# hamza sohail (he/him)

### work experience

#### **Backend Developer - cuBlueprint**

Since 08/2020. Volunteer. 12 Months. Remote.

node.js mongo d

test driven development

- Implemented and documented over 30 endpoints with **input validation** and **authentication** using an MVC based design pattern.
- Developed unit and integration tests for the endpoints to achieve a 100% test coverage.
- Architected a CI/CD pipeline that **automated application testing** and deployment.
- Optimized Docker images by using Alpine Linux and removing redundant layers leading to 10 times smaller image sizes and 50% faster builds.
- Coordinated full cycle software development with an agile team of developers following test driven development practices.

#### **Software Developer - BlackBerry**

04/2021 - 08/2021. Internship. 4 Months. Remote.

node.js postgresgl docker cyber security

- Championed the migration and refactoring of an internal testing tool to use PostgreSQL to achieve persistent storage for testing configs leading to efficient workflows for developer teams.
- Refactored part of the legacy codebase to use the ES6 syntax of JavaScript drastically increasing code readability and maintainability.
- Designed a tool to assist support teams at BlackBerry in securely looking up internal
  data through a self-serve dashboard leading to fewer tickets being generated by
  support teams for developer teams.
- Patched a potential username enumeration vulnerability by removing certain response
  messages that could be used by an attacker to gather a list of valid usernames
  improving the security of internal APIs.

#### **Undergraduate Researcher - CHORUS Lab**

04/2020 - 04/2021. Internship. 12 Months. Remote.

node.js typescript angular research and development

- Prototyped a first of its kind non-visual security feedback system using an Apple Watch to give users real-time security notifications via haptics.
- Architected a browser extension that notified users when they visited insecure websites via haptics improving security awareness for users with visual imparities.
- Developed a series of web-based games using Angular and the G-Develop game engine to inform pre-teens about **digital literacy concepts** such as **privacy**.
- Created an API to manage game assets from a web dashboard without having to build and redeploy the game allowing for rapid prototyping of the various levels in the games.

#### **Incoming Backend Developer - Shopify**

Fall 2021. Internship. 4 Months. Remote.

### education

#### **Bachelor of Computer Science - Carleton University**

Since 09/2019. Expected Graduation Date: 04/2023

11.5 / 12 CGPA (A+)

Dean's Honor List Award, Dean's Summer Research Internship Award, I-CURERUS Award

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### ask me about

### Tech Lead - Google Developer Student Club

Since 08/2021. Remote.

Helping student developers grow their knowledge in a peer-to-peer learning environment and **build** solutions for local communities.

### Academic Lecturer - Carleton Artificial Intelligence Society

11/2019 - 08/2020. Remote.

**Lead weekly workshops** on topics such as data science and machine learning using frameworks like TensorFlow, Pandas and NumPy.

## Data Scientist - Carleton University

10/2019 - 05/2020 . Remote.

Worked with a PhD student to scrape and analyze protein interaction data to find novel cancer-causing genes for their PhD research.

### Outstanding Teaching Assistant Nominee with an Honorable Mention - Carleton University

05/2021. Remote.

Nominated by ten students for my efforts as a TA to create an inclusive learning environment where all questions were welcome.

### languages and tools

python	javascript	node.js
express	socket.io	mongo
mongoose	graphql	docker

### skills and knowledge

version contr	ol	testing		
test driven development				
object oriented programming				
databases	rest api	devops		

### career interests

backend	swe/sde	fullstack
technica	al product man	agement