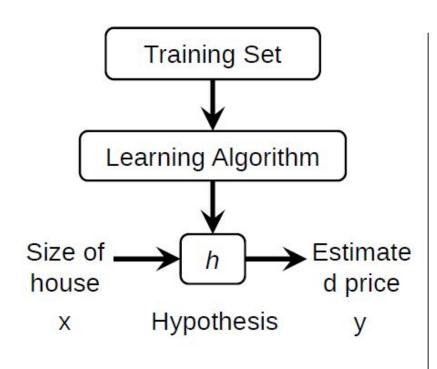
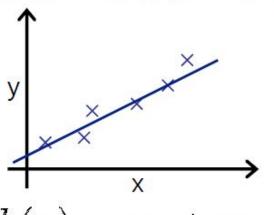
# **Text Classification II**

Logistic Regression

# Quick Review on Linear Regression



#### How do we represent h?

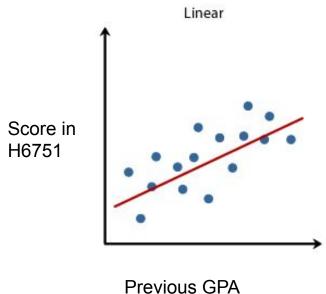


$$h(x) = w_0 + w_1 x$$

Linear regression with one variable. "Univariate Linear Regression"

## Continuous Target

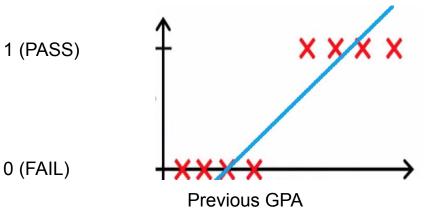
- Let us build an auto-grade algorithms
- Input feature is one scalar: your previous GPA
- Target value is: your score in H6751



## Discrete Target

- We only want to predict whether you can pass H6751
- Input feature is one scalar: your previous GPA
- Target value is: a binary value (1: pass, 0: fail)

## Classification Problem



## Classification

#### **Binary Classification**

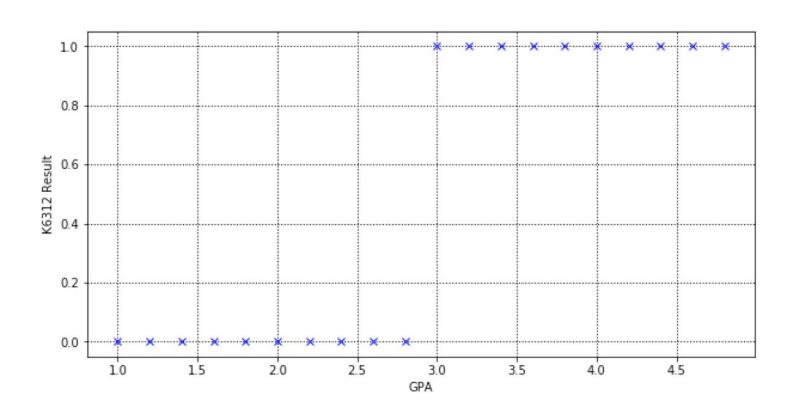
- Email: spam or not spam
- Online Transaction: fraud or not fraud
- .....

$$y = \begin{cases} -1 & \text{Negtive class, e. g. not spam and not fraud} \\ 1 & \text{Positive class, e. g. spam and fraud} \end{cases}$$

Machine Learning is to learn a function from data such that

$$f: X \to Y$$

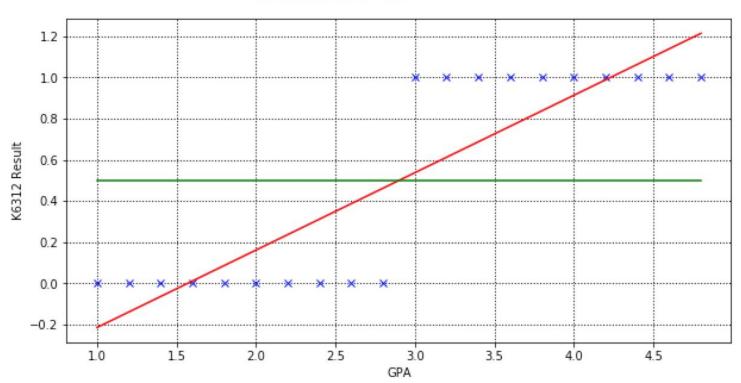
## Can we use linear regression for classification?



## After fitting,

```
print(lin_regression.coef_)
print(lin_regression.intercept_)
```

[0.37593985] -0.5902255639097744



## Output Value is continuous

- For classification problem, we want the output value to be probabilistic, which should be in range(0, 1).
- However, the output of linear regression is unbounded

```
print(lin_regression.coef_)
print(lin_regression.intercept_)
```

[0.37593985] -0.5902255639097744

$$y=0.3759*x-0.59$$

When 
$$x = 5$$
,  $y=1.289$ 

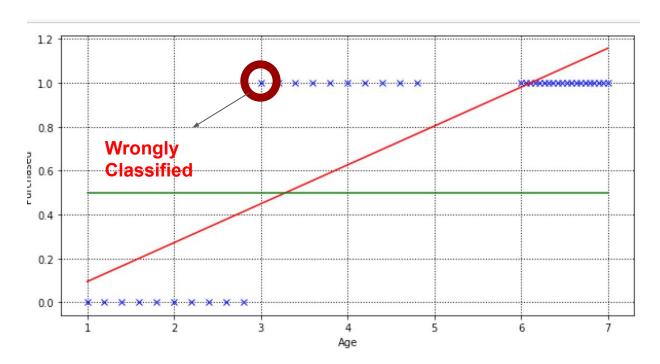
When 
$$x = 4.6$$
,  $y=1.038$ 

When 
$$x = 1.2$$
,  $y=-0.13$ 

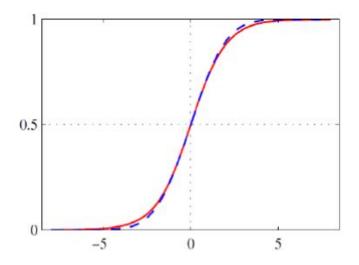
What we want is that the proba. Scores of the first two cases is close to 1 and the last case is close to 0

## Imbalanced data

• Let us add 20 students whose GPA are in the range(6, 7) and pass the H6751



## **Logistic Function**



t: (-infinite, +infinite)

 $\sigma(t)$ : probabilistic score from 0 to 1

$$\sigma(t)=rac{1}{1+e^{-t}}=rac{e^t}{1+e^t}$$

## Regression $\sigma(t) = \frac{1}{1+e^{-t}} = \frac{e^t}{1+e^t}$ Logistic Regression Linear



$$f(x) = w * x + b$$

$$f(x)=rac{1}{1+e^{-(w*x+l)}}$$

# Logistic Regression

## Logistic Regression

- Uses logistic function to model binary target
- Model the distribution of p(y = 1|x) given x
- The exact parametric formulation is:

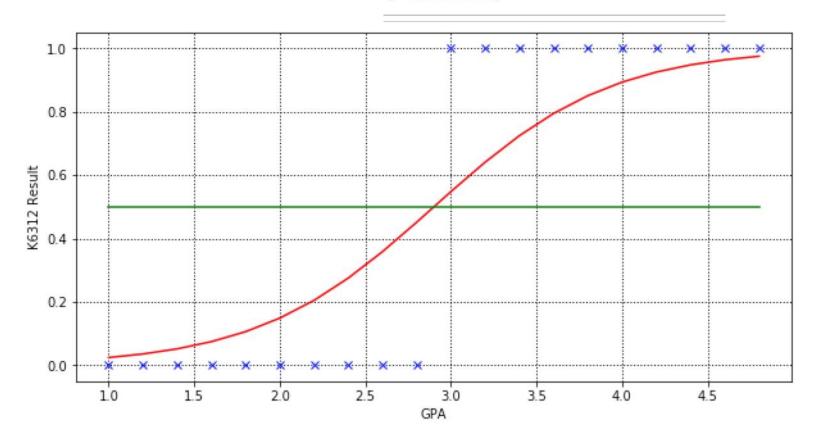
$$p(y=1|x)=rac{1}{e^{(-wx+b)}+1}=rac{e^{(wx+b)}}{e^{(wx+b)}+1} \ p(y=0|x)=1-rac{1}{e^{(-wx+b)}+1}=rac{1}{e^{(wx+b)}+1}$$

