

IO

vs. NIO

micro-23

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Designed in L<sup>A</sup>T<sub>E</sub>X

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Thread Management

Synchronous communication

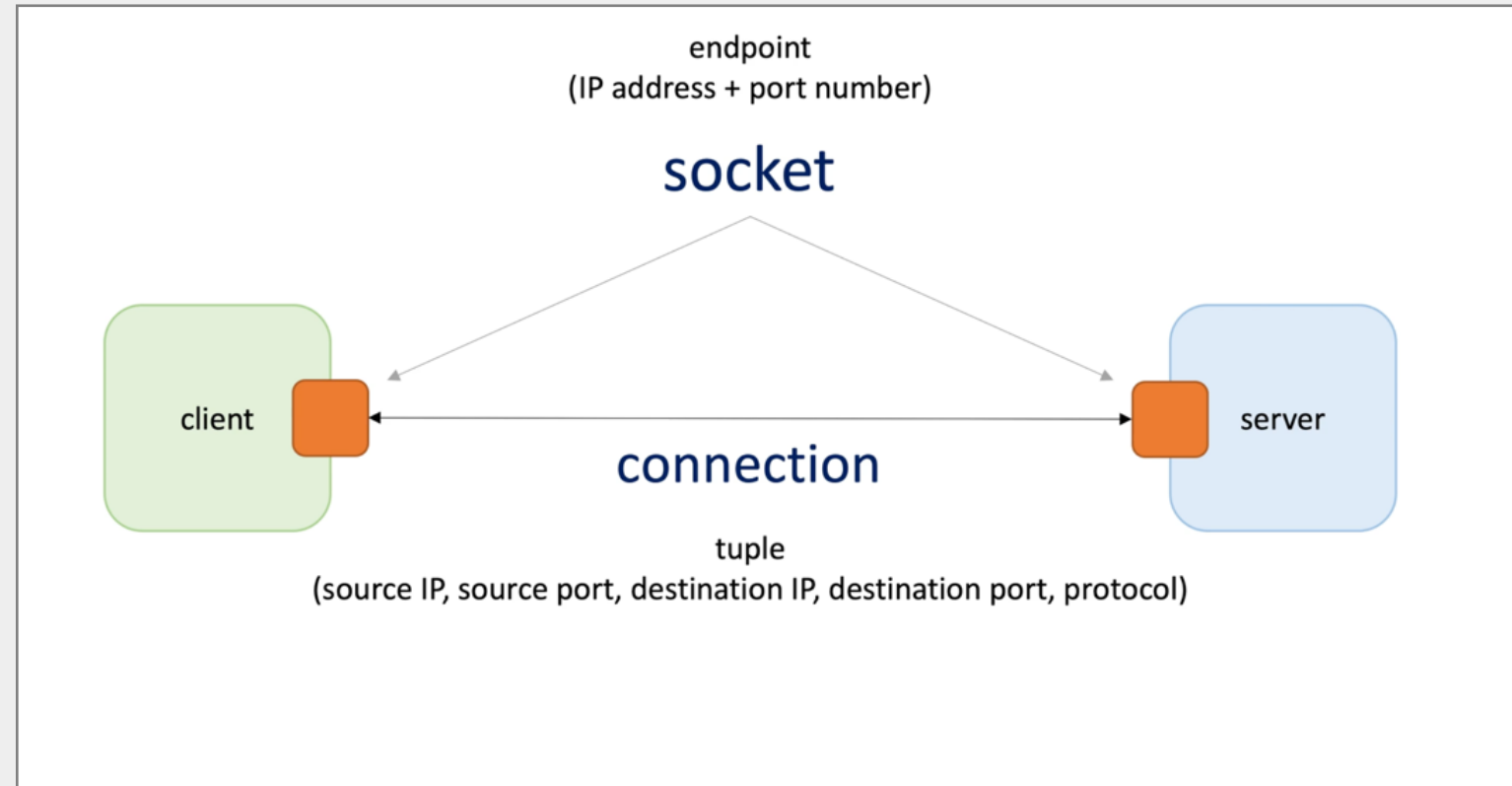
Reactive Streams

Project Reactor

Chapter #1:

