

Testing Practices



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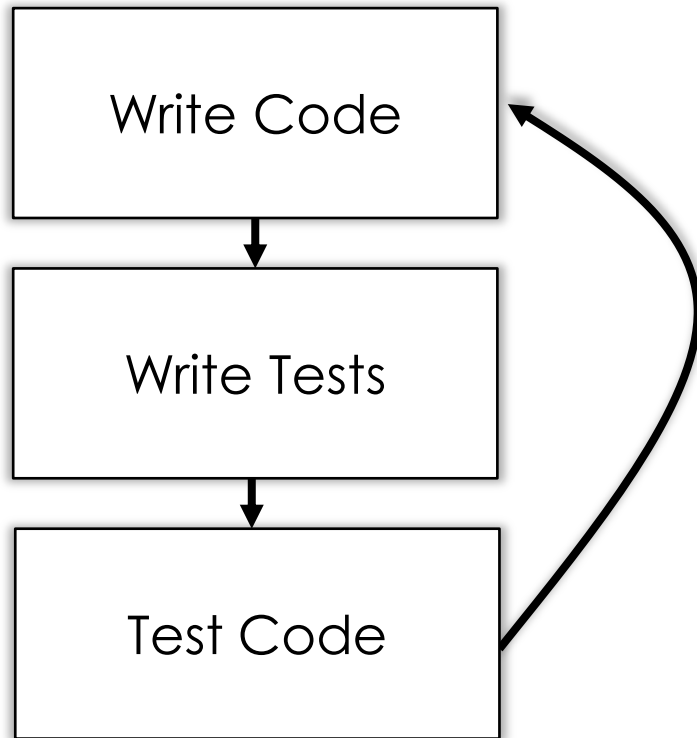


By the end of this video you will be able to...

- Describe different testing practices
- Compare advantages in testing methodologies

