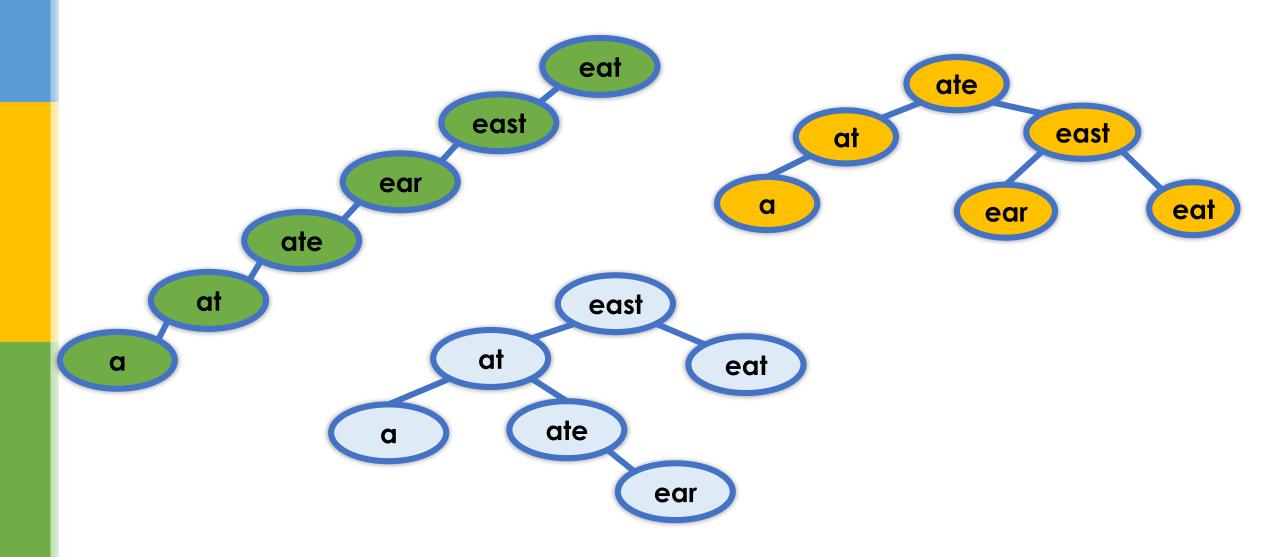
Binary Search Trees

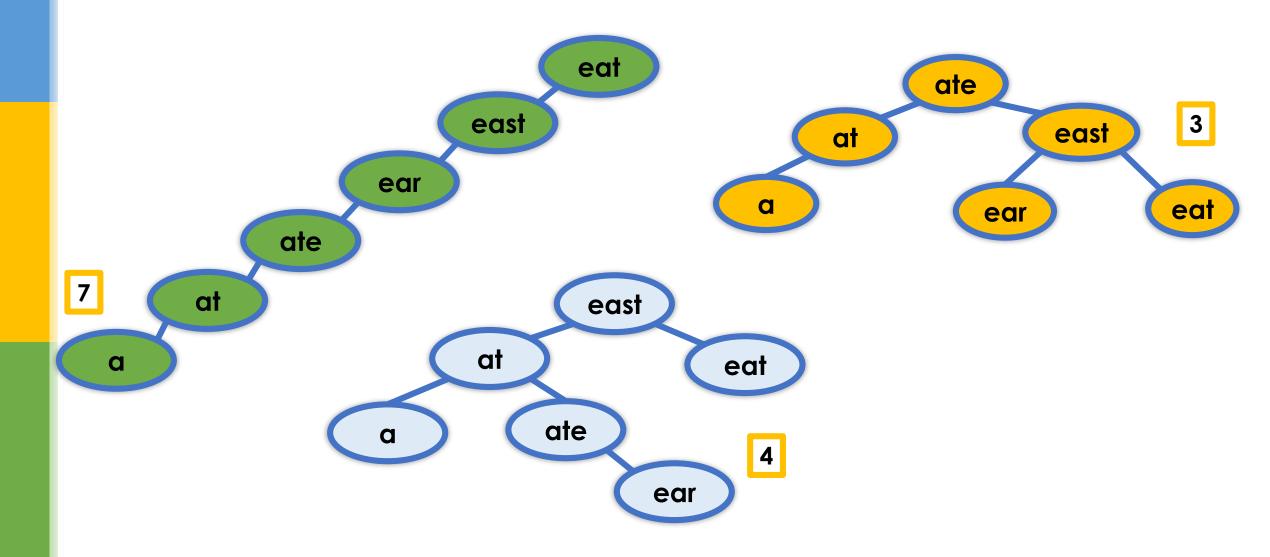
Performance



Max distance until leaf?

