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The Next Generation of Machine Learning on Apache Spark

PyData Bratislava
Bratislava, May 29, 2018

Who am I

- Senior Software engineer at H2O.ai - Core Sparkling Water
- Finished Master’s at Charles Uni in Prague
- Implemented high-performance cluster monitoring tool for JVM based languages (JNI, JVMTI, instrumentation)
- Climbing & Tea lover, (doesn’t mean I don’t like beer!)

H_2O Products

H_2O.ai

In-Memory, Distributed Machine Learning Algorithms with H2O Flow GUI

Spark + H_2O SPARKLING WATER

H2O AI Open Source Engine Integration with Spark

H_2O4GPU

Lightning Fast machine learning on GPUs

DRIVERLESSAI

Automatic feature engineering, machine learning and interpretability

Steam

Secure multi-tenant H2O clusters

Distributed Sparkling Team

- Michal - Mt. View, CA
- Kuba - Prague, CZ

H2O+Spark = Sparkling Water

H_2O.ai

Machine Intelligence

Sparkling Water

- Transparent integration of H2O with Spark ecosystem - MLlib and H2O side-by-side
- Transparent use of H2O data structures and algorithms with Spark API
- Platform for building Smarter Applications
- Excels in existing Spark workflows requiring advanced Machine Learning algorithms

Functionality missing in H2O can be replaced by Spark and vice versa

Benefits

- Additional algorithms
  - NLP
- Powerful data munging
- ML Pipelines

- Advanced algorithms
  - speed v. accuracy
  - advanced parameters
- Fully distributed and parallelised
- Graphical environment
- R/Python interface

How to use Sparkling Water?

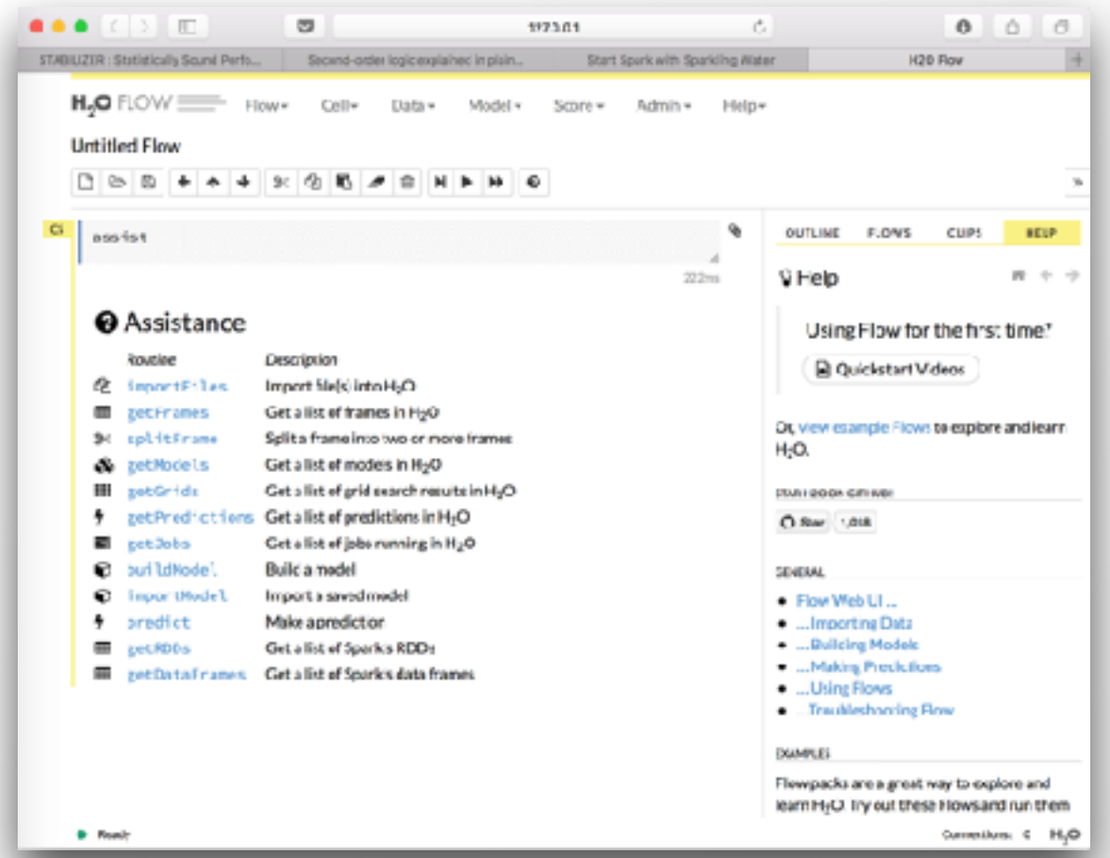
H_2O.ai

Machine Intelligence

Start spark with Sparkling Water

start.sh — Raw

```
$SPARK_HOME/bin/spark-submit \
--class water.SparklingWaterDriver \
--packages ai.h2o:sparkling-water-examples_2.10:1.6.3 \
--executor-memory=6g \
--driver-class-path scalastyle.jar /dev/null
```