 Let us check the performance of Logistic Regression on H6751 auto-grade system

## After fitting

```
print(log_regression.coef_)
print(log_regression.intercept_)
```

```
[[1.93582432]]
[-5.61388646]
```



## Output Value is Prob.score

```
print(log\_regression.coef\_) \\ print(log\_regression.intercept\_) \\ print(log\_regression.intercept\_) \\ p(y=1|x)=e^t/(1+e^t) \\ p(y=0|x)=1/(1+e^t) \\ p(y=0|x)=1
```

```
prob(y=0) prob(y=1)

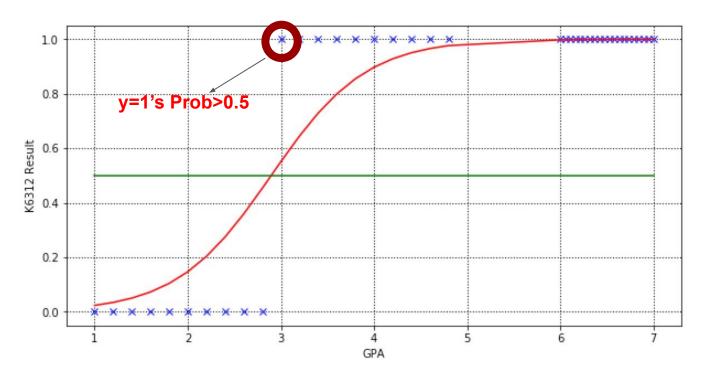
x = 5  [[0.01686949 0.98313051]

x = 4.6  [0.03588451 0.96411549]

x = 1.2  [0.96411521 0.03588479]]
```

## Imbalanced data

Let us add 20 students whose GPA are in the range(6, 7) and pass the H6751



## How to learn parameters

- Fitting the data
- In the python code, it is simple

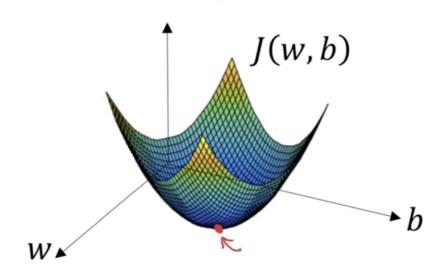
#### **Examples**

```
>>> from sklearn.datasets import load_iris
>>> from sklearn.linear_model import LogisticRegression
>>> X, y = load_iris(return_X_y=True)
>>> clf = LogisticRegression(random_state=0) fit(X, y)
```

Actually, it is an optimization problem (in math perspective)

## Optimization

- Fitting the data -> define a loss function, which reflects the fitness of the different model parameters over the parameters
- Optimization is the process to search the minimum point



## **Entropy Loss**

ullet For each single data point:  $ilde y=p(y=1|x)=rac{1}{e^{(-wx+b)}+1}=rac{e^{(wx+b)}}{e^{(wx+b)}+1}$ 

$$Loss(y, ilde{y}) = -[ylog ilde{y} + (1-y)log(1- ilde{y})]$$

- To understand this loss function, compute the loss values for these following cases:
  - o If y=1, predict prob of y=1 is 0.9,
  - If y=0, predict prob of y=1 is 0.2,
  - If y=1, predict prob of y=1 is 0.2,
  - If y=0, predict prob of y=1 is 0.9,

Whether the model prediction is good nor not?

