

Text Detection in Natural Scene Images using EAST

Henry Febrian

Module: *Computergrafik und Bildverarbeitung*

Lecturer: Erik Rodner

September 30, 2021

Abstract

Scene text detection methods have been proven to be reliable on detecting scanned images. However, they usually fall short when it comes to natural scene images, which introduced conditions which impact text detection procedure such as lighting, distortion, and many others. In this paper, the scene text detector EAST (abbreviation for Efficient and Accurate Scene Text Detector) will be tested on natural scene images of varying difficulty from a self-made evaluation dataset of 640p square images. Experiments on scanned images show promising results in that almost every text is detected with a few exceptions. On natural scene images, the results vary from being able to detect every text to only one or two.

Contents

1	Introduction	3
2	Challenges of Natural Text Detection	3
3	Methodology	5
3.1	Overview of EAST	5
3.2	Testing	6
4	Results and Evaluation	8
4.1	'Easy' Group	8
4.2	'Intermediate' Group	9
4.3	'Hard' Group	10
5	Conclusion	11
	References	12

1 Introduction

Text is arguably one of the most essential form of communication. Along with verbal communication, text is another reliable and effective medium to convey information in order for it to be understood. In this sense, text constitutes the cornerstone of human civilization (Long et al. 2020). In the modern world, text is not only consumed by humans but has claimed its place in the world of technology. However, text detection in natural scene images is proven to be challenging. Compared to detecting text on handwritten materials, the randomness of a natural scene is a big hurdle to overcome.

This paper aims to test and evaluate EAST on its performance in detecting natural-scene texts. EAST is chosen for its speed, efficiency, and accuracy on detecting text. It is widely available in OpenCV without complicated installation and implementation procedure. The paper begins by observing the conditions found on natural scenes which may significantly impact text detection followed by introducing and giving an overview of EAST. It then provides an explanation of the evaluation dataset. Subsequently, the performance review of the algorithm will be presented, which is obtained by testing it on the aforementioned dataset.

2 Challenges of Natural Text Detection

Natural scene images could be classified as images which are taken in uncontrolled environments, with any device ranging from smartphones to professional cameras. The images in Figure 1 below are snapshots of things in the real world.

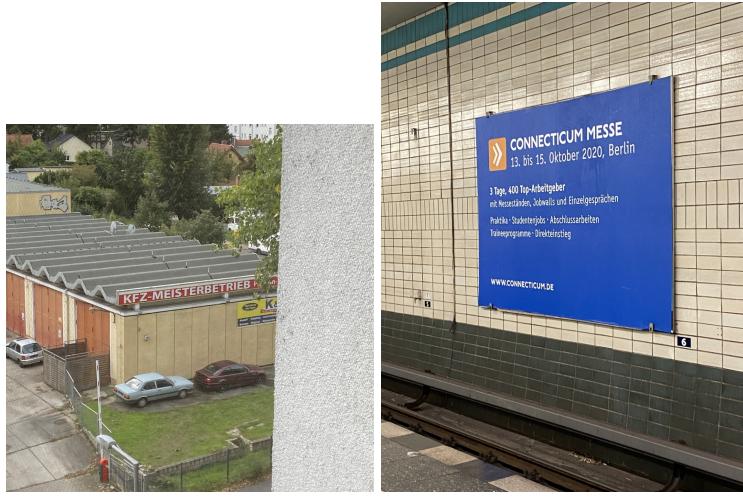


Figure 1: Samples of natural scene images.

