Linked List Implementation: Concept Challenge 2

Concept Challenge: Procedure

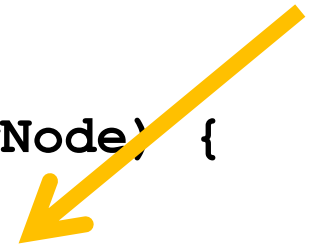
- **Pause** Try to solve the problem yourself
- **Discuss** with other learners (if you can)
- **Watch** the UC San Diego learners video
- **Answer** the question again
- **Confirm** your understanding with our explanation

```
class SLLNode<E> {
  SLLNode<E> next;
  E data;

  public SLLNode() {
    this.next = null;
    this.data = null;
  }
  public SLLNode(E theData) {
    this.data = theData;
  }
  public SLLNode(E theData,
                 SLLNode<E> prevNode) {
    this(theData);
    this.next = prevNode.next;
    prevNode.next = this;
  }
}
```

```
public static void main(String[] args)
{
  SLLNode<Integer> n0 =
    new SLLNode<Integer>();
  SLLNode<Integer> n1=
    new SLLNode(1,n0);
  SLLNode<Integer> n2 =
    new SLLNode(2,n0);
}
```

What about if we swap these two lines ?



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class SLLNode<E> {
  SLLNode<E> next;
  E data;

  public SLLNode() {
    this.next = null;
    this.data = null;
  }
  public SLLNode(E theData) {
    this.data = theData;
  }
  public SLLNode(E theData,
                 SLLNode<E> prevNode) {
    this(theData);
    prevNode.next = this;
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  }
}
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public static void main(String[] args)
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  SLLNode<Integer> n1=
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  SLLNode<Integer> n2 =
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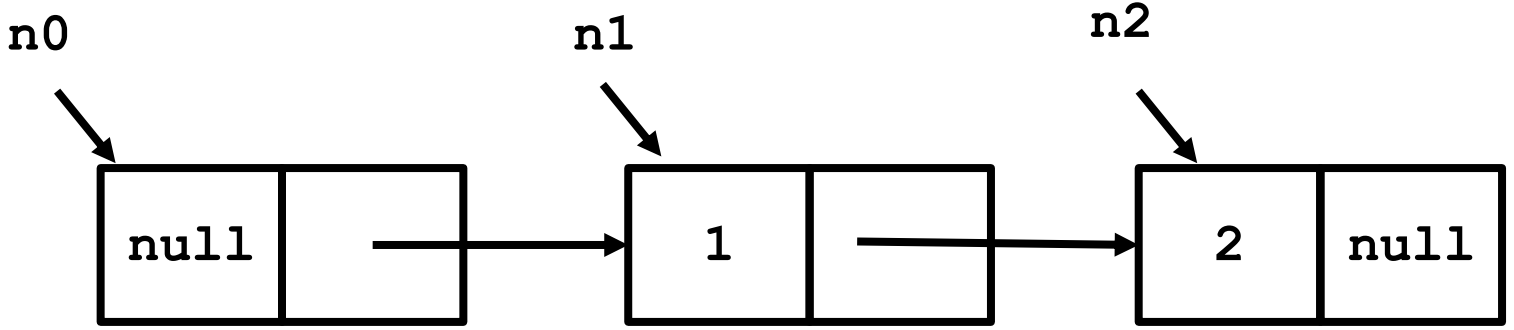
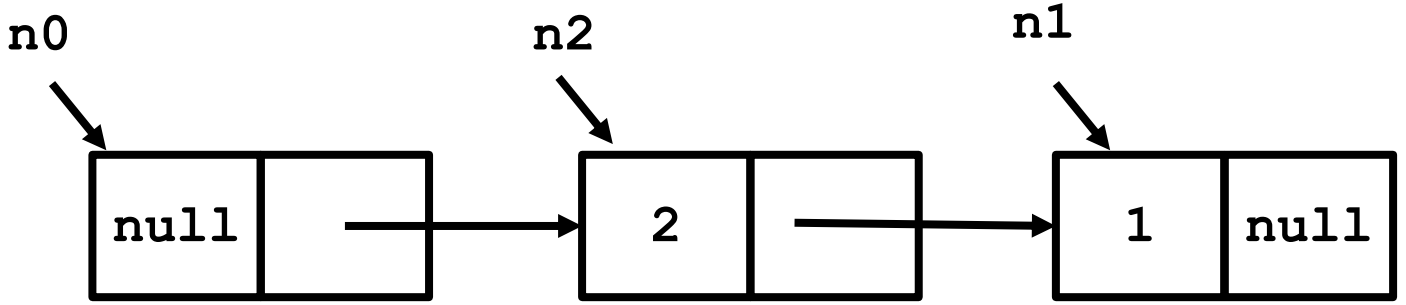
}
```

What does the list of nodes look like after main runs?

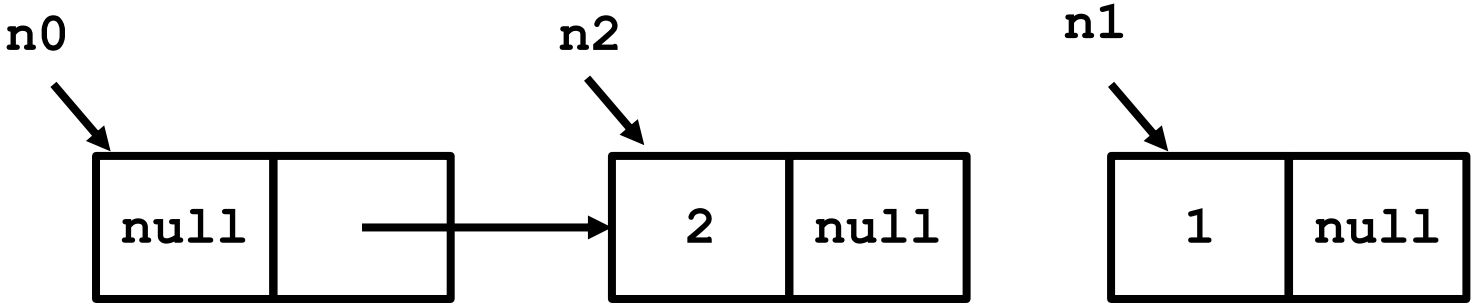
A



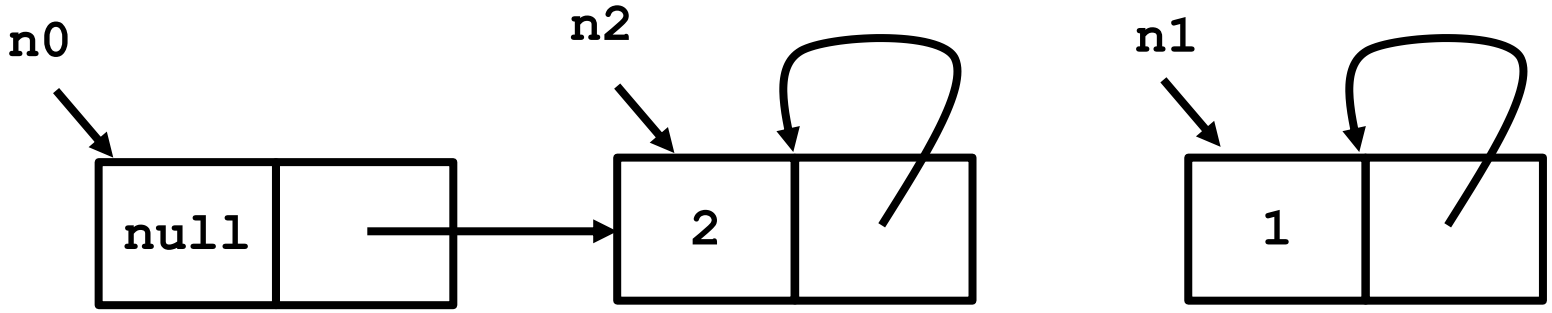
B



C



D



E Null pointer exception