## **Entropy Loss**

ullet For each single data point:  $ilde y=p(y=1|x)=rac{1}{e^{(-wx+b)}+1}=rac{e^{(wx+b)}}{e^{(wx+b)}+1}$  Loss(y, ilde y)=-[ylog ilde y+(1-y)log(1- ilde y)]

 To understand this loss function, compute the loss values for these following cases:

```
If y=1, predict prob of y=1 is 0.9, -\log 0.9=0.1 Good Fitness, Low Loss

If y=0, predict prob of y=1 is 0.2, -\log 0.8=0.22

If y=1, predict prob of y=1 is 0.2, -\log 0.2=1.6

If y=0, predict prob of y=1 is 0.9, -\log 0.1=2.3

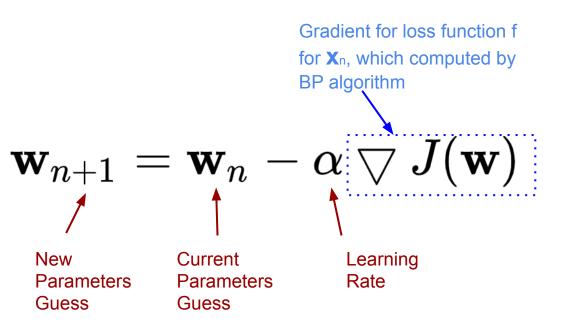
Bad Fitness, High Loss
```

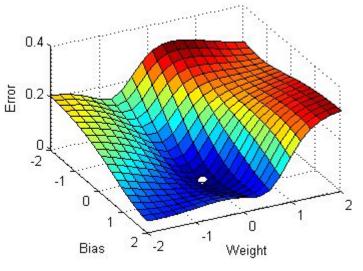
## Optimization is to reduce Loss

 For training data of m data points (x, y), the loss is the function of model parameters

$$J(w,b)=rac{\sum_{i=1}^m Loss( ilde{y}^i,y^i)}{m}$$
 $ilde{y}=p(y=1|x)=rac{1}{e^{(-wx+b)}+1}=rac{e^{(wx+b)}}{e^{(wx+b)}+1}$ 

## Gradient Descent Algorithm





Like hiking down a mountain

## Decision boundary of Logistic Regression

Decision is made by comparing the probabilities

$$p(y=1|\mathbf{x}) > p(y=-1|\mathbf{x}) \Leftrightarrow \frac{p(y=1|\mathbf{x})}{p(y=-1|\mathbf{x})} > 1$$

Take the logarithm

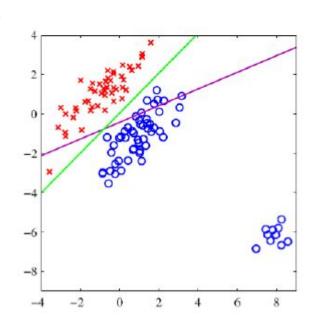
$$\ln \frac{p(y=1|\mathbf{x})}{p(y=-1|\mathbf{x})} = \mathbf{w}^{\top} \mathbf{x} + b \to \mathbf{w}^{\top} \mathbf{x}$$

Decision boundary is linear

$$\mathbf{w}^{\top}\mathbf{x} + b = 0$$

$$y = \begin{cases} +1 & \text{if } \mathbf{w}^{\top}\mathbf{x} + b > 0 \\ -1 & \text{otherwise} \end{cases}$$

\* The threshold is tunable



## We can have multiple w

- For simplicity, we only have one feature x therefore only one w and bias b in the example.
- In practice, each data sample is represented by a n-dimensional vector and the logistic regression model has n weights and one bias b.
- For text mining, the input vectors will be BoW vectors.

output: 
$$\sigma(-1.2*(10) + 1.4*(5) + 2.2*(3) + 0.6*(5) + 0.2)$$

# Evaluation

i.e., how to quantify the matching degree

between the ground truth y and the predicted labels y<sup>^</sup>.

How to do we evaluate the model performance?

## **Evaluation of Classification Problems**

Confusion Matrix

	Predicted Positive	Predicted Negative
Positive Label	<b>TP</b> True Positive	<b>FN</b> False Negative
Negative Label	<b>FP</b> False Positive	<b>TN</b> True Negative

Accuracy: How accurate is the prediction?

$$\frac{\text{Correct Prediction}}{\text{Total \#-of-Samples}} = \frac{\text{TP + TN}}{\text{TP + FP + TN + FN}}$$

## **Precision and Recall**

	<b>Predicted Positive</b>	<b>Predicted Negative</b>
Positive Label	TP	FN
<b>Negative Label</b>	FP	TN

• Precision = 
$$\frac{TP}{TP + FP}$$

- how accurate the positive prediction is?