The random nature of the real world, combined with the diversity of available devices introduced some factors which make natural text detection a greater

challenge than detecting structured text in documents. As an example, it can be seen in the first image from Figure 1 that there are leaves obstructing the text. In the second image, the text is skewed as the picture was taken from a certain angle. Mancas-Thillou & Gosselin (2007) mentioned some conditions that are found in natural scene which may significantly impact text detection procedure. They are:

- Raw sensor image and sensor noise
- Viewing angle
- Blur
- Lighting
- Resolution
- Non-paper objects
- Non-planar objects

Although devices have evolved to a point where most of handheld devices are capable of shooting in a high resolution, low-end handheld cameras and older models still struggle in this sector. Uncontrolled environment, combined with the possible lack of stabilization from the equipment can cause blur (Rosebrock 2018). Also, there are countless factors such as the time of the day, weather, camera flash, and many others which may impact the lighting conditions, further hindering the ability to detect text. Non-paper objects such as glass and plastic may reflect images, and non-planar objects such as text wrapped around a bottle becomes distorted and deformed (Rosebrock 2018). Additionally, there might be patterns that are extremely similar to text, or occlusions caused by foreign objects, which may potentially lead to confusion and mistakes (Long et al. 2020).

3 Methodology

3.1 Overview of EAST

According to Zhou et al. (2017), the key component of EAST is a convolutional neural network model, which is trained to directly predict the existence of text instances and their geometries from full images (Zhou et al. 2017). Hence, the abbreviation EAST: Efficient and Accurate Scene Text Detector.

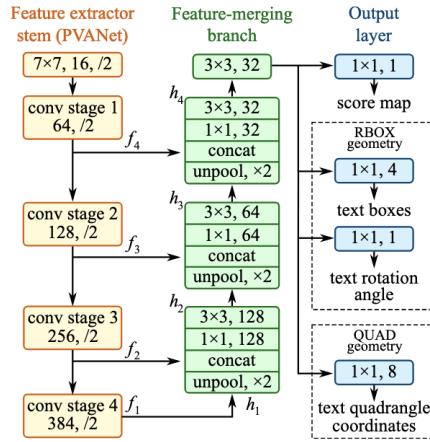


Figure 2: Schematic view of EAST, adopted from Figure 3 of Zhou et al. (2017)

As claimed by Zhou et al. (2017), EAST is among the most efficient text detectors that achieve state-of-the-art performance on benchmarks. The idea of the network is adopted from U-shape (or U-net) (Ronneberger et al. 2015), which simultaneously merges the feature maps and keeps the upsampling branches small.

The end result is a network which is able to utilize different levels of features while keeping the computation cost low (Zhou et al. 2017). It is capable of predicting text on 720p images, running at an average of 13 FPS. The fastest setting, which reached a speed of 16.8 FPS was achieved on a combination of their algorithm with PVANET on 720p images using NVIDIA Titan X graphics card. (Zhou et al. 2017).

The network undergoes and end-to-end training using ADAM (Kingma & Ba 2014) optimizer. 512x512 crops from images are uniformly sampled to form a minibatch of size 24 to accelerate the learning process. Learning rate of ADAM starts from 1e-3, decays to one-tenth every 27300 minibatches, and stops at 1e-5. The network is trained until performance stops improving (Zhou et al. 2017).

3.2 Testing

The test will be done on three different data groups with varying degrees of difficulties. They will be divided into easy, intermediate, and hard. The aim of this test is to see how the method performs on detecting text in natural scene images, determined by the detection rate and speed. It will be ran on a single NVIDIA RTX 2060 Super.

The grouping criteria of the dataset are as follow: the 'easy' group consists of images which are not natural scene. These are scanned images from item packaging and books.

A LARGE PRINT EDITION

FAITH
A Journey for All
Jimmy Carter

President Jimmy Carter has always been a courageous exemplar of faith. Now he shares the lessons he learned. He writes, "The issue of faith arises in almost every area of human existence, so it is important to understand its multiple meanings." Examining faith's many meanings, he describes how to accept it, live it, how to doubt and find faith again. In a serious and moving reflection from one of America's most admired and respected citizens, President Carter contemplates how faith has sustained him and how we may find it in our own lives.

