

Cheatsheet

3.2 Seven Important Functions

1. The Constant Function

$$f(n) = c$$

2. The Logarithm Function

$$f(n) = \log_b n$$

3. The Linear Function

$$f(n) = n$$

4. The N-Log-N Function

$$f(n) = n \log n$$

5. The Quadratic Function

$$f(n) = n^2$$

6. The Cubic Function and Other Polynomials

$$f(n) = n^3$$

$$f(n) = a_0 + a_1 n + a_2 n^2 + a_3 n^3 + \dots + a_d n^d$$

7. The Exponential Function

$$f(n) = b^n$$

3.3 Asymptotic Analysis

3.3.1 The "Big-Oh" Notation

$$f(n) \leq cg(n), \quad \text{for } n \geq n_0$$

Exercises (=find the suitable c and n_0 for each case)

1. Justify $5n^2 + 3n \log n + 2n + 5$ is $O(n^2)$.
2. Justify $20n^3 + 10n \log n + 5$ is $O(n^3)$.
3. Justify $3 \log n + 2$ is $O(\log n)$.
4. Justify 2^{n+2} is $O(2^n)$.
5. Justify $2n + 100 \log n$ is $O(n)$.

3.3.2 Comparative Analysis

The seven functions are ordered by increasing growth rate in following sequence:

$$1 < \log n < n < n \log n < n^2 < n^3 < 2^n$$

In [1]:

```
import matplotlib as plt
import math

size = []
const = []
logn = []
n = []
nlogn = []
nquad = []
ncub = []
exp = []
```

```

for i in range(1,100):
    size.append(i)
    const.append(1)
    logn.append(math.log(i,2))
    n.append(i)
    nlogn.append(i*math.log(i,2))
    nquad.append(i**2)
    ncub.append(i**3)
    exp.append(2**i)

import matplotlib.pyplot as plt

fig = plt.figure()
ax=fig.add_axes([0,0,1,1])
ax.set_xlabel('Data size')
ax.set_ylabel('growth rate')
ax.set_title('Comparative Analysis')
plt.plot(size, const, label='Constant')
plt.plot(size, logn, label='Logarithm')
plt.plot(size, n, label='Linear')
plt.plot(size, nlogn, label='N-Log-N')
plt.plot(size, nquad, label='Quadratic')
plt.plot(size, ncub, label='Cubic')
plt.plot(size, exp, label='Exponential')
plt.legend()
plt.show()

fig = plt.figure(figsize=(10,5))
ax=fig.add_axes([0,0,1,1])
ax.set_xlabel('Data size')
ax.set_ylabel('growth rate')
ax.set_ylim([0,2000])
ax.set_title('Comparative Analysis (Zoom-in)')
plt.plot(size, const, label='Constant')
plt.plot(size, logn, label='Logarithm')
plt.plot(size, n, label='Linear')
plt.plot(size, nlogn, label='N-Log-N')
plt.plot(size, nquad, label='Quadratic')
plt.plot(size, ncub, label='Cubic')
plt.plot(size, exp, label='Exponential')
plt.legend()
plt.show()

```

<Figure size 640x480 with 1 Axes>

<Figure size 1000x500 with 1 Axes>

What makes a better algorithm?

Suppose two algorithms solving the same problem are available: an algorithm A , which has a running time of $O(n)$, and an algorithm B , which has a running time of $O(n^2)$. Which algorithm is better? We know that n is $O(n^2)$, which implies that algorithm A is **asymptotically better** than algorithm B , although for a small value of n , B may have a lower running time than A .

CAUTION!

In general, a lower-order algorithm is faster than a higher-order algorithm. However, be aware about the hiding VERY LARGE low-order terms.

For example, let's consider comparing those two functions:

$$\text{Algorithm A's Running Time} = 10^{100}$$

$$\text{Algorithm B's Running Time} = 3n\log(n) + 5n$$

Even though the Algorithm A is $O(1)$, which is constant, and the algorithm B is $O(n\log n)$, Algorithm B may be better. For a problem size less than a million, Algorithm B takes less than a billion running time, while the Algorithm A takes **one googol** time to run it.