# Thread Management

## Socket



## blocking socket vs. non-blocking socket

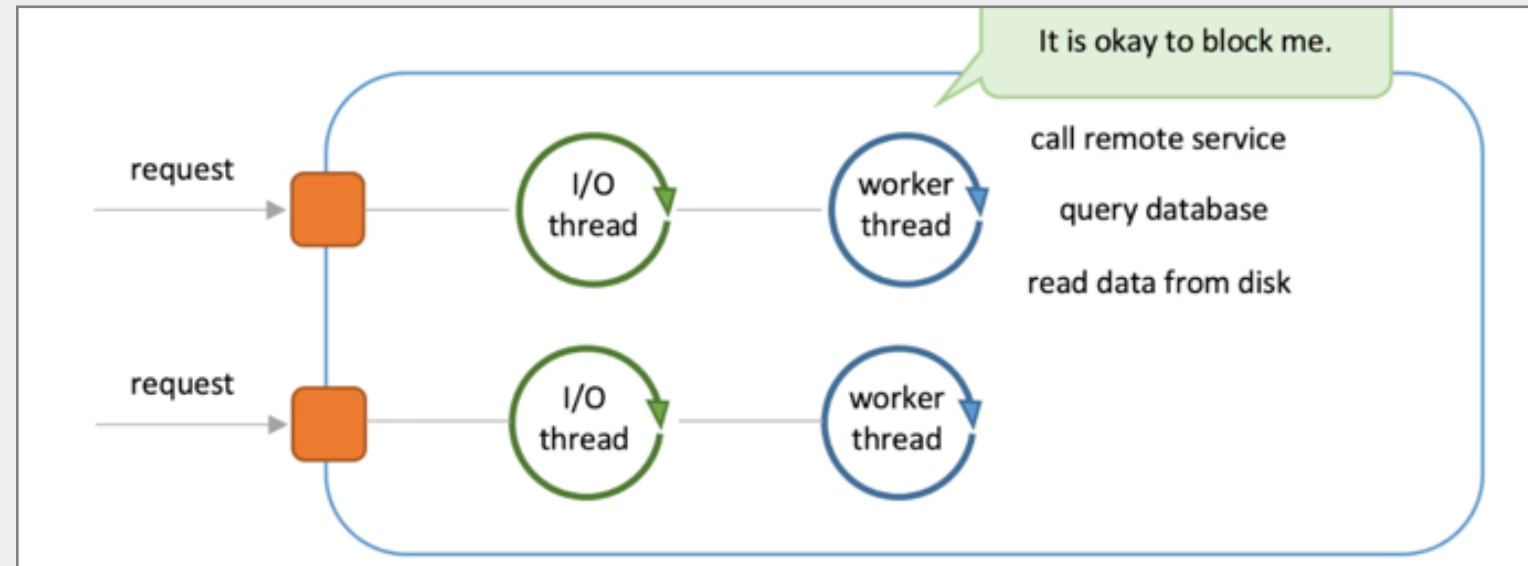
### blocking

thread is suspended until read/write from/to socket completes

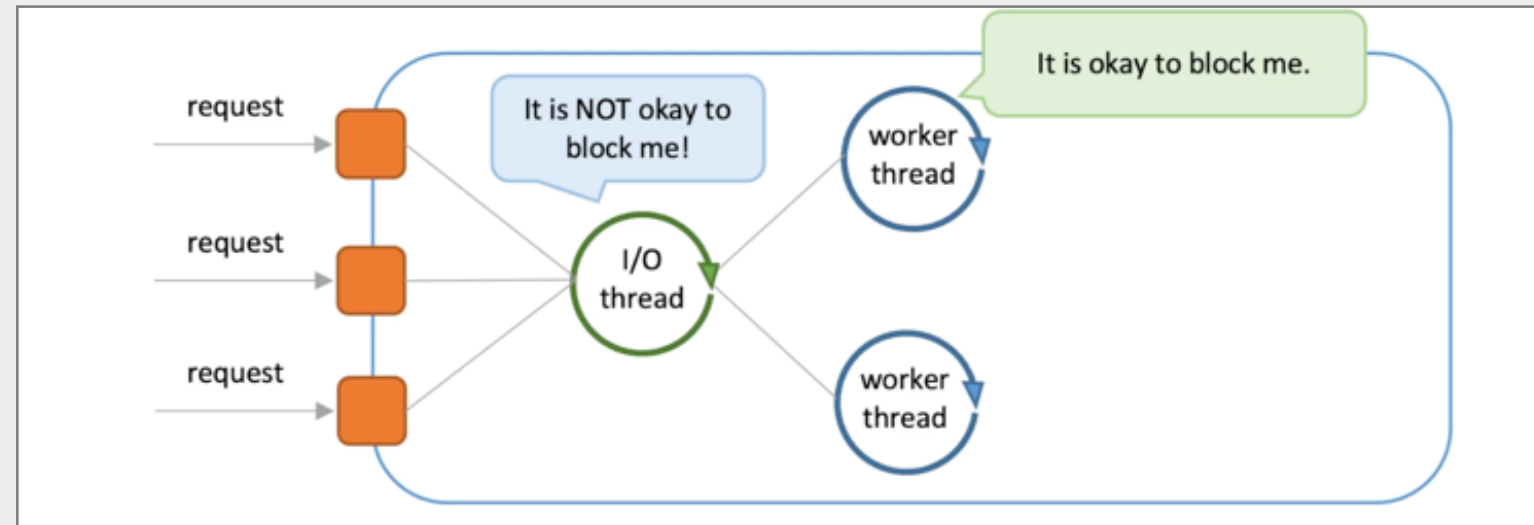
### non-blocking

thread reads data available in the socket buffer and does not wait for the remaining data to arrive

