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|  | Lily Raeburn  Graduate Computer Games Programmer | |  |
| Contact 32 Gloucester Road, Newton Abbot, Devon, TQ12 1AZ  07877 151 024  LilyRaeburn@outlook.com  [www.LilyRaeburn.com](http://www.LilyRaeburn.com) | | Objective Having recently graduated from the University of Gloucestershire I’m striving to enter Games Programming professionally. I’m hardworking, self-motivated, and passionate, with a thirst for knowledge in games and graphics programming. I aspire to work on game engines with a great interest in learning from my peers. | |
| Education University of Gloucestershire **Computer Games Programming (BSc)** Sep 2016 – May 2020  South Devon College **Software Development (BTEC Level 3)** Sep 2013 – Apr 2015 | | Key Skills Languages  C++ • C# • GLSL  Software  Visual Studio • Unity • Git  Basic Knowledge  JavaScript • Java • C • Photoshop • Word • Excel | |
| Experience University of Gloucestershire  **Research Programmer Internship** Sep 2018 – May 2019 **Renesas MCU Car Rally** 2017 – 3rd Place **UniGlos Games Jam** 2018 – 2nd Place | | Personal Skills I have substantial numerical skills experience. Practicing making and reverse engineering games has enabled me to develop my understanding of mathematics apply to games.  I’m able to quickly learn new areas of code, workflows, and software.  I can explain my thought process and information around subjects that I am knowledgeable clearly. Also, I can be good at presenting a point of view that may differ from my colleagues.  As part of a team I can collaborate, support, and work well with all my colleagues whilst hitting both team and personal targets.  Comfortable in pressured working environments, even during the busy periods, I always manage to meet my targets and deadlines.  **You can follow the link to my website to see my full portfolio.** | |
| Hobbies and InterestsDrumming and death metal concerts.Programming and learning new coding techniques.Playing video games (PSX/PS2/Xbox/Nintendo/PC). | |
| ReferencesJamie Stewart Academic Course Leader of Games Programming – University of Gloucestershire jstewart2@glos.ac.uk | |