# **JavaScript Assignment 9 Question**

Q1. W.A.P to display one card in light mode and dark mode, this including bgColor, image, heading, paragraph, border, box shadow?

#### **Answer:**

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>Card Display</title>
    body {
      font-family: 'Arial', sans-serif;
       margin: 0;
       padding: 0;
       display: flex;
       justify-content: center;
       align-items: center;
       min-height: 100vh;
       background-color: #f8f9fa;
       /* Default light mode background color */
       color: #212529:
       /* Default light mode text color */
       transition: background-color 0.5s, color 0.5s;
     }
    .card {
       background-color: #fff;
       /* Default light mode card background color */
       color: #212529:
       /* Default light mode card text color */
       border: 1px solid #dee2e6;
       /* Default light mode card border color */
       border-radius: 8px;
       padding: 20px;
```

```
box-shadow: 0 4px 8px rgba(0, 0, 0, 0.1);
  /* Default light mode box shadow */
  transition: background-color 0.5s, color 0.5s, border 0.5s, box-shadow 0.5s;
}
.dark-mode {
  background-color: #343a40;
  /* Dark mode background color */
  color: #dee2e6;
  /* Dark mode text color */
  border: 1px solid #495057;
  /* Dark mode card border color */
  box-shadow: 0 4px 8px rgba(255, 255, 255, 0.1);
  /* Dark mode box shadow */
}
img {
  max-width: 100%;
  height: auto;
  border-radius: 4px;
  margin-bottom: 15px;
}
h2 {
  font-size: 24px;
  margin-bottom: 10px;
p {
  font-size: 16px;
  margin-bottom: 0;
button {
  cursor: pointer;
  padding: 10px 20px;
  font-size: 16px;
  border: none;
  border-radius: 4px;
  background-color: #007bff;
  color: #fff:
  transition: background-color 0.3s;
```

```
button:hover {
    background-color: #0056b3;
}
</style>
</head>

<br/>
<body>

<div class="card" id="card">
    <img src="https://placekitten.com/300/200" alt="Card Image">
    <h2>Card Heading</h2>
    This is a sample card paragraph. You can customize the content here.
    <br/>
    <br/>
    cbutton onclick="toggleDarkMode()">Toggle Dark Mode</button>
</div>
</script src="assigment9.js">
</script>
</body>
</html>
```

```
function toggleDarkMode() {
  const body = document.body;
  const card = document.getElementById("card");

body.classList.toggle("dark-mode");
  card.classList.toggle("dark-mode");
}
```

# Q2. Explain the difference between var, let, const keywords with examples?

#### **Answer:**

In JavaScript, var, let, and const are keywords used to declare variables. However, they have some key differences in terms of scope, hoisting, and reassignment.

## 1] Var :

- a) Variables declared with var are function-scoped, meaning they are only accessible within the function where they are declared.
- b) var declarations are hoisted to the top of their scope, which means they are moved to the top during the execution phase, and you can use the variable before it's declared in the code.
  - c)var allows redeclaration and reassignment.

```
function exampleVar() {
  if (true) {
    var x = 10;
    console.log(x); // Outputs 10
  }
  console.log(x); // Outputs 10
}
exampleVar();
```

## **2] let:**

- a) Variables declared with let are block-scoped, meaning they are only accessible within the block ({}) where they are defined.
- b) let declarations are also hoisted but not initialized. This means you cannot access the variable before the declaration.
- c) let allows reassignment but not redeclaration in the same scope.

```
function exampleLet() {
  if (true) {
    let y = 20;
    console.log(y); // Outputs 20
  }
  // console.log(y); // Error: y is not defined (outside the block)
```

# 3] const:

- a) Variables declared with const are block-scoped like let.
- b) const variables cannot be reassigned once they are initialized. They must be assigned a value at the time of declaration.
- c) const does not allow redeclaration in the same scope.

```
function exampleConst() {
  const z = 30;
  // z = 40; // Error: Assignment to a constant variable
  console.log(z); // Outputs 30
}
exampleConst();
```