## Thread per connection

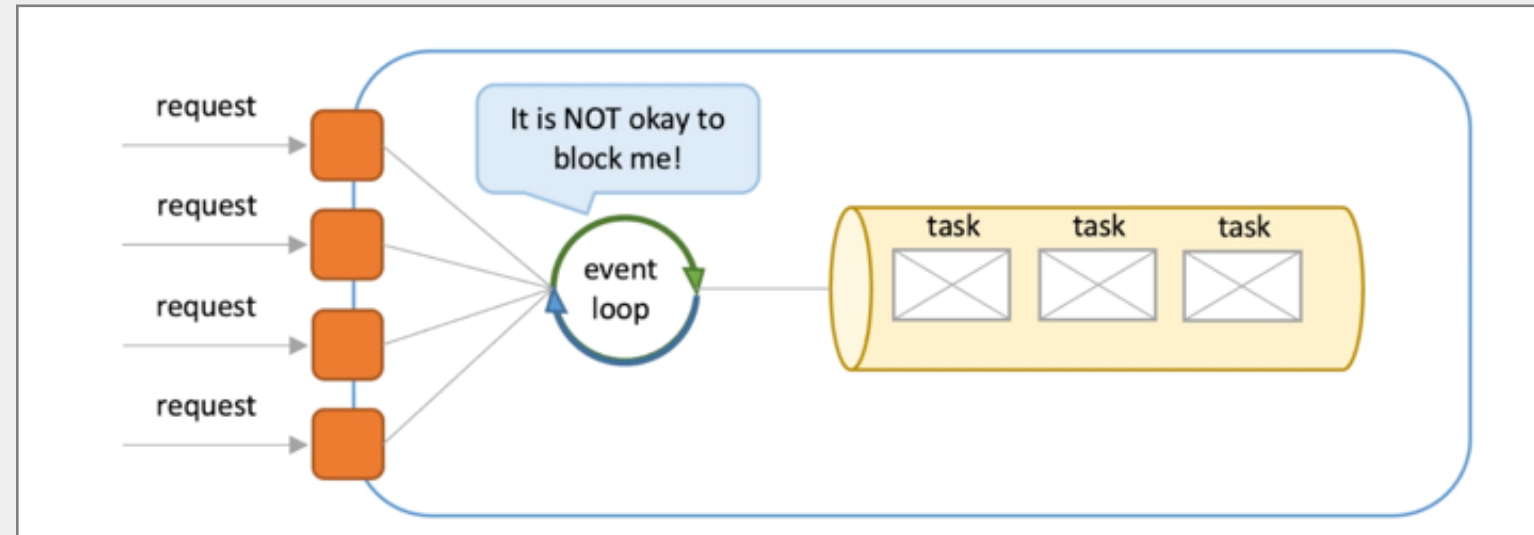


## Thread per request



<https://tomcat.apache.org>

## Event Loop



<https://netty.io>



## Concurrency vs. Parallelism

At any given time 1 CPU can run only thread. Parallel execution happens when we have multiple CPUs.

## IO vs. CPU bounds

Event loop is good for IO-bound workload (e.g. large files).

Thread per request is good for CPU-bound workload.

Chapter #2:

# Synchronous communication

## REST communication

```
class RestExample {  
  
    private final RestTemplate rest;  
  
    public ResponseEntity<String> fetch(final String url) {  
        return rest.getForEntity(url + "/1", String.class);  
    }  
  
    public static void main(String[] args) {  
        final ResponseEntity<String> entity = new RestExample(  
            new RestTemplate()  
        ).fetch("http://localhost:8080/spring-rest/foos");  
    }  
}
```

