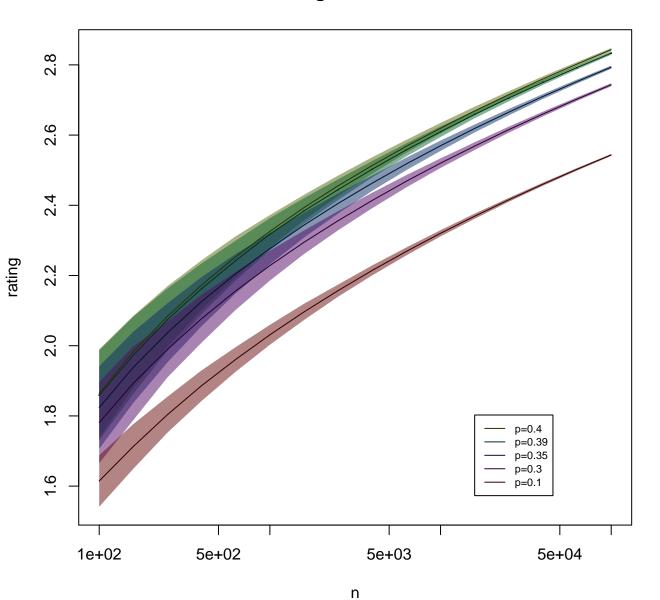
w. avg + len. bonus



error bars are 3 * st. dev