Víctor van der Kolk Álvarez



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ABOUT ME

Studying to become a pentester. Great learning capacity and adaptability coupled with a motivation to learn and face new challenges. Demonstrable experience in team management, task and resource management start-up commercial and of establishments.

WORK EXPERIENCE

STORE MANAGER - SNEAKERS IBERIA

11/2021 - 03/2023

- Experience in team motivation techniques
- Setting weekly objectives
- Oversight of brand policies and values
- Administrative management of the store

STORE CLERK - SNEAKERS IBERIA

06/2021 - 11/2021

Development of communication skills with experience in sales and customer loyalty.

ACADEMIC BACKGROUND

CYBERSECURITY BOOTCAMP

TheBridge - CEU, Valencia, 2022 -2023

VIDEO GAME DESIGN AND DEVELOPMENT

Universidad Jaume 1, Castellón, 2017 - 2021

CERTIFICATIONS

EJPTV2 - INE

AZ-900 - MICROSOFT

AGILE PROJECT MANAGEMENT - SMARTMIND

ENGLISH B2 - CAMBRIDGE

PROJECTS

DEEP LEARNING TECHNIQUES APPLIED TO **VIDEOGAMES**

- Use and development of neural networks with Python using Tensorflow
- Access to server resources via API calls

INSTITUTO DE LA IMAGEN Y NUEVAS TECNOLOGÍAS - UJI

• Development of augmented reality mini-games in Unity with Google ARcode using the user's environment.

DEVELOPMENT OF INTELLIGENT AGENTS

• Application of PathFinding / Behavioral algorithms in video game NPCs in C#.

APPS FOR ANDROID MOBILES

• Programming applications with touch interactions in Android Studio with Java

OTHER SKILLS

PYTHON | BASH | C# | C++ | JS | SQL

OSINT

FUZZING | NMAP

BURPSUITE | METASPLOIT

SPLUNK | VOLATILITY | WIRESHARK