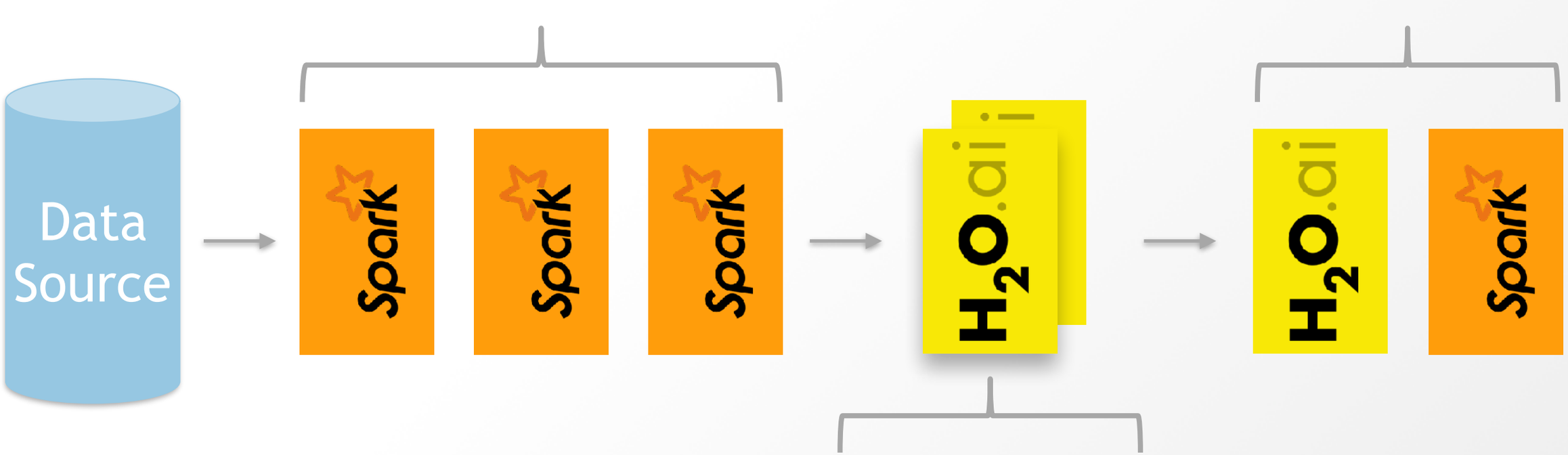


Model Building

Data munging

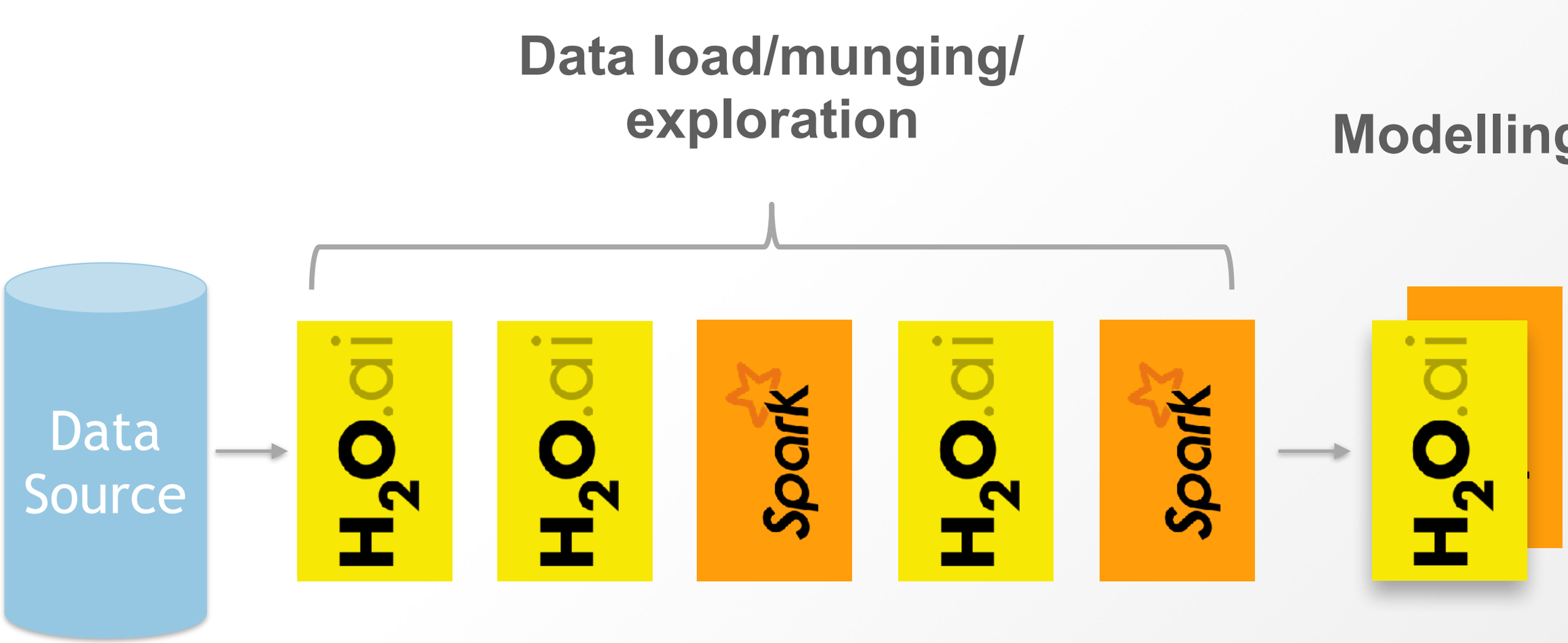
Modelling

Prediction processing

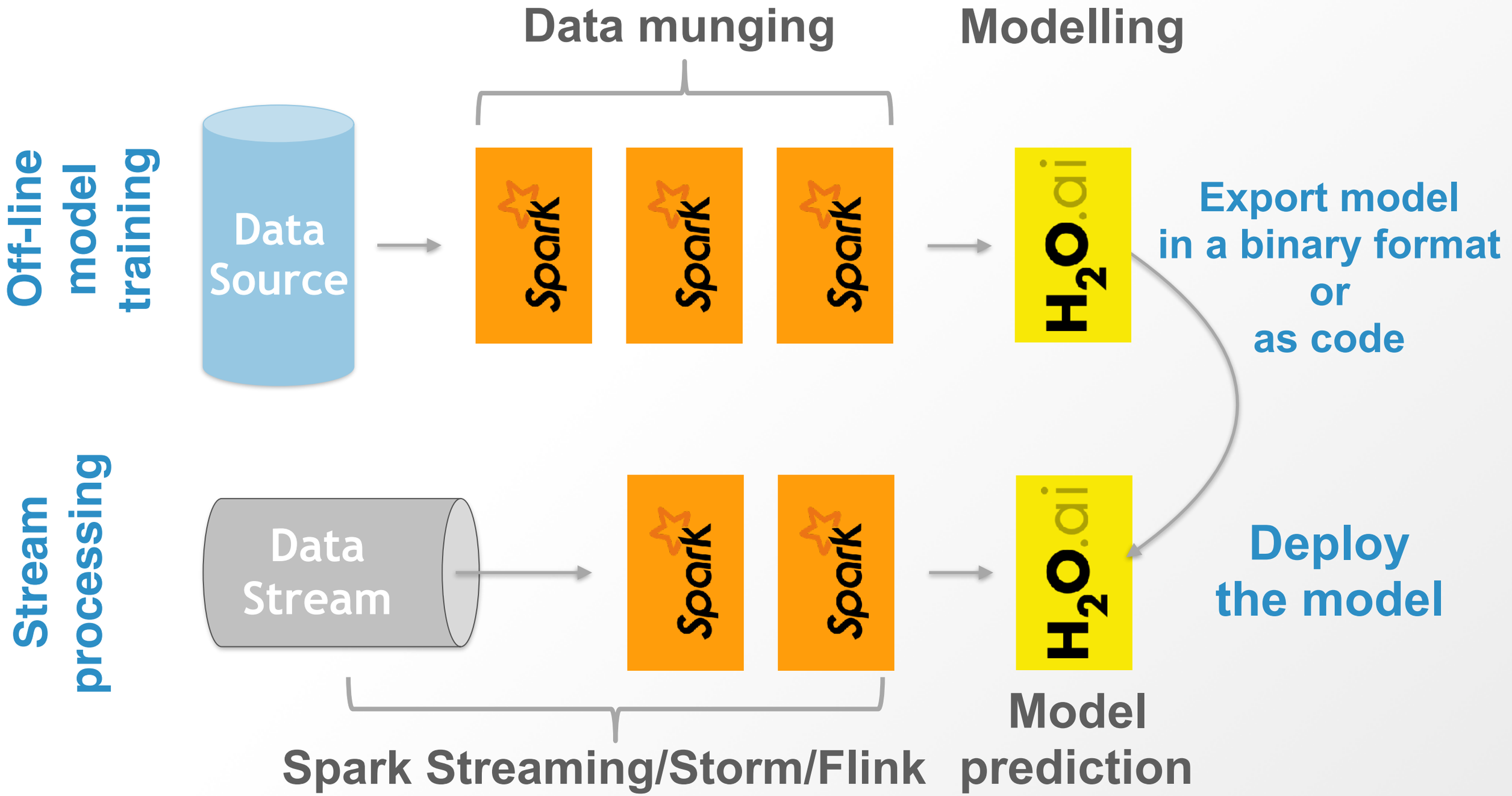


Deep Learning, GBM
DRF, GLM, GLRM
K-Means, PCA
CoxPH, Ensembles

Data Munging



Stream Processing



Scoring

- POJO
  - Plain Old Java Object
- MOJO
  - Model Object Optimised
- No runtime dependency on H2O framework