```
class SLLNode<E> {
  SLLNode<E> next;
  E data;

  public SLLNode() {
    this.next = null;
    this.data = null;
  }
  public SLLNode(E theData) {
    this.data = theData;
  }
  public SLLNode(E theData,
                 SLLNode<E> prevNode) {
    this(theData);
    this.next = prevNode.next;
    prevNode.next = this;
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public static void main(String[] args)
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  SLLNode<Integer> n2 =
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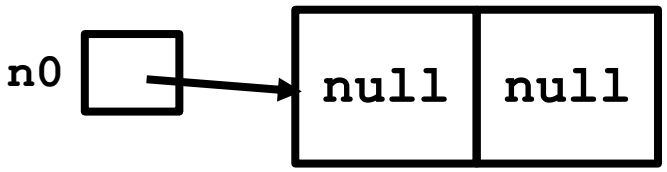
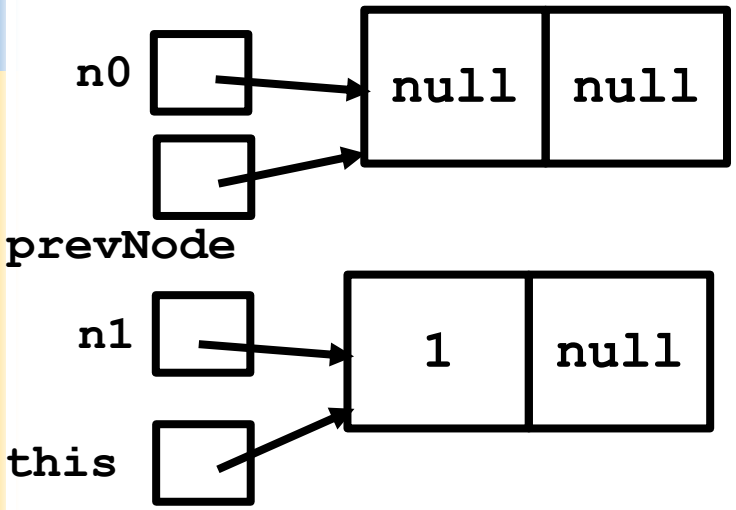
}
```

Step-by-step walkthrough …

```
SLLNode<Integer> n0 = new SLLNode<Integer>();
```



```
SLLNode<Integer> n1 = new SLLNode(1,n0);
```




```
public SLLNode(E theData,
               SLLNode<E> prevNode) {
    this(theData);
    prevNode.next = this;
    this.next = prevNode.next;
  }
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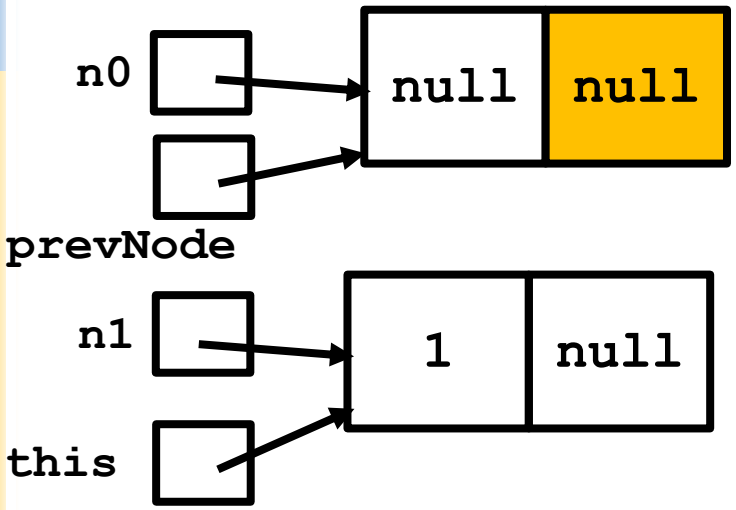


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SLLNode<Integer> n1 = new SLLNode(1,n0);
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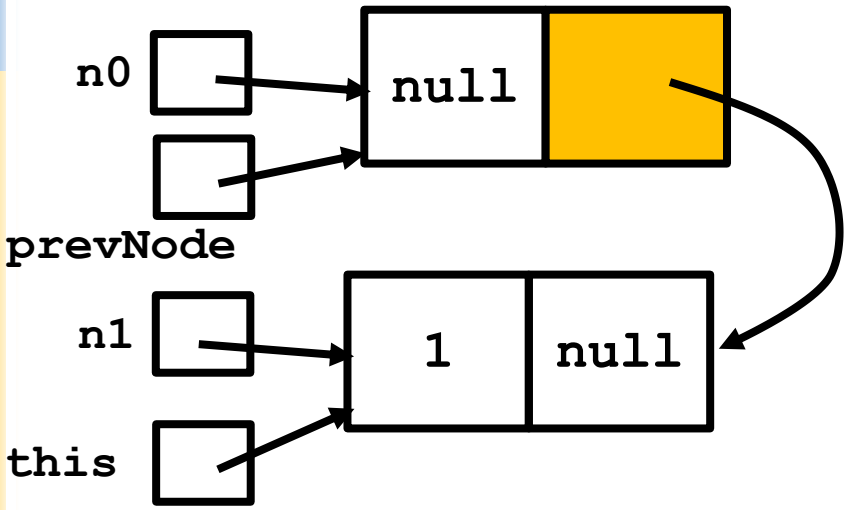


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    prevNode.next = this;
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SLLNode<Integer> n1 = new SLLNode(1,n0);
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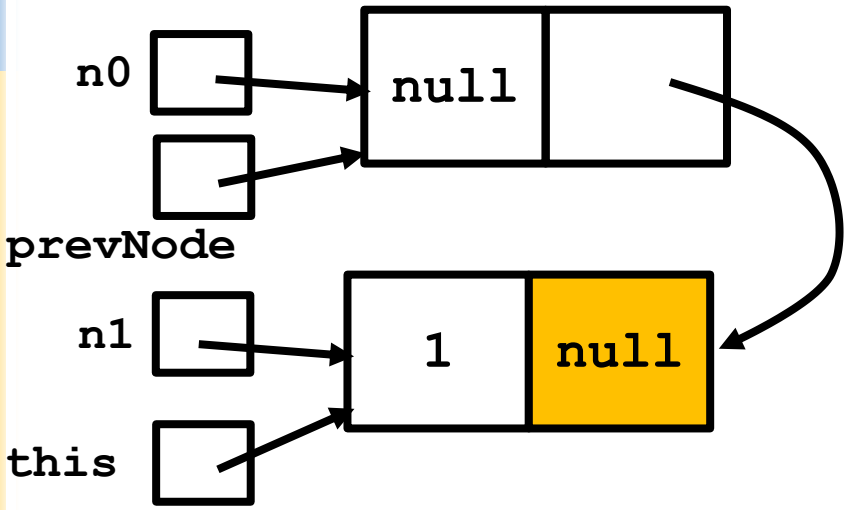


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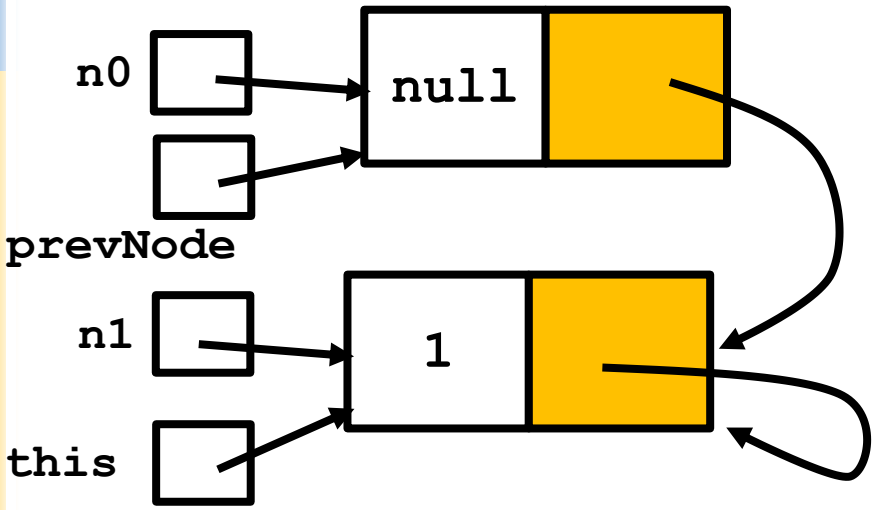