## Open Feign - Declarative REST Client

```
@FeignClient(name = "stores", url = "${api.url}", configuration = FooConfiguration.class)
public interface StoreClient {
    @GetMapping(value = "/stores", produces = "application/xml")
    List<Store> stores();

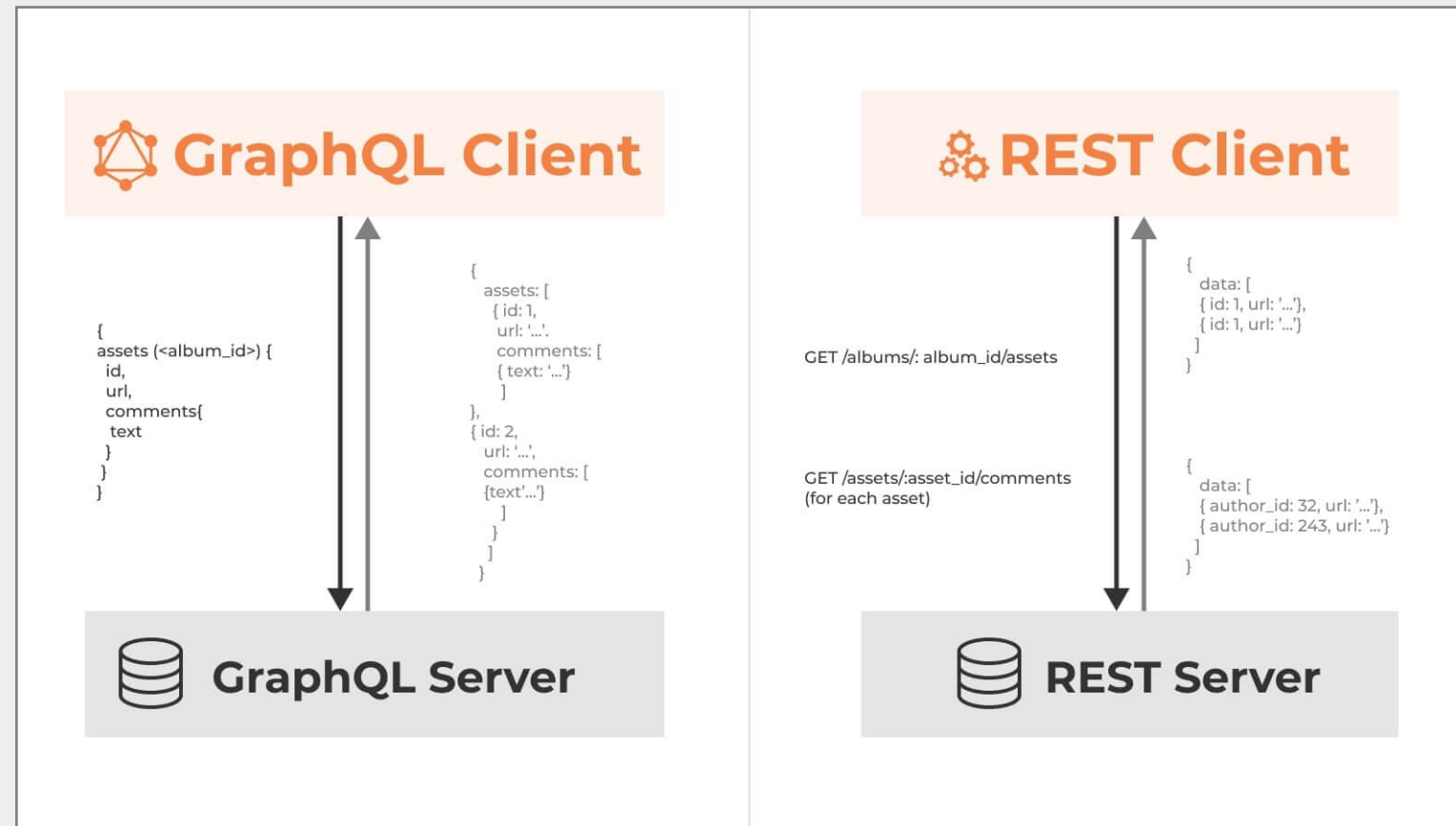
    @GetMapping("/stores")
    Page<Store> stores(Pageable pageable);

    @PutMapping(url = "/stores/{storeId}", consumes = "application/json")
    Store update(@PathVariable Long storeId, Store store);

    @DeleteMapping(value = "/stores/{storeId:\\d+}")
    void delete(@PathVariable Long storeId);
}
```

<https://docs.spring.io/spring-cloud-openfeign/docs/current/reference/html/>

## GraphQL



## GraphQL Schema

```
type Post {  
  id: ID!  
  title: String!  
  text: String!  
  category: String  
  author: Author!  
}
```

```
type Author {  
  id: ID!  
  name: String!  
  thumbnail: String  
  posts: [Post]!  
}
```

```
type Query {  
  recentPosts(count: Int, offset: Int): [Post]!  
}
```

```
type Mutation {  
  createPost(title: String!, text: String!, category: String, authorId: String!) : Post!  
}
```

## GraphQL Query

```
query {  
  recentPosts(count: 10, offset: 0) {  
    id  
    title  
    category  
    author {  
      id  
      name  
      thumbnail  
    }  
  }  
}
```



## GraphQL Mutation

```
mutation {
  createPost(authorId: "256", text: "book.tex", title: "Code Ahead") {
    id,
    title
  }
}
```

## Spring Controllers

```
@Controller
public class PostController {

    private Posts posts;

    @QueryMapping
    public List<Post> recentPosts(@Argument int count, @Argument int offset) {
        return posts.recent(count, offset);
    }
}
```