Cover design by Pete Garceau

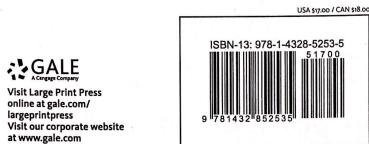


Figure 3: A sample image from the 'easy' group

The 'intermediate' group is classified as such because it contains natural scene images which are taken relatively close to the camera with optimal lighting conditions and one obstructing factor from the following:

- Condensed, small texts
- Mirroring effects
- Movement
- Object is far from the camera
- Old camera effect
- Poor lighting conditions

- Text is obstructed behind something else
- Wrapped text / distorted text

The 'hard' group consists of natural scene images with two or more of the aforementioned factors.



Figure 4: Samples of image from intermediate and hard dataset group.

Each dataset group contains approximately six images with similar criteria, which are grouped in their own folders. The images will be resized to a multiple of 32. For the sake of consistency, every image will be resized to a square of 640 pixels regardless of their original dimensions.

As can be seen on Figure 2 in Section 3.1, a binary large object will be created for every image and passed into the network. A forward pass will then be executed, which returns two maps: scores and geometry. Scores will be the probability of a text being present in a region and geometry will be used to derive the bounding box coordinates of text in the input images (Rosebrock 2018).

For each row in the scores map, the probabilities and geometrical data containing potential bounding box coordinates will be extracted. For each column in the scores map, the algorithm will predict whether the score has a sufficient probability to contain a text. It will do some calculations and get the width and length of the bounding box from the geometry volume. Both the start and end coordinates will be calculated and they will be added into a list along with the probability score.

Non-maxima suppression will be used to overwrite weak bounding boxes. The remaining boxes will be scaled using the image ratio and drawn onto the original image.

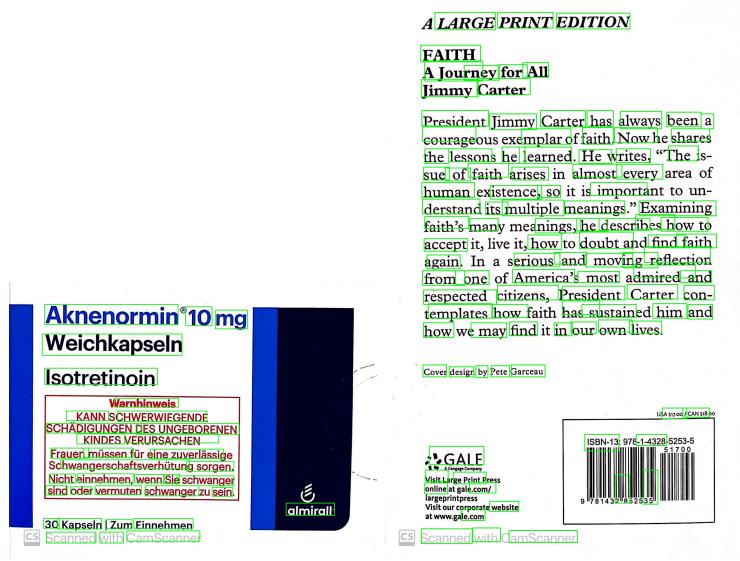
The network will then run through each dataset group and the total time that it needs to detect everything will be counted and save. The resulting images and total time will be presented in Section 4.

4 Results and Evaluation

As the name suggests, EAST is an efficient and accurate scene text detector (Zhou et al. 2017). The aim of this section is to present the results obtained from the previous section and evaluate them based on the time needed and its detection rate. The presented results will be of the best and the worst from each dataset group.

4.1 'Easy' Group

The easy group was done in approximately 2.83 seconds. The following are the best and worst detected image respectively:



(a) The best-detected image. (b) The worst-detected image.