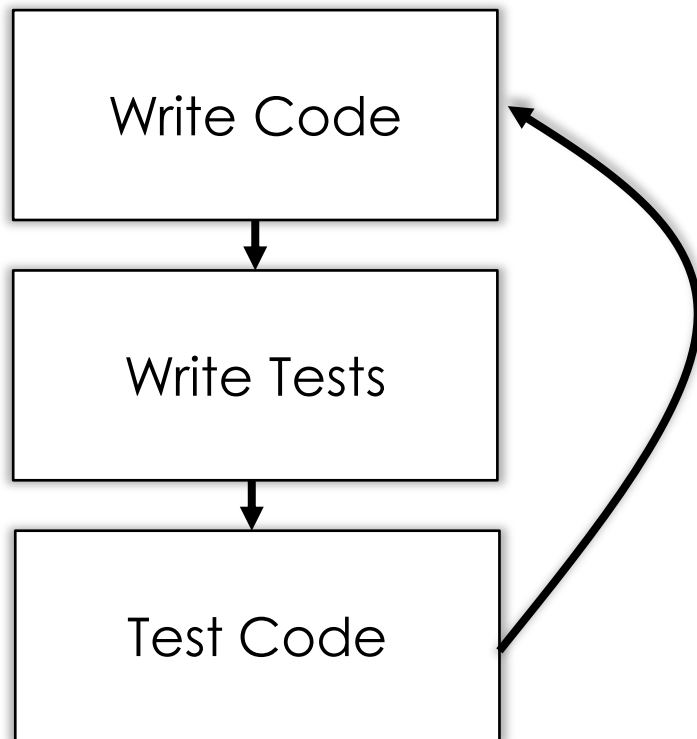
Standard Development

Standard Cycle



Standard Development

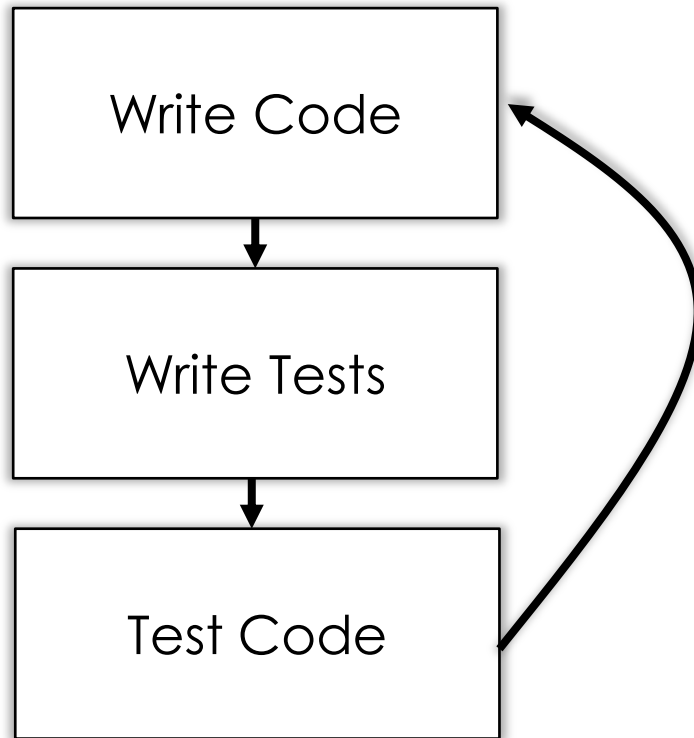
Standard Cycle



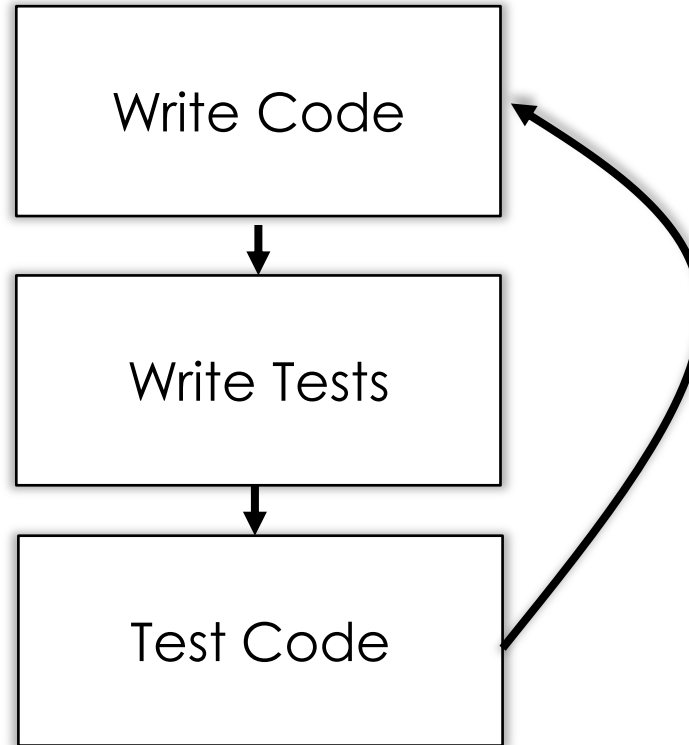
**How can you
write code if
you don't know
how it will be
tested?**