Threads [Sync](#) Streams Reactor

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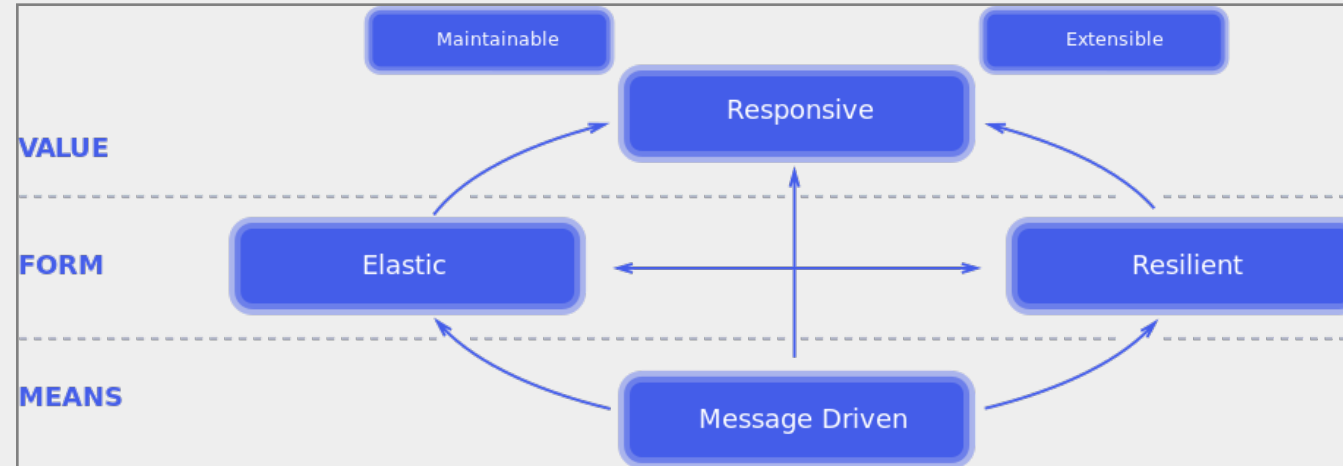
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<https://graphql.org/learn/>

Chapter #3:

## Reactive Streams

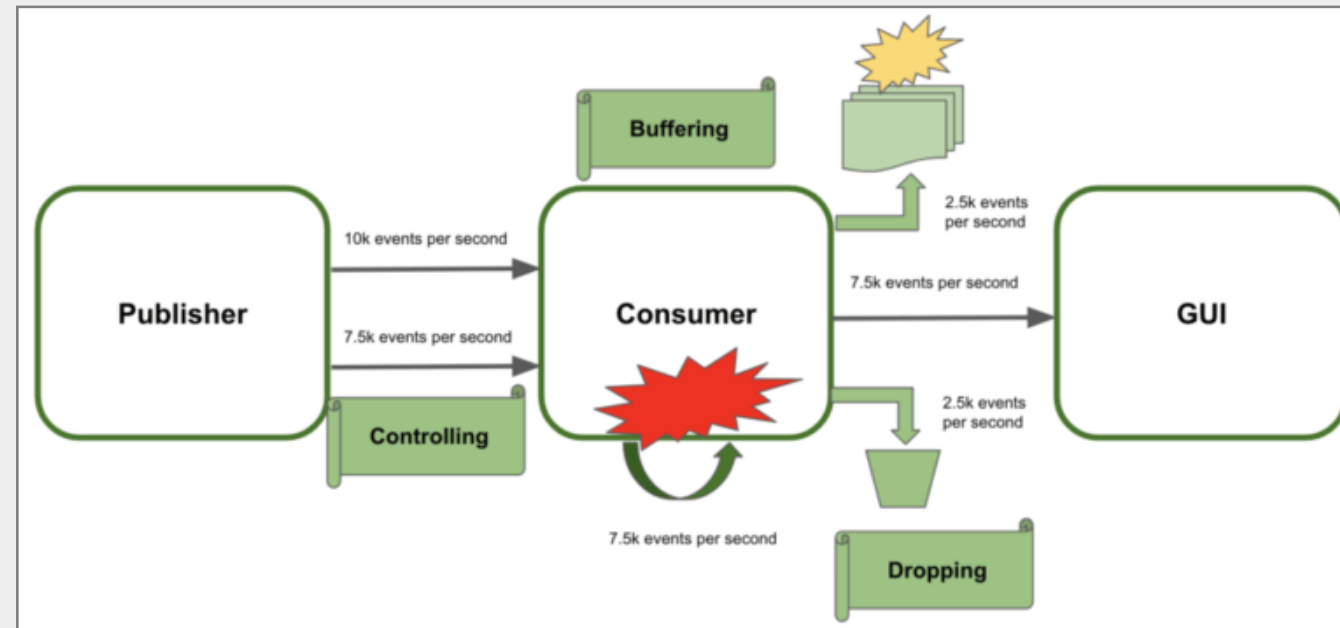
## Reactive Manifesto



<https://www.reactivemanifesto.org>

# Backpressure

In Reactive Streams, backpressure also defines how to regulate the transmission of stream elements.



## Reactive Streams

“Reactive Streams is an initiative to provide a standard for asynchronous stream processing with non-blocking back pressure. This encompasses efforts aimed at runtime environments (JVM and JavaScript) as well as network protocols.”

