



An Attempt to Give Swing a Breath...

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Diploma Thesis

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Motivation

Java on desktop - not dead yet (see [Talk](#) by Gerrit Grunwald)

Swing:

- The successor of AWT
- Stable
- Part of the JDK (JavaFX removed after JDK 11 in 2018)

Objective = a framework that:

- Introduces an MVC variation - Multiple subviews
- Takes advantage of dependency injection design pattern - Decoupling
- Clean & concise code - reduces boilerplate

Other Swing libraries & tools

- Standard Widget Toolkit (SWT) - brother of Swing
 - Based on AWT like Swing
 - Platform dependent
 - Eclipse IDE is written with SWT
- SwingLabs - *@Deprecated*
 - Widgets such as autocomplete textfields, date pickers, etc...
 - APIs (SystemTray, Desktop) that were integrated to Swing
- JGoodies - Products & Freeware
 - Data binding
 - Data validation
 - Custom APIs to manipulate widgets
- Window Builders
 - Help the developer to build the UI with drag n' drop functionalities
 - Most Java IDEs have one for Swing UIs

Background

- Model - View - Controller
 - No strict rules on how to implement
 - Separation of Concern is the core idea
 - The idea is used in web apps as well
 - A lot of variations on top of it (MVA, MVP, MVVM, Presentation Model)
- Three elements/layers
 - Model - Business logic & data
 - View - What user sees on screen (text, icons, borders, painting logic, etc)
 - Controller - Handles user actions, orchestrates the other two



Trygve Reenskaug

“ Different people reading about MVC in different places take different ideas from it and describe these as 'MVC' ”

- Martin Fowler on [GUI Architectures](#)



Background

Swing uses an alternate MVC

- Each widget is a View & Controller with the View being a delegate (e.g JButton, ButtonUI)
- Two kind of models:
 - GUI state model (e.g ButtonModel - isPressed())
 - Data model (e.g TableModel - getValueAt(int row, int col))
- Listeners to widgets as an additional controllers for each type of interaction

```
jButton.addActionListener(new ActionListener() {  
    public void actionPerformed(ActionEvent e) {  
        System.out.println("User pressed the button");  
    }  
});
```

Background

Inversion of Control (IoC) - Hollywood principle

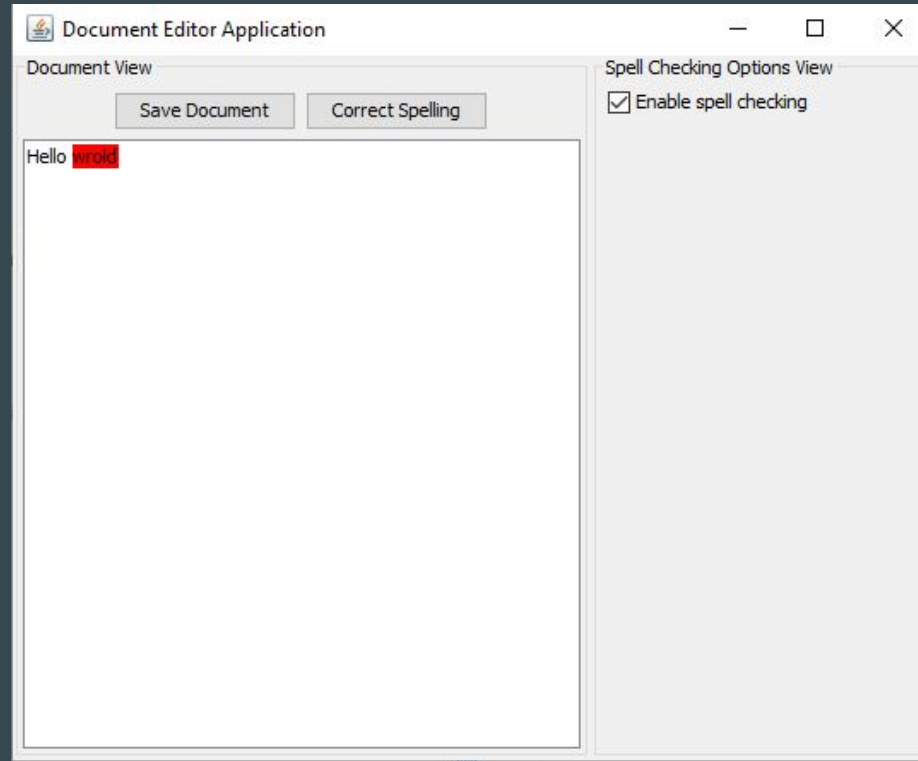
- “Don't call us, we'll call you”
- From our daily life: JUnit, Template method pattern

Dependency Injection

- Separates creation from usage
- Decoupling
- Terminology:
 - Dependency = Parameter
 - Injection = Passing of the parameter
 - Injector = Creates the client
- In this thesis:
 - Guice (as IoC container) - JSR 330

```
@Inject
public Thesis(Supervisor supervisor) {
    this.supervisor = supervisor;
}
```

Let's build...



Usually in Swing: Architecture

Smart UI

- Simple to understand
- Fast development when there are few use cases
- Absence of Separation of Concern - God classes
- Single Responsibility Principle (SRP) violation
- Unlikely testable
- Often a result from the usage of a WindowBuilder

Usually in Swing: Architecture

Container-level MVC

- Separation of Concern:
 - A Controller class
 - A View class
 - (At least one) Model class
- Risk of God objects when application grows
- Multiple ways to hook into user actions
 - View object registers the listeners (anonymous classes) - Delegate callbacks to the Controller
 - Controller is a listener itself - Implements Interfaces of the toolkit
 - ...

Usually in Swing: Architecture

Beyond container-level MVC: Hierarchical MVC

- A hierarchy of MVC triads
- A Controller class, A view class, 0...N Model classes for each MVC triad
- Communication between triads through the controllers
 - Parent - child(ren) relationship
- Code of a use case might exist in multiple classes
- A parent controller might end up a God object if there is a lot of communication between two children of the same level

Usually in Swing: Concurrency

- Swing is not thread-safe
- Swing code must run in its own thread: Event Dispatch Thread (EDT)
- A heavy task in the EDT “freezes” the GUI
- Debugging a “frozen” GUI can be tough
- SwingWorker API = boilerplate even for simple cases

Swing Boot

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Swing Boot: Architecture

A different kind of MVC:

- Model layer: Same as MVC
- Control(ler) layer: A controller for **each use case**
 - Must implement `swingboot.Control` interface - `perform(T par)`
 - Essentially commands
 - Translate GUI state to record state & vice versa
- View layer: (Almost) Same as MVC
 - A view object can be splitted to multiple subviews
 - Declare which and when controls are performed

Swing Boot: Annotations

- `@InstallControls`
 - Indicates that a view object has control declarations
 - Used upon the view class
- `@OnEventHappend`
 - Used upon widget fields
 - “@On” + `swingListener.getMethodName()`
 - Accepts a `Class<Control>` as `value()`
 - Basic Swing event filtering

```
@InstallControls
class DocumentView extends JPanel {
    @OnActionPerformed(SaveDocumentControl.class)
    private JButton saveDocumentButton = new JButton("Save Document");

    @Inject
    public DocumentView() {...}
}
```

Swing Boot: Annotations

- `@InitializedBy`
 - Accepts a `Class<Control>` as `value()`
 - Performed once before all other controls are installed
 - Used upon the view class
- `@WithoutControls`
 - Used upon a method of a view class
 - Deactivates all controls during the execution of the method (PassiveView)

Swing Boot: Annotations - Control's Parameter

- The generic parameter of `perform(T genericParameter)` method
 - Rarely needed
 - Use it to alternate the flow of a use case instead of having two controls
 - Use it to pass information from Swing events (injected to the method as argument)
 - `@ParameterSource` upon a **non-void method in the view class that declares the control**
 - Identifier to `@OnEventHappend` and `@ParameterSource`

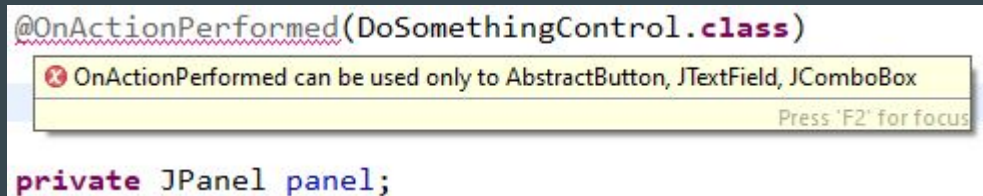
```
@OnActionPerformed(value = CorrectMisspelledWordsControl.class, parameterSource = "ignore_uppercase")
private JButton correctMisspelledWordsButton;

@OnActionPerformed(value = CorrectMisspelledWordsControl.class, parameterSource = "ignore_uppercase")
private JButton correctMisspelledWordsIgnoreUppercaseButton;

@ParameterSource("ignore_uppercase")
Boolean shouldIgnoreUpperCase(ActionEvent event) {
    return event.getSource() == correctMisspelledWordsIgnoreUppercaseButton;
}
```


Swing Boot: Annotation Processor

- Annotations are misplace prone
 - Errors spotted in runtime
 - Reduces developer's productivity
- Solution: An annotation processor
 - Finds misplaced annotations at compile time



Swing Boot: Concurrency

- Assert that the method runs in the “correct” thread
 - `@AssertBackground`, `@AssertUi` **upon a method**
 - Log or throw an exception if the method is not executed in the expected thread
- Decide in which thread the method runs
 - `@InUi`, `@InBackground` **upon a method**
 - `@InBackground` cannot be cancelled
 - `@InBackground` makes no sense to return a value

“Is anyone in the room Doug Lea? No. Is anyone in the room Brian Goetz? No. Then don’t use threads!”

- Dan North on [Decisions, Decisions](#)



Swing Boot: Pros & Cons

- Advantages
 - Separation of Concern: MVC
 - Loose coupling between the VC layers: Dependency Injection
 - Besides view composition, there are no hierarchies
 - Reduced code noise: Annotations
 - No anonymous classes
- Disadvantages
 - You “marry” the framework
 - Controls: A lot of classes to coordinate
 - New knowledge for an old toolkit

Swing Boot: How it works

- ControlModule
- ConcurrencyModule
- Listen injections from the IoC container
- Scan and analyze the class for reflection elements (fields, methods, annotations, etc)
- @WithoutControls, @In[Thread], @Assert[Thread] = AOP

Swing Boot: In future releases...

- Support other IoC containers
 - Spring? Dagger2?
- Replace reflection with code generation
 - Annotation processors
- Cancelable/Restartable @InBackground
- Documentation/Wiki page
- Support Kotlin?

Is it worth it?

...

“It depends”

Swing Boot: Facts

- A maven project
- Tests
 - JUnit 5
 - Mockito
 - jOOR (annotation processor)
- Repository
 - <https://github.com/gzougianos/swing-boot>

Thank you!

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Questions?