Notes part 12

Professional C++. Ch. 10. Discovering Inheritance Techniques
- `final` classes can't be inherited
- *overriding* `virtual` methods
- reuse
- order of destruction with *destructor*
- `__super::` works similarly to `base.` in C#
- casting Up and Down
- multiple inheritance in C++ to merge base classes – currently not available in C#
- `: bar {…}` in ctors work like `: base(…)` in C# constructors

C++20 Recipes. Ch. 6. Inheritance
- use `final` keyword to prevent overriding an inherited function
- interfaces

Exploring C++20. Ch. 38. Inheritance
- Nice for reference