— Reactive Streams website

## Publisher

```
public interface Publisher<T> {  
    public void subscribe(Subscriber<? super T> s);  
}
```



## Subscriber

```
public interface Subscriber<T> {  
    public void onSubscribe(Subscription s);  
    public void onNext(T t);  
    public void onError(Throwable t);  
    public void onComplete();  
}
```

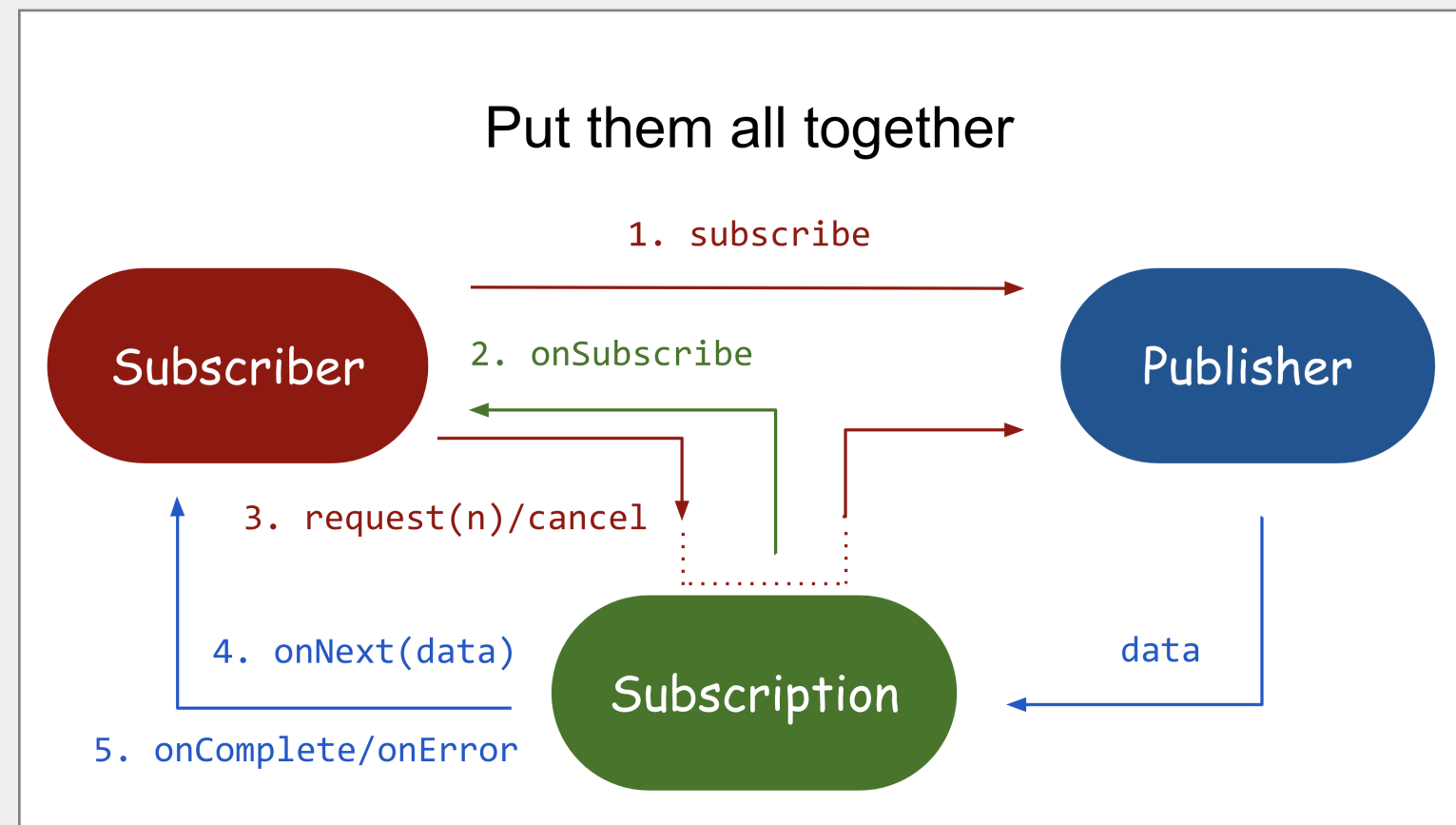
## Subscription

```
public interface Subscription {  
    public void request(long n);  
    public void cancel();  
}
```

## Processor

```
public interface Processor<T, R> extends Subscriber<T>, Publisher<R> {  
}
```

## Pub-Sub Flow



## Implementations

`https://github.com/ReactiveX/RxJava`

`https://github.com/eclipse-vertx/vert.x`

`https://github.com/smallrye/smallrye-mutiny`

`https://github.com/reactor/reactor-core`

Chapter #4:

# Project Reactor

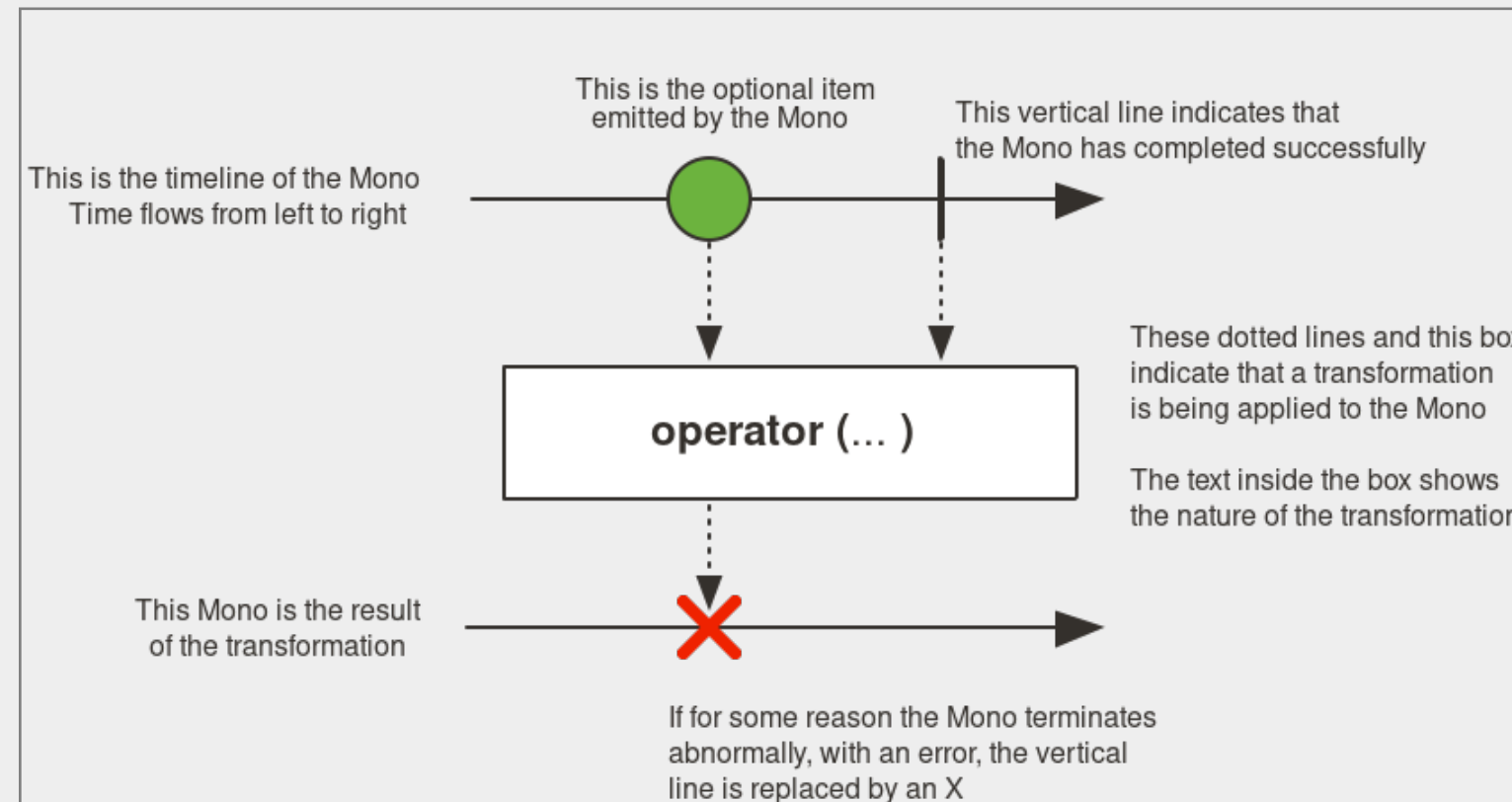
## Project Reactor

“Well-suited for a microservices architecture, Reactor offers backpressure-ready network engines for HTTP (including Websockets), TCP, and UDP.”

“Reactor offers two reactive and composable APIs, contains 2 publishers: Flux [N] and Mono [0|1], which extensively implement Reactive Extensions.”

