CRM APPLICATION

Software Requirements Specification

Revision History

Date	Revision	Description	Author
6/15/2021	1.0	Initial Version	GROUP 3
6/22/2021	2.0	Cleanup, formatting, case id's	GROUP 3
6/30/2021	3.0	Additional info in functional requirements, additional diagrams	GROUP 3
7/21/2021	4.0	Cleanup	GROUP 3

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1. Purpose

This document outlines the requirements for the Customer Relationship Management (CRM) system

1.1. Scope

This document will catalog the user, system, and hardware requirements for the CRM system. It will not, however, document how these requirements will be implemented.

1.2. Definitions, Acronyms, Abbreviations

CRM - Customer Relationship Management.

Admin - Administrator with total control over the CRM system.

Manager - A higher level user with some higher level privileges.

User - A typical user with no admin level privileges.

Group - A collection of clients belonging to a user.

Client - A customer.

Record - A record or log of data.

1.3. References

Use Case ID	1.0
Use Case Name	System startup
Relevant Requirements	
Primary Actor	IT Admin
Pre-Conditions	System is not running
Post-Conditions	System is up and running
Basic Flow or Main Scenario	 Check the username and password Check the user's authority Check the system status (runnable) Load the database and open port send a message to tell the user the system is already started
Extensions or Alternate Flows	
Exceptions	 Invalid account The system is already running Cannot open the port Cannot connect the database
Related Use Cases	

Use Case ID	2.1	
Use Case Name	User login	
Relevant Requirements		
Primary Actor	User	
Pre-Conditions	System is running	
Post-Conditions	User logged in	
Basic Flow or Main Scenario	 Ask the user enter the username and password Send the username and passwords to system server System check the username and passwords if they are valid Tell the user he/she is already logged in. 	

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Extensions or Alternate Flows	
Exceptions	username and password is not valid
Related Use Cases	

Use Case ID	3.1	
Use Case Name	IT Admin edit the user	
Relevant Requirements		
Primary Actor	IT Admin	
Pre-Conditions	The user is already exist & account is already login	
Post-Conditions	The user is locked or unlocked or change the password of the user	
Basic Flow or Main Scenario	 Check the authority of the current user Enter the user name you want to lock/unlock & check the username if valid Successful lock/unlock the user 	
Extensions or Alternate Flows		
Exceptions	User not found IT admin cannot lock/unlock another IT Admin	
Related Use Cases		

Use Case ID	4.1
Use Case Name	User creates record
Relevant Requirements	
Primary Actor	System
Pre-Conditions	None
Post-Conditions	New record created by user
Basic Flow or Main Scenario	1. Enter new record

	System validates record entry System saves record	
Extensions or Alternate Flows		
Exceptions	Record already existInvalid record parameters	
Related Use Cases		
Use Case ID		
Use Case Name	User reads record	
Relevant Requirements	4.2	
Primary Actor	System	
Pre-Conditions	None	
Post-Conditions	Record read by user	
Basic Flow or Main Scenario	 User request record System searches for record System returns record contents to user 	
Extensions or Alternate Flows		
Exceptions	Record not found	
Related Use Cases		
Use Case ID	4.3	
Use Case Name	User deletes record	
Relevant Requirements		
Primary Actor	System	
Pre-Conditions	None	
Post-Conditions	Record deleted by user	
Basic Flow or Main Scenario		
Extensions or Alternate Flows		
Exceptions	Record not found	

Related Use Cases		
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Use Case ID	4.4	
Use Case Name	User updates record	
Relevant Requirements		
Primary Actor	System	
Pre-Conditions	None	
Post-Conditions	Record is updated	
Basic Flow or Main Scenario	 User requests record to be updated User passes updated record parameters System searches for record System validates new record parameters System updates record old parameters with new parameters System confirms success 	
Extensions or Alternate Flows	Record not foundRecord parameters invalid	
Exceptions		
Related Use Cases		
Use Case ID	5.1	
Use Case Name	User creates group	
Relevant Requirements		
Primary Actor	System	
Pre-Conditions	None	
Post-Conditions	Group is created	
Basic Flow or Main Scenario	 User request to create a new group with group name System checks that group does not already exist System creates new group System confirms success 	

