

# The Semantics of K

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## 1 Matching Logic

Let us recall the basic grammar of matching logic from [?]. Assume a matching logic *signature*  $(S, \Sigma)$ , and let  $Var_s$  be a countable set of *variables* of sort  $s$ , where the sets of *sorts*  $S$  and of *symbols*  $\Sigma$  are enumerable sets. We partition  $\Sigma$  in sets of symbols  $\Sigma_{s_1 \dots s_n, s}$  of *arity*  $s_1 \dots s_n, s$ , where  $s_1, \dots, s_n, s \in S$ . Then *patterns* of sort  $s \in S$  are generated by the following grammar:

Add references.

$$\begin{aligned} \varphi_s ::= & x:s \quad \text{where } x \in Var \\ & | \varphi_s \wedge \varphi_s \\ & | \neg \varphi_s \\ & | \exists x:s'. \varphi_s \quad \text{where } x \in N \text{ and } s' \in S \\ & | \sigma(\varphi_{s_1}, \dots, \varphi_{s_n}) \quad \text{where } \sigma \in \Sigma \text{ has } n \text{ arguments, and } \dots \end{aligned}$$

Figure 1: The grammar of matching logic.

The grammar above only defines the syntax of (well-formed) patterns of sort  $s$ . It says nothing about their semantics. For example, patterns  $x:s \wedge y:s$  and  $y:s \wedge x:s$  are distinct elements in the language of the grammar, in spite of them being semantically/provably equal in matching logic.

For notational convenience, we take the liberty to use mix-fix syntax for operators in  $\Sigma$ , parentheses for grouping, and omit variable sorts when understood. For example, if  $Nat \in S$  and  $_, +, -, *_- \in \Sigma_{Nat \times Nat, Nat}$  then we may write  $(x+y)*z$  instead of  $_*_-(-+(x:Nat, y:Nat), z:Nat)$ . More notational convenience and conventions will be introduced along the way as use them.

A matching logic *theory* is a triple  $(S, \Sigma, A)$  where  $(S, \Sigma)$  is a signature and  $A$  is a set of patterns called *axioms*. Like in many logics, sets of patterns may be presented as *schemas* making use of meta-variables ranging over patterns, sometimes constrained to subsets of patterns using side conditions. For example:

$\varphi[\varphi_1/x] \wedge (\varphi_1 = \varphi_2) \rightarrow \varphi[\varphi_2/x]$  where  $\varphi$  is any pattern and  $\varphi_1, \varphi_2$  are any patterns of same sort as  $x$

$(\lambda x.\varphi)\varphi' = \varphi[\varphi'/x]$  where  $\varphi, \varphi'$  are *syntactic patterns*, that is, ones formed only with variables and symbols  
This is not true. Pattern  $\varphi$  contains quantifiers.

$\varphi_1 + \varphi_2 = \varphi_1 +_{\text{Nat}} \varphi_2$  where  $\varphi, \varphi'$  are *ground* syntactic patterns of sort *Nat*, that is, patterns built only with symbols **zero** and **succ**

$(\varphi_1 \rightarrow \varphi_2) \rightarrow (\varphi[\varphi_1/x] \rightarrow \varphi[\varphi_2/x])$  where  $\varphi$  is a *positive context in  $x$* , that is, a pattern containing only one occurrence of  $x$  with no negation ( $\neg$ ) on the path to  $x$ , and where  $\varphi_1, \varphi_2$  are any patterns having the same sort

One of the major goals of this paper is to propose a formal language and an implementation, that allows us to write such pattern schemas.

## 2 A Calculus of Matching Logic

In this section, we define a matching logic theory  $K = (S_K, \Sigma_K, A_K)$  as *the calculus of matching logic*, where  $S_K, \Sigma_K$ , and  $A_K$  are sets of sorts, symbols, and axioms, respectively.

