# Victor van der Kolk Alvarez

Junior Penetration Tester

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# **ABOUT ME**

Ethical hacker looking for an opportunity to develop their skills within the industry.

Focus on finding bugs and vulnerabilities in systems, applications and websites and reporting the various ways they can be exploited.

Ongoing development through solving simulated environments in online platforms such as hackthebox.

# **EDUCATION**

### **CYBERSECURITY BOOTCAMP**

TheBridge - Digital Talent Acelerator 2022 - 2023

- 500 hours of theoretical and practical computer security training
- Use of Owasp Top 10 and MITRE ATT&CK methodologies
- Scanning web applications and systems with open source tools such as Nmap, Metrasploit or Wfuzz.
- Log analysis, traffic capture or ram dump using Splunk, Wireshark or Volatility.
- **CI/CD** integration into development projects using github actions
- Penetration of known vulnerabilities using techniques such as SQLI, XSS, IDOR, CRSF or public and verified exploit research

## VIDEO GAME DESIGN & DEVELOPMENT DEGREE

Universidad Jaume 1, Castellón, 2017 - 2021

- Programming in **bash**, c#, c++, **python** and j.
- Using **SQL** databases
- Custom project API integration
- Working in both Linux and Windows environments
- Communication protocols between systems

# **PROJECTS**

### H4CK3DF1SH.GITHUB.IO

- Static **personal website** using HTML, CSS, JS
- Reports of solved CTFs sorted by platform

# DEEP LEARNING TECHNIQUES APPLIED TO VIDEOGAMES

- Using and developing neural networks with Python using Tensorflow
- Using public APIs and data filtering

### **DEVELOPMENT OF INTELLIGENT AGENTS**

 Application of NPC trajectory/behaviour algorithms

### **APPS FOR ANDROID MOBILES**

 Design and implement touch applications using Java in Android Studio

### **WORK EXPERIENCE**

### **STORE MANAGER - SNEAKERS IBERIA**

11/2021 - 03/2023

- Motivating teams
- Set weekly goals and objectives
- Oversee brand policies and values
- Administrative management of the business

#### **STORE CLERK - SNEAKERS IBERIA**

06/2021 - 11/2021

 Development of communication skills with experience in sales and customer retention

# INTERNSHIP - INSTITUTE OF NEW IMAGING TECHNOLOGIES

09/2020 - 02/2021

 Develop augmented reality mini-games in Unity using Google ARcode and the user's environment.