

HENRY GLEESON

PROFESSIONAL SUMMARY

Creative and people-oriented architecture student skilled in 3D software, drafting, and model making. Committed to delivering creative design solutions that meet client/employer needs.

SKILLS

- AutoCAD
- Rhino 7/8
- Adobe Suite
- Unreal Engine
- Model making
- Revit
- ZBrush
- Cinema4D
- Figma
- Site analysis

WORK HISTORY

TEACHING ASSISTANT 01/2025 to Current

SCI-Arc, Los Angles, CA

- Assisted in developing lesson plans, enhancing student engagement and understanding.
- Supported classroom management strategies, fostering respectful interactions among students.

SHIGERU BAN: PAPER LOG HOUSE EXHIBITION 09/2025 to 10/2025

SCI-Arc, Los Angeles, CA

- Developed skills in woodworking techniques, contributing to improved project efficiency and outcomes.

MEMBER SERVICES SUPERVISOR 01/2022 to 06/2025

Ohio State University, Columbus, OH

- Supervise and manage a team of 10 employees, overseeing their daily activities and ensuring optimal performance.
- Promoted to Supervisor from Lead Position in November of 2023

ARCHITECTURE INTERN 05/2024 to 01/2025

Wellogy, Dublin, OH

- Collaborated with architects and project teams on concept development, 3D modeling, and drafting for commercial and educational projects.

LANDSCAPE ARCHITECTURE INTERN 05/2023 to 12/2023

DTDesign, Chagrin Falls, OH

- Conducted site analysis, including site visits, site measurements, and documentation of existing conditions.

EDUCATION

Southern California Institute of Architecture, Los Angeles, CA
Master's Degree, Architecture, Expected in 07/2027

The Ohio State University, Columbus, Ohio, OH
Bachelor of Science, Architecture, 05/2025

CERTIFICATIONS

Start the UX Design Process: Empathize, Define, and Ideate | Google | *Issued June 2025*,
Credential ID: [8WMW3893I6NQ](#) **Foundations of User Experience (UX) Design** | Google |
Issued May 2025, Credential ID: [T9EK5BXT5HWC](#)