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# work experience

#### **Backend Developer - Carleton Blueprint**

Since 09/2020. Volunteer. 08 Months. Remote.

docker node.is mongo

test driven development

- Implemented and documented over 30 endpoints with input validation and authentication using the OpenAPI Specification.
- Developed unit and integration tests for the endpoints using mock data from Faker.js and SuperTest for HTTP assertions to achieve a 92% test coverage.
- Optimized Docker images leading to 10 times lower image sizes and 50% faster builds.
- Architected a CI/CD pipeline that automated application testing and deployment.
- Mentored five backend developers by providing them with helpful resources and pair programming with them on their tasks.
- Coordinated full cycle software development with an agile team of ten developers following test driven development practices.

#### Undergraduate Researcher - Carleton University

05/2020 - 05/2021. Internship. 12 Months. Remote.

node.js typescript angular research and development

- Prototyped a first of its kind non-visual security feedback system using an Apple Watch to give users real-time security notifications via haptics.
- Architected a browser extension that notified a Node.js server in the event the user visited a website with an invalid or insecure SSL/TLS certificate.
- Developed a series of web-based games using Angular and the G-Develop game engine to inform pre-teens about digital literacy concepts such as privacy.
- Created an API to manage game assets from a web dashboard allowing for rapid prototyping of the various levels in the games.

#### Frontend Developer - Carleton University

09/2019 - 04/2020. Internship. 08 Months. Remote.

typescript angular user testing

- Designed and implemented web based simulations using Angular and performed user testing to make sure the simulations met all the requirements.
- Conserved the school's expenses by approximately \$40,000 per year by eliminating the need to purchase third party software.
- Replaced physical lab experiments with virtual lab experiments using the simulations allowing students to safely complete the required course work from home amidst the COVID-19 pandemic.
- Followed Google's style guide to make it easy for future developers to contribute.

#### Incoming Software Developer - BlackBerry

Summer 2021. Internship. 04 Months. Remote.

# education

#### **Bachelor of Computer Science - Carleton University**

Since 09/2019. Expected Graduation Date: 04/2023

11.5 / 12 CGPA (A+)

Dean's Honor List Award, Dean's Summer Research Internship Award, I-CURERUS Award

# ask me about

### **VP Engineering - Carleton** Blueprint

Since 03/2020. Remote.

Helping make tech accessible for non-profits by overseeing all of our engineering operations and leading a team of developers for pro-bono.

## **Academic Lecturer - Carleton Artificial Intelligence Society**

11/2019 - 08/2020. Remote.

Lead weekly workshops on topics such as data science and machine learning using frameworks like TensorFlow, Pandas and NumPy.

## **Data Scientist - Carleton** University

10/2019 - 05/2020 . Remote.

Worked with a PhD student to scrape and analyze protein interaction data to find novel cancer-causing genes for their PhD research.

## **Outstanding Teaching Assistant** Nominee with an Honorable **Mention - Carleton University**

05/2021. Remote.

Nominated by ten students for my efforts as a TA to create an inclusive learning environment where all questions were welcome.

### languages and tools

python	javascript	node.js
express	socket.io	mongo
mongoose	graphql	docker

# skills and knowledge

version control testing		testing		
test driven development				
object oriented programming				
databases	rest api	devops		

### career interests

swe/sde

technical product management