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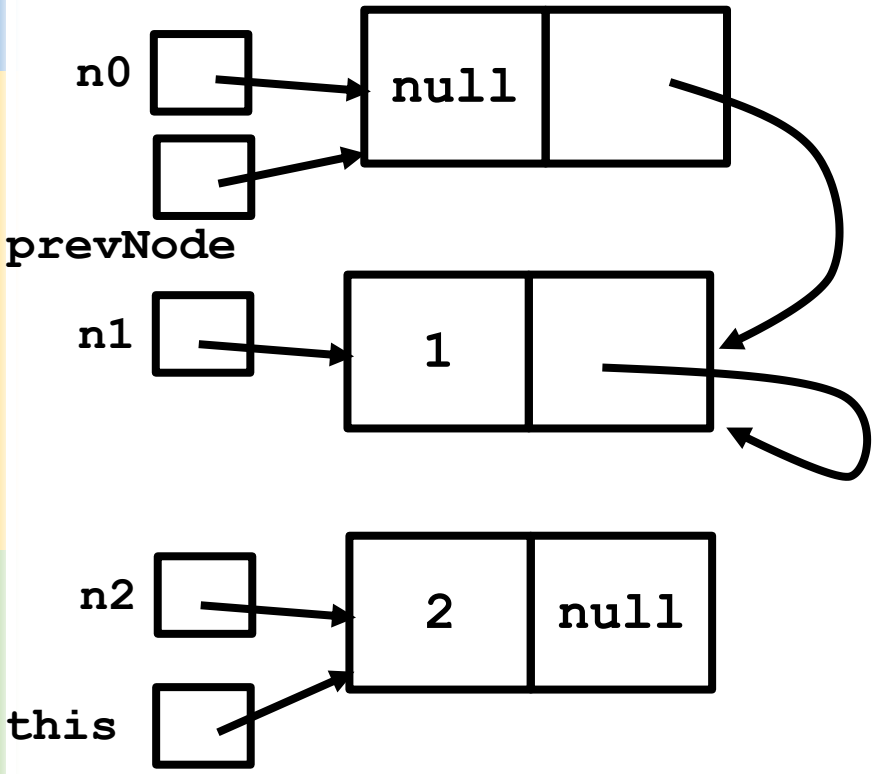
    prevNode.next = this;
    this.next = prevNode.next;
  }
```

