

Highly recommend for projects with context. Context, gRPC

#5 Always gofmt, go vet

gofmt

```
Checking gofmt...
gofmt checking failed:
version/a.go
diff version/a.go gofmt/version/a.go
--- /tmp/gofmt6613415602016-05-15 04:07:11.087869561 +0000
+++ /tmp/gofmt2762292392016-05-15 04:07:11.087869561 +0000
@@ -15,5 +15,6 @@
package version

func myFunc() {
- a := 1
- a += 1 }
+ a := 1
+ a += 1
+}
```

go vet

```
log.Fatalf("hello %d", "a")
// arg "a" for printf verb %d of wrong type: string
```

#6 Write simple Go

- github.com/dominikh/go-simple (https://github.com/dominikh/go-simple) by Dominik
- Simplify your Go code

```
ok := true
if ok == true {} // X
if ok {} // 0
```

Don't:

```
err := l.newStream()
if err != nil {
   return err
}
return nil
```

Do:

```
return l.newStream()
```

#7 Check unused

- github.com/dominikh/go-unused (https://github.com/dominikh/go-unused) by Dominik
- Finds unused constants, variables, functions and types

```
func reportMetrics() {}
// func reportMetrics is unused
```

Found bugs in etcd GH4955 (https://github.com/coreos/etcd/pull/4995/files)

#8 Use goword

github.com/chzchz/goword (https://github.com/chzchz/goword) by Anthony (etcd team)

Comment checker

```
// This.
func Hello() {} // This. (godoc-export: This -> Hello?)"
```

Spell checker

```
// Hello retuens.
func Hello() {} // Hello retuens. (spell: retuens -> returns?)
```

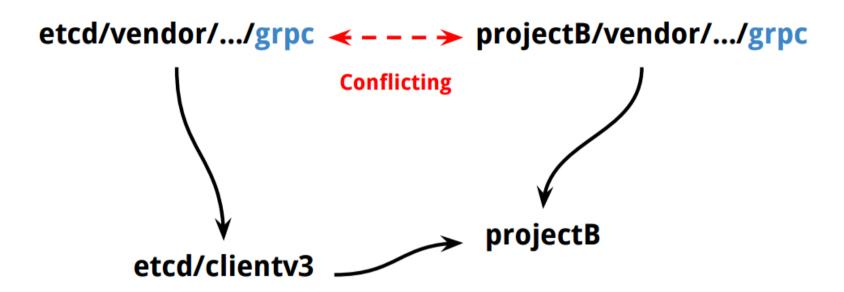
goword understands your Go syntax

#9 Document with godoc

- etcd must be easy to use
- etcd needs good documentation
- Use godoc to document our client package with code examples
- etcd/clientv3 (https://github.com/coreos/etcd/tree/master/clientv3)

#10 vendor

etcd use case is complicated...



#10 vendor

Problem

- etcd "client" package is used within etcd repo (etcdctl)
- etcd "client" imports "grpc" and vendors it
- Project B imports this etcd "client" package
- Project B also uses "grpc", but from different import path

Now two projects has conflicting "grpc" code GH566 (https://github.com/grpc/grpc-go/issues/566)

panic: http: multiple registrations for /debug/requests

#10 vendor

Solution GH4950 (https://github.com/coreos/etcd/pull/4950)

- Create symlinks inside cmd directory
- In -s main.go cmd/main.go
- cmd/vendor

To update dependency

ln -s cmd/vendor vendor && godep save

Still go-get-able.

No conflicts with other projects.

Works, even on Windows!

Thank you

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https://github.com/coreos/etcd (https://github.com/coreos/etcd)