```
<!DOCTYPE html>
<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport"</pre>
content="width=device-width, initial-
scale=1.0">
    <title>prac event lisner</title>
</head>
<body>
    <button id="myButton">Click me</button>
    <div id="myDiv" style="width: 100px;</pre>
height: 100px; background-color:
lightblue;"></div>
    <input type="text" id="myInput">
    <form id="myForm">
        <input type="text" name="username">
        <input type="submit" value="Submit">
    </form>
    <button id="customButton">Trigger Custom
Event</button>
    <script
src="prac_event_lisner.js"></script>
</body>
</html>
```

```
//Click Event
document.getElementById("myButton").addEventL
istener("click", function () {
  alert("Button clicked!");
});
//Mouseover Event
document.getElementById("myDiv").addEventList
ener("mouseover", function () {
  this.style.backgroundColor = "lightgreen";
});
//keydown event
document
  .getElementById("myInput")
  .addEventListener("keydown", function
(event) {
    console.log("Key pressed:", event.key);
  });
//submit event
document.getElementById("myForm").addEventLis
tener("submit", function (event) {
  event.preventDefault(); // Prevents the
default form submission
  alert("Form submitted!");
});
//window resize event
window.addEventListener("resize", function ()
  console.log("Window resized!");
```

```
});
//custom event
document
    .getElementById("customButton")
    .addEventListener("customEvent", function
() {
        alert("Custom event triggered!");
    });

// Trigger the custom event programmatically
document.getElementById("customButton").addEv
entListener("click", function () {
    var customEvent = new Event("customEvent");
    document.getElementById("customButton").dis
patchEvent(customEvent);
});
```