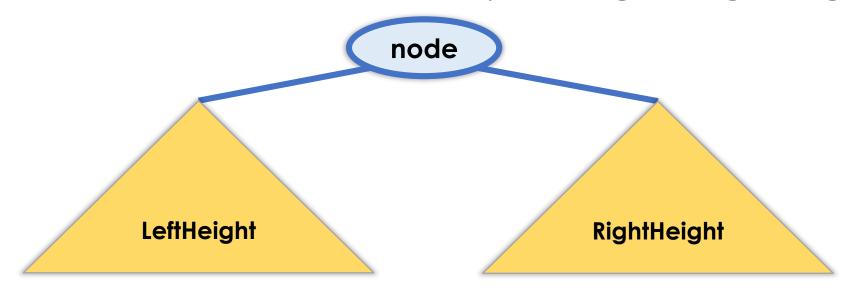


Max distance until leaf?

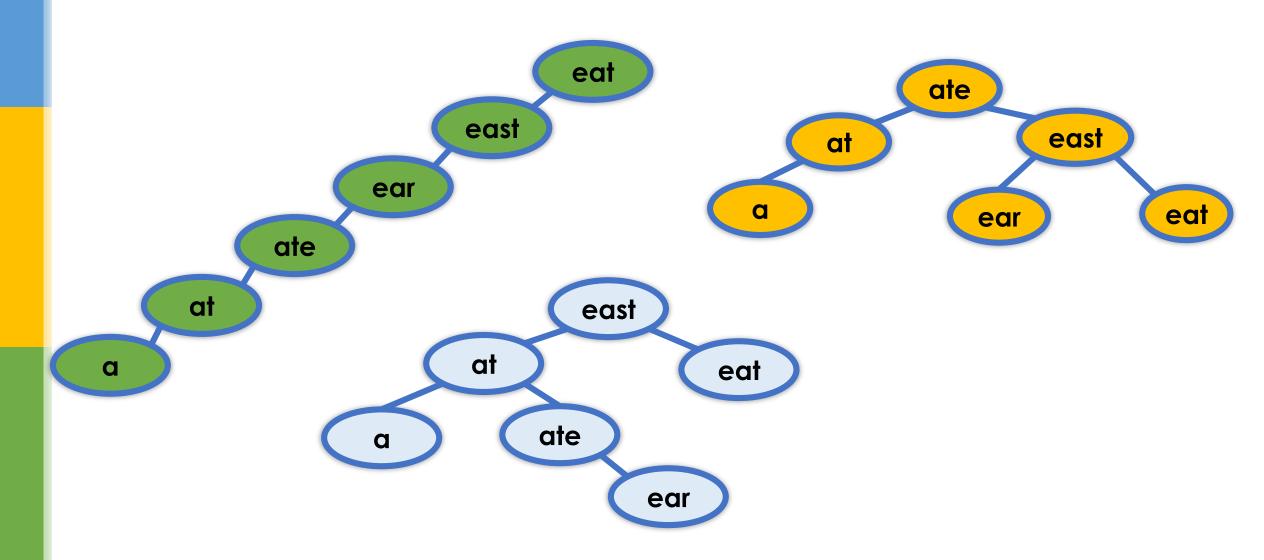


Balanced BST

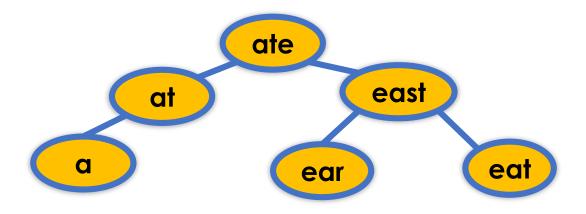
| LeftHeight - RightHeight | <=1



Balanced BST IVQ: which are?

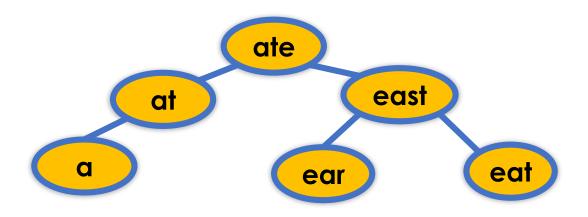


Balanced BST



Balanced BST

height ≈ log(n)



isWord(String wordToFind)

	Best case	Average case	Worst case
Linked List	O(1)	O(n)	O(n)
BST	O(1)	O(log n)	O(n)
Balanced BST	O(1)	O(log n)	O(log n)

isWord(String wordToFind)

	Best case	Average case	Worst case
Linked List	O(1)	O(n)	O(n)
BST	O(1)	O(log n)	O(n)*
Balanced BST	0(1)	O(log n)	O(log n)

^{*} Especially if insert to BST in order!

isWord(String wordToFind)

	Best case	Average case	Worst case
Linked List	O(1)	O(n)	O(n)
BST	O(1)	O(log n)	O(n)
Balanced BST	O(1)	O(log n)	O(log n)

How to keep balanced? TreeSet in Java API

Thought question

- What's the performance of other operations?
 - isWord()
 - addWord()