# The Semantics of K

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Follow the FSL rules for editing, though; e.g., <80 characters per line, each sentence on a new line, etc.

# 1 Matching Logic

Let us recall the basic grammar of matching logic from [?]. Let Var be a countable set of variables. Assume a matching logic signature  $(S, \Sigma)$ . For simplicity, here we assume that the sets of sorts S and of symbols  $\Sigma$  are finite. We partition  $\Sigma$  in sets of symbols  $\Sigma_{s_1...s_n,s}$  of arity  $s_1...s_n,s$ , where  $s_1,...,s_n,s \in S$ . Then patterns of sort  $s \in S$  are generated by the following grammar:

Add references.

Not sure why you prefer to work with only one set of variables, instead of a set Var<sub>S</sub> for each sort s.

```
\varphi_s ::= x : s \quad \text{where } x \in Var
\mid \varphi_s \wedge \varphi_s \mid \neg \varphi_s \mid \exists x : s'. \varphi_s \quad \text{where } x \in N \text{ and } s' \in S
\mid \sigma(\varphi_{s_1}, \dots, \varphi_{s_n}) \quad \text{where } \sigma \in \Sigma \text{ has } n \text{ arguments, and } \dots
```

The grammar above only defines the syntax of (well-formed) patterns of sort s. It says nothing about their semantics. For example, patterns  $x:s \wedge y:s$  and  $y:s \wedge x:s$  are distinct elements in the language of the grammar, in spite of them being semantically/provably equal in matching logic.

For notational convenience, we take the liberty to use mix-fix syntax for operators in  $\Sigma$ , parentheses for grouping, and omit variable sorts when understood. For example, if  $Nat \in S$  and  $\_+\_, \_*\_\in \Sigma_{Nat\times Nat,Nat}$  then we may write (x+y)\*z instead of  $\_*\_(\_+\_(x:Nat,y:Nat),z:Nat)$ .

A matching logic theory is a triple  $(S, \Sigma, A)$  where  $(S, \Sigma)$  is a signature and A is a set of patterns called *axioms*. Like in many logics, sets of patterns may be presented as *schemas* making use of meta-variables ranging over patterns,

I think we also need to talk about: other logical connectives as derived, free variables, capturefree substitution, equality. Add more as we need them. sometimes constrained to subsets of patterns using side conditions. For example:

 $\varphi[\varphi_1/x] \wedge (\varphi_1 = \varphi_2) \rightarrow \varphi[\varphi_2/x] \quad \text{where } \varphi \text{ is any pattern and } \varphi_1, \, \varphi_2 \\ \text{are any patterns of same sort as } x \\ (\lambda x.\varphi)\varphi' = \varphi[\varphi'/x] \quad \text{where } \varphi, \, \varphi' \text{ are } \textit{syntactic patterns}, \text{ that is, ones formed only with variables and symbols} \\ \varphi_1 + \varphi_2 = \varphi_1 +_{Nat} \varphi_2 \quad \text{where } \varphi, \, \varphi' \text{ are } \textit{ground } \text{syntactic patterns} \\ \text{of sort } \textit{Nat}, \text{ that is, patterns built only with symbols } \text{zero and succ} \\ (\varphi_1 \rightarrow \varphi_2) \rightarrow (\varphi[\varphi_1/x] \rightarrow \varphi[\varphi_2/x]) \quad \text{where } \varphi \text{ is a } \textit{positive context in } x, \text{ that is, a pattern containing only one occurrence} \\ \text{of } x \text{ with no negation } (\neg) \text{ on the path to} \\ x, \text{ and where } \varphi_1, \, \varphi_2 \text{ are any patterns} \\ \text{having the same sort} \\ \end{cases}$ 

One of the major goals of this paper is to propose a formal language and an implementation, that allows us to write such pattern schemas.

# 2 A Calculus of Matching Logic

In this section, we propose a calculus of matching logic as a matching logic theory.

Xiaohong: Defining the meta-level in matching logic seems to be a good idea ..

Many people have developed calculi for mathematical reasoning. A calculus of logics is often called a *logical framework*. I prefer to speak of a *meta-logic* and its *object-logic*.

By L. Paulson, The Foundation of a Generic Theorem Prover

In this proposal, the *object-logic* refers to matching logic, and we propose to use matching logic itself as the  $meta-logic^1$ . The calculus of matching logic, denoted as  $M = (S_M, \Sigma_M, A_M)$ , is matching logic theory where  $S_M$  is a set of sorts,  $\Sigma_M$  is a set of symbols, and  $A_M$  is a set of axioms. In  $S_M$ , there are sorts for abstract syntax trees (ASTs) of matching logic patterns and proof system infrastructure, beside built-in sorts.

$$S_M = \{Bool, String, Int, \cdots, Pattern, Sort, Symbol, Signature, Theory, Goal, InferenceRule, Tactic, Validation, Tactical, StringList, PatternList, SymbolList, \cdots \}.$$

Let's introduce this when needed. Also, "equal" is not a good word. "Two theories are equal if they have the same set of sorts and symbols and they deduce the same set of theorems."