Extensions or Alternate Flows		
Exceptions	 Users not found Group already exist	
Related Use Cases		
Use Case ID	5.2	
Use Case Name	User adds client to group	
Relevant Requirements		
Primary Actor	System	
Pre-Conditions	None	
Post-Conditions	Client added to group	
Basic Flow or Main Scenario	 User requests client be added to a group System checks that client and group exists System adds client to group System confirms success 	
Extensions or Alternate Flows	System can ask User if System should create group should it not exist already	
Exceptions	Client not foundGroup does not exist	
Related Use Cases		
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Use Case ID	5.3	
Use Case Name	User removes client from group	
Relevant Requirements		
Primary Actor	System	
Pre-Conditions	None	
Post-Conditions	Client removed from group	
Basic Flow or Main Scenario	 User requests client be removed from a group System checks that client and group exists 	

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	System removes client from group System confirms success
Extensions or Alternate Flows	
Exceptions	Client not foundGroup not found
Related Use Cases	

Use Case ID	6.0	
Use Case Name	User prints report	
Relevant Requirements		
Primary Actor	System	
Pre-Conditions	None	
Post-Conditions	User record data printed	
Basic Flow or Main Scenario	 User requests report based on parameters System checks for records that match criteria System collates all matching records System returns results to User 	
Extensions or Alternate Flows		
Exceptions	Search could yield no results	
Related Use Cases		

Use Case ID	7.1		
Use Case Name	System saves data to database		
Relevant Requirements			
Primary Actor	System		
Pre-Conditions	None		
Post-Conditions	Data saved to database		
Basic Flow or Main Scenario	System collects all data of all		

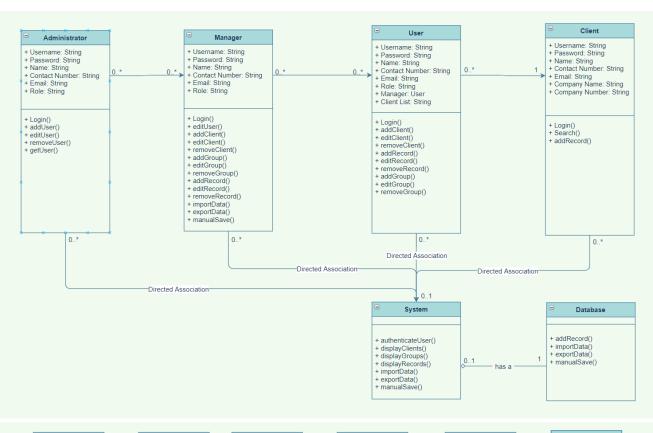
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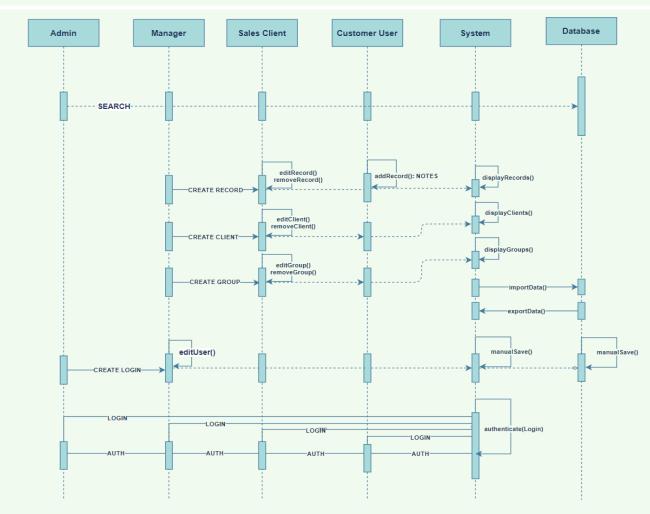
	clients 2. System sends data to database for storage
Extensions or Alternate Flows	
Exceptions	Data corruption
Related Use Cases	

