

## DAT 103

## Datamaskiner og operativsystemer (Computers and Operating Systems)

### Supplementary exercises (Set 5)

#### Problem 1

Explain why spinlocks are not appropriate for single-processor systems yet are often used in multiprocessor systems.

#### Problem 2

Describe how the `signal()` operation associated with monitors differs from the corresponding operation defined for semaphores.

#### Problem 3

Describe how deadlock is possible with the dining-philosophers problem.

#### Problem 4

Let `l1` and `l2` be locks, and `x` a shared `int` variable initialised to 0. Consider two processes  $P_1$  and  $P_2$  that concurrently run the following pieces of code:

```
1  // Run by P1 //  
2  acquire(l1);  
3  x++;  
4  release(l1);
```

```
5  // Run by P2 //  
6  acquire(l2);  
7  x--;  
8  release(l2);
```

List all possible values that `x` could have when both processes have finished.

## Problem 5

Now, assume  $P_1$  and  $P_2$  concurrently run the two methods in Listing 1 to access their critical sections instead. Complete Listing 1 by filling in the boolean condition of the while-loops in Lines 8 and 18 such that it is a solution to the critical section problem, i.e., it guarantees both mutual exclusion and progress.

```
1  bool lock1 = false; bool lock2 = false;
2  int i;
3
4  // Run by P1 //
5  while (true) {
6      lock1 = true;
7      i = 1;
8      while (??? // Fill in your code //) {skip} ;
9      ;; critical section
10     lock1 = false ;
11     ;; non critical section
12 }
13
14 // Run by P2 //
15 while (true) {
16     lock2 = true;
17     i = 2;
18     while (??? // Fill in your code //) {skip} ;
19     ;; critical section
20     lock2 = false ;
21     ;; non critical section
22 }
```

Listing 1: