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CS 405 / Yang
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Assignment 4

1. Written Question

$$n = \frac{v_1}{|v_1|}, \text{ where } |v_1| = \sqrt{v_{1x}^2 + v_{1y}^2 + v_{1z}^2}$$

$$n_x = \frac{v_{1x}}{|v_1|}$$

$$n_y = \frac{v_{1y}}{|v_1|}$$

$$n_z = \frac{v_{1z}}{|v_1|}$$

u is a unit vector orthogonal to both v_1 and v_2 . Therefore

$$u = \frac{v_1 \times v_2}{|v_1 \times v_2|}$$

$$u_x = \frac{(v_{1y}v_{2z} - v_{2y}v_{1z})}{|v_1 \times v_2|}$$

$$u_y = \frac{(v_{1x}v_{2z} - v_{2x}v_{1z})}{|v_1 \times v_2|}$$

$$u_z = \frac{(v_{1x}v_{2y} - v_{2x}v_{1y})}{|v_1 \times v_2|}$$

v is a unit vector orthogonal to both n and u .
Therefore

$$v = \frac{n \times u}{|n \times u|}$$

$$v_x = \frac{n_y u_z - u_y n_z}{|n \times u|}$$

$$v_y = \frac{u_x u_z - u_x n_z}{|n \times u|}$$

$$v_z = \frac{n_x u_y - u_x n_y}{|n \times u|}$$

2. Programming Question

Refer to the files `calc_vrn.cpp`
`Vector3D.h`
`Vector3D.cpp`

3. Written and Programming Question

a) Verify that $T * T^{-1} = I$

$$\begin{aligned}
 T * T^{-1} &= \begin{bmatrix} 1 & 0 & 0 & -VRP_x \\ 0 & 1 & 0 & -VRP_y \\ 0 & 0 & 1 & -VRP_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & VRP_x \\ 0 & 1 & 0 & VRP_y \\ 0 & 0 & 1 & VRP_z \\ 0 & 0 & 0 & 1 \end{bmatrix} \\
 &= \begin{bmatrix} 1 & 0 & 0 & VRP_x - VRP_x \\ 0 & 1 & 0 & VRP_y - VRP_y \\ 0 & 0 & 1 & VRP_z - VRP_z \\ 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$

b) An orthogonal matrix is one in which the vector defined by each row is a unit vector orthogonal to all the other rows.

b. (cont'd)

Each component of R^*R^T is equal to the dot product of two rows of R .

The components on the diagonal of R^*R^T will be equal to the dot product of two identical unit vectors, given by $\cos 0^\circ = 1$.

The components not on the diagonal will be equal to the dot product of two orthogonal unit vectors, given by $\cos 90^\circ = 0$.

Therefore

$$R^*R^T = R^*R^T = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} = I.$$