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from exceptions import Empty

class LinkedQueue:
    """FIFO queue implementation using a singly linked list for storage."""

    #----- nested _Node class -----
    class _Node:
        """Lightweight, nonpublic class for storing a singly linked node."""
        __slots__ = '_element', '_next'      # streamline memory usage

        def __init__(self, element, next):
            self._element = element
            self._next = next

    #----- queue methods -----
    def __init__(self):
        """Create an empty queue."""
        self._head = None
        self._tail = None
        self._size = 0                # number of queue elements

    def __len__(self):
        """Return the number of elements in the queue."""
        return self._size

    def is_empty(self):
        """Return True if the queue is empty."""
        return self._size == 0

    def first(self):
        """Return (but do not remove) the element at the front of the queue.

        Raise Empty exception if the queue is empty.
        """
        if self.is_empty():
            raise Empty('Queue is empty')
        return self._head._element        # front aligned with head of list

    def dequeue(self):
        """Remove and return the first element of the queue (i.e., FIFO).

        Raise Empty exception if the queue is empty.
        """
        if self.is_empty():
            raise Empty('Queue is empty')
        answer = self._head._element
        self._head = self._head._next
        self._size -= 1
        if self.is_empty():              # special case as queue is empty
            self._tail = None            # removed head had been the tail
        return answer

    def enqueue(self, e):
        """Add an element to the back of queue."""
        newest = self._Node(e, None)      # node will be new tail node

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if self.is_empty():
    self._head = newest           # special case: previously empty
else:
    self._tail._next = newest
self._tail = newest             # update reference to tail node
self._size += 1
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