Test Driven Development

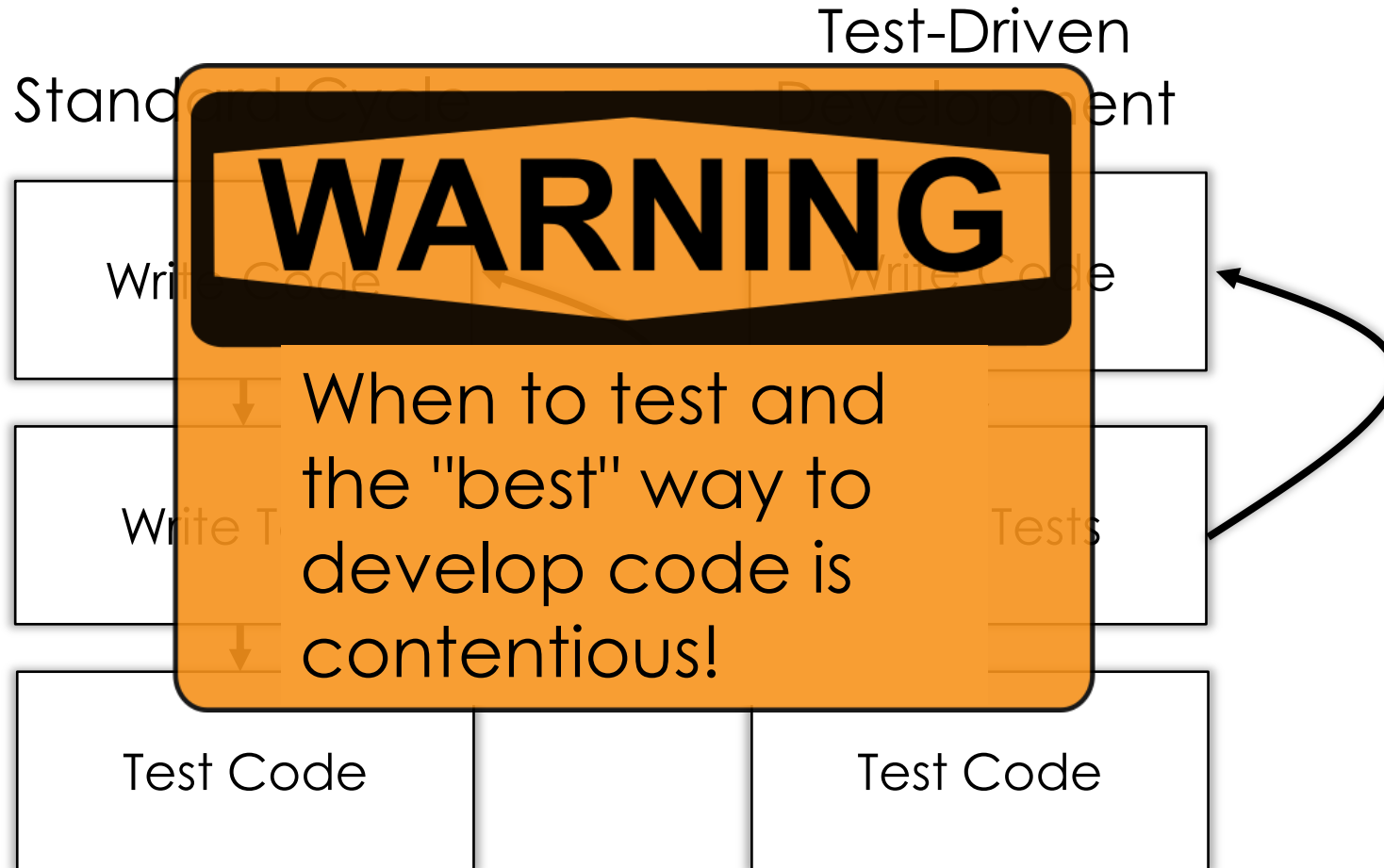
Standard Cycle



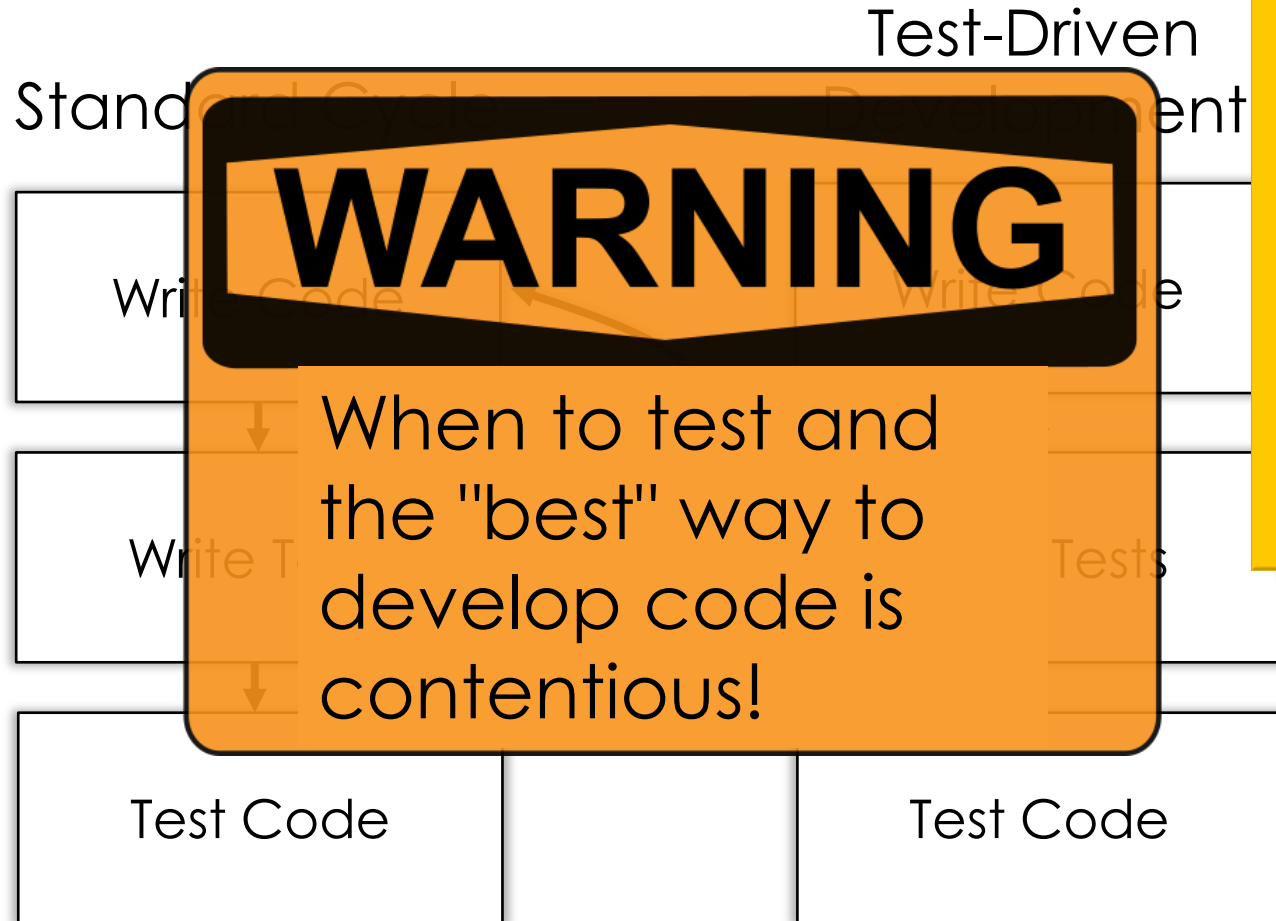
Test-Driven
Development



Test Driven Development



Test Driven Development



Nearly everyone agrees, don't wait till the end to test!

Two Testing Styles

Black Box
Testing

**Only tests
through the
interface**

Two Testing Styles

Black Box
Testing

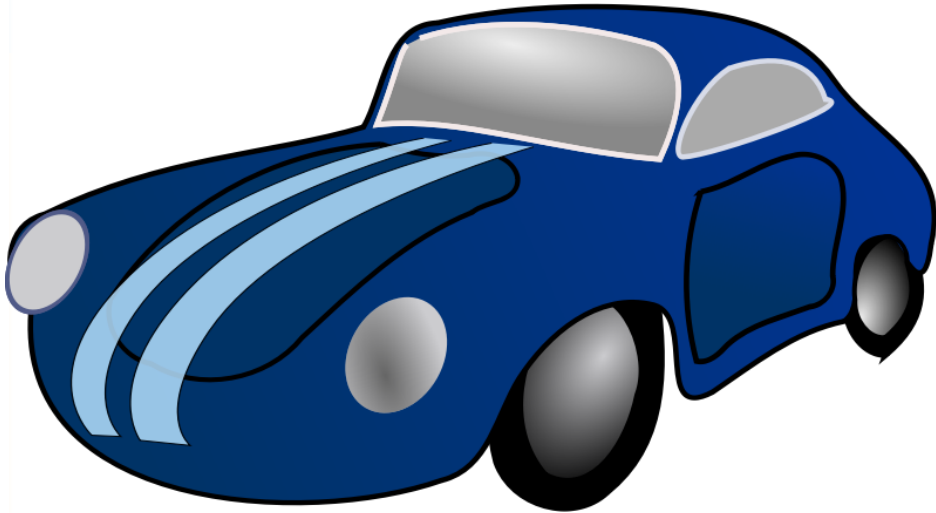
**Only tests
through the
interface**

Clear Box
Testing

**Tests which know
about the
implementation**

Testing Styles:

Two sides of abstraction barrier



**Test Interface:
Black Box**

Abstraction Barrier
sets the rules of interaction



**Test Implementation:
Clear-Box**

Both have advantages

A black square box with the text "Black Box Testing" in white.

Black Box
Testing

A light gray square box with the text "Clear Box Testing" in black.

Clear Box
Testing

Which of the following are advantages for black box testing <select all>?

- A. Is often more representative of user use of code
- B. Is easier to write by someone unfamiliar with the implementation
- C. Is more knowledgeable of potential corner cases which might cause incorrect behavior

Both have advantages

Black Box
Testing

Clear Box
Testing

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Black Box
Testing

Clear Box
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Black Box
Testing

Clear Box
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Both have advantages

Black Box
Testing

Clear Box
Testing

Okay, so what
do we test?

Which of the following are advantages
for black box testing <SELECT ALL>?

- A. Is often more representative of user
use of code
- B. Is easier to write by someone
unfamiliar with the implementation
- C. Is more knowledgeable of potential
corner cases which might cause
incorrect behavior



So, what do we test?

Should I test every statement, like this?

```
int a = 5;  
if( a != 5 ) { System.exit(0); }
```


So, what do we test?

Should I test every statement, like this?

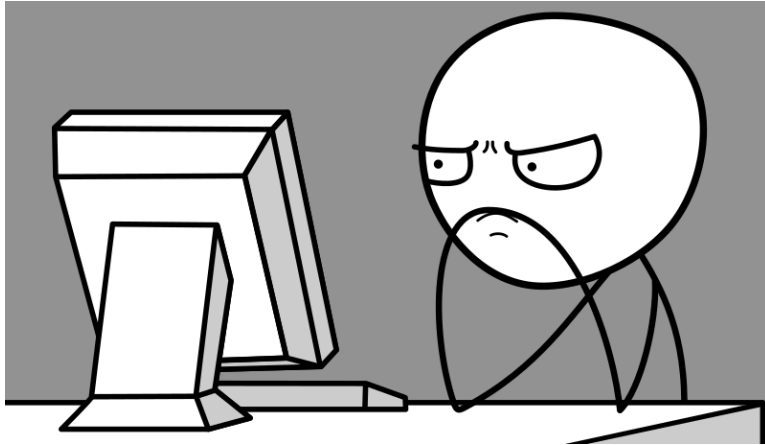


```
int a = 5;  
if( a != 5 ) { System.exit(0); }
```

Way too fine-grain...

So, what do we test?

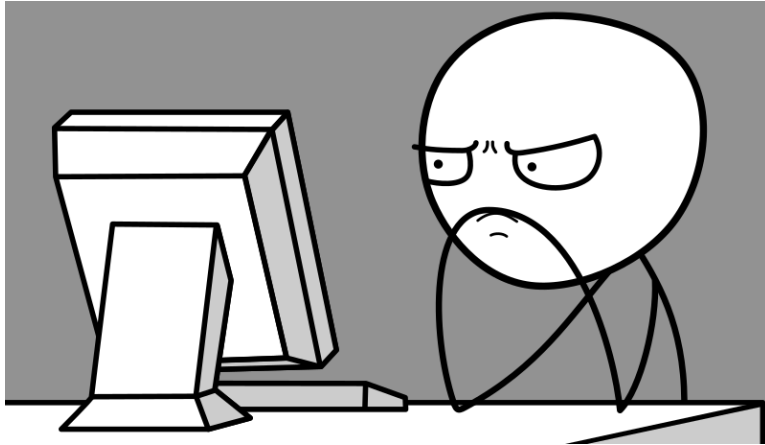
Okay, so should I wait for user alpha testing?



Users

So, what do we test?

Okay, so should I wait for
user alpha testing?



Users

Way too late!!!

So, what do we test?

Okay, so what should I test?

So, what do we test?

Okay, so what should I test?

Usually – methods.

So, what do we test?

Okay, so what should I test?

Usually – methods.

Unit Testing!



So, how do we test?

So, how do we test?



<http://junit.org/>

So, how do we test?

The logo for JUnit, featuring a large green 'J' and a large red 'U' followed by the word 'nit' in a smaller red serif font.

JUnit

Allows us to write
and run unit tests.

So, how do we test?

The JUnit logo, featuring a large green 'J' followed by 'Unit' in red.

Allows us to write
and run unit tests.

**More on JUnit in
Eclipse in the Support
Video**