```
SLLNode<Integer> n2 = new SLLNode(2,n0);
```

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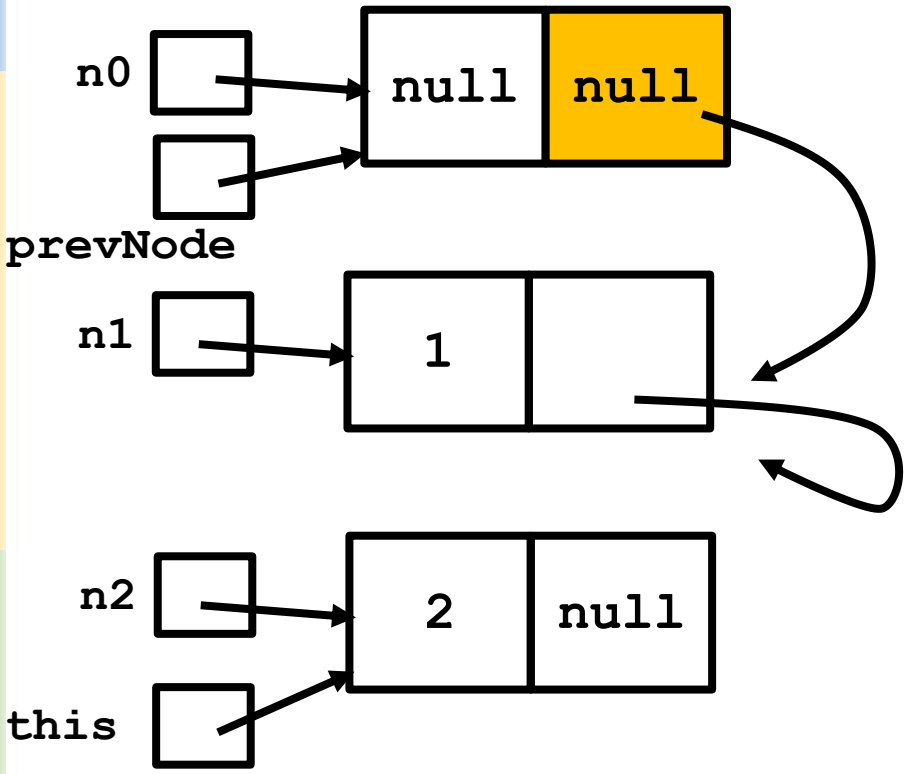


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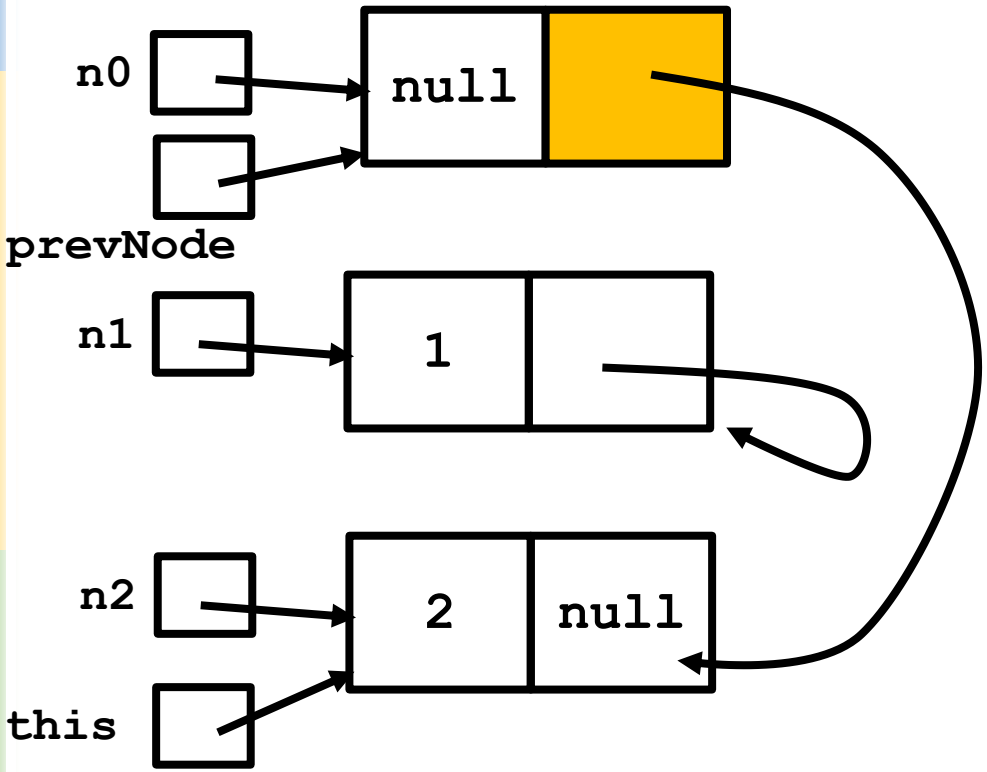


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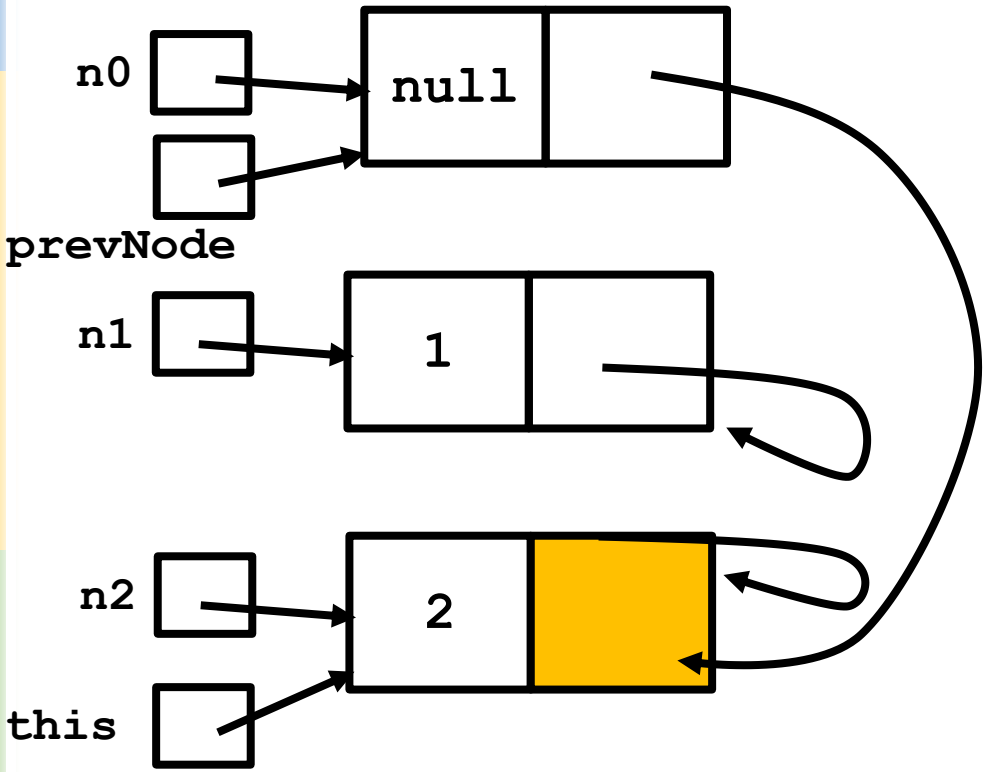