<sup>&</sup>lt;sup>1</sup>Coq and Isabelle use fragments of higher-order logic as their meta-logics.

In  $\Sigma_M$ , there are constructors of ASTs and the proof system infrastructure, constructors of lists (on various sorts), and many other symbols and built-in symbols, which we all conclude in the next figure, in which we feel free to use all kinds of conventional notations, overloading, and syntactic sugar to make our lives easier.

```
true, false: \rightarrow Bool
              and, or, implies: Bool \times Bool \rightarrow Bool
              \#sort: String \rightarrow Sort
              \#variable: String \times Sort \rightarrow Pattern
              \# and, \# or, \# implies, \# iff,
                \#equals, \#contains: Pattern \times Pattern \rightarrow Pattern
              \#not: Pattern \rightarrow Pattern
              \#exists, \#forall: String \times Sort \times Pattern \rightarrow Pattern
              \#application: Symbol \times PatternList \rightarrow Pattern
              \#top, \#bottom: \rightarrow Pattern
              wellFormed: Pattern \rightarrow Bool
              getSort \in \Sigma_{Pattern,Sort}
              replaceAll: Pattern \times Pattern \times Pattern \rightarrow Pattern
---- This is a calculus of matching logic defined as a Maude theory.
--- Now we decided to go with matching logic being the meta-logic of itself,
---- but this Maude theory is still of interest.
--- It can be a starting point of the generic matching logic prover.
  fth M is
    protecting STRING .
    sort Sort . op #sort : String -> Sort .
    sort SortList .
                                 ---- comma-separated lists
    sort Symbol .
    op #symbol : String
                                ---- unique identity / name / reference
                               ---- argument sorts
                   SortList
                   Sort
                                 ---- result sort
                   -> Symbol .
    sorts K KList .
                                  ---- Grigore proposed to name it K
                                  ---- instead of Pattern
    op #variable : String
                               ---- unique identity / name / reference
                      Sort -> K .
    op \#and : K K \rightarrow K .
```

```
op #not : K -> K .
 op #exists : String
                        ---- id of binding variable
                        ---- sort of binding variable
              Sort
              K -> K .
 op #application : Symbol KList -> K .
 op #value : String ---- encoding of domain values
                         ---- sort of values
             Sort
             -> K .
                       ---- not sure about #value
 op well-formed : K -> Bool .
 op getSort : K -> [Sort] .
 op isSort : K Sort -> Bool .
  cmb getSort(K:K) : Sort if well-formed(K:K) [nonexe] .
 eq isSort(K:K, S:Sort) = (getSort(K:K) = S:Sort) [nonexe] .
  op getFreeVariables : K
                       -> ... . ---- a collection of variables
 ---- fine-grained-controlled substitution
                    ---- the main pattern
 op replace : K
                        --- the "replace" pattern
              K
                        ---- the "find" pattern
                        ---- some controlling arguments
              -> K .
 op freshName : StringList
                              ---- a collection of used names.
                -> String .
  ---- the following is about the proof system of matching logic.
  ---- Reference: [L. Paulson] The Foundation of a Generic Theorem Prover
  sorts InferenceRule
                         ---- a function from theorems to theorems
       Tactic
                         --- the "reverse" of an inference rule
       Validation
                        --- the "certificate" returned by a tactic
       Tactical .
                        ---- control structures applied on tactics
 op deducible : K \rightarrow Bool .
  ---- not finished
endth
```

It is strongly recommend that readers of this proposal read L. Paulson's *The Foundation of a Generic Theorem Prover*, especially Section 2, 3, and 4.

Suppose L is a syntactic matching logic theory whose axiom set is A. Let #L be the meta-level theory of L obtained by adding

$$[A] = \{ deducible([\varphi]) \mid \varphi \in A \}$$

as axioms to the meta-logic theory M, where the double bracket  $\llbracket \_ \rrbracket$  is a function that maps object-patterns to their meta-representations in M. The following definition is inspired by Paulson's paper (Definition 1).

**Definition 1.** Let L be a matching logic theory and #L is its meta-logic theory. Let  $\varphi_1, \ldots, \varphi_n$  and  $\psi$  be patterns of L. Then say

- #L is sound for L, if for every #L-proof of deducible ( $\llbracket \psi \rrbracket$ ) from deducible ( $\llbracket \varphi_1 \rrbracket$ ), ..., deducible ( $\llbracket \varphi_n \rrbracket$ ), there is an L-proof of  $\psi$  from  $\varphi_1, \ldots, \varphi_n$ .
- #L is complete for L, if for every L-proof of  $\psi$  from  $\varphi_1, \ldots, \varphi_n$ , there is a #L-proof of deducible ( $\llbracket \psi \rrbracket$ ) from deducible ( $\llbracket \varphi_1 \rrbracket$ ), ..., deducible ( $\llbracket \varphi_n \rrbracket$ ).
- #L is faithful for L if it is both sound and complete.

