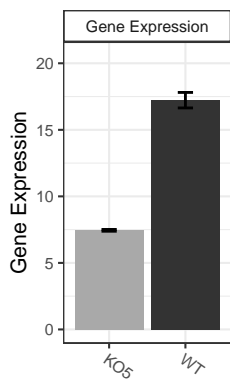
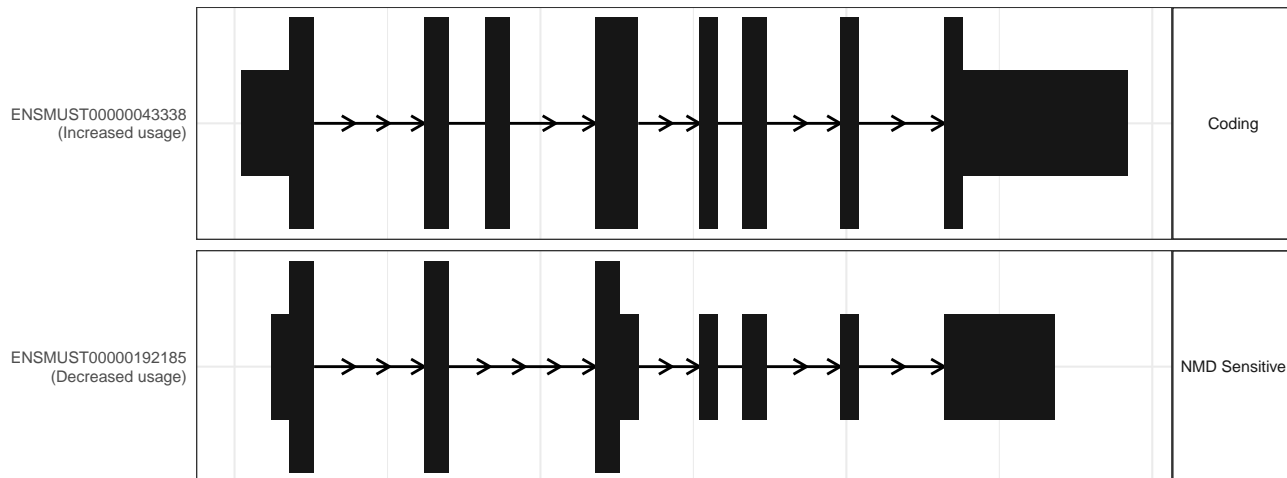
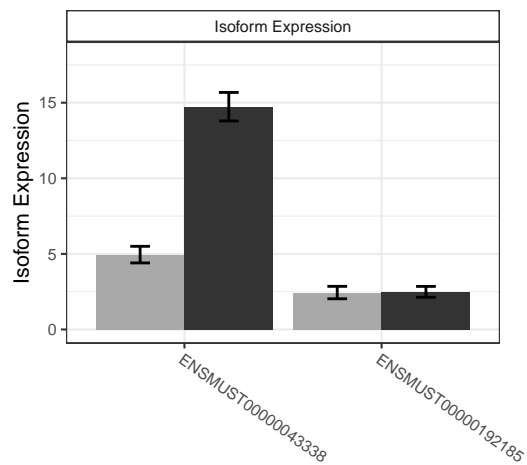


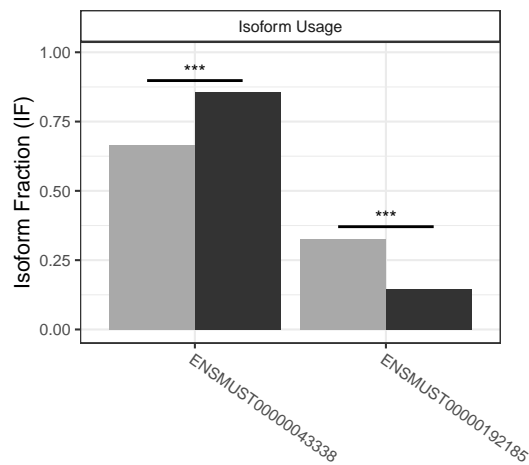
# The isoform switch in Sft2d2 (KO5 vs WT)



Condition



Isoform



Isoform

Condition

