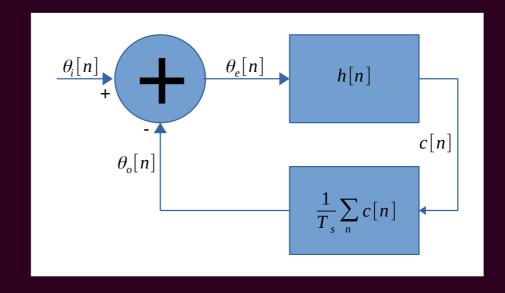
# PLLpy

### PLLs in SDR Softwares

Dr. Selmeczi János HA5FT ha5ft@freemail.hu





### What is pllpy?

```
class EdgePhaseDetector :
   def init (self, threshold) :
        self.threshold = threshold
        self.I = 0.0
    def next(self, I, Q, gain=1.0) :
        if (abs(Q) <= self.threshold) :
       elif Q > 0:
            s0 = 1
        else :
           s0 = -1
        if (abs(self.I) <= self.threshold) :
           sIb = s0
        elif self.I > 0 :
           sTb = 1
        else :
           sIb = -1
        if (abs(I) <= self.threshold) :
           sIf = -sQ
        elif I > 0:
           sIf = 1
        else :
           sIf = -1
        if (sIf != sIb) :
           e = -sIb * 0
        else :
           e = 0
        self.I = I
        e *= math.pi # to correct the detector gain
        return e
```

#### Pll test bench software

- Open source
- Written in python
- Published on github https://github.com/ha5ft/pllpy

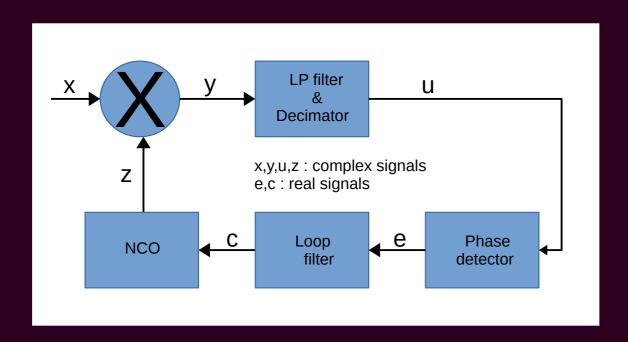
#### It's major goals

- Publishes important algorithms used to implement PLLs
- Enables its users to learn how software PLLs are working
- Makes possible the easy experimenting with various PLLs
- Enables users to try algoritms before implementing them in target systems



### What is a PLL?

Control loop for tracking the phase of a complex sinusoidal signal



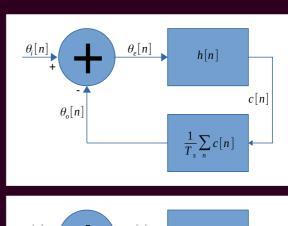
#### Components:

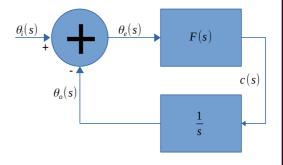
- Complex mixer
- Low pass filter & optional decimator
- Phase detector
- Loop filter
- NCO

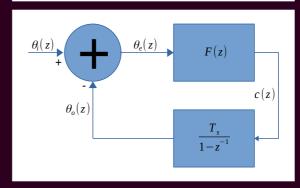
PLLs are nonlinear, the phase is burried in complex exponential function. The phase detctor is nonlinear too.

# PLLPY Linear models of a PLL

- Linear models for various domains
  - Discrete time
  - Laplace transformation (s)
  - Z transformation (z)
- Linearization
  - Complex exponential replaced by phase
  - Mixer, LP filter and phase detector replaced by an adder substractor
  - NCO is replaced by an integrator









### Transfer functions

$$G(s) = \frac{\theta_o(s)}{\theta_e(s)} = \frac{F(s)}{s}$$

$$G(z) = \frac{\theta_o(z)}{\theta_e(z)} = \frac{T_s F(z)}{1 - z^{-1}}$$

Sytem:

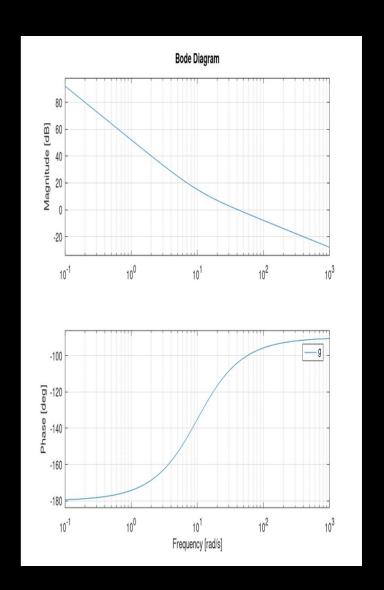
$$H(s) = \frac{\theta_o(s)}{\theta_i(s)} = \frac{G(s)}{1 + G(s)}$$

$$H(z) = \frac{\theta_o(z)}{\theta_i(z)} = \frac{G(z)}{1 + G(z)}$$

Error:

$$E(s) = \frac{\theta_e(s)}{\theta_i(s)} = 1 - H(s)$$

$$E(z) = \frac{\theta_z(s)}{\theta_i(z)} = 1 - H(z)$$



### Loop filters

Type 1: 1 integrator in H(s), H(z)

$$F(s) = K_p \qquad F(z) = K_p$$

Used when phase synchronizatos needed only

Type 2: 2 integrator in H(s), H(z)

$$F(s) = K_p (1 + \frac{\omega_0}{s}) \qquad F(z) = K_p (1 + \frac{\omega_0 T_s}{1 - z_{-1}})$$