As a result of #L being faithful for L, for any pattern  $\varphi$ ,  $\varphi$  is deducible in L iff  $deducible(\varphi)$  is deducible in #L.

For example, the next Maude functional theory defines the meta-logic of lambda calculus in matching logic:

```
fth M-LAMBDA is
  extending M .
  ---- the following syntactic sugar is just for readability.
  ops app lambda0 : -> Symbol .
  eq app = #symbol("app", ("Exp", "Exp"), "Exp") .
  eq lambda0 = #symbol("lambda0", ("Exp", "Exp"), "Exp") .
  op lambda_._ : String K -> K .
  eq lambda X:VariableId . E:K
   = #exists(X:VariableId, "Exp",
     #application(lambda0, (#variable(X:VariableId, "Exp"), E:K)))) .
  op _[_] : K K -> K .
  eq E1:K[E2:K]
   = #application(app, (E1:K, E2:K))) .
  ---- side conditions checker
  op isLTerm : K -> Bool .
  eq isLTerm(#variable(X:VariableId, "Exp")) = true .
  eq isLTerm(E1:K[E2:K])
   = isLTerm(E1:K) and isLTerm(E2:K) .
  eq isLTerm(lambda(X:VariableId, E:K))
   = isLTerm(E:K) .
  ---- the (Beta) axiom
```

One can see how complex it is to write meta-logic theories, but it is an aspect of life. In the next section, we will introduce the Kore language that lets one define theories in the object-level.

## 3 The Kore Language

We have shown a meta-logic theory M in which we can specify everything about matching logic theories, for example, whether a pattern is well-formed, what sort a patter has, which patterns are deducible, free variables, fresh variables generation, substitution and replacement, alpha-renaming, etc. This meta-logic theory provides a universe of (meta-representations of) patterns, the proof system of matching logic, the entailment relation, etc. together with all kinds of operations and functions. On the other hand, it is easier to work in the object-level rather than the meta-level. Even if all reasoning in the object-logic L can be faithfully lifted to the meta-logic theory #L, it does not mean one should always do so.

The Kore language is proposed to help writing a matching logic theory L mainly at the object-level, and only go to the meta-level if it is explicitly required. The outcomes are called Kore definitions, whose semantics is given by defining a transformation that maps a Kore definition module.kore to a metalogic theory #L. In this case we say that module.kore defines the matching logic theory L.

We propose the next Kore syntax.

```
// Namespaces for sorts, variables, metavariables,
// symbols, and Kore modules.
SortId
               = String
VariableId
               = String
MetaVariableId = String
SymbolId
               = String
ModuleId
               = String
Sort
               = SortId
Variable
               = VariableId:SortId
MetaVariable
               = MetaVariableId::SortId
Pattern
               = Variable | MetaVariable
               | \and(Pattern, Pattern)
               | \not(Pattern)
               | \exists(Variable, Pattern)
```

```
| SymbolId(List{Pattern})
Signature
               = syntax SortId
               | syntax SortId ::= SymbolId(List{SortId})
               | Signature Signature
Axioms
               = axiom Pattern
               | Axioms Axioms
Imports
               = import ModuleId
               | import K
               = module ModuleId
Module
                   Imports
                   Signature
                   Axioms
                 endmodule
```

### 3.1 Semantics of Kore

Kore definitions semantics is given as a translation, denoted as #up, to meta-logic theories, as shown in the following rules. The main principle is that every object-level constructors are translated to ground terms (ASTs) while meta-variables are translated to variables in the meta-logic. The sorts of meta-variables are collected by #metacond and become the premises of the predicate deducible(#up).

```
#up(X:S) => #variable("X", #sort("S"))
#up(X::S) => \and(X:Pattern, isSort(X:Pattern, #sort("S")))
#up(\and(P, Q)) => #and(#up(P), #up(Q))
#up(\not(P)) => #not(#up(P))
#up(\exists(X:S, P)) => #exists("X", #sort("S"), #up(P))
#metacond(X::S) => \top
#metacond(X::S) => isSort(X:Pattern, #sort("S"))
#metacond(\and(P, Q)) => \and(#metacond(P), #metacond(Q))
#metacond(\not(P)) => #metacond(P)
#metacond(\exists(X:S, P)) => #metacond(P)
#up(axiom P) => \implies(#metacond(P), deducible(#up(P)))
```

Kore definitions without import K are considered as object-level modules. Kore definitions with import K are considered as meta-level modules, in which every patterns are at meta-level. Object-level patterns are still allowed, but they are considered as syntactic sugar and are automatically lifted to the meta-level. the meta-level