In [2]:

```

# The running time of problem B, at 10k problem size:
n=1000000

```

```
print(3*n*math.log(n,2)+5*n)
```

64794705.70797252

Therefore, be aware your context!

However, still, an exponential algorithm is almost never good.

3.3.3 Example Analysis

A general procedure for an algorithm analysis

1. Identify primitive operations (formally, a low-level instruction running on a processing unit), for example:

```
a = 3          # Assigning an identifier
b = a          # Determining the object associated with an identifier
3+5            # Arithmetic operation
if (6 < a):     # Comparing two numbers
elem[522]       # Accessing a single element of a Python list by index
your_func()    # Calling a function (excluding the operations within the function)
return b       # Returning from a function
```

2. Write down the pseudo-code.
3. Identify what is the input of the algorithm, call its size as n .
4. Focus on the Worst-Case Input.
5. Count the number of executions of the primitive operations.
6. Express the function with Big-Oh notation, saying **this algorithm** runs in $O(n)$, or whatever, time.

Some Rule-Of-Thumb

The Constant Function: $f(n) = c$

Any primitive operations outside a loop runs in constant time.

The Logarithm Function: $f(n) = \log_b n$

Some special case of iteration runs in logarithm time, for example, searching for an item within a sorted list.

The Linear Function: $f(n) = n$

In general, scan thorough a list (=regualr for-loop) runs in linear time.

The N-Log-N Function: $f(n) = n \log n$

When combining some harmonic-number operations within a loop iterates over the entire item, it runs in N-Log-N time.

The Quadratic Function: $f(n) = n^2$, **Cubic Function:** $f(n) = n^3$, and **Other Polynomials:** $f(n) = a_0 + a_1 n + a_2 n^2 + a_3 n^3 + \dots + a_d n^d$

Nested loops runs in quadratic, cubic, and polynomial times, depend on the number of the loops and iterations.

The Exponential Function: $f(n) = b^n$

When searching for the every possible combinations of a set, it runs in exponential time. For example, searching for an unknown password.

Prefix Averages

Prefix average $A[j]$ = the average of the first J items in the list S , defined as:

$$\frac{\sum_{i=0}^j s[i]}{j+1}$$

$$A[j] = \frac{1}{j+1} \sum_{i=0}^j S[i]$$

prefix_average1 (Quadratic)

In [3]:

```
def prefix_average1(S):
    # Return list such that, for all j, A[j] equals average of S[0], ..., S[j].
    n = len(S)
    A = [0] * n
    for j in range(n):
        total = 0
        for i in range(j + 1):
            total += S[i]
        A[j] = total / (j+1)
    return A

# Execution DEMO
import random
list_S = random.sample(range(0,100), 5)
print(list_S)

AVG1 = prefix_average1(list_S)
print(AVG1)
```

```
[97, 34, 74, 23, 88]
[97.0, 65.5, 68.33333333333333, 57.0, 63.2]
```

prefix_average2 (Quadratic)

In [4]:

```
def prefix_average2(S):
    # Return list such that, for all j, A[j] equals average of S[0], ..., S[j].
    n = len(S)
    A = [0] * n
    for j in range(n):
        A[j] = sum(S[0:j+1]) / (j+1)
    return A

# Execution DEMO
print(list_S)

AVG2 = prefix_average2(list_S)
print(AVG2)
```

```
[97, 34, 74, 23, 88]
[97.0, 65.5, 68.33333333333333, 57.0, 63.2]
```

Execution Time Analysis

```
def prefix_average1(S):
    # Return list such that, for all j, A[j] equals average of S[0], ..., S[j].
    n = len(S)                # 1
    A = [0] * n                # n
    for j in range(n):         # n
        total = 0              # n * 1
        for i in range(j + 1): # 1+2+3+4+...+n = n(n+1)/2 => O(n^2)
            total += S[i]      # n(n+1)/2
        A[j] = total / (j+1)   # n
    return A
```

$$\Sigma = O(n^2)$$

```
def prefix_average2(S):
    # Return list such that, for all i, A[i] equals average of S[0], ..., S[i].
```

```

# Return list such that, for all j, A[j] equals average of S[0], ..., S[j].
n = len(S)                # 1
A = [0] * n                # n
for j in range(n):        # n
    A[j] = sum(S[0:j+1]) / (j+1) # n * sum() = 1+2+3+... +n = n(n+1)/2 => O(n^2)
return A

