

# Assignment 6 – Adding Functionality to a Website with JS

---

Yuxiang (Eric) Guo

Scetion B Cole

Andrew ID: yuxiangg

For the ease of grading, you can visit <http://bunbunbakeshop.surge.sh/> (Best in Chrome)

## New Shopping Cart Page

---

**Low-fidelity Prototype for Shopping Cart Page**

BunBunBakeShop

---

Cart

Original	Item	Quantity	\$4.99	X
----------	------	----------	--------	---

---

Subtotal \$ \_\_\_\_\_

Tax \$ \_\_\_\_\_

---

total Price \$ \_\_\_\_\_

Checkout

High-fidelity Prototype for Shoopng Cart Page

Cart

Original Cake

Flavor:

Sugar-milk

Quantity:

3

\$14.97

X

Subtotal

\$14.97

Tax

\$1.05

Total

\$16.02

Check-out

Design Rationale:

- To facilitate sales, I provide dropdown menus for users to change shopping cart items without leaving the shopping cart page.
- One difference between the high-fidelity prototype in Homework 4 and Homework 6 is that I removed the `Continue Shopping` button on the shopping cart page. The reason is to reduce distraction and close sale.
- The empty cart page display a `Go Shopping` button to further facilitate shopping behaviors.

## Reflection

---

### What challenges or bugs did you encounter? and How did you overcome these challenges?

1. When I am constructing the shopping cart page, one problem keep occurring was that the total cart price keep displaying as `$NaN`. I went back and checked my code for a long time and everything looks fine. I then started to insert multiple `console.log()` to track different variables. And it turns out that the problem was: when the code is executing `totalPrice = (productPrice * productQuantity).toFixed(2)`, the variable `productPrice` is a string, while `productQuantity` is a number. So as a result, the `totalPrice` is a string, and string doesn't have `.toFixed(2)` (keeping only two decimal). I solved this problem by adding `Number()` :

```
totalPrice = (Number(productPrice) *  
productQuantity).toFixed(2);
```

2. Originally, I constructed my button in this way:

```
<button id="cart-item-delete"  
onclick="cartDelete()">...</button>
```

The problem with this is that: when the `cartDelete()` is being called, it is very hard to know which current element is being called. So I searched on StackOverflow and came up with the following solution:

```
<button id="cart-item-delete"  
onclick="cartDelete(this)">...</button>
```

In this way, when the `cartDelete()` is being called, I can directly use that element instead of using another `getElementById()`:

```
function cartDelete(element) {  
    ...  
    element.id = ...  
    ...  
}
```