• Recall = 
$$\frac{TP}{TP + FN}$$

– how many positive cases are detected?

## Example: H6751 Auto-grade

	<b>Predicted Positive</b>	<b>Predicted Negative</b>
Positive Label	27	4
Negative Label	1	18

- Accuracy = (27 + 18) / (27 + 1 + 18 + 4) = 0.9
- Precision = 27 / (27 + 1) = 0.964
- Recall = 27/(27 + 4) = 0.871

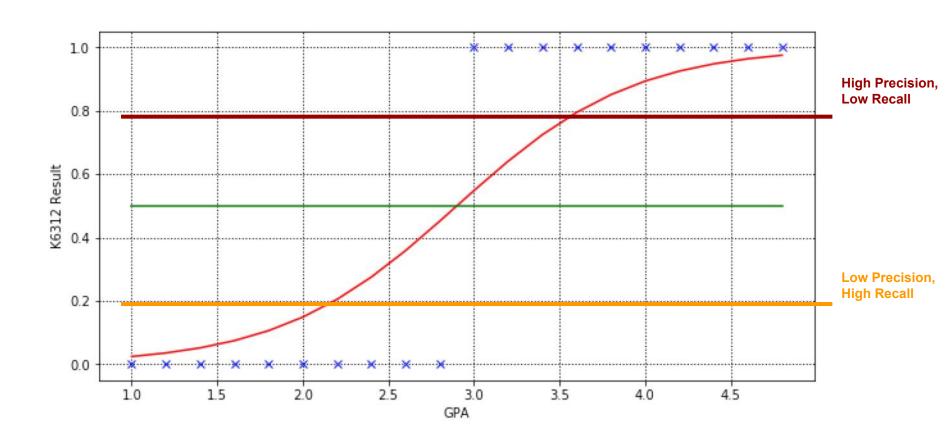
Can we do better?

## Precision vs Recall

- Case 1: Accuracy is high, but recall is low.
  - o Examples?

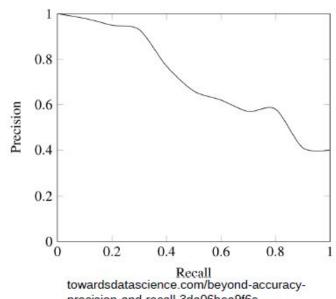
- Case 2: Accuracy is high, but precision is low.
  - o Examples?

## Precision vs Recall



### Precision v.s. Recall

- Under non-trivial situation, precision and recall cannot be optimized at the same time
  - Which one to optimize depends on use cases

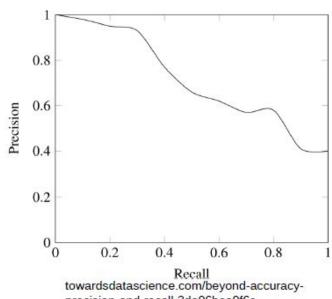


precision-and-recall-3da06bea9f6c

## F1 Score Vs Accuracy

- Accuracy does not perform well for imbalanced data sets
  - Assume we have 100 transaction, 90 are non-fraud cases and 10 fraud ones
  - High accuracy can be achieved by classifying every transaction as non-fraud
- Precision and Recall can give more insights
- F1 Score conveys the balance between the precision and recall.