## 3.2 Example Kore Definitions

I haven't checked the following paragraph so there might be inconsistency between it with the previous.

```
The BOOL module.
```

#### The LAMBDA module.

```
\replace(E::Exp, E'::Exp, X:Exp))
requires \isLTerm(E::Exp) M.and \isLTerm(E'::Exp) ---- requires is a sugar
axiom isLTerm(X:Exp) = M.true
axiom isLTerm(app(E::Exp, E'::Exp)) = isLTerm(E::Exp) M.and isLTerm(E'::Exp)
...
```

endmodule

### 3.3 Lambda Calculus

Many discussions in the next section (Sec.4 Object-level and Metalevel) should be moved to Section 3 as examples. Sec.5 Binders and Sec.6 Contexts should also move to a subsection of Sec.3 as applications and examples.

# 4 Object-level and Meta-level

It is an aspect of life in mathematical logics to distinguish the *object-level* and *meta-level* concepts. In matching logic, we put more emphasize and care on metavariables and their range, that is, the set of patterns that they stand for. It turns out that having metavariables that range over all well-formed patterns will lead us to inconsistency theories immediately. As an example, consider the  $(\beta)$  axiom in the matching logic theory LAMBDA of lambda calculus:

$$(\lambda x.e)[e'] = e[e'/x].$$

If we do not put any restriction on the range of metavariables e and e', we have an inconsistency issue as the following reasoning shows:

$$\bot \stackrel{\text{\tiny (N)}}{=} (\lambda x.\top)[\bot] \stackrel{\scriptscriptstyle (\beta)}{=} \top[\bot/x] = \top.$$

Therefore, in matching logic, one should explicitly specify the range of metavariables whenever he uses them.

**Definition 2** (Restricted metavariables). Let  $\varphi$  be a metavariable of sort  $s \in S$ . The range of  $\varphi$  is a set of patterns of sort s. We write  $\varphi :: R$  if the range of  $\varphi$  is  $R \subseteq \text{Pattern}_s$ .

Remark 3 (Metavariables in first-order logic). In first-order logic, one often uses metavariables in axiom schemata, but the inconsistency issue does not arise. This is because in first-order logic, we do not need to distinguish metavariables for terms from logic variables, thanks to the next (Substitution) rule:

$$\forall x. \varphi(x) \to \varphi(t).$$

The predicate metavariables are not a problem because there are no object level symbols on top of them.

I don't get the point of predicate metavariables.

Variables and metavariables for variables For any matching logic theory  $T = (S, \Sigma, A)$ , it comes for each sort  $s \in S$  a countably infinite set  $V_s$  of variables. We use x : s, y : s, z : s, ... for variables in  $V_s$ , and omit their sorts when that is clear from the contexts. Different sorts have disjoint sets of variables, so  $\operatorname{Var}_s \cap \operatorname{Var}_{s'} = \emptyset$  if  $s \neq s'$ .

**Proposition 4.** Let A be a set of axioms and  $\bar{A} = \forall A$  be the universal quantification closure of A, then for any pattern  $\varphi$ ,  $A \vdash \varphi$  iff  $\bar{A} \vdash \varphi$ .

*Remark* 5 (Free variables in axioms). The free variables appearing in the axioms of a theory can be regarded as implicitly universal quantified, because a theory and its universal quantification closure are equal.

### Example 6.

```
\begin{split} A_1 &= \{\mathsf{mult}(\mathsf{x},0) = 0\} \\ A_2 &= \{\forall \mathsf{x}.\mathsf{mult}(\mathsf{x},0) = 0\} \\ A_3 &= \{\forall \mathsf{y}.\mathsf{mult}(\mathsf{y},0) = 0\} \\ A_4 &= \{\mathsf{mult}(x,0) = 0\} \\ A_5 &= \{\forall x.\mathsf{mult}(x,0) = 0\} \\ A_6 &= \{\forall y.\mathsf{mult}(y,0) = 0\} \\ A_7 &= \{\mathsf{mult}(\mathsf{x},0) = 0, \mathsf{mult}(\mathsf{y},0) = 0, \mathsf{mult}(\mathsf{z},0) = 0, \ldots\} \\ A_8 &= \{\forall \mathsf{x}.\mathsf{mult}(\mathsf{x},0) = 0, \forall \mathsf{y}.\mathsf{mult}(\mathsf{y},0) = 0, \forall \mathsf{z}.\mathsf{mult}(\mathsf{z},0) = 0, \ldots\} \end{split}
```

All the eight theories are equal. Theories  $A_4$ ,  $A_5$ ,  $A_6$  are finite representations of theories  $A_7$ ,  $A_8$ ,  $A_8$  respectively.

Remark 7. There is no need to have metavariables for variables in the Kore language, because (1) if they are used as bound variables, then replacing them

with any (matching logic) variables will result in the same theories, thanks to alpha-renaming; and (2) if they are used as free variables, then it makes no difference to consider the universal quantification closure of them and we get to the case (1).

Given said that, there are cases when metavariables for variables make sense. In those cases we often want our metavariables to range over all variables of all sorts, in order to make our Kore definitions compact. No, we do not need metavariables over variables. I was thinking of the definedness symbols. We might want to write only one axiom schema of  $\lceil x \rceil$  instead many  $\lceil x : s \rceil_s^{s'}$ 's, but we cannot do that unless we allow polymorphic and overloaded symbols in Kore definitions.

Patterns and metavariables for patterns It is in practice more common to use metavariables that range over all patterns. One typical example is axiom schemata. For example,  $\vdash \varphi \to \varphi$  in which  $\varphi$  is the metavariable that ranges all well-formed patterns.

There has been an argument on whether metavariables for patterns should be sorted or not. Here are some observations. Firstly, since all symbols are decorated and not overloaded, in most cases, the sort of a metavariable for patterns can be inferred from its context. Secondly, the only counterexample against the first point that I can think of is when they appear alone, which is not an interesting case anyway. Thirdly, we do want the least amount of reasoning and inferring in using Kore definitions, so it breaks nothing if not helping things to have metavariables for patterns carrying their sorts.

### Example 8.

```
\begin{split} A_1 &= \{\mathsf{merge}(\mathsf{h1},\mathsf{h2}) = \mathsf{merge}(\mathsf{h2},\mathsf{h1})\} \\ A_2 &= \{\forall \mathsf{h1} \forall \mathsf{h2}.\mathsf{merge}(\mathsf{h1},\mathsf{h2}) = \mathsf{merge}(\mathsf{h2},\mathsf{h1})\} \\ A_3 &= \{\mathsf{merge}(\varphi,\psi) = \mathsf{merge}(\psi,\varphi)\} \end{split}
```

All three theories are equal. It is easier to see that fact from a model theoretic point of view, since all theories require that the interpretation of merge is commutative and nothing more. On the other hand, it is not straightforward to obtain that conclusion from a proof theoretic point of view. For example, to deduce  $\operatorname{merge}(\operatorname{list}(\operatorname{one}, \operatorname{cons}(\operatorname{two}, \operatorname{epsilon})), \operatorname{top}) = \operatorname{merge}(\operatorname{top}, \operatorname{list}(\operatorname{one}, \operatorname{cons}(\operatorname{two}, \operatorname{epsilon})))$  needs only one step in  $A_3$ , but will need a lot more in either  $A_1$  or  $A_2$ , because one cannot simply substitute any patterns for universal quantified variables in matching logic.

### 5 Binders

In matching logic there is a unified representation of binders. We will be using the theory of lambda calculus LAMBDA as an example in this section. Recall that the syntax for untyped lambda calculus is

$$\Lambda ::= V \mid \lambda V.\Lambda \mid \Lambda \Lambda$$

where V is a countably infinite set of atomic  $\lambda$ -terms, a.k.a. variables in lambda calculus. The set of all  $\lambda$ -terms, denoted as  $\Lambda$ , is the smallest set satisfying the above grammar.

The matching logic theory LAMBDA has one sort Exp for lambda expressions. It also has in its signature a binary symbol lambda $_0$  that builds a  $\lambda$ -terms, and a binary symbol app for lambda applications. To mimic the binding behavior of  $\lambda$  in lambda calculus, we define syntactic sugar  $\lambda x.e = \exists x. \mathsf{lambda}_0(x,e)$  and  $e_1e_2 = \mathsf{app}(e_1,e_2)$  in theory LAMBDA. Notice that by defining  $\lambda$  as a syntactic sugar using the existential quantifier  $\exists x$ , we get alpha-renaming for free. The  $\beta$ -reduction is captured by the next axiom:

$$(\lambda x.e)e' = e[e'/x]$$
 , where e and e' are metavariables for  $\lambda$ -terms.

Two important observations are made about the  $(\beta)$  axiom. Firstly, e and e' cannot be replaced by logic variables, because  $\lambda$ -terms in matching logic are (often) not functional patterns. Secondly, metavariables e and e' cannot range over all patterns of sort Exp, but only those which are (syntactic sugar of)  $\lambda$ -terms. Allowing e and e' to range over all patterns of Exp will quickly lead to an inconsistent theory, because of the next contradiction:

$$\perp \stackrel{\text{(N)}}{=} (\lambda x. \top) [\perp] \stackrel{(\beta)}{=} \top.$$

Therefore, when defining the lambda calculus, we need a way

**Theorem 9** (Consistency). Consider a theory of a binder  $\alpha$ , with a sort S and two binary symbols  $\alpha_0$  and  $\square$ . Define  $\alpha x.e$  as syntactic sugar of  $\exists x.\alpha(x,e)$  where x is a variable and e is a pattern. Define  $\alpha$ -terms be patterns satisfying the next grammar

$$T_{\alpha} ::= V_s \mid \alpha x. T_{\alpha} \mid T_{\alpha} T_{\alpha}.$$

If a theory contains only axioms of the form e=e' where e and e' are  $\alpha$ -terms, then the theory is consistent.

*Proof.* The final model M exists, in which the carrier set is a singleton set, and the two symbols are interpreted as the total function over the singleton set. One can then prove that all  $\alpha$ -terms interpret to the total set, so all axioms hold in the final model.

Corollary 10. The theory LAMBDA is consistent.

**Definition 11** (Common ranges of metavariables).

- Full range Patterns;
- Syntactic terms range (variables plus symbols without logic connectives);

- Ground syntactic terms range (symbols only);
- Variable range  $Var_s$  (metavariables for variables).

Remark 12. Syntactic terms (and ground syntactic terms) are purely defined syntactically and not equal to terms or functional patterns. When all symbols are functional symbols, the set of syntactic terms equals the set of terms, and both of them are included in the set of all functional patterns.

Remark 13. We need to design a syntax for specifying ranges of metavariables in the Kore language.

Remark 14. We have not proved that matching logic is a conservative extension of untyped lambda calculus, which bothers me a lot. I will remain skeptical about everything we do in this section until we prove that conservative extension result.

The benefit of such a unified theory of binders and binding structures in matching logic is more of theoretical interest. In practice (K backends), one will never want to implement the lambda calculus by desugaring  $\lambda x.e$  as  $\exists x.\lambda_0(x,\varphi)$  but rather dealing with  $\lambda x.\varphi$  directly.

Example 15 (Lambda calculus in Kore).

```
module LAMBDA
  import BOOL
  import META-LEVEL
  svntax Exp
  syntax Exp ::= app(Exp, Exp)
               | lambda0(Exp, Exp)
  axiom \implies(true = andBool(#isLTerm(#up(E:Exp)),
                                #isLTerm(#up(E':Exp))),
    app(\exists(x:Exp, lambda0(x:Exp, E:Exp)), E':Exp)
      = E:Exp(E':Exp / x:Exp)
  // Q1: what is substitution?
  // Q2: we know #up is not a part of the logic, so what does
         it mean?
  syntax Bool ::= #isLTerm(Pattern)
  axiom #isLTerm(#variable(x:Name, s:Sort)) = true
  axiom #isLTerm(#application(
    #symbol(#name("app"), #appendSortList(...), #sort("Exp")))),
    #appendPatternList(#PatternListAsPattern(#P),
                       #PatternListAsPattern(#P')))))
  = andBool(#isLTerm(#P), #isLTerm(#P'))
endmodule
```

Rewriting logic

## 6 Contexts

Introduce a binder  $\gamma$  together with its application symbol which we write as  $[\cdot]$ . Binding variables of the binder  $\gamma$  are often written as  $\square$ , but in this proposal and hopefully in future work we will use regular variables  $x, y, z, \ldots$  instead of  $\square$ , in order to show that there is nothing special about contexts but simply a theory in matching logic. Patterns of the form  $\gamma x. \varphi$  are often called *contexts*, denoted by metavariables  $C, C_0, C_1, \ldots$  Patterns of the form  $\varphi[\psi]$  are often called *applications*.

**Definition 16.** The context  $\gamma x.x$  is called the identity context, denoted as I. Identity context has the axiom schema  $I[\varphi] = \varphi$  where  $\varphi$  is any pattern.

Example 17. I[I] = I.

**Definition 18.** Let  $\sigma \in \Sigma_{s_1...s_n,s}$  is an *n*-arity symbol. We say  $\sigma$  is *active* on its *i*th argument  $(1 \le i \le n)$ , if

$$\sigma(\varphi_1, \dots, C[\varphi_i], \dots, \varphi_n) = (\gamma x. \sigma(\varphi_1, \dots, C[x], \dots, \varphi_n))[\varphi_i],$$

where  $\varphi_1, \ldots, \varphi_n$ , and C are any patterns. Orienting the equation from the left to the right is often called *heating*, while orienting it from the right to the left is called *cooling*.

**Example 19.** Assume the next theory of IMP.

```
\begin{split} A &= \{ \mathrm{ite}(C[\varphi], \psi_1, \psi_2) = (\gamma x. \mathrm{ite}(C[x], \psi_1, \psi_2))[\varphi], \\ &\quad \text{while}(C[\varphi], \psi) = (\gamma x. \mathrm{while}(C[x], \psi))[\varphi], \\ &\quad \text{seq}(C[\varphi], \psi) = (\gamma x. \mathrm{seq}(C[x], \psi))[\varphi], \\ &\quad C[\mathrm{ite}(\mathrm{tt}, \psi_1, \psi_2)] \Rightarrow C[\psi_1], \\ &\quad C[\mathrm{ite}(\mathrm{ff}, \psi_1, \psi_2)] \Rightarrow C[\psi_2], \\ &\quad C[\mathrm{while}(\varphi, \psi)] \Rightarrow C[\mathrm{ite}(\varphi, \mathrm{seq}(\psi, \mathrm{while}(\varphi, \psi)), \mathrm{skip})], \\ &\quad C[\mathrm{seq}(\mathrm{skip}, \psi)] \Rightarrow C[\psi] \}. \end{split}
```

We can simply require that  $\psi_1, \psi_2, \psi_3$ , and C are any patterns. That will allow us to do any reasoning that we need, but will that lead to inconsistency?

Example 19(a).

$$\begin{aligned} \mathsf{seq}(\mathsf{skip}, \mathsf{skip}) &= \mathsf{I}[\mathsf{seq}(\mathsf{skip}, \mathsf{skip})] \\ &\Rightarrow \mathsf{I}[\mathsf{skip}] \\ &= \mathsf{skip}. \end{aligned}$$

### Example 19(b).

```
\begin{split} \operatorname{seq}(\operatorname{ite}(\operatorname{tt},\psi_1,\psi_2),\psi_3) &= \operatorname{seq}(\operatorname{I}[\operatorname{ite}(\operatorname{tt},\psi_1,\psi_2)],\psi_3) \\ &= (\gamma x.\operatorname{seq}(\operatorname{I}[x],\psi_3))[\operatorname{ite}(\operatorname{tt},\psi_1,\psi_2)] \\ &\Rightarrow (\gamma x.\operatorname{seq}(\operatorname{I}[x],\psi_3))[\psi_1] \\ &= \operatorname{seq}(\operatorname{I}[\psi_1],\psi_3) \\ &= \operatorname{seq}(\psi_1,\psi_3). \end{split}
```

**Example 20.** Consider the following theory written in the Kore language:

```
module IMP
  import ...
  syntax AExp
  syntax AExp ::= plusAExp(AExp, AExp)
  syntax AExp ::= minusAExp(AExp, AExp)
  syntax AExp ::= AExpAsNat(Nat)
  syntax BExp
  syntax BExp ::= geBExp(AExp, AExp)
  syntax BExp ::= BExpAsBool(Bool)
  syntax Pgm
  syntax Pgm ::= skip()
  syntax Pgm ::= seq(Pgm Pgm)
  syntax Pgm ::= syntax Heap
  syntax Cfg
```

endmodule

**Example 21.** Following the above example, extend A with the next axioms:

```
\begin{split} &\{C[x][\mathsf{mapsto}(x,v)] \Rightarrow C[v][\mathsf{mapsto}(x,v)], \\ &C[\mathsf{asgn}(x,v)][\mathsf{mapsto}(x,v')] \Rightarrow C[\mathsf{skip}][\mathsf{mapsto}(x,v)], \\ &C[\mathsf{asgn}(x,v)][\varphi] \Rightarrow C[\mathsf{skip}][\mathsf{merge}(\varphi,\mathsf{mapsto}(x,v))]\} \end{split}
```

The above example is meant to show the loopup rule, but it does not work because the third axiom is incorrect. Instead of simply writing  $\varphi$ , we should say that  $\varphi$  does not assign any value to x. One solution (that is used in the current K backend) is to introduce a strategy language and to extend theories with strategies.

**Example 22.** Suppose f and g are binary symbols who are active on their first argument. Suppose a, b are constants, and x is a variable. Let  $\Box_1$  and  $\Box_2$  be two hole variables. Define two contexts  $C_1 = \gamma \Box_1.f(\Box_1, a)$  and  $C_2 = \gamma \Box_2.g(\Box_2, b)$ .

Because f is active on the first argument,

$$C_1[\varphi] = (\gamma \square_1. f(\square_1, a))[\varphi]$$

$$= (\gamma \square_1. f(\mathsf{I}[\square_1], a))[\varphi]$$

$$= f(\mathsf{I}[\varphi], a)$$

$$= f(\varphi, a), \text{ for any pattern } \varphi.$$

And for the same reason,  $C_2[\varphi] = g(\varphi, b)$ . Then we have

$$C_1[C_2[x]] = C_1[f(x, a)]$$
  
=  $g(f(x, a), b)$ .

On the other hand,

$$g(f(x,a),b) = g(C_1[x],b)$$

$$= (\gamma \square . g(C_1[\square],b))[x]$$

$$= (\gamma \square . g(f(\square,a),b))[x].$$

Therefore, the context  $\gamma \Box .g(f(\Box, a), b))$  is often called the *composition* of  $C_1$  and  $C_2$ , denoted as  $C_1 \circ C_2$ .

