

mybook

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Preface

This is a Quarto book.

To learn more about Quarto books visit <https://quarto.org/docs/books>.

Chapter 1

Introduction

This is a book created from markdown and executable code.

See Knuth (1984) for additional discussion of literate programming.

Chapter 2

Custom content

2.1 Basics

Body text.



Figure 2.1: Portrait of William Shakespeare

Name	Value
This	11
That	2

2.2 lists

A list:

- Level A1

- Level B1
 - Level B2
- Level A2

2.3 Basic mathematical expressions

If x is real, then $x^2 \geq 0$.

A matrix equation.

$$\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{pmatrix} c & d \\ a & b \end{pmatrix}$$

Chapter 3

Summary

In summary, this book has no content whatsoever.

References

Knuth, Donald E. 1984. “Literate Programming.” *Comput. J.* 27 (2): 97–111. <https://doi.org/10.1093/comjnl/27.2.97>.

