



Angelic Verification

Precise Verification Modulo Unknowns

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Příklad

```
var m:[int]int;
```

Příklad

```
var m:[int]int;  
  
// entry point  
procedure Foo(z:int) {  
    call Baz(NULL);  
}
```

Příklad

```
var m:[int]int;
```

```
// entry point
```

```
procedure Foo(z:int) {  
    call Baz(NULL);  
}
```

```
procedure Baz(y:int) {  
    assert y != NULL;  
    m[y] := 4;  
}
```

Příklad

```
var m:[int]int;
```

```
// entry point
```

```
procedure Foo(z:int) {  
    call Baz(NULL);  
}
```

```
procedure Baz(y:int) {  
    assert y != NULL; // 100% bug  
    m[y] := 4;  
}
```

Jiný příklad

```
var gs:int, m:[int]int;
```

Jiný příklad

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var gs:int, m:[int]int;
```

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// entry point
```

```
procedure Foo(z:int) {  
    call Bar(z);  
}
```

Jiný příklad

```
var gs:int, m:[int]int;
```

```
// entry point
```

```
procedure Foo(z:int) {  
    call Bar(z);  
}
```

```
procedure Bar(x:int) {  
    if (x != NULL) { gs := 1; }  
    else { gs := 2; }  
    assert x != NULL;  
    m[x] := 5;  
}
```


Jiný příklad

```
var gs:int, m:[int]int;
```

```
// entry point
```

```
procedure Foo(z:int) {  
    call Bar(z);  
}
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procedure Bar(x:int) {  
    if (x != NULL) { gs := 1; }  
    else { gs := 2; }  
    assert x != NULL; // bug  
    m[x] := 5;  
}
```

Jiný příklad

```

var gs:int, m:[int]int;
// precondition: z != NULL
// entry point
procedure Foo(z:int) {
    call Bar(z);
}

procedure Bar(x:int) {
    if (x != NULL) { gs := 1; }
    else { gs := 2; }
    assert x != NULL; // bug
    m[x] := 5;
}

```

Jiný příklad

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var gs:int, m:[int]int;  
// precondition: z != NULL  
// entry point  
procedure Foo(z:int) {  
    call Bar(z);  
}  
  
procedure Bar(x:int) {  
    if (x != NULL) { gs := 1; }  
    else { gs := 2; }  
    assert x != NULL; // ok due to precondition  
    m[x] := 5;  
}
```

Jiný příklad

```
var gs:int, m:[int]int;  
// precondition: z != NULL  
// entry point  
procedure Foo(z:int) {  
    call Bar(z);  
}  
  
procedure Bar(x:int) {  
    if (x != NULL) { gs := 1; // unreachable }  
    else { gs := 2; }  
    assert x != NULL; // ok due to precondition  
    m[x] := 5;  
}
```

Jiný příklad

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var gs:int, m:[int]int;
// precondition: z != NULL
// entry point
procedure Foo(z:int) {
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procedure Bar(x:int) {
    if (x != NULL) { gs := 1; // unreachable }
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    assert x != NULL; // ok due to precondition
    m[x] := 5;
}

```

Do třetice ...

```
var m:[int]int;
```

Do třetice ...

```
var m:[int]int;
```

```
// library
```

```
procedure Lib1() {  
    returns (r:int);
```

```
procedure Lib2()  
    returns (r:int);
```

Do třetice ...

```
var m:[int]int;

// library
procedure Lib1() {
    returns (r:int);

procedure Lib2()
    returns (r:int);

// entry point
procedure Foo(z:int) {
    call FooBar();
}
```


Do třetice ...

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var m:[int]int;
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procedure Lib1() {  
    returns (r:int);
```

```
procedure Lib2()  
    returns (r:int);
```

```
// entry point
```

```
procedure Foo(z:int) {  
    call FooBar();  
}
```

```
procedure FooBar() {  
    var x, w, z:int
```

```
}
```

Do třetice ...

```
var m:[int]int;
```

```
// library
```

```
procedure Lib1() {  
    returns (r:int);
```

```
procedure Lib2()  
    returns (r:int);
```

```
// entry point
```

```
procedure Foo(z:int) {  
    call FooBar();  
}
```

```
procedure FooBar() {  
    var x, w, z:int  
    call z := Lib1();
```

```
}
```

Do třetice ...

```
var m:[int]int;
```

```
// library
```

```
procedure Lib1() {  
    returns (r:int);
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```
procedure Lib2()  
    returns (r:int);
```

```
// entry point
```

```
procedure Foo(z:int) {  
    call FooBar();  
}
```

```
procedure FooBar() {  
    var x, w, z:int  
    call z := Lib1();  
    assert z != NULL;
```

```
}
```

Do třetice ...

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var m:[int]int;
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// library
procedure Lib1() {
  returns (r:int)
  ensures (r != NULL);
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  returns (r:int);
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// entry point
procedure Foo(z:int) {
  call FooBar();
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procedure FooBar() {
  var x, w, z:int
  call z := Lib1();
  assert z != NULL;
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procedure Lib1() {
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// entry point
procedure Foo(z:int) {
    call FooBar();
}
```

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procedure FooBar() {
    var x, w, z:int
    call z := Lib1();
    assert z != NULL;
    m[z] := NULL;
```

Do třetice ...

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```
// library
procedure Lib1() {
    returns (r:int)
    ensures (r != NULL);
procedure Lib2()
    returns (r:int);
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```
// entry point
procedure Foo(z:int) {
    call FooBar();
}
```

```
procedure FooBar() {
    var x, w, z:int
    call z := Lib1();
    assert z != NULL;
    m[z] := NULL;
    call x := Lib2();
```

```
}
```

Do třetice ...

```
var m:[int]int;
```

```
// library
```

```
procedure Lib1() {  
    returns (r:int)  
    ensures (r != NULL);  
procedure Lib2()  
    returns (r:int);
```

```
// entry point
```

```
procedure Foo(z:int) {  
    call FooBar();  
}
```

```
procedure FooBar() {  
    var x, w, z:int  
    call z := Lib1();  
    assert z != NULL;  
    m[z] := NULL;  
    call x := Lib2();  
    assert x != NULL;
```

```
}
```

Do třetice ...

```
var m:[int]int;
```

```
// library
```

```
procedure Lib1() {  
    returns (r:int)  
    ensures (r != NULL);  
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procedure Foo(z:int) {  
    call FooBar();  
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procedure FooBar() {  
    var x, w, z:int  
    call z := Lib1();  
    assert z != NULL;  
    m[z] := NULL;  
    call x := Lib2();  
    assert x != NULL;
```

```
}
```


Do třetice ...

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```
// library
procedure Lib1() {
    returns (r:int)
    ensures (r != NULL);
procedure Lib2()
    returns (r:int)
    ensures (r != NULL);
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```
// entry point
procedure Foo(z:int) {
    call FooBar();
}
```

```
procedure FooBar() {
    var x, w, z:int
    call z := Lib1();
    assert z != NULL;
    m[z] := NULL;
    call x := Lib2();
    assert x != NULL;
    w := m[x];
}
```

Do třetice ...

```
var m:[int]int;
```

```
// library
procedure Lib1() {
    returns (r:int)
    ensures (r != NULL);
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    returns (r:int)
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```
// entry point
procedure Foo(z:int) {
    call FooBar();
}
```

```
procedure FooBar() {
    var x, w, z:int
    call z := Lib1();
    assert z != NULL;
    m[z] := NULL;
    call x := Lib2();
    assert x != NULL;
    w := m[x];
    assert w != NULL;
}
```

Do třetice ...

```
var m:[int]int;

// library
procedure Lib1() {
    returns (r:int)
    ensures (r != NULL);
procedure Lib2()
    returns (r:int)
    ensures (r != NULL);

// entry point
procedure Foo(z:int) {
    call FooBar();
}
```

```
always Lib1() != Lib2();
```

```
procedure FooBar() {
    var x, w, z:int
    call z := Lib1();
    assert z != NULL;
    m[z] := NULL;
    call x := Lib2();
    assert x != NULL;
    w := m[x];
    assert w != NULL;
}
```

Do třetice ...

```
var m:[int]int;

// library
procedure Lib1() {
    returns (r:int)
    ensures (r != NULL);
procedure Lib2()
    returns (r:int)
    ensures (r != NULL);

// entry point
procedure Foo(z:int) {
    call FooBar();
}
```

```
always Lib1() != Lib2();
```

```
procedure FooBar() {
    var x, w, z:int
    call z := Lib1();
    assert z != NULL;
    m[z] := NULL;
    call x := Lib2();
    assert x != NULL;
    w := m[x];
    assert w != NULL;
    m[w] := 4;
}
```



Shrnutí