**Example 23.** Suppose f is a binary symbol with all its two arguments active. Suppose  $C_1$  and  $C_2$  are two contexts and a, b are constants. Then easily we get

$$f(C_1[a], C_2[b]) = (\gamma \square_2 . f(C_1[a], C_2[\square_2]))[b]$$
  
=  $(\gamma \square_2 . ((\gamma \square_1 . f(C_1[\square_1], C_2[\square_2]))[a]))[b].$ 

What happens above is similar to *curring* a function that takes two arguments. It says that there exists a context  $C_a$ , related with  $C_1, C_2, f$  and a of course, such that  $C_a[b]$  returns  $f(C_1[a], C_2[b])$ . The context  $C_a$  has a binding hole  $\square_2$ , and a body that itself is another context  $C'_a$  applied to a. In other words, there exists  $C_a$  and  $C'_a$  such that

- $f(C_1[a], C_2[b]) = C_a[b],$
- $C_a = \gamma \square_2 . (C'_a[a]),$
- $C'_a = \gamma \Box_1 . f(C_1[\Box_1], C_2[\Box_2]).$

A natural question is whether there is a context C such that  $C[a][b] = f(C_1[a], C_2[b])$ .

**Proposition 24.**  $C_1[C_2[\varphi]] = C[\varphi]$ , where  $C = \gamma \square . C_1[C_2[\square]]$ .

#### 6.0.1 Normal forms

In this section, we consider *decomposition* of patterns. A decomposition of a pattern P is a pair  $\langle C, R \rangle$  such that C[R] = P. Let us now consider patterns that do not have logical connectives.

Fixed points

# 7 Appendix: The First Kore Language

The next grammar is the firstly-proposed Kore language at <u>here</u>.

```
Definition = Attributes
Set{Module}
Module = module ModuleName
Set{Sentence}
endmodule
Attributes
Sentence = import ModuleName Attributes
                                                   // sort declarations
| syntax Sort Attributes
| syntax Sort ::= Symbol(List{Sort}) Attributes
                                                   // symbol declarations
| rule Pattern Attributes
| axiom Pattern Attributes
Attributes = [ List{Pattern} ]
Pattern = Variable
| Symbol(List{Pattern})
                                                    // symbol applications
| Symbol(Value)
                                                    // domain values
| \top()
| \bottom()
| \and(Pattern, Pattern)
| \or(Pattern, Pattern)
| \not(Pattern)
| \implies(Pattern, Pattern)
| \exists(Variable, Pattern)
| \forall(Variable, Pattern)
| \next(Pattern)
| \rewrite(Pattern, Pattern)
| \equals(Pattern, Pattern)
Variable = Name:Sort
                                                             // variables
ModuleName = RegEx1
Sort
       = RegEx2
          = RegEx2
Name
Symbol
          = RegEx2
Value
           = RegEx3
RegEx1 == [A-Z][A-Z0-9-]*
RegEx2 == [a-zA-Z0-9.0#$\%^{-}]+ | ` [^`]* `
RegEx3 == <Strings> // Java-style string literals, enclosed in quotes
```

In the grammar above,  $\texttt{List}\{X\}$  is a special non-terminal corresponding to possibly empty comma-separated lists of X words (trivial to define in any syntax

formalism). Set{X}, on the other hand, is a special non-terminal corresponding to possibly empty space-separated sets of X words. Syntactically, there is no difference between the two (except for the separator), but Kore tools may choose to implement them differently.

### 7.1 Builtin theories

```
module BOOL
syntax Bool
syntax Bool ::= true | false | notBool(Bool)
| andBool(Bool, Bool) | orBool(Bool, Bool)
// axioms for functional symbols
axiom \exists(T:Bool, \equals(T:Bool, true))
axiom \exists(T:Bool, \equals(T:Bool, false))
axiom \exists(T:Bool, \equals(T:Bool, \notBool(X:Bool)))
axiom \exists(T:Bool, \equals(T:Bool, andBool(X:Bool, Y:Bool)))
axiom \exists(T:Bool, \equals(T:Bool, orBool(X:Bool, Y:Bool)))
// axioms for commutativity
axiom \equals(andBool(X:Bool, Y:Bool), andBool(Y:Bool, X:Bool))
axiom \equals(orBool(X:Bool, Y:Bool), orBool(Y:Bool, X:Bool))
// the no-junk axiom for constructors
axiom \or(true, false)
axiom \equals(notBool(true), false)
axiom \equals(notBool(false), true)
axiom \equals(andBool(true, T:Bool), T:Bool)
axiom \equals(andBool(false, T:Bool), false)
axiom \equals(orBool(true, T:Bool), true)
axiom \equals(orBool(false, T:Bool), T:Bool)
endmodule
module META-LEVEL
syntax
endmodule
module LAMBDA
syntax Exp
syntax Exp ::= lambda0(Exp, Exp) | app(Exp, Exp)
endmodule
```