### 2.1 Boolean Algebra

The matching logic theory of Boolean algebra is included in  $K$ , and the corresponding sort is named  $KBool$ . Constructors of the sort  $KBool$  are two functional symbols

$$Ktrue: \rightarrow KBool \quad Kfalse: \rightarrow KBool.$$

Common Boolean operators are defined as functional symbols with their corresponding axioms

$$\begin{aligned} KnotBool: KBool &\rightarrow KBool & KnotBool(Ktrue) &= Kfalse \\ KandBool: KBool \times KBool &\rightarrow KBool & KnotBool(Kfalse) &= Ktrue \\ KorBool: KBool \times KBool &\rightarrow KBool & KandBool(Ktrue, b) &= b \\ KimpliesBool: KBool \times KBool &\rightarrow KBool & KandBool(Kfalse, b) &= Kfalse \end{aligned}$$

The symbols *KorBool* and *KimpliesBool* are defined in terms of the symbols *KnotBool* and *KandBool* in the usual way

$$\begin{aligned} KorBool(b_1, b_2) &= KnotBool(KandBool(KnotBool(b_1), KnotBool(b_2))) \\ KimpliesBool(b_1, b_2) &= KorBool(KnotBool(b_1), b_2). \end{aligned}$$

*Notation 1.* If  $b$  is a term pattern of sort *KBool*, then we will write just  $b$  instead of  $b = Ktrue$  so that we can use Boolean expressions in any sort context.

*Notation 2.* To write Boolean expressions compactly, we adopt the following abbreviations if there is no confusion

$$\begin{aligned} \neg b &\equiv KnotBool(b) & b_1 \wedge b_2 &\equiv KandBool(b_1, b_2) \\ b_1 \vee b_2 &\equiv KorBool(b_1, b_2) & b_1 \rightarrow b_2 &\equiv KimpliesBool(b_1, b_2). \end{aligned}$$

## 2.2 Strings

The sort *KString* is the sort for strings. It has the following  $26 + 26 + 10 + 2 = 64$  functional constructors:

$$\begin{array}{lll} \text{"a"} : \rightarrow KString & \text{"b"} : \rightarrow KString & \text{"c"} : \rightarrow KString \\ \dots & \dots & \dots \\ \text{"x"} : \rightarrow KString & \text{"y"} : \rightarrow KString & \text{"z"} : \rightarrow KString \\ \text{"A"} : \rightarrow KString & \text{"B"} : \rightarrow KString & \text{"C"} : \rightarrow KString \\ \dots & \dots & \dots \\ \text{"X"} : \rightarrow KString & \text{"Y"} : \rightarrow KString & \text{"Z"} : \rightarrow KString \\ \text{"0"} : \rightarrow KString & \dots & \text{"9"} : \rightarrow KString \\ \epsilon : \rightarrow KString & Kconcat : KString \times KString \rightarrow KString & . \end{array}$$

The associativity and identity of *Kconcat* are defined by the following axioms:

$$\begin{aligned} Kconcat(s_1, (Kconcat(s_2, s_3))) &= Kconcat(Kconcat(s_1, s_2), s_3) \\ Kconcat(s, \epsilon) &= s \quad Kconcat(\epsilon, s) = s. \end{aligned}$$

*Notation 3.* As a convention, strings are often wrapped with quotation marks and the constructor *Kconcat* is often omitted. Therefore, instead of writing

$$Kconcat(\text{"a"}, Kconcat(\text{"b"}, \text{"c"})),$$

we simply write "abc", thanks to the associativity of *Kconcat*.

## 2.3 Matching Logic Sorts and Symbols

The sort *KSort* is the sort for matching logic sorts. The only constructor of the sort *KSort* is the functional symbol:

$$Ksort : KString \rightarrow KSort.$$

The sort *KSymbol* is the sort for matching logic symbols. The only constructor of the sort *KSymbol* is the functional symbol:

$$Ksymbol : KString \rightarrow KSymbol.$$

## 2.4 Finite Lists

Whenever we introduce a sort, say  $X$ , to  $S_K$ , we feel free to use  $XList$  as the sort of finite lists whose elements are of sort  $X$ . If we do that, it means three things. Firstly, the sort  $XList$  is in  $S_K$ . Secondly, the following functional symbols are in  $\Sigma_K$ :

$$\begin{aligned} nilXList &: \rightarrow XList & inXList &: X \times XList \rightarrow KBool \\ appendXList &: XList \times XList \rightarrow XList & XListAsX &: X \rightarrow XList, \end{aligned}$$

This is just a convention which allows us to use  $KPatternList$  and  $KSortList$  (and many others) without verbosely defining each of them. We are NOT introducing any parametric modules here.

where  $nilXList$ ,  $XListAsX$ , and  $appendXList$  are constructors of sort  $XList$ . Thirdly, the following axioms are in  $A_K$ :

$$\begin{aligned} appendXList(l_1, appendXList(l_2, l_3)) &= appendXList(appendXList(l_1, l_2), l_3) \\ appendXList(l, nilXList) &= l \quad appendXList(nilXList, l) = l \\ inXList(x, nilXList) &= Kfalse \quad inXList(x, XListAsX(x)) = Ktrue \\ x \neq y \rightarrow inXList(x, XListAsX(y)) &= Kfalse \\ inXList(x, appendXList(l_1, l_2)) &= inXList(x, l_1) \vee inXList(x, l_2). \end{aligned}$$

*Notation 4.* We adopt the following shorthands:

$$\begin{aligned} nil &\text{ as a shorthand of } nilXList \\ \varphi_e \in \varphi_l &\text{ as a shorthand of } inXList(\varphi_e, \varphi_l) = Ktrue \\ \varphi_e \notin \varphi_l &\text{ as a shorthand of } inXList(\varphi_e, \varphi_l) = Kfalse \\ appendXList() &\text{ as a shorthand of } nil \\ appendXList(\varphi) &\text{ as a shorthand of } XListAsX(\varphi) \\ appendXList(\varphi_1, \dots, \varphi_n) &\text{ as a shorthand of} \\ &\quad appendXList(XListAsX(\varphi_1), \\ &\quad appendXList(XListAsX(\varphi_2), \\ &\quad \dots, \\ &\quad appendXList(XListAsX(\varphi_n), nil))) \text{ when } n \geq 2. \end{aligned}$$

## 2.5 Matching Logic Patterns

The sort *KPattern* is the sort for matching logic patterns. Constructors of the sort *KPattern* are the following functional symbols:

$Kvariable: KString \times KSort \rightarrow KPattern$   
 $Kand, Kor, Kimplies, Kiff: KPattern \times KPattern \times KSort \rightarrow KPattern$   
 $Knot: KPattern \times KSort \rightarrow KPattern$   
 $Kapplication: KSymbol \times KPatternList \rightarrow KPattern$   
 $Kexists, Kforall: KString \times KSort \times KPattern \times KSort \rightarrow KPattern$   
 $Kequals, Kcontains: KPattern \times KPattern \times KSort \times KSort \rightarrow KPattern$   
 $Ktop, Kbottom: KSort \rightarrow KPattern.$

*Notation 5.* As a convention, we use  $b$  for *KBool* variables,  $x, y, z$  for *KString* variables,  $s$  for *KSort* variables,  $\sigma$  for *KSymbol* variables, and  $\varphi, \psi$  for *KPattern* variables.

The functional symbol

$$KgetFvs: KPattern \rightarrow KPatternList$$

collects all free variables in a pattern.

The functional symbol

$$KfreshName: KPatternList \rightarrow KString$$

generates a variable name that does not occur free in the argument patterns.

The symbol

$$Ksubstitute: KPattern \times KPattern \times KPattern \rightarrow KPattern$$

takes a target pattern  $\varphi$ , a “find”-pattern  $\psi_1$ , and a “replace”-pattern  $\psi_2$ , and returns  $\varphi[\psi_2/\psi_1]$ . The following axioms define *Ksubstitute*:

$$\begin{aligned}
Ksubstitute(r, q, r) &= q \\
Ksubstitute(Kand(p_1, p_2), q, r) \\
&= Kand(Ksubstitute(p_1, q, r), Ksubstitute(p_2, q, r)) \\
Ksubstitute(Kor(p_1, p_2), q, r) \\
&= Kor(Ksubstitute(p_1, q, r), Ksubstitute(p_2, q, r)) \\
&\dots \\
Ksubstitute(Kexists(x:String, s, p), q, r) \\
&= Kexists(KfreshName(p, q, r), s, \\
&\quad Ksubstitute((Ksubstitute(p, Kvariable(KfreshName(p, q, r), s), \\
&\quad Kvariable(x:String, s), q, r)) \\
&\dots
\end{aligned}$$

## 2.6 Matching Logic Signatures

The sort  $KSignature$  is the sort for matching logic signatures, and it has just one constructor symbol:

$$Ksignature: KSortList \times KSymbolList \rightarrow KSignature.$$

The functional symbol  $KwellFormed: KPattern \times KSignature \rightarrow KBool$  return  $Ktrue$  if the argument pattern is well-formed in the argument signature. The corresponding axioms are:

*TODO*

Add corresponding axioms.

*Notation 6.* As a convention, we use  $\Sigma, \Psi$  for  $KSignature$  variables.

## 2.7 Matching Logic Theories

The sort  $KTheory$  is the sort of matching logic theories. The only constructor symbol is

$$Ktheory: KSignature \times KPatternList \rightarrow KTheory.$$

*Notation 7.* As a convention, we use  $F, A$  for  $KPatternList$  variables if they appear in  $Ktheory$ . We often use  $T$  for  $Ktheory$  variables.

WIP

## 2.8 Matching Logic Proof System

A sound and complete proof system has been introduced in [?].

The functional symbol

$$Kdeduce: KTheory \times KPattern \rightarrow KBool$$

returns  $Ktrue$  if the argument pattern is deducible in the argument theory. The functional symbol  $Kdeduce$  has axioms in correspondence to the inference rules in the proof system. In the following, we are going to list all the inference rules in the matching logic proof system followed by the correspondent axioms of  $Kdeduce$ .

**Rule (Axiom).**  $F \vdash \varphi$  if  $\varphi \in F$ .

$$\varphi \in F \rightarrow Kdeduce(Ktheory(\Sigma, F), \varphi).$$

**Rule (K1).**  $\vdash \varphi \rightarrow (\psi \rightarrow \varphi)$ .

$$Kdeduce(T, \varphi \rightarrow_k (\psi \rightarrow_k \varphi)).$$

**Rule (K2).**  $\vdash (\varphi_1 \rightarrow (\varphi_2 \rightarrow \varphi_3)) \rightarrow ((\varphi_1 \rightarrow \varphi_2) \rightarrow (\varphi_1 \rightarrow \varphi_3))$ .

$$Kdeduce(T, (\varphi_1 \rightarrow_k (\varphi_2 \rightarrow_k \varphi_3)) \rightarrow_k ((\varphi_1 \rightarrow_k \varphi_2) \rightarrow_k (\varphi_1 \rightarrow_k \varphi_3))).$$

**Rule (K3).**  $\vdash (\neg\psi \rightarrow \neg\varphi) \rightarrow (\varphi \rightarrow \psi).$

$$Kdeduce(T, (\neg_k\psi \rightarrow_k \neg_k\varphi) \rightarrow_k (\varphi \rightarrow_k \psi)).$$

**Rule (K4).**  $\vdash \forall x.\varphi \rightarrow \varphi[y/x].$

$$Kdeduce(T, \forall_k x.\varphi \rightarrow_k Ksubstitute(\varphi, y, x)).$$

**Rule (K5).**  $\vdash \forall x.(\varphi \rightarrow \psi) \rightarrow (\varphi \rightarrow \forall x.\psi)$  if  $x$  does not occur free in  $\varphi$ .

$$x \notin KgetFvs(\varphi) \rightarrow Kdeduce(T, \forall_k x.(\varphi \rightarrow_k \psi) \rightarrow_k (\varphi \rightarrow_k \forall_k x.\psi)).$$

**Rule (K6).**  $\vdash \varphi_1 = \varphi_2 \rightarrow (\psi[\varphi_1/x] \rightarrow \psi[\varphi_2/x]).$

$$Kdeduce(T, \varphi_1 =_k \varphi_2 \rightarrow_k (Ksubstitute(\psi, \varphi_1, x) \rightarrow_k Ksubstitute(\psi, \varphi_2, x))).$$

**Rule (Df).**  $\vdash [x].$

$$Kdeduce(T, Ksymbol("ceil")(x)).$$

**Rule (M1).**  $\vdash x \in y = (x = y).$

$$Kdeduce(T, x \in_k y =_k (x =_k y)).$$

**Rule (M2).**  $\vdash x \in (\varphi \wedge \psi) = (x \in \varphi) \wedge (x \in \psi).$

$$Kdeduce(T, x \in_k (\varphi \wedge_k \psi) =_k (x \in_k \varphi) \wedge_k (x \in_k \psi)).$$

**Rule (M3).**  $\vdash x \in \neg\varphi = \neg(x \in \varphi).$

$$Kdeduce(T, x \in_k \neg_k \varphi =_k \neg_k (x \in_k \varphi)).$$

**Rule (M4).**  $\vdash x \in \forall y.\varphi = \forall y.x \in \varphi$  if  $x$  is distinct from  $y$ .

$$x \neq y \rightarrow Kdeduce(T, x \in_k \forall_k y.\varphi =_k \forall_k y.x \in_k \varphi).$$