```

$$\Sigma = O(n^2)$$

prefix_average3 (Linear)

In [5]:

```

def prefix_average3(S):
    # Return list such that, for all j, A[j] equals average of S[0], ..., S[j].
    n = len(S)
    A = [0] * n
    total = 0
    for j in range(n):
        total += S[j]
        A[j] = total / (j+1)
    return A

# Execution DEMO
print(list_S)

AVG3 = prefix_average3(list_S)
print(AVG3)

```

```

[97, 34, 74, 23, 88]
[97.0, 65.5, 68.33333333333333, 57.0, 63.2]

```

Execution Time Analysis

```

def prefix_average3(S):
    # Return list such that, for all j, A[j] equals average of S[0], ..., S[j].
    n = len(S)                # 1
    A = [0] * n                # n
    total = 0                  # 1
    for j in range(n):        # n
        total += S[j]          # n * 1
        A[j] = total / (j+1)  # n * 1
    return A

```

$$\Sigma = O(n)$$

Exercise

Three-Way Set Disjointness

Suppose we are given three sequences of numbers, A , B and C . We will assume that no individual sequence contains duplicate values, but that there may be some numbers that are in two or three of the sequences. The **three-way set disjointness** problem is to determine if the intersection of the three sequences is empty, namely, that there is no element x such that $x \in A$, $x \in B$ and $x \in C$.

```

def disjoint1(A, B, D):
    for a in A:
        for b in B:
            for c in C:
                if a == b == c:
                    return False
    return True

```

```

def disjoint2(A, B, D):
    for a in A:
        for b in B:

```

```

        if a == b:
            for c in C:
                if a == c:
                    return False
    return True

```

==> Task 1: Explain the working principles of `disjoint1` and `disjoint2` algorithms.

==> Task 2: Analyze the algorithm running time and express it using Big-Oh notation.

In [6]:

```

# DEMO
def disjoint1(A, B, C):
    for a in A:
        for b in B:
            for c in C:
                if a == b == c:
                    return False
    return True

def disjoint2(A, B, C):
    for a in A:
        for b in B:
            if a == b:
                for c in C:
                    if a == c:
                        return False
    return True

A = random.sample(range(0,10), 5)
B = random.sample(range(0,10), 5)
C = random.sample(range(0,10), 5)
print(A)
print(B)
print(C)

print(disjoint1(A,B,C))
print(disjoint2(A,B,C))

```

```

[2, 8, 6, 1, 7]
[1, 5, 3, 2, 4]
[5, 2, 0, 6, 9]
False
False

```

Element Uniqueness

We are given a single sequence S with n elements and asked whether all elements of that collection are distinct from each other.

```

def unique1(S):
    for j in range(len(S)):
        for k in range(j+1, len(S)):
            if S[j] == S[k]:
                return False
    return True

```

```

def unique2(S):
    temp = sorted(S)
    for j in range(1, len(temp)):
        if S[j-1] == S[j]:
            return False
    return True

```

==> Task 1: Explain the working principle of `unique1` and `unique2` algorithms.

==> Task 2: Analyze the algorithm running time and express it using Big-Oh notation.

In [7]:

```
# DEMO
def unique1(S):
    for j in range(len(S)):
        for k in range(j+1, len(S)):
            if S[j] == S[k]:
                return False
    return True

def unique2(S):
    temp = sorted(S)
    for j in range(1, len(temp)):
        if temp[j-1] == temp[j]:
            return False
    return True

A = []
for i in range(5):
    A.append(random.randrange(15))
print(A)

print(unique1(A))
print(unique2(A))
```

[1, 0, 13, 2, 7]

True

True

In []: