

# VQE: Optimization Orchestrator [100 points]

Version: 1

**NOTE**: Coding templates are provided for all challenge problems at this link. You are strongly encouraged to base your submission off the provided templates.

## Overview: VQE challenges

Many problems in the physical sciences involve computation of the energy levels of quantum systems. The evolution of quantum systems is governed by a special type of matrix operator called a Hamiltonian, usually denoted H. The energies of a system, and the states that have them, can be obtained by finding the eigenvalues (or eigenenergies), and eigenvectors (eigenstates) of H:

$$H|\psi_i\rangle = E_i|\psi_i\rangle$$

where the  $\{|\psi_i\rangle\}$  are the eigenstates, and  $\{E_i\}$  are the real-valued eigenenergies. Of particular interest is usually the ground-state energy:

$$H|\psi_q\rangle = E_q|\psi_q\rangle, \quad E_q = \min\{E_i\}.$$

One algorithm for finding this energy using a quantum computer is the variational quantum eigensolver (VQE). The VQE works by parameterizing the space of possible quantum states, and optimizing to find the set of parameters that yield the lowest energy. Formally, the optimization problem is

$$\min_{\alpha} \quad \langle 0 \cdots 0 | U^{\dagger}(\alpha) H U(\alpha) | 0 \cdots 0 \rangle,$$

where  $\alpha$  represents a set of parameters. The operation  $U(\alpha)$  is a special type of quantum circuit called an ansatz. Ansaetze (the plural form of ansatz) are specially created in that we expect there is an  $\tilde{\alpha}$  such that  $U(\tilde{\alpha})|0\cdots 0\rangle = |\psi_g\rangle$ .

The VQE consists of both quantum (Q) and classical (C) computations:

- 1. (C) Choose a suitable ansatz circuit  $U(\alpha)$
- 2. (C) Choose a starting set of parameters  $\alpha$
- 3. (Q) Apply  $U(\alpha)$  and measure the output state
- 4. (C) Use measurement results to compute numerical value of  $\langle 0|U^{\dagger}(\alpha)HU(\alpha)|0\rangle$  (the energy)
- 5. (C) Use some optimization routine to choose a new  $\alpha$  that should bring us to a state closer to the ground state.
- 6. Repeat steps 3-5 until the optimizer converges to a minimum value, or the number of iterations has exceeded a specified maximum.

The portion that is done on the quantum computer involves simulation of the quantum system—this is what quantum computers do best, and what gives VQE an edge over just solving this problem classically. In this set of challenges, you'll explore how to implement and extend the VQE to calculate the energies of quantum systems.

### Problem statement [100 points]

Your task in this problem is to implement the classical control flow and optimization portion of the VQE (roughly, steps 3-6) to find the ground state energy of a given Hamiltonian. A variational ansatz has already been provided for you in the function variational\_ansatz().

Everything can be done using functions and classes available in PennyLane. If you're stuck, check out the demo pages for ideas.

#### Input

The input to the problem is a Hamiltonian with an unspecified number of qubits. This is converted to a PennyLane Hamiltonian for you.

#### Output

The output of your program should be a single floating-point number which represents the ground state energy of the system.

#### Acceptance Criteria

In order for your submission to be judged as "correct":

The outputs generated by your solution when run with a given .in file
must match those in the corresponding .ans file to within the Tolerance
specified below.

• Your solution must take no longer than the Time limit specified below to produce its outputs.

You can test your solution by passing the #.in input data to your program as stdin and comparing the output to the corresponding #.ans file:

python3 vqe\_100\_template.py < 1.in</pre>

WARNING: Don't modify any of the code in the template outside of the # QHACK # markers, as this code is needed to test your solution. Do not add any print statements to your solution, as this will cause your submission to fail.

Specs

Tolerance: 0.01 (1%)Time limit: 60 s

### Version History

Version 1: Initial document.