**Rule (M5).**  $\vdash x \in \sigma(\dots\varphi_i\dots) = \exists y.y \in \varphi_i \wedge x \in \sigma(\dots y\dots)$  where  $y$  is distinct from  $x$  and it does not occur free in  $\sigma(\dots\varphi_i\dots)$ .

$$\begin{aligned} & x \neq y \wedge y \notin KgetFvs(Kapplication(\sigma, (l:KPatternList, \varphi_i, r:KPatternList))) \\ \rightarrow & Kdeduce(T, x \in_k Kapplication(\sigma, (l:KPatternList, \varphi_i, r:KPatternList))) \\ =_k & \exists_k y.y \in_k \varphi_i \wedge_k x \in_k Kapplication(\sigma, (l:KPatternList, y, r:KPatternList))). \end{aligned}$$

**Rule (Modus Ponens).** If  $\vdash \varphi$  and  $\vdash \varphi \rightarrow \psi$ , then  $\vdash \psi$ .

$$Kdeduce(T, \varphi) \wedge Kdeduce(T, \varphi \rightarrow_k \psi) \rightarrow Kdeduce(T, \psi).$$

**Rule (Universal Generalization).** If  $\vdash \varphi$ , then  $\vdash \forall x.\varphi$ .

$$Kdeduce(T, \varphi) \rightarrow Kdeduce(T, \forall_k x.\varphi).$$

**Rule (Membership Introduction).** If  $\vdash \varphi$  and  $x$  does not occur free in  $\varphi$ , then  $\vdash x \in \varphi$ .

$$Kdeduce(T, \varphi) \wedge x \notin KgetFvs(\varphi) \rightarrow Kdeduce(T, x \in_k \varphi).$$

**Rule (Membership Elimination).** If  $\vdash x \in \varphi$  and  $x$  does not occur free in  $\varphi$ , then  $\vdash \varphi$ .

$$Kdeduce(T, x \in_k \varphi) \wedge x \notin KgetFvs(\varphi) \rightarrow Kdeduce(T, \varphi).$$

**Theorem 8** (Faithfulness of  $K$ ).  $T \vdash \varphi$  iff  $K \vdash Kdeduce(T, \varphi)$ .

*Proof.* TBC. □

### 3 The Kore Language

We have shown  $K$ , a calculus for matching logic in which we can specify everything about matching logic and matching logic theories, such as whether a pattern is well-formed, what sort a pattern has, which patterns are deducible, free variables, fresh variables generation, substitution, etc. The calculus  $K$  provides a universe of pattern ASTs and the sound and complete proof system of matching logic. On the other hand, it is usually easier to work at object-level rather than meta-level. Even if all reasoning in a matching logic theory  $T$  can be faithfully lifted to and conducted in its meta-theory  $lift[T]$ , it does not mean one should always do so.

The Kore language is proposed to define matching logic theories using the calculus  $K$ . At the same time, it also provides a nice surface syntax (syntactic sugar) to write object-level patterns. We will firstly show the formal grammar of Kore in Section 3.1, followed by some examples in Section 3.2. After that, we will introduce a transformation from Kore definitions to meta-theories as the formal semantics of Kore in Section ??.

#### 3.1 Syntax and Semantics of Kore

```
// Namespaces for sorts, variables, metavariables,
// symbols, and Kore modules.
Sort          = String
VariableId    = String
MetaVariableId = String
Symbol        = String
ModuleId      = String

Variable      = VariableId:Sort
```



```

MetaVariable  = MetaVariableId::Sort

Pattern       = Variable | MetaVariable
              | \and(Pattern, Pattern)
              | \not(Pattern)
              | \exists(Variable, Pattern)
              | Symbol(PatternList)

Sentence      = import ModuleId
              | syntax Sort
              | syntax Sort ::= Symbol(SortList)
              | axiom Pattern

Sentences     = Sentence | Sentences Sentences

Module        = module ModuleId
              Sentences
              endmodule

```

In Kore syntax, the backslash “\” is reserved for matching logic connectives and the sharp “#” is reserved for the meta-level, i.e., the  $K$  sorts and symbols. Therefore, the sorts  $KBool$ ,  $KString$ ,  $KSymbol$ ,  $KSort$ , and  $KPattern$  in the calculus  $K$  are denoted as `#Bool`, `#String`, `#Symbol`, `#Sort`, and `#Pattern` in Kore respectively. Symbols in  $K$  are denoted in the similar way, too. For example, the constructor symbol  $Kvariable: KString \times KSort \rightarrow KPattern$  is denoted as `#variable` in Kore.

A Kore module definition begins with the keyword `module` followed by the name of the module-being-defined, and ends with the keyword `endmodule`. The body of the definition consists of some *sentences*, whose meaning are introduced in the following.

The keyword `import` takes an argument as the name of the module-being-imported, and looks for that module in previous definitions. If the module is found, the body of that module is copied to the current module. Otherwise, nothing happens. The keyword `syntax` leads a *syntax declaration*, which can be either a *sort declaration* or a *symbol declaration*. Sorts declared by sort declarations are called *object-sorts*, in comparison to the five *meta-sorts*, `#Bool`, `#String`, `#Symbol`, `#Sort`, and `#Pattern`, in  $K$ . Symbols whose argument sorts and return sort are all object-sorts (meta-sorts) are called *object-symbols* (*meta-sorts*).

Patterns are written in prefix forms. A pattern is called an *object-pattern* (*meta-pattern*) if all sorts and symbols in it are object (meta) ones. Meta-symbols will be added to the calculus  $K$ , while object-sorts and object-symbols will not. They only serve for the purpose to parse an object pattern.

The keyword `axiom` takes a pattern and adds an axiom to the calculus  $K$ . If the pattern is a meta-pattern, it adds the pattern itself as an axiom. If the pattern  $\varphi$  is an object-pattern, it adds  $\llbracket \varphi \rrbracket$  as an axiom to the calculus  $K$ .

Recall that we have defined the semantics bracket as

$$\llbracket \varphi \rrbracket \equiv (\text{deducible}(\text{lift}[\varphi]) = \text{true}),$$

where  $\varphi$  is a pattern of the grammar in Figure 1. However, here in Kore we allow  $\varphi$  containing *meta-variables*. As a result, we modify the definition of the semantics bracket as

$$\llbracket \varphi \rrbracket \equiv mvsc[\varphi] \rightarrow (deducible(lift[\varphi]) = true),$$

where the lifting function  $lift[-]$  and the meta-variable sort constraint  $mvsc[-]$  are defined in Algorithm 1 and 2, respectively. Intuitively, meta-variables in an object-pattern  $\varphi$  are lifted to variables of the sort  $KPattern$  with the corresponding sort constraints. For example, the meta-variable  $x::s$  is lifted to a variable  $x:KPattern$  in  $K$  with the constraint that  $KgetSort(x:KPattern) = sort(s)$ . The function  $mvsc[-]$  collects all such meta-variable sort constraint in an object-pattern is implemented in Algorithm 2.

---

**Algorithm 1:** Lifting Function  $lift[-]$

---

**Input:** An object-pattern  $\varphi$ .  
**Output:** The meta-representation (ASTs) of  $\varphi$  in  $K$

```

1 if  $\varphi$  is  $x:s$  then
2   | Return  $variable(x, sort(s))$ 
3 else if  $\varphi$  is  $x::s$  then
4   | Return  $x:KPattern \wedge (sort(s) = KgetSort(x:KPattern))$ 
5 else if  $\varphi$  is  $\varphi_1 \wedge \varphi_2$  then
6   | Return  $Kand(lift[\varphi_1], lift[\varphi_2])$ 
7 else if  $\varphi$  is  $\neg\varphi_1$  then
8   | Return  $Knot(lift[\varphi_1])$ 
9 else if  $\varphi$  is  $\exists x:s.\varphi_1$  then
10  | Return  $Kexists(x, sort(s), lift[\varphi_1])$ 
11 else if  $\varphi$  is  $\sigma(\varphi_1, \dots, \varphi_n)$  and  $\sigma \in \Sigma_{s_1, \dots, s_n, s}$  then
12  | Return  $Kapplication(symbol(\sigma), (Ksort(s_1), \dots, Ksort(s_n)), Ksort(s)),$ 
    |  $lift[\varphi_1], \dots, lift[\varphi_n])$ 

```

---



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**Algorithm 2:** Meta-Variable Sort Constraint Collection  $mvsc$

---

**Input:** An object-pattern  $\varphi$   
**Output:** The meta-variable sort constraint of  $\varphi$

```

1 Collect in set  $W$  all meta-variables appearing in  $\varphi$ ;
2 Let  $C = \emptyset$ ;
3 foreach  $x::s \in W$  do
4   |  $C = C \cup (sort(s) = KgetSort(x:KPattern))$ 
5 Return  $\bigwedge C$ ;

```

---

### 3.2 Examples of Kore

Xiaohong: Add more examples and texts here.

### The BOOL module.

```
module BOOL
  syntax Bool
  syntax Bool ::= true | false | notBool(Bool)
                | andBool(Bool, Bool) | orBool(Bool, Bool)
  axiom \or(true(), false())
  axiom \exists(X:Bool, \equals(X:Bool, true()))
  axiom \equals(andBool(B1::Bool, B2::Bool),
                andBool(B2::Bool, B1::Bool))
  axiom ... ..
endmodule
```

### The BOOL module (desugared).

```
module BOOL
  axiom \equals(
    #true,
    #deducible(#or(#application(#symbol("true", #nilSort, #sort("Bool")),
                                #nilPattern),
                  #application(#symbol("false", #nilSort, #sort("Bool")),
                                #nilPattern))))))
  axiom \equals(
    #true,
    #deducible(#exists("X", #sort("Bool"),
                      #equals(#variable("X", #sort("Bool")),
                              #application(#symbol("true", #nilSort, #sort("Bool")),
                                            #nilPattern))))))
  axiom \implies(
    \and(\equals(#getSort(B1:Pattern), #sort("Bool")),
          \equals(#getSort(B2:Pattern), #sort("Bool"))),
    \equals(
      #true,
      #deducible(#equals(#application(#symbol("andBool",
                                              (#sort("Bool"), #sort("Bool"))
                                              #sort("Bool")),
                                              (B1:Pattern, B2:Pattern)), ---- TODO
                        #application(#symbol("andBool",
                                              (#sort("Bool"), #sort("Bool"))
                                              #sort("Bool")),
                                              (B2:Pattern, B1:Pattern))))))
    axiom ... ..
endmodule
```

### The LAMBDA module

```
module LAMBDA
  syntax Exp
  syntax Exp ::= app(Exp, Exp) | lambda0(Exp, Exp)
  syntax #Bool ::= isLTerm(#Pattern)
```

```

axiom \equals(
  isLTerm(#variable(X:String, #sort("Exp"))),
  true)
axiom \equals(
  isLTerm(#application(
    #symbol("app", (#sort("Exp"), #sort("Exp")), #sort("Exp")),
    (E:Pattern, E':Pattern))),
  andBool(isLTerm(E:Pattern), isLTerm(E':Pattern)))
axiom \equals(
  isLTerm(#exists(X:String, #sort("Exp"),
    #application(#symbol("lambda0",
      (#sort("Exp"), #sort("Exp")),
      #sort("Exp")),
      (#variable(X:String, #sort("Exp")),
      E:Pattern))),
    isLTerm(E:Pattern)))
axiom \implies(\equals(true,
  andBool(isLTerm(E:Pattern),
    isLTerm(E':Pattern))),
  \equals(true,
    deducible(#equals(...1,
      ...2))))
endmodule

```

## 4 Ignore Me

A proof system is a theorem generator. In  $K$ , the proof system of matching logic is captured by the functional symbol  $\text{deducible}: K\text{Pattern} \rightarrow K\text{Bool}$ , which returns  $K\text{true}$  iff the argument pattern is a theorem.

We introduce the double bracket  $\llbracket \_ \rrbracket$ , known as the semantics bracket, as follows:

$$\llbracket \varphi \rrbracket \equiv (\text{deducible}(\text{lift}[\varphi]) = \text{true}).$$

Intuitively,  $\llbracket \varphi \rrbracket$  means that “ $\varphi$  is deducible”. Whenever there is an inference rule (axioms are considered as rules with zero premise)

$$\frac{\varphi_1, \dots, \varphi_n}{\psi}$$

in matching logic, there is a corresponding axiom in  $K$ :

$$\llbracket \varphi_1 \rrbracket \wedge \dots \wedge \llbracket \varphi_n \rrbracket \rightarrow \llbracket \psi \rrbracket.$$

Inference modulo theories can be considered in the same way. For any (syntactic) matching logic theory  $T$  whose axiom set is  $A$ , we add

$$\llbracket \varphi \rrbracket \quad \text{for all } \varphi \in A$$

as axioms to  $K$ . We sometimes denote the extended theory as  $\text{lift}[T]$  and call it the *meta-theory for  $T$* .