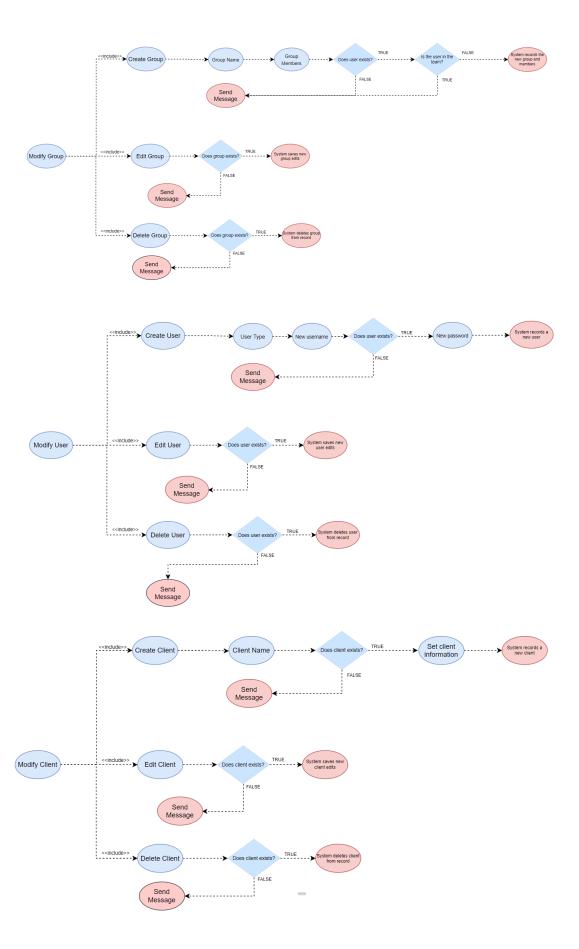
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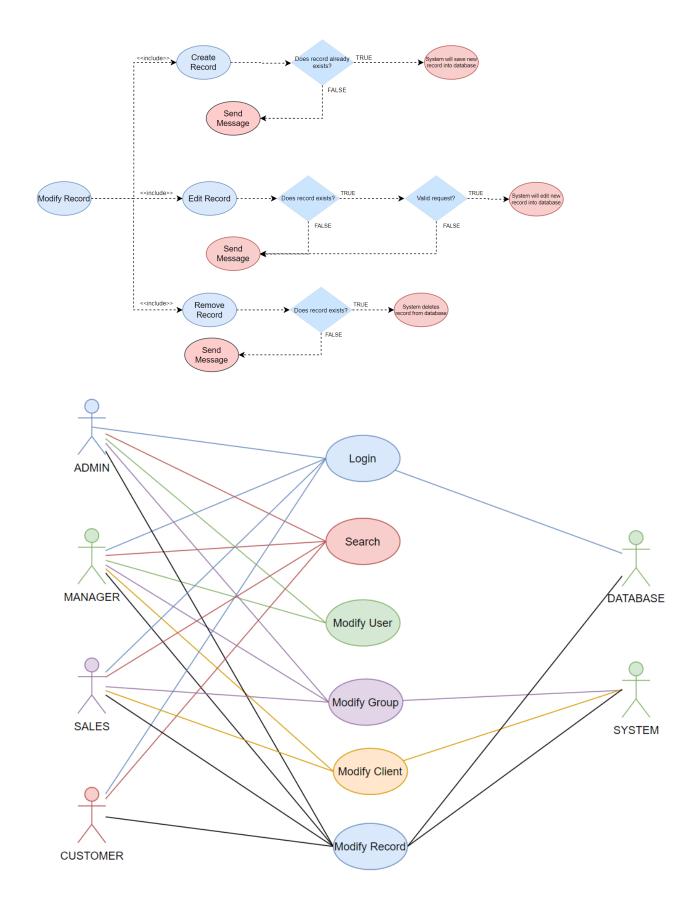
Use Case ID	7.2		
Use Case Name	System loads data from database		
Relevant Requirements			
Primary Actor	System		
Pre-Conditions	None		
Post-Conditions	Data saved to database		
Basic Flow or Main Scenario	 Upon system initialization, system will fetch data from storage Data will be read from storage and loaded by system 		
Extensions or Alternate Flows			
Exceptions	Data corruptionEmpty file		
Related Use Cases			

