# HANIN ABUHASIRAH

## SOFTWARE ENGINEER

## CONTACT

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📍 Riyadh, Saudi Arabia

🔗 LinkedIn , GitHub

## EDUCATION

**2021 – 2025**
**USKUDAR UNIVERSITY**

- Bachelor of Software Engineering, Minor in Computer Engineering
- GPA: 3.88 / 4.0

**2020 – 2021**
**AL-IMAM MUHAMMAD INB SAUD ISLAMIC UNIVERSITY**

- Diploma in Accounting
- GPA: 5.0 / 5.0

## SKILLS

- Project Management
- Teamwork
- Time Management
- Leadership
- Effective Communication
- Critical Thinking

## PROGRAMMING EXPERTISE

- Python (Django)
- Dart (Flutter)
- Php (Laravel)
- Microsoft Azure
- Figma
- Unity
- Wix
- MySQL
- C++ / C#
- Java

## LANGUAGES

- Arabic (Native)
- English (Fluent)
- Turkish (Fluent)

## PROFILE

Software engineer with a Bachelor's in Software Engineering and a minor in Computer Engineering, skilled in full-stack and mobile development. Experienced in Django, Flutter, Unity, and AI integration, with hands-on experience building cross-platform apps, relational databases, and interactive 3D games. Strong understanding of user flows and interface design, creating intuitive and engaging experiences. Adept at problem-solving, teamwork, and project management, delivering polished, user-centric solutions.

## WORK EXPERIENCE

**EARTech Information Technology**    AUG 2025 - SEP 2025

Ai and Software Engineer Intern

- Worked on Azure AI projects, gaining hands-on experience with AI tools and cloud-based services.
- Practiced backend development with Laravel, improving knowledge of web frameworks and database handling.
- Designed and prototyped user interfaces using Figma, focusing on consistent design systems and user experience.

**RSM Allied Accountants**    MAY 2021 - JUL 2021

Accounting and Audit Intern

- Assisted in external audits by reviewing client financial documents such as invoices, receipts, vouchers, and trial balances.
- Verified financial statements and ledger entries for accuracy and compliance.
- Joined client visits to collect, review, and organize documents.

## PROJECTS

**Graduation Project – Outfitly: AI-Powered Wardrobe App**

- Built a cross-platform mobile app using **Flutter, Django, and TensorFlow.** The app provides AI-powered outfit recommendations, a digital wardrobe system, an outfit planner with calendar, and a social feed for user engagement.

**ClubConnect - University Clubs & Event Management Platform**

- Developed a 3-user website (Student, Club Manager, Admin) using **Django, HTML, and SQLite** . It included authentication, event and club management, plus admin approval workflows. I also prepared the SRS and conducted functionality and usability testing to ensure a smooth user experience.

**NutriTrack – Social Media App for Nutritionists**

- Developed a website using **Django, HTML, and SQLite**. I focused on the backend and authentication system (signup, login, profiles, posting, follow/unfollow, search) while also designing and running test cases for functionality, usability, and performance using Selenium for automation and JMeter for performance.

**Instagram - Clone App**

- Built a cross-platform mobile app using **Flutter and Firebase**, featuring user authentication, profile management, post creation with image upload, likes, comments, search, and follow/unfollow. Integrated Firebase Authentication, Firestore, and Cloud Storage for real-time data handling.

**Hotel Management System (DBMS Project)**

- Designed and implemented a relational **MySQL** database with ERD/EERD diagrams, triggers, joins, data integrity constraints, and complex SQL queries to manage hotels, guests, rooms, reservations, and payments.

**Horror House Game**

- Developed a **Unity** 3D horror game in **C#** where players navigate a dark forest and haunted houses, collecting pickups while avoiding a pursuing enemy. Implemented enemy AI with NavMesh, adjustable difficulty, interactive UI, audio controls, progression logic, and immersive environmental effects.

**Guessing Game**

- Developed a console-based guessing game using **C++** where players guess numbers or letters with varying difficulty levels. Implemented feedback for guesses, high-score tracking, and a menu-driven interface.