Algorithm performance

Searching analysis



By the end of this video you will be able to...

- State and justify the asymptotic performance for
 - linear search,
 - binary search

in the best case and in the worst case

	Best case	Worst case
Linear Search		
Binary Search*		

^{*} Assuming data is sorted

Start at the first **index** in the array

while index < length of the array:
if toFind matches current value,
return true
increment index by 1

```
Start at the first index in the array

while index

E.g. hasLetter (String word, char letter)

Lorement index by 1
```

	Best case	Worst case
Linear Search	O(1)	
Binary Search*		

^{*} Assuming data is sorted

	Best case	Worst case
Linear Search	O(1)	
Binary Search*		

^{*} Assuming data is sorted

```
Start at the first index in the array

while index

E.g. hasLetter (String word, char letter)

Lorement index by 1
```

	Best case	Worst case
Linear Search	O(1)	O(n)
Binary Search*		

^{*} Assuming data is sorted

	Best case	Worst case
Linear Search	O(1)	O(n)
Binary Search*		

^{*} Assuming data is sorted

Initialize low = 0, high = length of list

```
while low <= high:
    mid = (high+low)/2
    if toFind matches value at mid,
        return true
    if toFind < value at mid
        high = mid-1
    else low = mid+1</pre>
```

Initialize low = 0, high = length of list

```
while low <= high:
    mid = (high+low)/2
    if toFind matches value at mid,
        return true
    if toFind < value at mid
        high = mid-1
    else low = mid+1</pre>
```

Initialize low = 0, high = length of list

```
while low <= high:
    mid = (high+low)/2
    if toFind matches value at mid,
        return true

if toFind < value at mid
        high = mid-1
    else low = mid+1</pre>
```

	Best case	Worst case
Linear Search	O(1)	O(n)
Binary Search*	O(1)	

^{*} Assuming data is sorted

	Best case	Worst case
Linear Search	O(1)	O(n)
Binary Search*	O(1)	

^{*} Assuming data is sorted

Worst case: don't find!

Initialize low = 0, high = length of list

```
while low <= high:
    mid = (high+low)/2
    if toFind matches value at mid,
        return true
    if toFind < value at mid
        high = mid-1
    else low = mid+1</pre>
```

Worst case: don't find!

Initialize low = 0, high = length of list

```
while low <= high:
    mid = (high+low)/2
    if toFind matches value at mid,
        return true

If toFind < value at mid
        high = mid-1
    else low = mid+1</pre>
```

Worst case: don't find!

Initialize low = 0, high = length of list

```
while low <= high:
    mid = (high+low)/2
    if toFind matches value at mid,
        return true

If toFind < value at mid
    high = mid-1
    else low = mid+1

# times to half size?</pre>
```

	Best case	Worst case
Linear Search	O(1)	O(n)
Binary Search*	O(1)	O(log n)

^{*} Assuming data is sorted

	Best case	Worst case
Linear Search	O(1)	O(n)
Binary Search*	O(1)	O(log n)

^{*} Assuming data is sorted