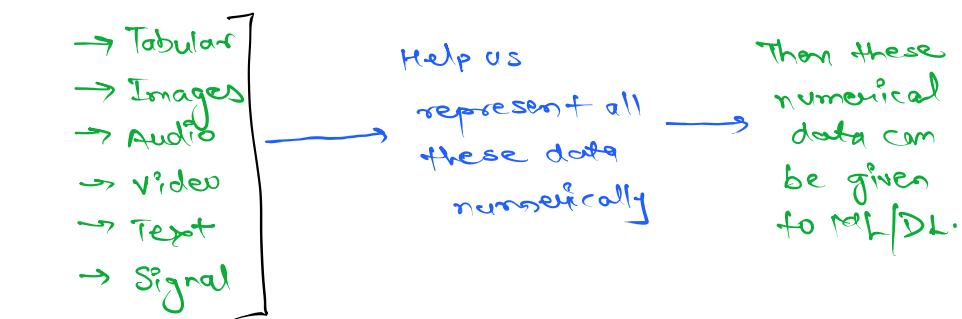


Uses of Linear Algebra in Machine Learning →

- ① Generalizes/represent the relationship b/w input & output cols in higher dimension data.
- ② Helps us in data representation numerically



I/P
 Income | O/P
 Loan Approved?

0	—	No
1	—	Yes
2	—	Yes
3	—	No
4	—	Yes
5	—	No
6	—	No
7	—	No

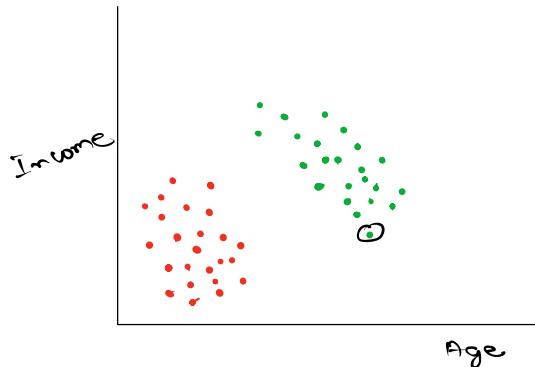
Bank
 3ML

I/P O/P

LD

0 1 1 1 1 1
Income

	Age	Income	Loan Approved?
0	-	-	No
1	-	-	Yes



Maximum number of cols we can represent as a graph visually is 3.

3 input cols



Rooms	Floors	Age	Area	Price
0				
1				
2				
3				
4				
5				



$$\text{Price} = 0.98 \times \text{Rooms}^2 + 0.87 \times \text{Floors}^2 + (-1.2) \times \text{Age} +$$

$$1.35 \times \text{Area} + \frac{1.8}{\text{Base Price}} \quad \text{Linear}$$

$$y = m_1 x_1 + m_2 x_2 + m_3 x_3 + m_4 x_4 + c$$

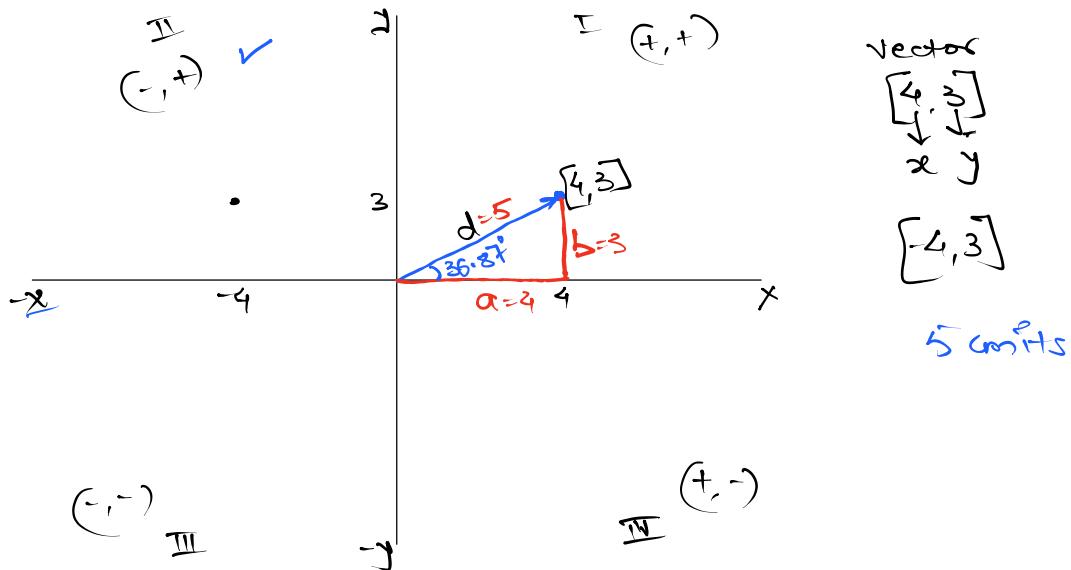
↓ $y = m_1 x_1 + m_2 x_2 + m_3 x_3 + m_4 x_4 + c$

Equation of a line

Scalors \rightarrow 38 47.9 63.98 211.127

vectors \rightarrow [38, 47.9, 63.98, 211.127]

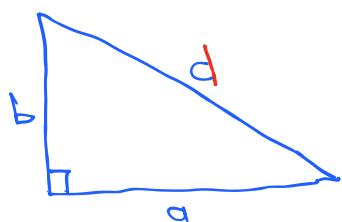
vectors: Mathematical Approach



vectors have magnitude & direction

Magnitude of a vector \rightarrow

Pythagoras Theorem



$$d^2 = a^2 + b^2$$

$$d = \sqrt{a^2 + b^2}$$

$$d = \sqrt{3^2 + 4^2}$$

$$= \sqrt{25}$$

$$d = 5$$

Direction of the vector $[4, 3]$ is :

$$\tan \theta = \frac{b}{a}$$

$$\tan \theta = \frac{3}{4}$$

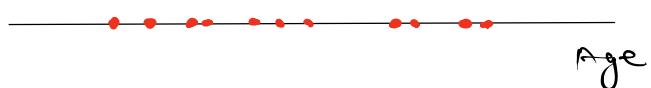
$$\theta = \tan^{-1} \left(\frac{3}{4} \right)$$

$$= 36.87^\circ$$

Dimensions of a vector →

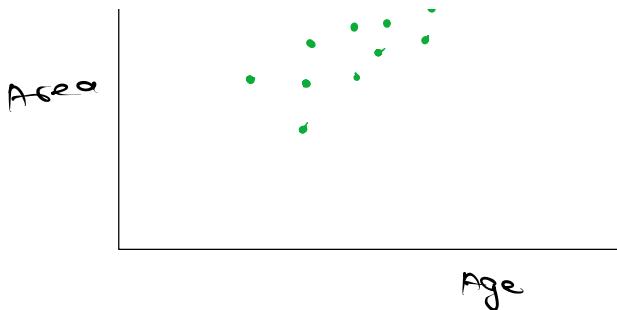
	Age
H ₁	2
H ₂	3.5
H ₃	4.8
H ₄	1.7

1D vector



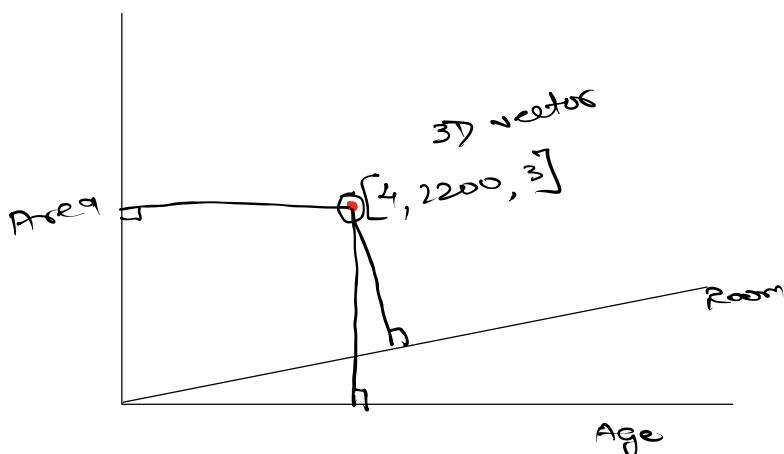
	Area	Age	<
H ₁	[2200]	3	<
H ₂	[4000]	2	
H ₃	[1700]	1.5	

2D vectors



	Area	Age	Rooms
$H_1 \rightarrow 0$	[2200]	3	[4]
$H_2 \rightarrow 1$	[4000]	2	[8]
$H_3 \rightarrow 2$			
$H_4 \rightarrow 3$			
$H_5 \rightarrow 4$			

3D vector



How do we represent a vector →

- ① Row vectors
- ② Column vectors

House Prices Dataset

	Rooms	Age	Area	Floors	Price
0	4	3	2200	2	\$150K
1					
2					
3					

$\begin{bmatrix} 4 & 1 & \dots & 1 & 2 & 1 \end{bmatrix}$

$$\text{vector}_1(\text{RI}) = [4 \ 3 \ 2200 \ 2]$$

Matrix = $\begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \vdots \end{bmatrix}$



Matrices

$$\begin{bmatrix} v_1 \\ v_2 \\ v_3 \\ \vdots \end{bmatrix}$$

$$\begin{bmatrix} v_1 & v_2 & v_3 & v_4 & v_5 \end{bmatrix}$$

- ① Multiplications, additions, divisions, subtractions
- ② Transpose
- ③ Inverse

- (1) Determinant
- (5) Rank of a matrix
- (6) Eigenvectors & eigenvalues

Additions / Subtractions / Divisions →

$$\begin{array}{c}
 \begin{array}{ccc}
 \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} & + & \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}
 \end{array} \\
 \downarrow \\
 \begin{array}{cc}
 \begin{bmatrix} 6 & 8 \\ 10 & 12 \end{bmatrix} & \begin{bmatrix} -4 & -4 \\ -4 & -4 \end{bmatrix}
 \end{array}
 \end{array}$$

