virtual reality training headset

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| Project NO. | VR | button | Small size | Wearable | Easy to use |
| Project 1 | YES | NO | YES | YES | YES |
| Project 2 | YES | NO | YES | YES | YES |
| Project 3 | no | yes | no | no | yes |
| Project 4 | no | yes | no | no | yes |
| Project 5 |  |  |  |  |  |

* Project 1 <http://ceur-ws.org/Vol-2609/AfCAI2019_paper_7.pdf>
* Project 2 <http://ascpro0.ascweb.org/archives/cd/2016/paper/CPRT195002016.pdf>
* Project 3 [SIMULATION AND SERIOUS GAMES FOR FIREFIGHTER TRAINING: CHALLENGES FOR EFFECTIVE USE | Norsk konferanse for organisasjoners bruk at IT (bibsys.no)](https://ojs.bibsys.no/index.php/Nokobit/article/view/341)
* Project 4 [2072\_IlonaHeldal+CeciliaHammarWijkmark2017.pdf (iscram.org)](http://idl.iscram.org/files/ilonaheldal/2017/2072_IlonaHeldal+CeciliaHammarWijkmark2017.pdf)
* Project 5