

My goal is to develop web apps that offer entertaining, memorable experiences for users. The use of technology to amplify my message was my favorite aspect of previous work. Whether that use of tech meant animating a presentation for Apple's WWDC or designing high school curriculum to reconstruct the Taj Mahal in Minecraft, I've always enjoyed taking an idea of what *would* make a better experience, and turning it into a *reality* through whatever tools are at my disposal. I value companies that encourage creativity and openness, and believe that my work is only meaningful if it reaches a broader audience. I can offer years of experience working with education, HR, and tech firms, as well as taking my own shot at a tech startup. Over the past year, I have honed my skills in web development, and have created apps that now generate revenue for two small companies.