Features

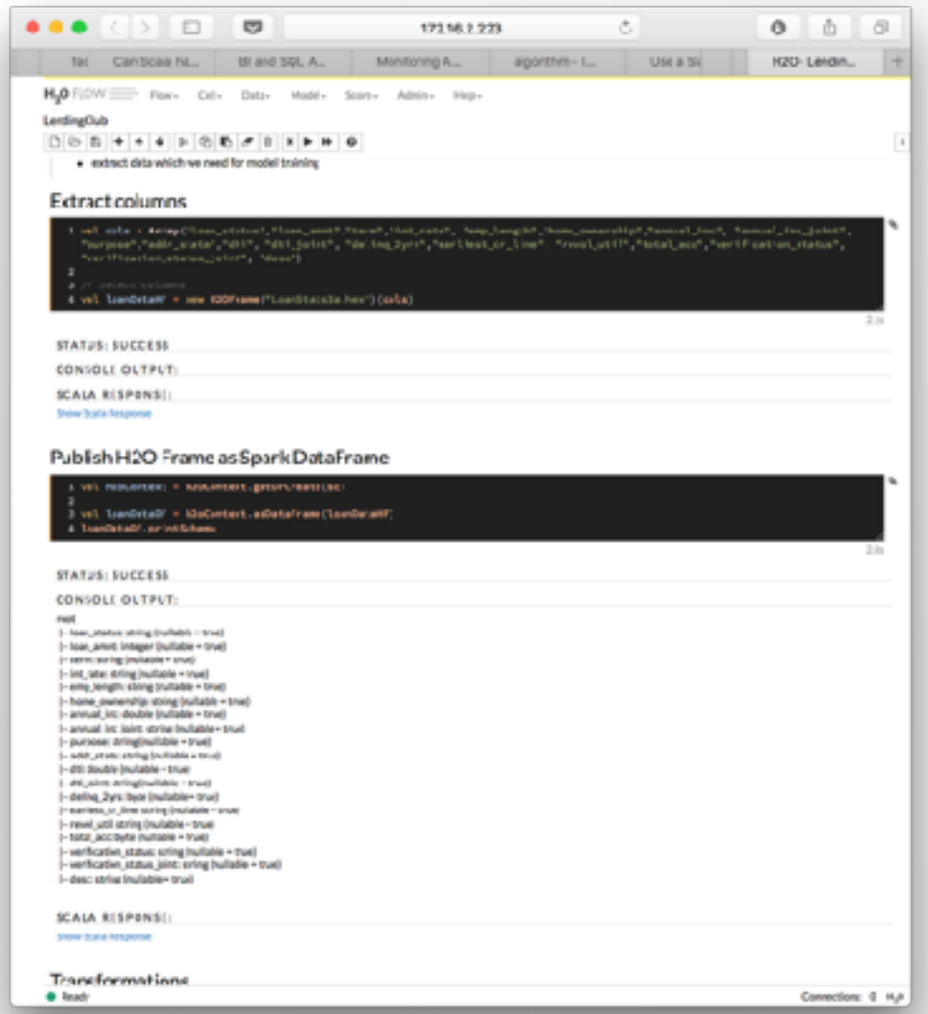
Overview

H_2O.ai

Machine Intelligence

Scala code in H2O Flow

- New type of cell
- Access Spark from Flow UI
- Experimenting made easy



H2O Frame as Spark's Datasource

- Use native Spark API to load and save data
- Spark can optimise the queries when loading data from H2O Frame
- Use of Spark query optimiser

Machine learning pipelines

- Wrap our algorithms as Transformers and Estimators
- Support for embedding them into Spark ML Pipelines
- Can serialise fitted/unfitted pipelines
- Unified API => Arguments are set in the same way for Spark and H2O Models
- Integration with Mojo pipelines

PySparkling made easy

- PySparkling is on PyPi
- Contains all H2O and Sparkling Water dependencies, no need to worry about them
- Just add in on your Python path and that's it
- Correctly specifies dependency on PySpark

RSparkling

- Sparkling Water for R
- Based on Sparklyr package
- Independent on Spark and Sparkling Water version

And others!

- Support for Datasets
- Zeppelin notebook support
- XGBoost Support (local mode so far)
- Support for high-cardinality fast joins
- Secure Communication - SSL
- Support for Sparse Data conversions
- Bug fixes..

Coming features

- Integration with Steam
- More advanced pipelines with MOJOs
- …

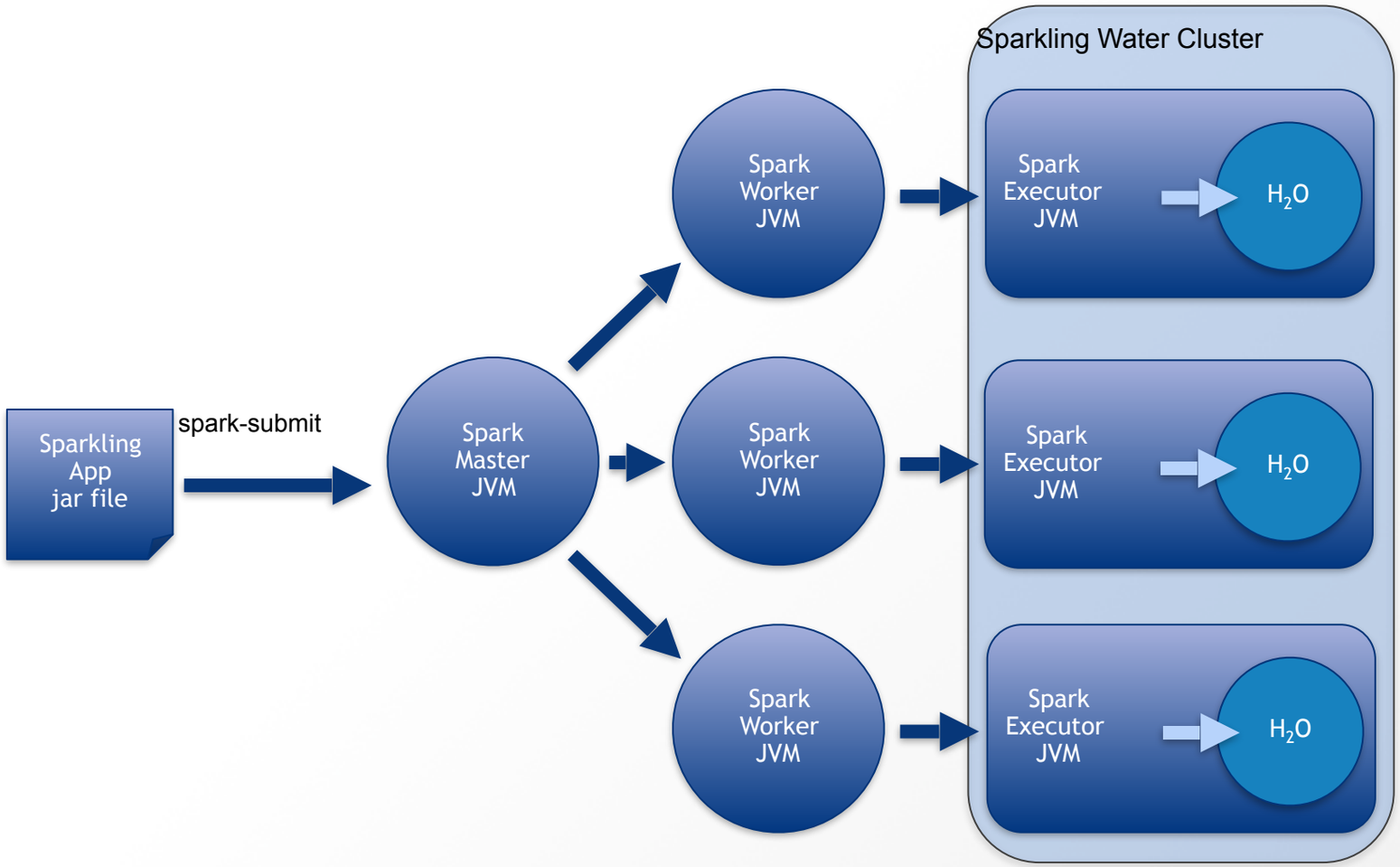
What is inside?

Two Backends

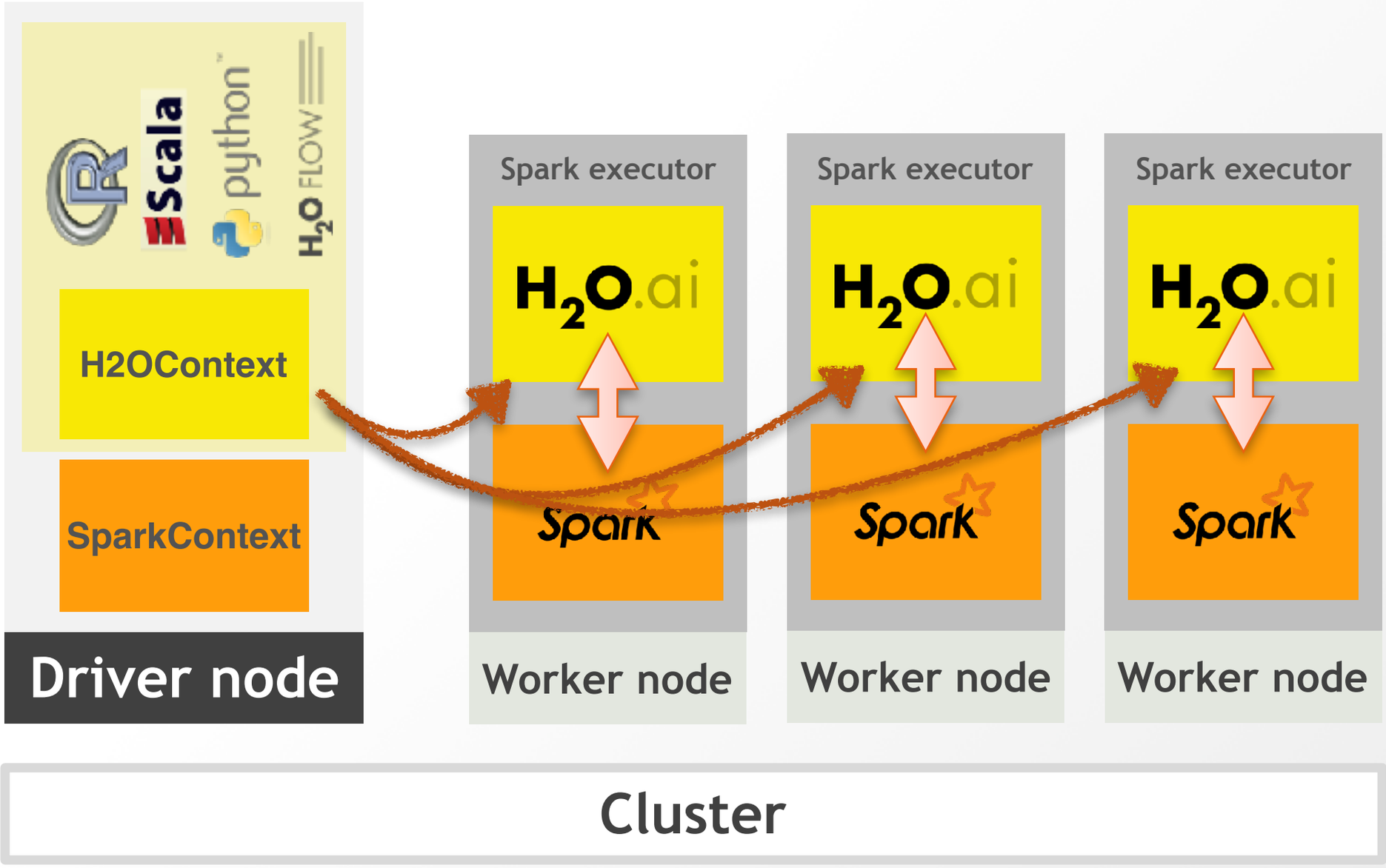
- Sparkling Water has two backends
  - External
  - Internal
- The backend determines where H2O cluster is located
- Each backend is good for different use-cases