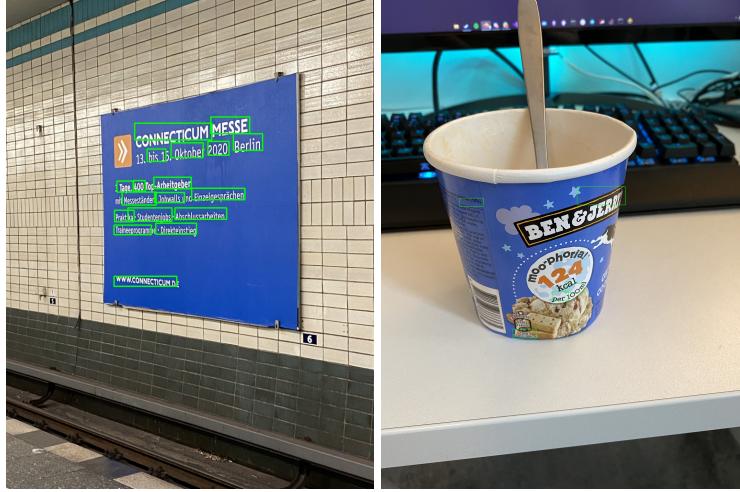
Figure 5: Best and worst detected images from the easy dataset group.

As seen above, every single text in the best image is detected, including the faint watermark at the very bottom. Considering that this is a scanned image, it is no surprise that this was a walk in a park for the algorithm. The characters are written clearly and there are no presence of any hindrance whatsoever. The only hiccup in this image is the umlaut in the 'für' which was unable to be detected.

In the worst-detected image, the algorithm skipped many words. After a deeper look, it can be noticed that the words skipped are short words such as 'in', 'it', etc. The hypothesis for this is that the bounding box for these words overlap with the neighboring box, which is stronger. The cramped nature of the image does not help very much either. Therefore, the box is probably eliminated in the non-maxima suppression stage.

4.2 'Intermediate' Group

The intermediate group was done in approximately 2.68 seconds. The following are the best and worst detected image respectively:



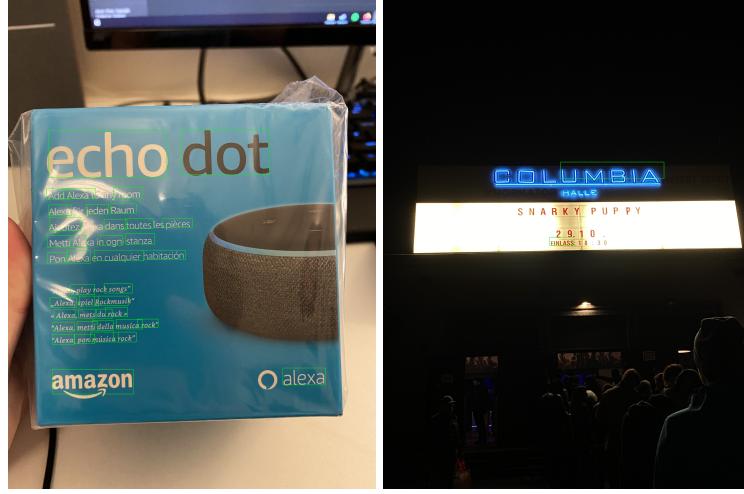
(a) The best-detected image. (b) The worst-detected image.

Figure 6: Best and worst detected images from the intermediate dataset group.

In this group, the random nature of the world is introduced. However, the images are still under optimal lighting conditions and the texts are perfectly readable to the human eye. In the best-detected image, almost every text is detected except for two short words. Reason for this might be the same as stated in section 4.2, with the addition of distance. The worst-detected image is disappointing. The algorithm only managed to detect 5 points, the most noticeable being 'JERRY' and the calorie counter. The appalling results can be attributed to the way the texts wrap and distort themselves around the tub. Combined with the non-standard font that this particular brand is using, this may throw the algorithm off.

4.3 'Hard' Group

The hard group was done in approximately 2.57 seconds. The following are the best and worst detected image respectively:



(a) The best-detected image. (b) The worst-detected image.

Figure 7: Best and worst detected images from the hard dataset group.

In this group, the algorithm is tested further than before. Every image in this group has at least two or more hindering factors mentioned in section 3.2.

As seen above in the first image, the text is obstructed underneath a layer of plastic covering and it also has reflections of a light and a shadow. Surprisingly, the algorithm managed to detect almost every text in this image despite all the hindrance. Exception are the words which are directly under the reflection, but that is excused as it is practically unrecognizable.