— Reactor website

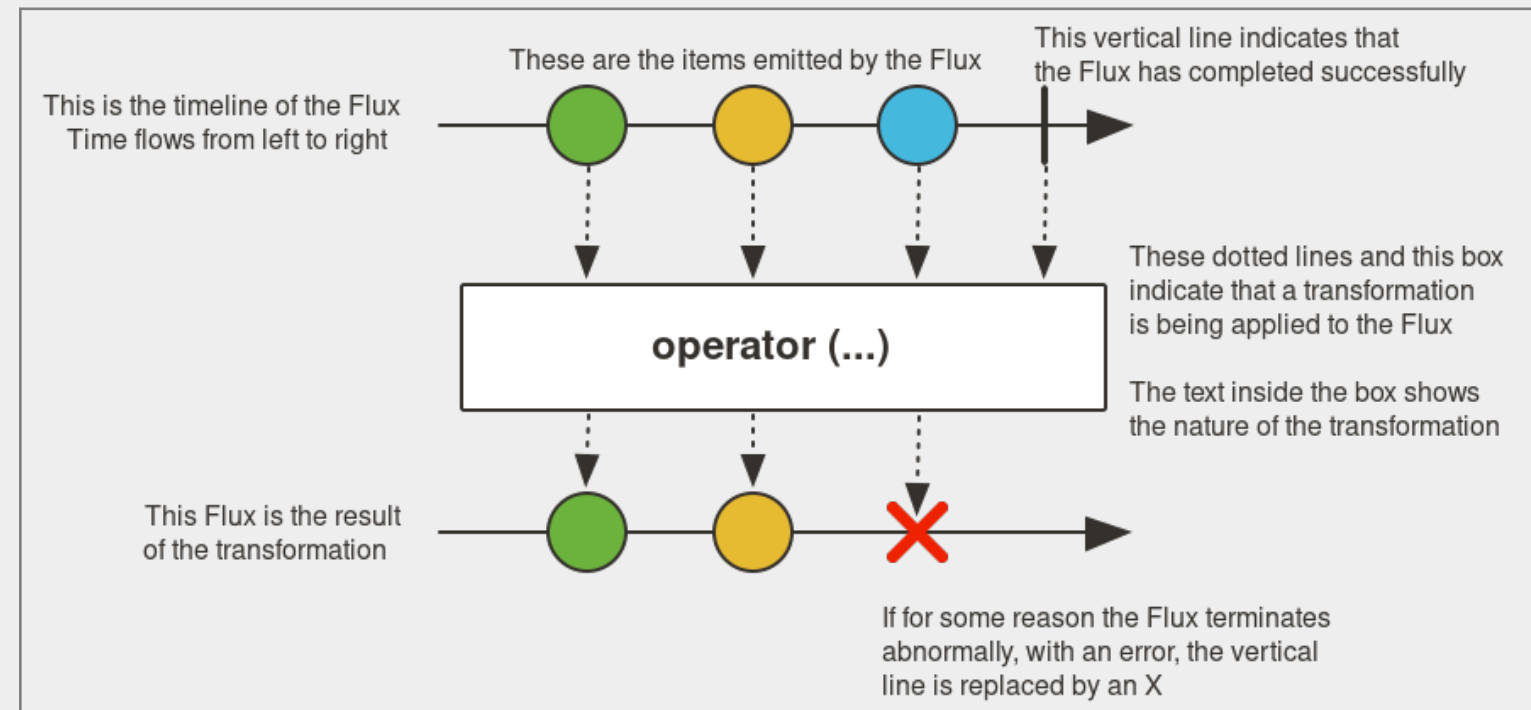
Mono, publisher with asynchronous 0–1 result.





```
class MonoExample {  
    public static void main(String[] args) {  
        Mono<String> noData = Mono.empty();  
        Mono<String> data = Mono.just("foo");  
  
    }  
}
```

Flux, publisher with asynchronous sequence of 0–N items.



```
class FluxExample {  
    public static void main(String[] args) {  
        Flux<String> seq1 = Flux.just("foo", "bar", "foobar");  
        List<String> iterable = Arrays.asList("foo", "bar", "foobar");  
        Flux<String> seq2 = Flux.fromIterable(iterable);  
        Flux<Integer> range = Flux.range(1, 25);  
    }  
}
```

# Immutability

```
class ImmutabilityExample {  
    void count() {  
        Flux<String> count = Flux  
            .fromStream(this.returnStream())  
            .take(10)  
            .flatMap(  
                c -> Flux.zip(Mono.just(c), Mono.fromCompletionStage(this.returnCompletableFuture(c)))  
            )  
            .map(tuple -> tuple.getT2() + " #" + tuple.getT1()); // count is not there  
        count.subscribe(System.out::println); // count is running  
    }  
}
```

Threads Sync Streams Reactor

[ Reactor Mono Flux Virtues Other Spring ]

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Declarativity

## Other reactor projects

<https://github.com/reactor/reactor-kafka>

<https://github.com/reactor/reactor-netty>

## Spring Reactive

Spring supports reactive programming using Project Reactor.

Servlet Web -> Reactive Web

JDBC -> R2DBC

Imperative -> Declarative

```
interface UserRepository extends ReactiveRepository {

    Mono<User> findById(Long id);

    Flux<User> findAllByFirstName(String firstname);
}

class Users {

    private final UserRepository repository;

    public Mono<User> user(Long id) {
        return this.repository.findById(id);
    }

    public Mono<User> transform() {
        return this.repository.findById(1L)
            .flatMap(
                user -> {
                    user.setInfo(new UserInfo("Palo Alto/CA", "Safari", "h1alexbel/transformed"));
                    return Mono.just(user);
                }
            );
    }
}
```



```
@Configuration
@RequiredArgsConstructor
class UserRoutes {

    private final Users user;

    @Bean
    public RouterFunction<ServerResponse> user() {
        return RouterFunctions.route()
            .GET("/api/v1/users/{id}",
                req ->
                    ServerResponse.ok().body(
                        this.users.findById(req.pathVariable("id")), User.class
                    )
            ).build();
    }
}
```