Internal Backend

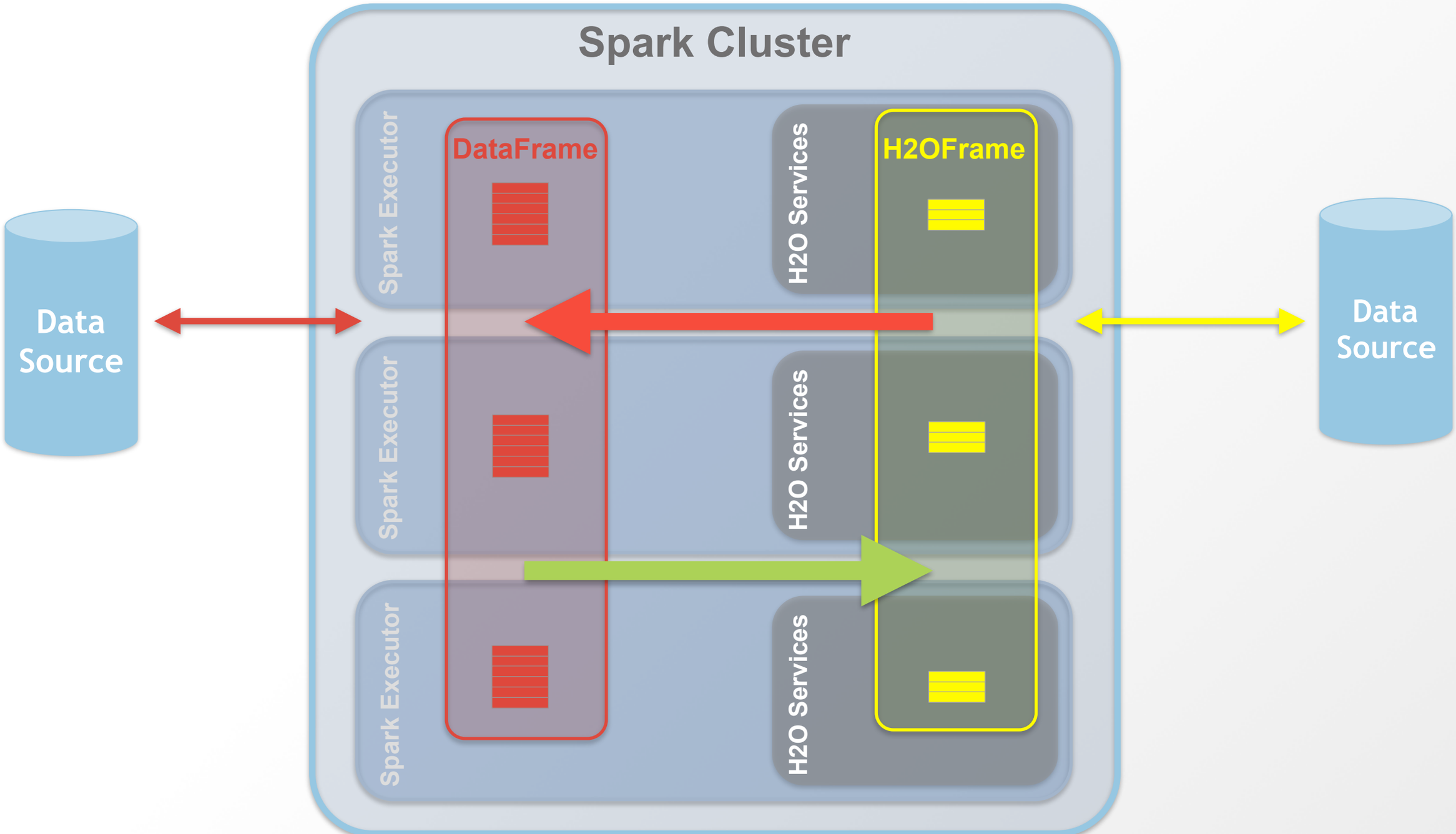
Sparkling Water Internal Backend



Internal Backend



Data Transfers



Pros & Cons

- Advantages
  - Easy to configure
  - Faster (no need to send data to different cluster)
- Disadvantages
  - Spark kills or joins new executor => H2O goes down
  - No way how to discover all executors