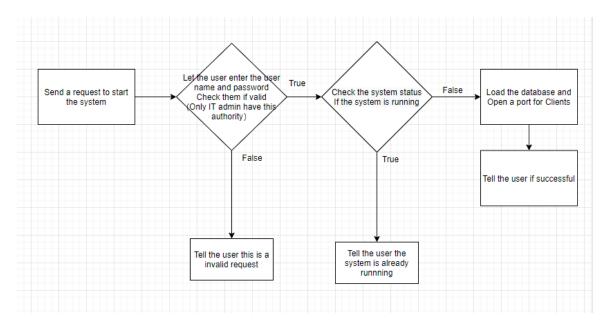
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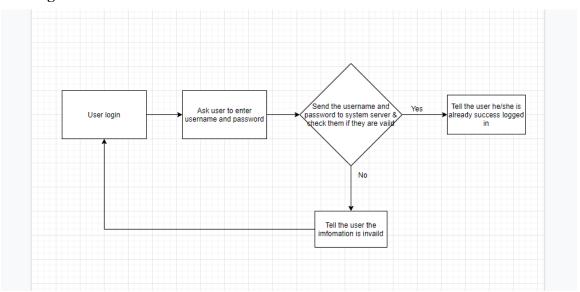






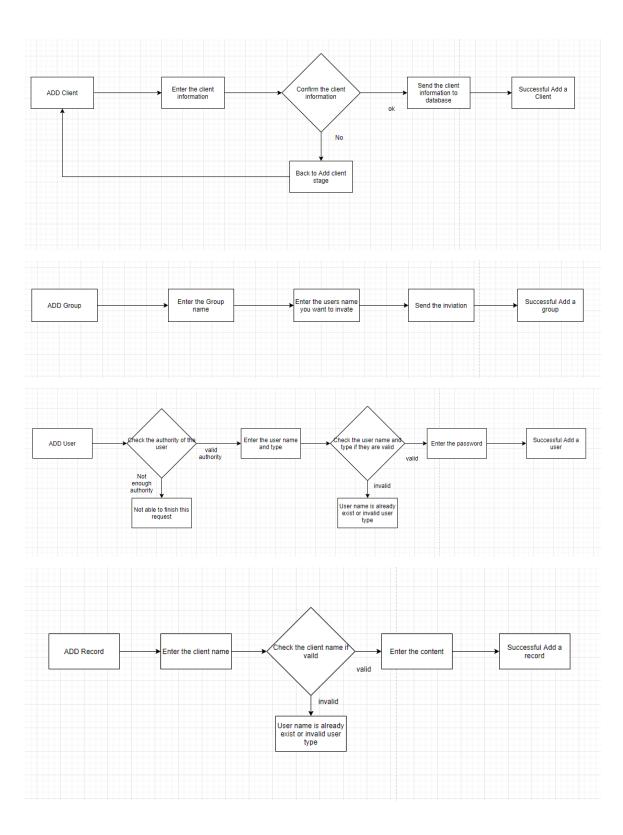


User login:

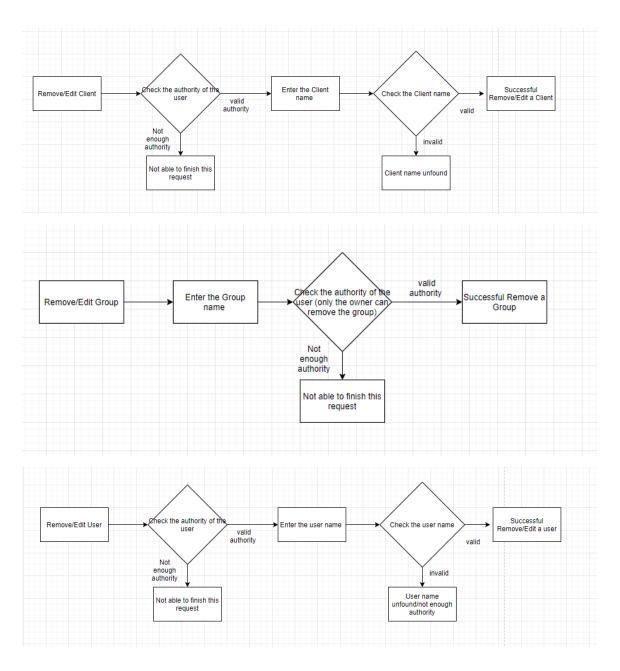


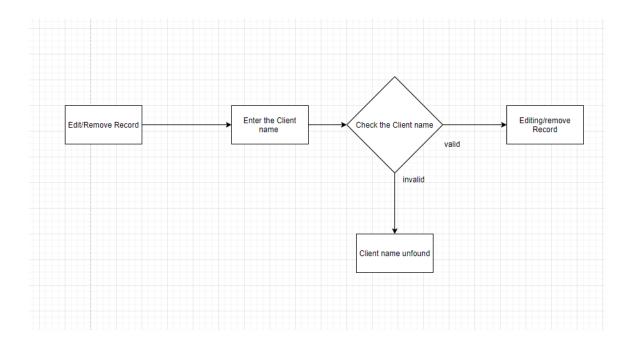
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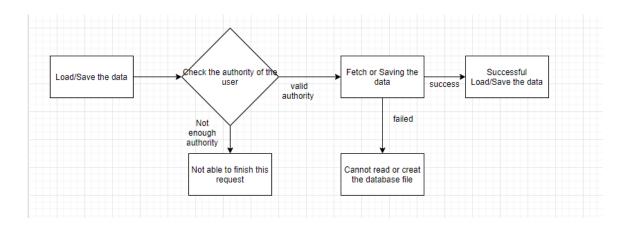


Edit and Remove:





Load/Save the data:



1.4. Overview

The CRM is a Customer Relationship Management application that is used to maintain records of client relationships.

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2. Overall Description

2.1. Product Perspective

2.2. Product Architecture

The system will be organized into 3 major modules: the controller module, storage module and the client module.

2.3. Product Functionality/Features

The high-level features of the system are as follows (see section 3 of this document for more detailed requirements that address these features):

2.4. Constraints

- 2.4.1. The system does not use any off-the-shelf software for data storage
- 2.4.2. Administrators are responsible for creating subsequent users of the system
- 2.4.3. Users cannot manipulate or edit the data of other users

2.5. Assumptions and Dependencies

- 2.5.1. It is assumed that the system will have 3 levels of users: Administrator, Manager, User.
- 2.5.2. It is assumed that Administrator-level users will create all users.
- 2.5.3. It is assumed that data will persist for all connected users such that upon restarting or reaccessing the application, all their data will be present from the last session.
- 2.5.4. It is assumed that User-level users can create/read/update/delete data pertaining to their customers.
- 2.5.5. It is assumed that User-level users cannot interact with or manipulate data of other users
- 2.5.6. of the system.
- 2.5.7. It is assumed that each user has their own account and password.
- 2.5.8. Groups depend on the the user that created the group

3. Specific Requirements

3.1. Functional Requirements

3.1.1. Common Requirements:

- 3.1.1.1. System requires the user to enter a username and a password
- 3.1.1.2. A GUI interface which allows to execute different types of commands graphically.
- 3.1.1.3. Administrator-level users to maintain the server and also add, create and remove users.
- 3.1.1.4. User-level users can create/read/update/delete records
- 3.1.1.5. User-level users can create groups and add clients to these groups
- 3.1.1.6. All user data persists in external data storage

3.1.2. Storage Module Requirements:

- 3.1.2.1. Storage will be custom implementation and does not use any sort of off-the-shelf software (Cannot be a MYSQL db for instance)
- 3.1.2.2. Data for all users should be stored and loaded when the application is started
- 3.1.2.3. Runs as a separate process to manage queue of data to be saved.

3.1.3. Server Module Requirements:

- 3.1.3.1. Controls the initial startup of the application.
- 3.1.3.2. Manages all connections.
- 3.1.3.3. Binds port for clients to connect to.
- 3.1.3.4. Saves and loads all user data.
- 3.1.3.5. Processes user requests.
- 3.1.3.6. Processes request to save data.

3.1.4. Client Module Requirements:

- 3.1.4.1. Client connects to the server via a network address and a port.
- 3.1.4.2. Users of the CRM server interact with the Server from the Client side and through the GUI.
- 3.1.4.3. The client will pass user requests to the server.

3.2. External Interface Requirements:

3.2.1. None

3.3. Internal Interface Requirements:

3.3.1. None

4. Non-Functional Requirements

4.1. Security and Privacy Requirements

- 4.1.1. The system requires a username and password for each user of the system.
- 4.1.2. Authentication is done by the server, clients are not allowed to self-authenticate.

4.2. Environmental Requirements

4.2.1. System is required to run as a Java based application

4.3. Performance Requirements

4.3.1. None