

György Nagy

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EDUCATION

EÖTVÖS LORÁND UNIVERSITY

COMPUTER SCIENCE, BSC
Sep 2020 -
Budapest, Hungary

PÁZMÁNY PÉTER CATHOLIC UNIVERSITY

MOLECULAR BIONICS ENGINEER, BSC
Sep 2017 - Jun 2019
Budapest, Hungary

RUANDER KFT. JAVA SE/ME COURSE

Sep 2016 - Dec 2016
Budapest, Hungary

KÖNYVES KÁLMÁN HIGH SCHOOL

Grad. May 2015
Budapest, Hungary

COURSEWORK

C++ Programming
Bash Programming
Imperative Programming (in C)
Functional Programming (in Haskell)
Java Programming
Linear Algebra
Mathematical analysis

SKILLS

TECHNICAL

Experienced

C++

Long hours spent with

Python • C • Haskell • Bash •

Javascript(ES6) • HTML5 • CSS3

Familiar with

Java • PowerShell • Latex • SQL •

Git • Bootstrap • MATLAB • Julia

LANGUAGES

Hungarian

English

German basics

Spanish basics

PROJECTS

CONNECTFOUR | GITHUB

May 2018 | Budapest, Hungary

- University course project, 2D connect four game
- Written in C++
- For graphics, I used a previously created set of widgets (see below)

WIDGETS | GITHUB

Autumn 2018 | Budapest, Hungary

- University course project, a set of graphical widgets
- Written in C++
- I had to create a set of widgets using a graphical library created by my lecturer. I had to ensure the interaction as well as the design of the widgets. E.g. checkbox, button, scrollable list, static text, text input.

EXPERIENCE

PRESZTÍZS MÉDIA KFT. GRAPHIC DESIGNER

Sep 2016 – | Budapest, Hungary

- Part time job
- My responsibility is to check the papers of the magazine for graphical issues before sending them to be printed