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public SLLNode(E theData,
               SLLNode<E> prevNode) {
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    prevNode.next = this;
    this.next = prevNode.next;
  }
```
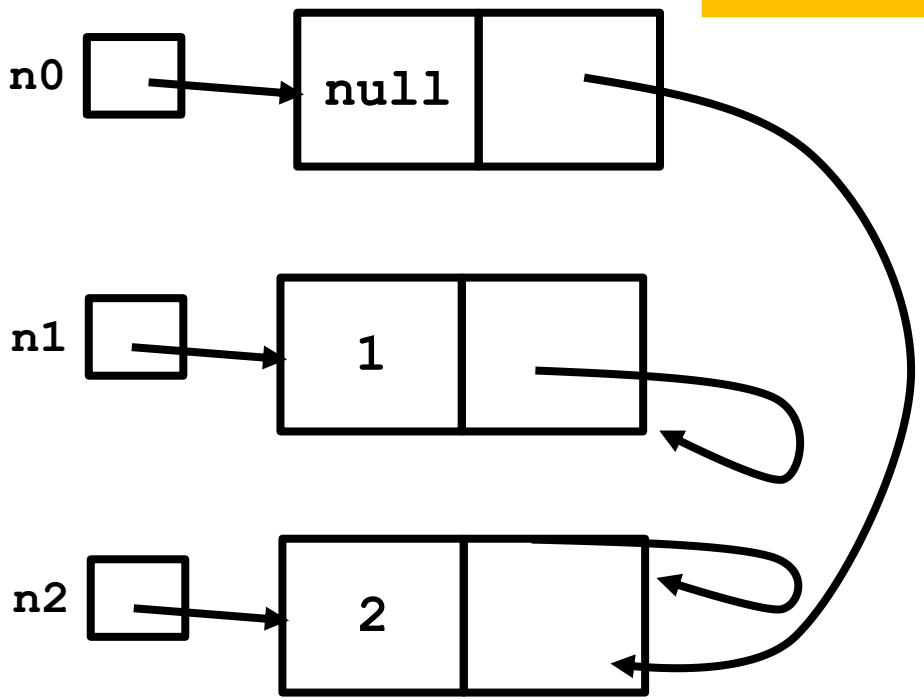

Head of list (Sentinel)



Head of list (Sentinel)