HAZEM NOMER

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I love to consider myself a computer scientist and a researcher. I started programming since I was 10 years old in Visual Basic, my early projects where music players and web browsers. Later I moved to web design in HTML and CSS. Since my High School days (2010), I have been interested in Computer Science and Mathematics. I co-founded a startup Impulse Labs in 2011. Now Impulse Labs innovates several deep learning projects.

EDUCATION

Faculty of Science – Alexandria University

Bachelor of Science (Computer Science and Statistics) (2012-2015)

- CGPA: 3.03
- Graduation Project: Adaptive user interfaces Grade: A (Java and Android): Used Recurrent Neural Networks (RNNs) to adapt mobile UIs to user needs.

Currently pursing MSc. In Computer Science (2015-Present)

PROJECTS

• Stor.ion: CRM software PHP-MYSQL (June 2013- Feb 2014)

A CRM software (locally hosted) manage inventory, bills, customers, etc...

• 3-SAT Solver PHP (Dec 2013)

A brute force algorithm for solving 3-SAT problem

Address Book
 PHP-MYSQL (April 2013)

A simple address book (project for a Structures of Programming Languages)

• Breast Cancer classifier C# (June 2014)

A statistical classifier based on a concept I developed called Social based computation

Self-organized map MATLAB (April 2013)

SOM implemented in MATLAB

• Multiple Linear Regression MATLAB (April 2014)

Image Compression using wavelets
 Word Sense Disambiguation (C#)
 Fibonacci Sequence Graphics
 Mars Scout
 MATLAB (April 2014)
 MATLAB (June 2014)
 OpenGL (Dec 2013)
 Unity 3D (C#) (March 2015)

Developer of a 3D game simulates life on Mars Lava tubes. Won in NASA SPACE APSS hackathon – Human Category

• GraLib Java (May 2015)

A simple graph library in java, implements basic graph algorithms (e.g. BFS, DFS, etc...)

RNNS & LSTM

Using recurrent neural networks and long-short term memory in different applications (In progress)

Java

(June 2015)

ACADEMIC

I wrote a paper titled: A semantic web parallel layer model, submitted in October 2012 (rejected)

Interests: machine learning, neural networks, semantic web, deep learning, natural language processing, recurrent neural networks, intelligent user interfaces, algorithms and complexity...

LANGUGES

- I coded in C, C#, PHP, Java, Python.
- I used HTML5, CSS3, JavaScript, MYSQL, XML,RDF.
- I learned: Ruby.
- Familiar with: LIUNX System administration.

AWARDS

NASA Space Apps Local winner in the Human challenge "April 2015"

VOULNTEER WORK

IEEE Alexandria Student Branch Website committee volunteer (January 2015 – Present)

Technical Committee Head at **Robabkia Team** (March 2015 – October 2015)

I taught a 5-days workshop "Web development" at **Egyptian Syndicate of Scientific Professions – Alexandria** (March 2014)

IEEE Alexandria Student Branch ITW '15 Conference Presenter.