455 grmen + 02

f(1) = 2

 $f(n) = n^2 + f(n-1) + n$ O(n3) because there are 3 for loops nested within each other

 $n^2 + 3n^3 = f(n)$ c = 3 $3n^3 = c \cdot g(n)$

 $3n^3+n^2 \geq 3n^3 \quad \forall n \neq n \geq 0$

 $n^2 \geq 0$:. f(n) = c.g(n) .. c.g(n) is a lower bound on f(n) · S(n) & S(C.n3)

3,3+,2-0 $L_{n^2}=0$ 3n+1=0 47=-3

 $n^2 + 3n^3 = 5(n)$ $g(n) = n^3$ c = 4

 $\frac{3n^3+n^2}{3n^3+n^2} \le 4n^3$

3+154 1 < 1 Vn

:. fh) =(9h) 4 ≥0

i. c.g(n) is an upper board on f(n)

: 5(n) E O(n3)

: 56) 6 (n3)

3 For $2^{n+1} + 2^n$, every integer constant yields $c_1 2^n \ge 2^{n+1}$ which satisfies $O(2^n)$

if $c_2 \le 2$, then $a_1^n \le 2^{n+1}$ satisfying $\Omega(2^n)$ $(c_2^{2n} = 2^{n+1})$ if $c_2 \in N$ W

So, to generalize:

ant EQ(an) because

b·a² $\geq a^{n+1}$ iff $b \geq a \rightarrow O(a^n)$ c·a² $\leq a^{n+1}$ iff $c \leq a \rightarrow \Omega(a^n)$

 $\frac{ba^{2} \stackrel{?}{=} a^{2} \cdot a}{a^{2}} \qquad \frac{(a^{2} \stackrel{?}{=} a^{2} \cdot a)}{a^{2}}$

Because of this, ant EQ(a")

For each node in the graph, we check for an eage between it and all other nodes & itself. Worst case, all nodes are checked and the graph is complete. See excel work book in repo

5. The recorded timings indicate that the .sort() function in <algorithm> of the C++ standard library has $O(n^*lg(n))$. This is because $n^*lg(n)$ is an upper bound on the graph of the recorded timings of the sort method; for f(n) = record timings and g(n) = $n^*lg(n)$, for every value of n, f(n) < g(n). Because of this, f(n) < g(n) for all g(n) for all g(n) = 1, proving the time complexity is g(n). This means that an estimation of the worst runtimes could be much closer to the values recorded for g(n), and my trial was much lower that that scenario.