

```
/*
*JavaScript Objects:
You define (and create) a JavaScript object with an object literal:
*/

const car = { type: "tata", model: "hexa", color: "black" };
//type is the key
//tata is value

const person = {
  firstName: "Rohit",
  lastName: "Sharma",
  age: 34,
  city: "Mumbai",
};
console.log(person);

/*
*Accessing Object Properties:
You can access object properties in two ways:
1]objectName.propertyName
2]objectName["propertyName"]
*/

console.log(person.firstName); //dot notation.
console.log(person["lastName"]); //bracket notation.

/*
*JavaScript objects are containers for named values called
properties.
*/

// * Modifying Object Properties:
console.log((person.firstName = "Vamesh"));
console.log((person["lastName"] = "Patel"));

// * delete keyword
delete person.age;
console.log(person);

console.log(person.height);
```

```
console.log("height" in person); // false , *in operator gives the
output in true or false
```

```
console.log("city" in person); //true
```

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//For in Loop:
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```
//for in loop used to iterate the objects.
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```
// Description:
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```
// The for...in statements combo iterates (loops) over the
properties of an object.
```

```
// The code block inside the loop is executed once for each
property.
```

```
// Note:
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// Do not use for...in to iterate an array if the index order is
important. Use a for loop instead.
```

```
for (let key in person) {
  console.log(`${key} : ${person[key]}`);
}
```

```
//console.table : display in the table.
```

```
console.table(person);
```

```
//Nested Object :
```

```
const person1 = {
  firstName: "Gaurav",
  lastName: "Patil",
  age: 25,
  city: "Pune",
  scores: {
    odi: 100,
    t20: 50,
  },
};
```

```
console.table(person1);
```

```
//Accessing object properties:
```

```
console.log(person1.firstName); //dot notation.
```

```
console.log(person1["lastName"]); //bracket notation.
```

```
console.log(person1.scores.odi);
```

```
console.log(person1.scores.t20);
```

```
// Object Methods:
```

```

const person2 = {
  firstName: "Gaurav",
  lastName: "Patil",
  age: 25,
  city: "Pune",
  sayhello() {
    //
    console.log("hello"); //2] way comment kar dena jab 1 way use
    // karge tab
  }, //
  scores: {
    odi: 100, // nested object
    t20: 50,
  },
};
console.log(person2);

//two ways to create methods in object
//1] way
// person2.sayhello = function () {
//     console.log("Hello");
// }
person2.sayhello();

```

/*

What is this?

In JavaScript, the `this` keyword refers to an object.

Which object depends on how `this` is being invoked (used or called).

The `this` keyword refers to different objects depending on how it is used:

In an object method, `this` refers to the object.

Alone, `this` refers to the global object.

In a function, `this` refers to the global object.

In a function, in strict mode, `this` is undefined.

In an event, `this` refers to the element that received the event.

Methods like `call()`, `apply()`, and `bind()` can refer `this` to any object.

Note

this is not a variable. It is a keyword. You cannot change the value of this

```
*/
```

```
const person3 = {
  firstName: "Gaurav",
  lastName: "Patil",
  age: 25,
  city: "Pune",
  sayhello() {
    //
    console.log(`My name is ${this.firstName}. I have
    ${car1.color} car.`); //2] way comment kar dena jab 1 way use karge
    tab
  }, //
  scores: {
    odi: 100, // nested object
    t20: 50,
  },
};

const car1 = {
  name: "maruti",
  color: "white"
}

// console.log(person3);
person3.sayhello();
```