

HENRY GLEESON

PROFESSIONAL SUMMARY

Creative and people-oriented architecture student skilled in 3D software, drafting, and model making. Committed to delivering creative design solutions that meet client/employer needs.

SKILLS

- AutoCAD
- Rhino 7/8
- Adobe Suite
- Unreal Engine
- Model making
- Revit
- ZBrush
- Cinema4D
- Figma
- Site analysis

WORK HISTORY

MEMBER SERVICES SUPERVISOR 01/2022 to 06/2025

Ohio State University, Columbus, OH

- Supervise and manage a team of 10 employees, overseeing their daily activities and ensuring optimal performance.
- Promoted to Supervisor from Lead Position in November of 2023

ARCHITECTURE INTERN 05/2024 to 01/2025

Wellogy, Dublin, OH

- Collaborated with architects and project teams on concept development, 3D modeling, and drafting for commercial and educational projects.

LANDSCAPE ARCHITECTURE INTERN 05/2023 to 12/2023

DTDesign, Chagrin Falls, OH

- Participated in client meetings, providing support in presenting design ideas and responding to client feedback.
- Conducted site analysis, including site visits, site measurements, and documentation of existing conditions.

EDUCATION

Southern California Institute of Architecture, Los Angeles, CA

Master's Degree, Architecture, Expected in 07/2027

The Ohio State University, Columbus, Ohio, OH

Bachelor of Science, Architecture, 05/2025