

Advanced Operating Systems (263-3800-00L)

Timothy Roscoe & Andrew Baumann Herbstsemester 2010

http://www.systems.ethz.ch/education/courses/hs10/aos/

Aims



- Thorough understanding of design and implementation of modern operating systems
- Theoretical material not covered in existing ETH courses or textbooks
 - Focus on alternatives, principles, tradeoffs, and debates
 - Context: influence to two concrete systems: L4 and Barrelfish
- Practical experience implementing parts of a microkernel-based OS
 - Focus on concrete example and real implementation
- Key issues:
 - Memory management
 - Scheduling & Inter-process communication
 - Protection and security
 - Networking & Device drivers

Assumptions / Prerequisite



- C Programming: prerequisite
 - Practical labs are all in C. You will be writing an OS.
- Computer Architecture: prerequisite
 - You will be writing a device driver, pager, etc.
- Command line development environment: prerequisite
 - gcc, emacs/vi, make, etc.
 - Debugging facilities are primitive!
- Betriebsysteme: prerequisite
 - What the various bits of an OS are
 - Course material assumes Betriebsysteme (or the new OSNet)
- Systembau: alternative/complementary
 - Our emphasis: microkernels (practical) and advanced/research OS topics (theoretical)





- Most of our material is not (or insufficiently) covered in textbooks
 - See the website for (optional) background reading
- Readings (mostly research papers) for each week will appear on the website
 - Will help with understanding the lectures
 - May help with project work
 - Will help with the exam.





This is the 4th year of AOS at ETHZ.

- Project is well-tested
 - Based on UNSW COMP9242
 - Many thanks to the UNSW ERTOS group

Dates, times, and people



- Lecture:
 - Thursday 10:00 12:00 in HG F.26.5

- Consultations and marking:
 - Friday 10:00 12:00 in CAB H.57

- People:
 - Timothy Roscoe, Andrew Baumann, Simon Peter

Exam (35%)



- Date(s)
 - To be determined.
- Material
 - Lecture subjects and
 - Lab exercise material
- Format
 - Oral exam (schedule will be arranged)
 - 15 minutes per student

Project (65%)



- Implement a simple OS over a microkernel (L4)
 - Programming in C
 - Real hardware (NSLU2 ARM-based machines)
 - Hosted from Linux
 - We provide support tools, basic code framework
- Milestone-based
- Somewhat independent of course material
 - Concepts should be familiar



Project milestones:



- 1. Familiarisation
- 2. Memory manager
- 3. A pager
- 4. System call interface
- 5. Implement filesystem
- 6. Timer driver and benchmarking
- 7. Demand paging
- 8. Process management
- 9. ELF Loading

10. Documentation

Run shell commands!





- You will be graded on the design of your code
 - Does it work?
 - Handle corner cases, errors, invalid inputs, etc?
 - An operating system runs for a long time.
 Do you leak memory? Etc.
 - Have you thought about issues not explicit in the milestones, but important to a real OS?
- Not all these criteria can be well-specified in advance
 - Use common-sense in system design
 - You will be graded on issues you can think of and deal with





You will be graded on the *quality* of your report

- Doxygen and other tools document lines of code,
 not the design of a system!
- Don't submit generated documentation in place of a report.
- Describe the choices you made (and didn't make)
- Talk about the tradeoffs
- Mention the difficulties and challenges, and how you overcame them.
- Show you understand how to build a system.

Important advice



- This course is a lot of fun, but a lot of work
 - and we are aware of this!
- It is important not to fall behind
 - If your team is struggling, ask for help.
- If you're good, it's tempting to be clever and cool
 - Resist this temptation!
 - Get the required work done before freestyling.
- We are here to help you
 - − Particularly Simon ☺





- L4 is a µkernel, we'll see more about this later
- Flexibility means services can be implemented in a modular way as processes
- Minimality means there is lots to do
- Size means it comfortably fits on a small machine (NSLU2)
- Next up: introduction to L4.