

















0



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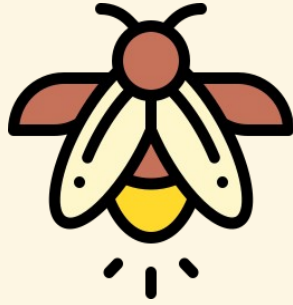
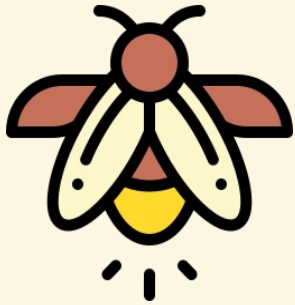
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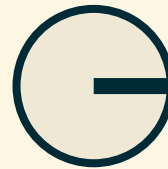
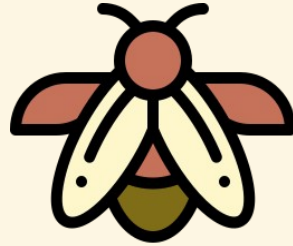
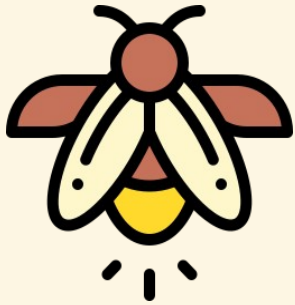
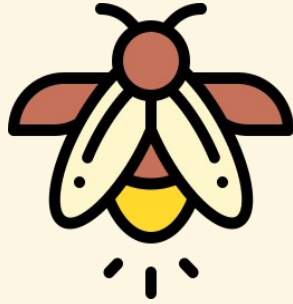
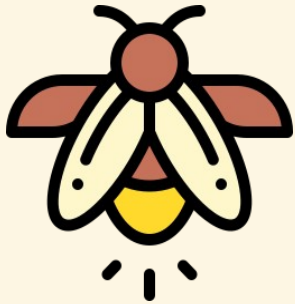


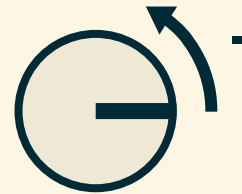
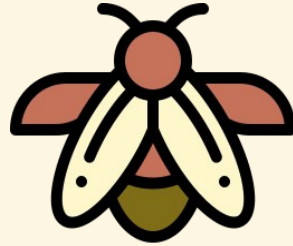
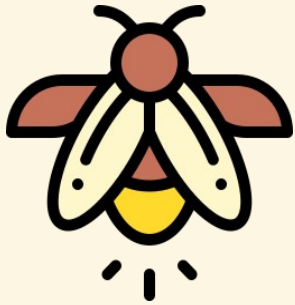
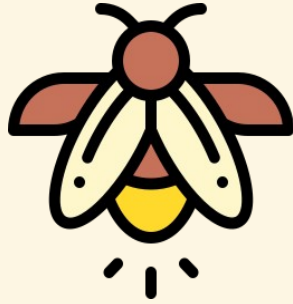
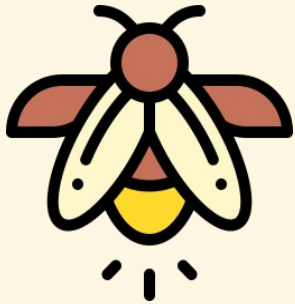
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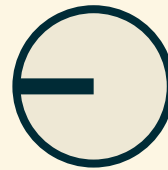
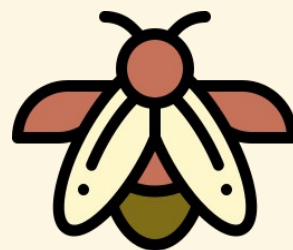
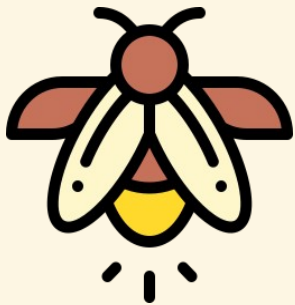
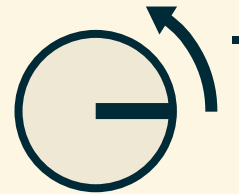
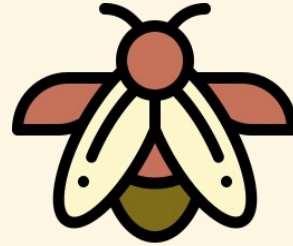
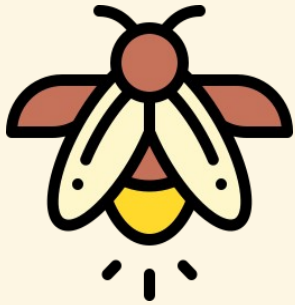
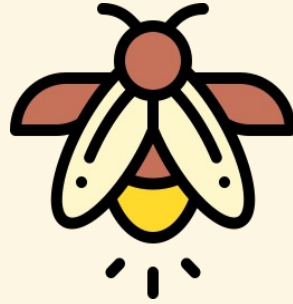
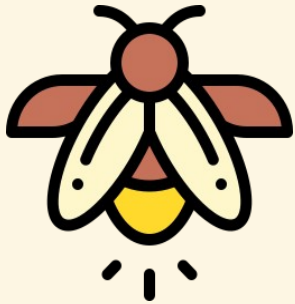


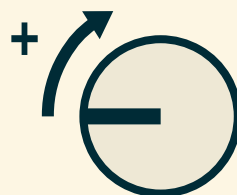
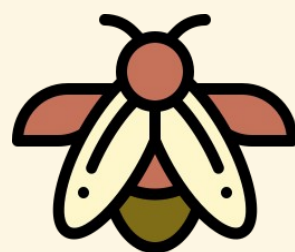
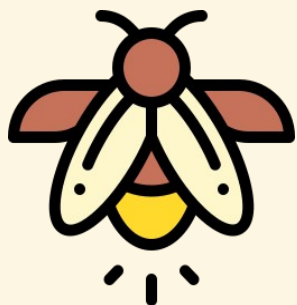
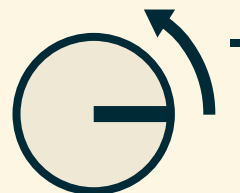
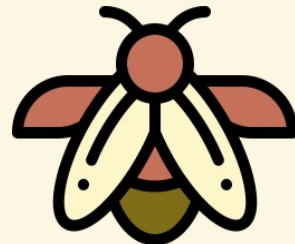
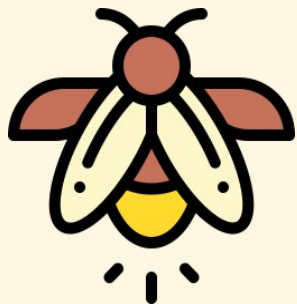
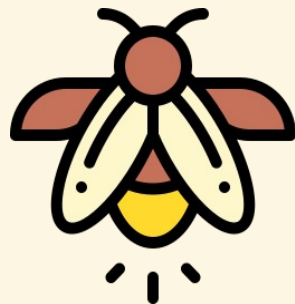
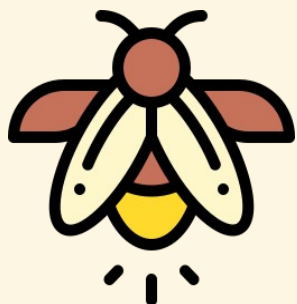
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```
quando il programma si avvia:  
  porta contatore a 0  
  per sempre  
    muovi a caso  
    incrementa contatore  
    se contatore > 100 allora  
      porta contatore a 0  
      emetti un lampeggio
```

```
quando il programma si avvia:  
  porta contatore a 0  
  per sempre  
    muovi a caso  
    incrementa contatore  
    se contatore > 100 allora  
      porta contatore a 0  
      emetti un lampeggio
```

```
quando "percepisco" un lampeggio:  
  se contatore = 0 allora  
    non fare nulla  
  se contatore < 50 allora  
    cambia contatore di -1  
  altrimenti  
    cambia contatore di 1
```

```
quando il programma si avvia:  
  porta contatore a 0  
  per sempre  
    muovi a caso  
    incrementa contatore  
    se contatore > 100 allora  
      porta contatore a 0  
      emetti un lampeggio
```

```
quando "percepisco" un lampeggio:  
  se contatore > 0 allora  
    se contatore < 50 allora  
      cambia contatore di -1  
    altrimenti  
      cambia contatore di 1
```