Multiplication →

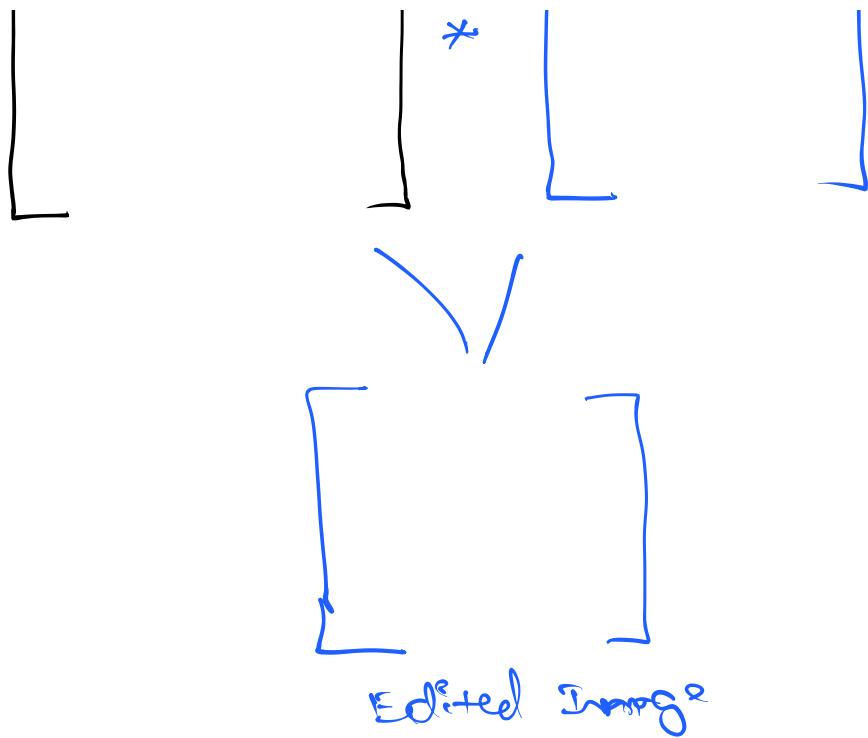
- (1) Normal -
- (2) Hadamard

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix}$$

Image

Filter

$$\begin{bmatrix} \quad & \quad \\ \quad & \quad \end{bmatrix} \quad \begin{bmatrix} \quad & \quad \\ \quad & \quad \end{bmatrix} \quad \begin{bmatrix} \quad & \quad \\ \quad & \quad \end{bmatrix} \quad \begin{bmatrix} \quad & \quad \\ \quad & \quad \end{bmatrix}$$



Transpose →

$$A = \begin{bmatrix} 2 & 7 & 8 \\ 1 & 5 & 3 \\ 9 & 0 & 4 \end{bmatrix}$$

$$A^T = \begin{bmatrix} 2 \\ 7 \\ 8 \end{bmatrix} \begin{bmatrix} 1 \\ 5 \\ 3 \end{bmatrix} \begin{bmatrix} 9 \\ 0 \\ 4 \end{bmatrix}$$

↓
Inverse
↑

Determinant →

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 2 & -3 \\ 1 & 2 & 2 \end{bmatrix}$$

$$\begin{bmatrix} 1 & 1 & 2 \end{bmatrix}$$

$$\det(A) \text{ or } \|A\|$$

$$\det(A) = 2(2x_2 - 1x_2) - 2(1x_2 - 1x_2) + (-3)(1x_1 - 1x_2) \\ = 7$$

Inverse of a matrix \rightarrow

$$A = \begin{bmatrix} 2 & 2 & -3 \\ 1 & 2 & 2 \\ 1 & 1 & 2 \end{bmatrix}$$

$$A^{-1} = \frac{1}{\det(A)} * \text{adj}(A)$$

$$\det(A) = 0$$

$$\det(A) \neq 0$$

$$\text{Price} = \frac{\omega_1}{0.98} \times \text{Rooms} + \frac{\omega_2}{0.87} \times \text{Floors} + \frac{\omega_3}{(-1.2)} \times \text{Age} + \frac{1.35}{\omega_4} \times \text{Area} + \frac{1.8}{\pi} \text{Base Price}$$

ML Algorithms

$$\hat{\omega} = [\omega_1 \ \omega_2 \ \omega_3 \ \omega_4]$$

$$\hat{\omega} = (X^T X)^{-1} X^T y$$

X = matrix of input columns

y = vector of output column

- Rank of a matrix → Len \nwarrow Len \swarrow wid
 $\frac{\text{Red}}{\text{Area}}$

$$A = \begin{bmatrix} 1 & 2 & 3 \\ 2 & 0 & 4 \\ 3 & 0 & 5 \end{bmatrix}$$

Elementary operations to reduce the matrix

$$R_2 \rightarrow R_2 - 2R_1$$

$$R_3 \rightarrow R_3 - 3R_1$$

$$\begin{bmatrix} 1 & 2 & 3 \\ 0 & -3 & -2 \\ 0 & -6 & -4 \end{bmatrix}$$

L L

$$R_3 \rightarrow R_3 - 2R_2$$

$$\left[\begin{array}{ccc} 1 & 2 & 3 \\ 0 & -3 & -2 \\ 0 & 0 & 0 \end{array} \right]$$

Rank of A = ②

$$\left[\begin{array}{ccc} 2 & 3 & 0 \\ -1 & -2 & 0 \\ 6 & -7 & 0 \end{array} \right] \Rightarrow ②$$