External Backend

Overview

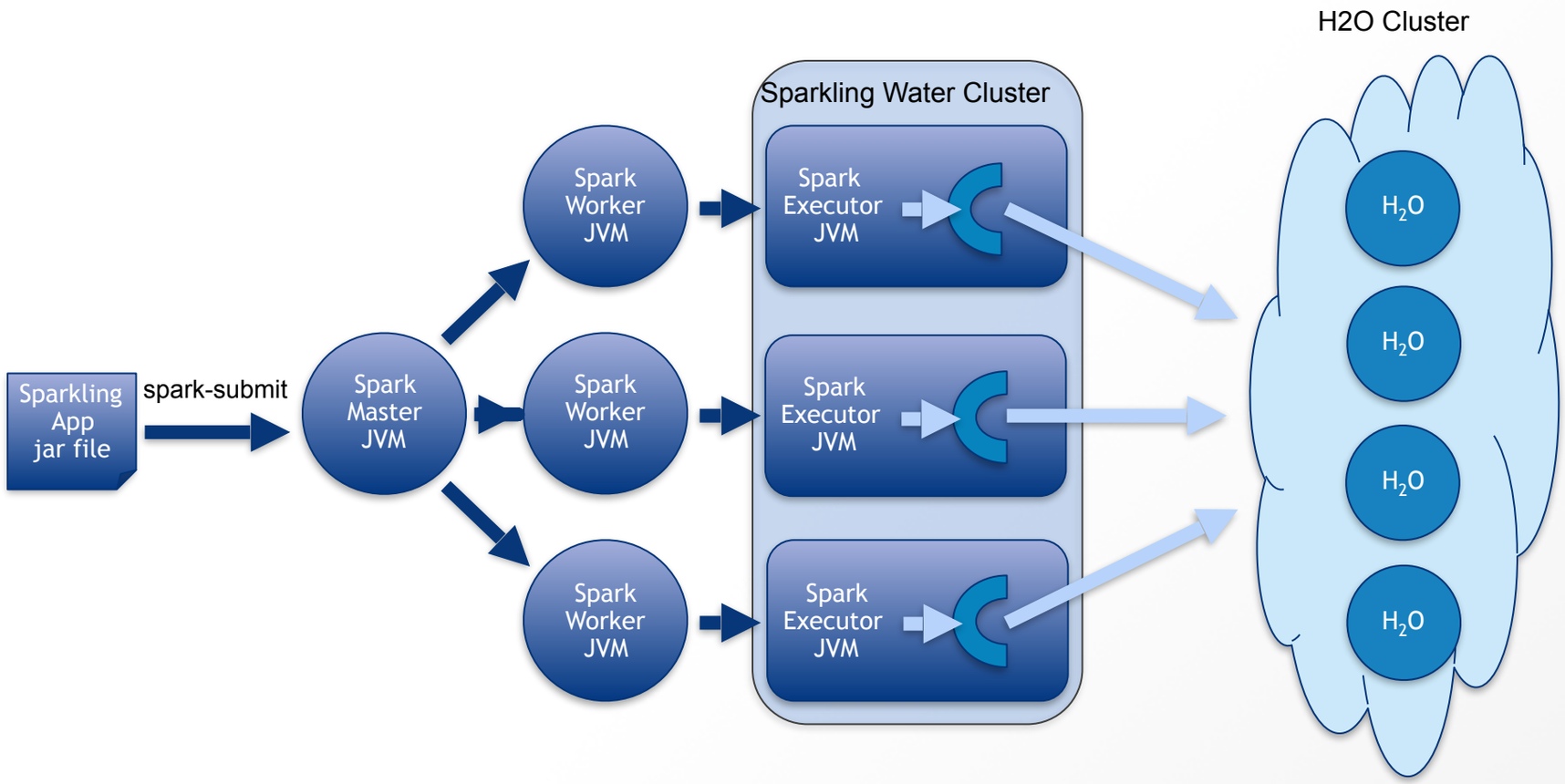
- Sparkling Water is using external H2O cluster instead of starting H2O in each executor
- Spark executors can come and go and H2O won't be affected
- Start H2O cluster on YARN automatically