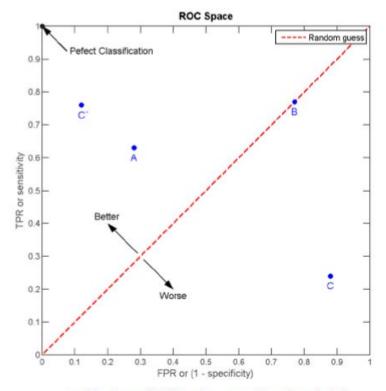
$$F1 = \frac{2 \times precision \times recall}{precision + recall}$$



precision-and-recall-3da06bea9f6c

## Receiver Operation Characteristic

- Illustrates the diagnostic ability of a binary classifier as its discrimination threshold varies
- True positive rate (TPR)
   against the false positive
   rate (FPR) at various
   threshold



en.wikipedia.org/wiki/Receiver\_operating\_characteristic

## Receiver Operation Characteristic

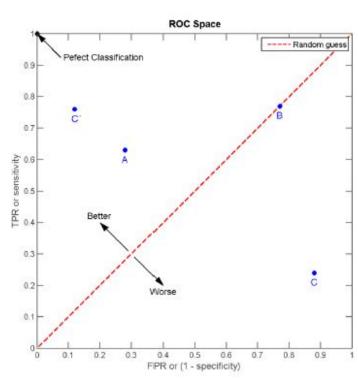
FPR: Probability of False Alarm

$$FPR = \frac{FP}{FP + TN}$$

TPR: Probability of Detection

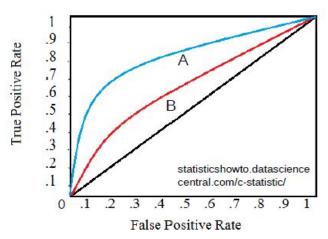
$$TPR = \frac{TP}{TP + FN}$$

- The best possible prediction method would yield a point in the upper left corner (0,1)
- The (0,1) point is also called a perfect classification
- A random guess would give a point along a diagonal



en.wikipedia.org/wiki/Receiver\_operating\_characteristic

#### Area Under the Curve



Area Under Curve (AUC) is the area under the ROC curve

AUC(A) > AUC(B)

Classifier A is better than Classifier B

- ROC curve plots parametrically TPR(T) versus FPR(T) with threshold T as the varying parameter
- AUC equals to the probability that the classifier will rank a randomly chosen positive example higher than a randomly chosen negative example
- AUC is one of the most widely used metrics for evaluation of binary classification problem

## Multiclass Classification

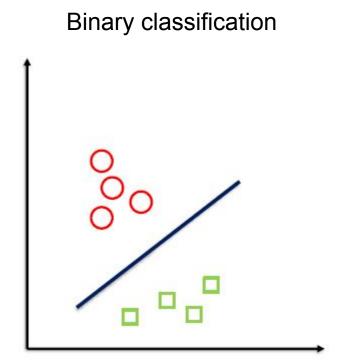
#### **Multiclass Classification**

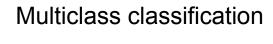
Weather: Cloudy, Rain, Snow, ...

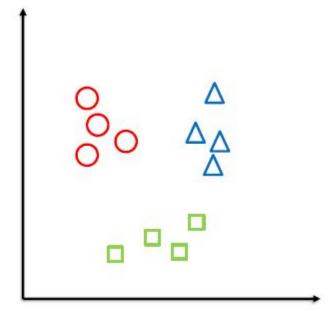
• Fruit: Apple, Orange, Peach, ...

Email tagging: Work, Ad, Friends, ...

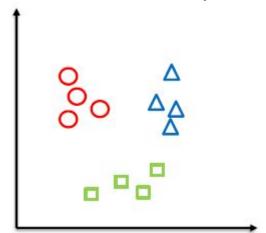
### **Multiclass Classification**





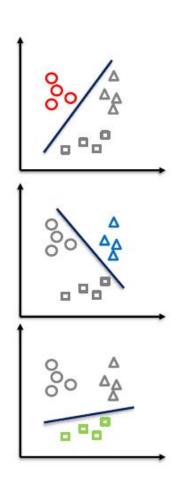


## One-v.s.-All (One-v.s-Rest)



Train a LR classifier  $p_i(y = 1|x)$  for each class i to predict the probability of y = i

$$i^* = \arg\max_i p_i(y = 1|\mathbf{x})$$



#### Softmax Classifier:

- Extend to 4-class classification
- Find 4 vectors  $w_1, w_2, w_3, w_4$ , such that

$$-P(C_1|x):P(C_2|x):P(C_3|x):P(C_4|x)$$

$$=e^{w_1^{\dagger}x}:e^{w_2^{\dagger}x}:e^{w_3^{\dagger}x}:e^{w_4^{\dagger}x}$$

#### Since

$$-P(C_1|x)+P(C_2|x)+P(C_3|x)+P(C_4|x)=1$$

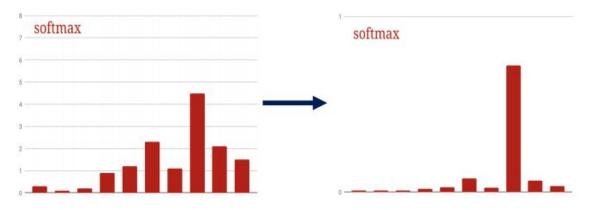
$$-P(C_1|x) = \frac{e^{w_1^{\dagger}x}}{e^{w_1^{\dagger}x} + e^{w_2^{\dagger}x} + e^{w_3^{\dagger}x} + e^{w_4^{\dagger}x}}$$
SoftMa

SoftMax Function

#### Softmax Classifier:

- Extend from binary classification case
- Model the distribution of p(y = i | x), i = 1, ..., K, with SoftMax:

$$p(y = i|\mathbf{x}) = \frac{e^{w_i^T x}}{\sum_j e^{w_j^T x}}$$

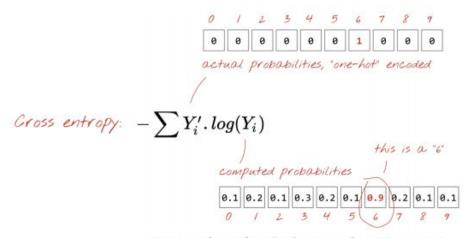


#### Softmax Classifier:

The objective is to optimize cross entropy

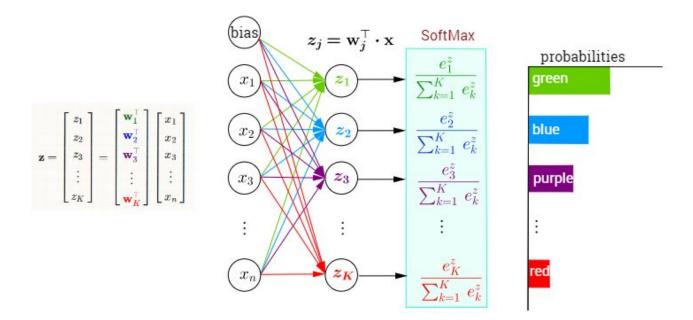
$$L(\mathbf{w}) = -\sum_{i=1}^{N} \sum_{k=1}^{K} t_{ik} \log p(y = k|\mathbf{x})$$

where  $t_{ik} = 1$  if  $y_i = k$ , otherwise 0.



github.com/GoogleCloudPlatform/tensorflow-without-a-phd

#### Softmax Classifier



https://stats.stackexchange.com/questions/265905/derivative-of-softmax-with-respect-to-weights

# Generative vs Discriminative

#### For Classification

- Generative Approaches :
  - Given feature X and label Y, a generative model try to find the joint probability: P(X, Y)
  - O How the data was generated?
  - $\circ$  From P(X,Y) -> P(Y|X), then categorize
  - Less Direct, More Probabilistic
- Discriminative Approaches :
  - Given feature X and label Y, a discriminative model try to find the joint probability: P(Y|X)
  - Distribution-free Approaches
  - Simply categorizes the data
  - More Direct, Less Probabilistic

### Questions

- Generative and Discriminative?
  - Naive Bayes
  - Logistic Regression

## Naive Bayes Model for Text Generation

- For the index of words in range(1, 2, 3, ....T)
  - Random sample the category hi from p(h) or hi is fixed
  - Sample the word from the distribution:  $p(d|h_i)$
- However, it does not consider the words' intrinsic dependency
  - E.g., Probability (read the paper) > Probability(read the movie)
  - The words at index T should depend on previous words (T-1, T-2, T-3,...)
- Hidden Markov Model partially solve the above issue