The second image was taken in the dark of night, with the neon sign emitting its own light, creating a glowing effect which may throw the algorithm off. As a result, only two boxes were present. The word 'SNARKY PUPPY' was positioned above an extremely bright white light, which were in stark contrast with the pitch-black background of the night sky.

The harder the image, the faster the time taken to detect the words. This group was the fastest to detect. It may sound ironic, but it was because there were less detection points due to the difficulty of the image. As the algorithm skipped the region, it did not need to do anything there and went straight to the next probability-region, therefore it is faster.

5 Conclusion

The EAST scene text detector was chosen for its speed, efficiency, and accuracy. It has been proven that it was fast enough in that it went through the three groups of six images, to a total of 18, on an average time of 0.44 seconds per image.

Scanned images were a walk in the park for the detector. It detected almost every text found in the image with only minor mistakes and within a rapid time-frame.

On natural scene images, the algorithm struggles more than on scanned images. These are due to the fact that there are many factors which may interfere with the detection process in natural scene images, such as lighting, blur, reflection, etc. However, given the right image, EAST can be very efficient and accurate in that it detects every text in the image within an exceptionally fast time.

Besides EAST, there are other methods for text detection which are worth looking at. Some of those are CRAFT: Character Region Awareness for Text Detection (Baek et al. 2019), Google Tesseract (Smith 2007), and many more.

References

Baek et al. 2019

BAEK, Youngmin; LEE, Bado; HAN, Dongyoon; YUN, Sangdoo; LEE, Hwalsuk: *Character Region Awareness for Text Detection*. In: *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition*, 2019, pages 9365–9374

Kingma & Ba 2014

KINGMA, Diederik P.; BA, Jimmy: *Adam: A Method for Stochastic Optimization*. <https://arxiv.org/pdf/1412.6980.pdf>. Version: 2014

Lannuier 2007

LANNUIER, Paul: *Mika Häkkinen 1999 Canadian Grand Prix*. https://upload.wikimedia.org/wikipedia/commons/a/a6/Mika_Hakkinen_1999_Canada.jpg. Version: 2007. – [Online, accessed September 29, 2021]

Long et al. 2020

LONG, Shangbang; HE, Xin; YAO, Cong: *Scene Text Detection and Recognition: The Deep Learning Era*. <https://arxiv.org/pdf/1811.04256.pdf>. Version: 2020. – Last accessed 7 September 2021

Mancas-Thillou & Gosselin 2007

MANCAS-THILLOU, Céline; GOSSELIN, Bernard: *Natural Scene Text Understanding*. https://pdfs.semanticscholar.org/c6de/0b0485e4ebc6df300669969ed743b86b511e.pdf?_ga=2.82453078.1125900540.1632067547-1687845596.1632067547. Version: 2007. – Last accessed 20 September 2021

Ronneberger et al. 2015

RONNEBERGER, Olaf; FISCHER, Philipp; BROX, Thomas: U-Net: Convolutional Networks for Biomedical Image Segmentation. In: *International Conference on Medical Image Computing and Computer-Assisted Intervention* (2015), pages 234–241

Rosebrock 2018

ROSEBROCK, Adrian: *OpenCV Text Detection (EAST Text Detector)*. <https://www.pyimagesearch.com/2018/08/20/opencv-text-detection-east-text-detector/>. Version: 2018. – Last updated July 7, 2021; Last accessed 21 September 2021

Smith 2007

SMITH, Ray: *An Overview of the Tesseract OCR Engine*. In: *Proc. Ninth Int. Conference on Document Analysis and Recognition (ICDAR)*, 2007, pages 629–633

Zhou et al. 2017

ZHOU, Xinyu; YAO, Cong; WEN, He; WANG, Yuzhi; ZHOU, Shuchang; HE, Weiran; LIANG, Jiajun: *EAST: An Efficient and Accurate Scene Text Detector*. <https://arxiv.org/pdf/1704.03155.pdf>. Version: 2017. – Last accessed 14 September 2021