Separation Approach

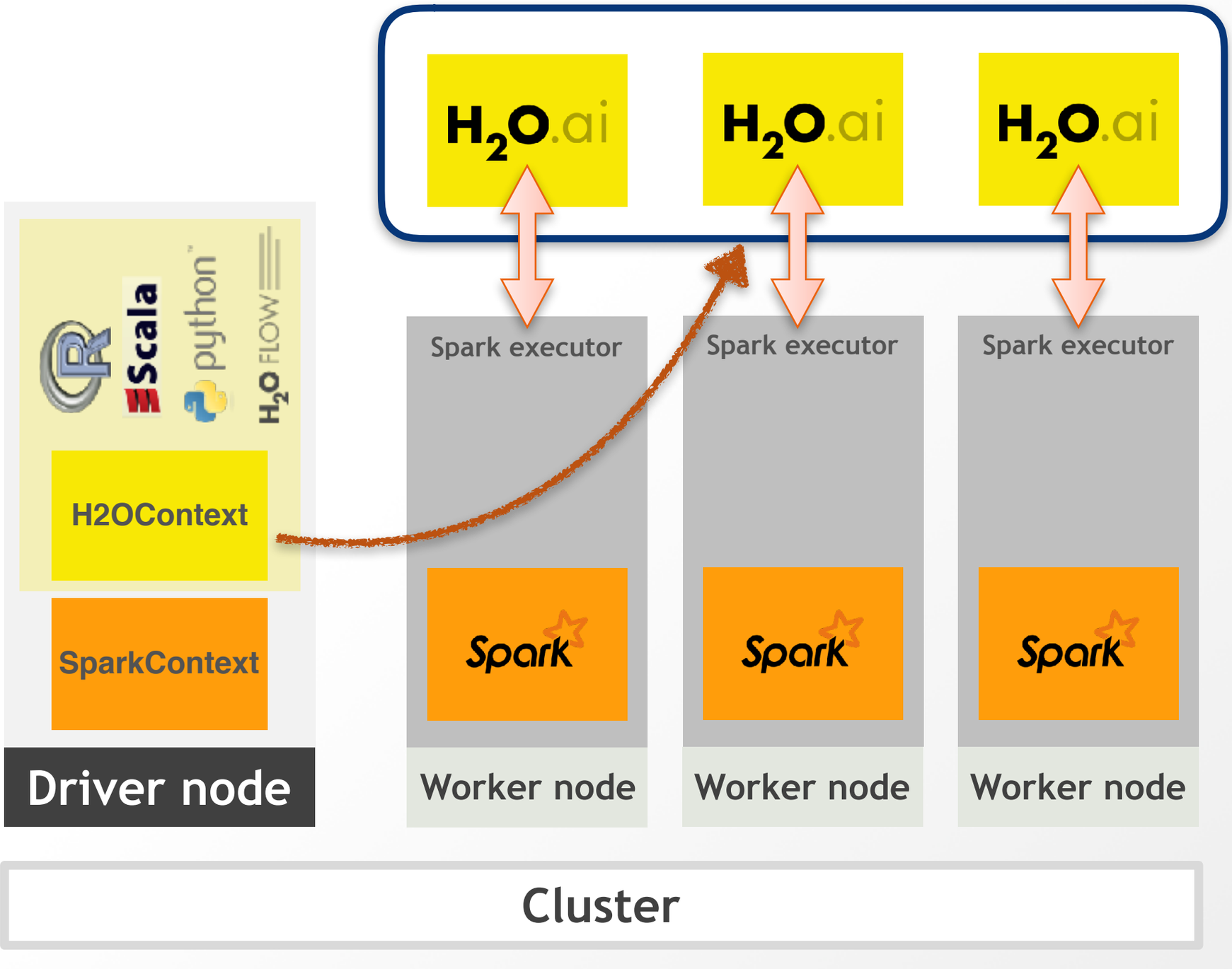
- **Separating Spark and H2O**
  - But preserving same API:
    val h2oContext = H2OContext.getOrCreate("http://h2o:54321/)

- Spark and H2O can be submitted as Yarn job and controlled in separation
  - But H2O still needs non-elastic environment (H2O itself does not implement HA yet)

Sparkling Water External Backend



External Backend



Pros & Cons

- **Advantages**
  - H2O does not crash when Spark executor goes down
  - Better resource management since resources can be planned per tool

- **Disadvantages**
  - Transfer overhead between Spark and H2O processes
    - under measurement with cooperation of a customer

Modes

- **Auto Start mode**
  - Start h2o cluster automatically on YARN
- **Manual Start Mode**
  - User is responsible for starting the cluster manually

Demo Time

Upcoming Events

- **Productionizing H2O Models with Apache Spark**

More Info

- Documentation: http://docs.h2o.ai
- Tutorials: https://github.com/h2oai/h2o-tutorials
- Slidedecks: https://github.com/h2oai/h2o-meetups
- Videos: https://www.youtube.com/user/0xdata
- Events & Meetups: http://h2o.ai/events
- Stack Overflow: https://stackoverflow.com/tags/sparkling-water
- Google Group: https://tinyurl.com/h2ostream
- Gitter: http://gitter.im/h2oai/sparkling-water

H2O.ai

Thank you!

Sparkling Water is open-source ML application platform combining power of Spark and H2O

Learn more at h2o.ai
Follow us at @h2oai
PS: We are hiring!