Type 3: 3 integrator in H(s), H(z)

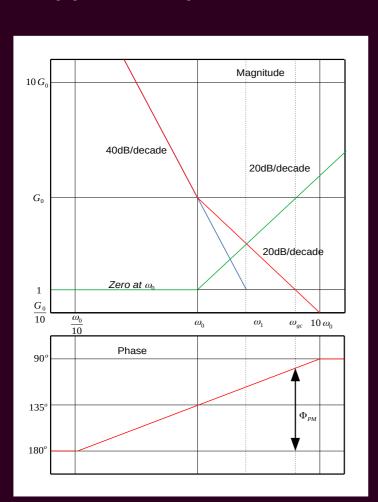
$$F(s) = K_p \left(1 + \frac{\omega_0}{s}\right)^2 \qquad F(z) = K_p \left(1 + \frac{\omega_0 T_s}{1 - z_{-1}}\right)^2$$

Type 3 filter has a more complicated general form, but according to Gardner (2005) the above form is sufficient for most cases.

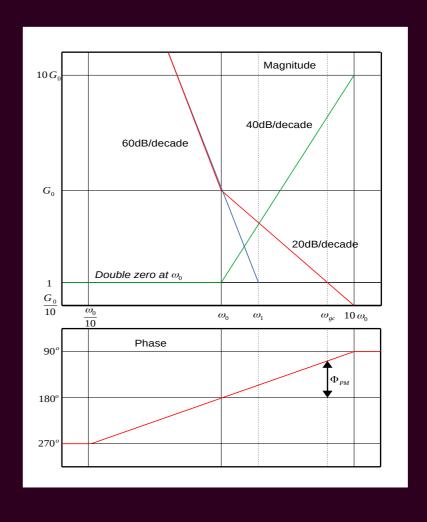


# Open loop transfer characteristics

Type 2 loop filter



Type 3 loop filter



### Noise in PLL

One sided noise bandwidth

$$B_L = \int_0^\infty |H(f)^2| df$$

Phase variance of the NCO

$$\sigma_{\theta no}^2 = \frac{W_0 B_L}{P_s}$$

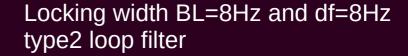
 $\overline{W}_0$ : input noise power

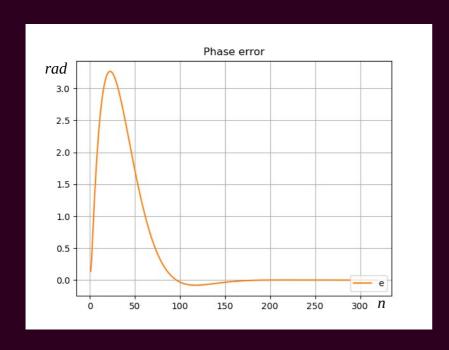
P<sub>s</sub>:input signal power

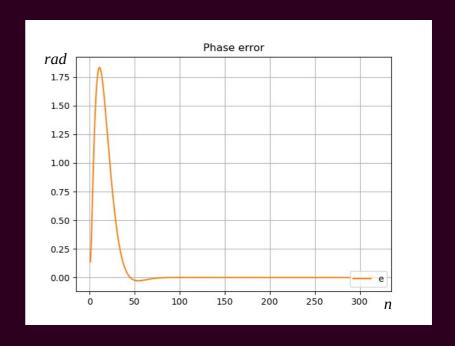
The phase noise of the NCO decreases with lowering the noise bandwith

# PLLpy Loop bandwith and locking

Locking width BL=4Hz and df=8Hz type2 loop filter







With increasing bandwidth

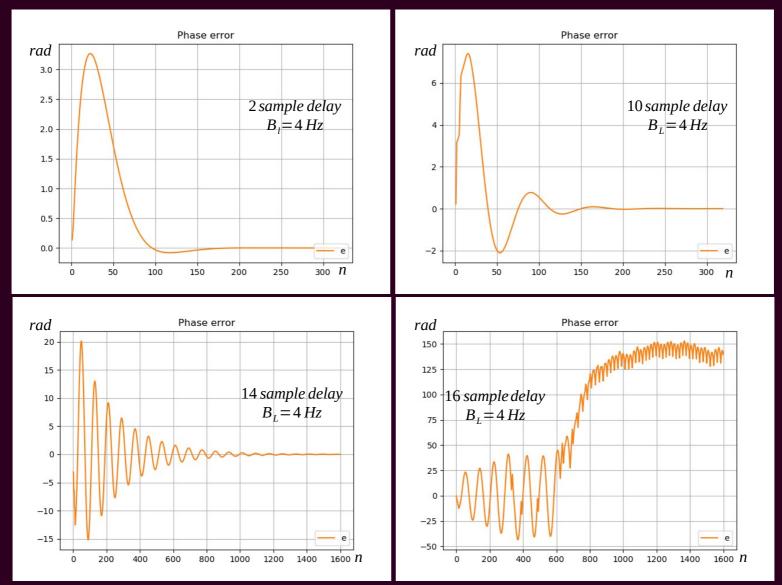
The PLL locks faster

The maximum phase error at given df is decreasing



## Delay in the loop

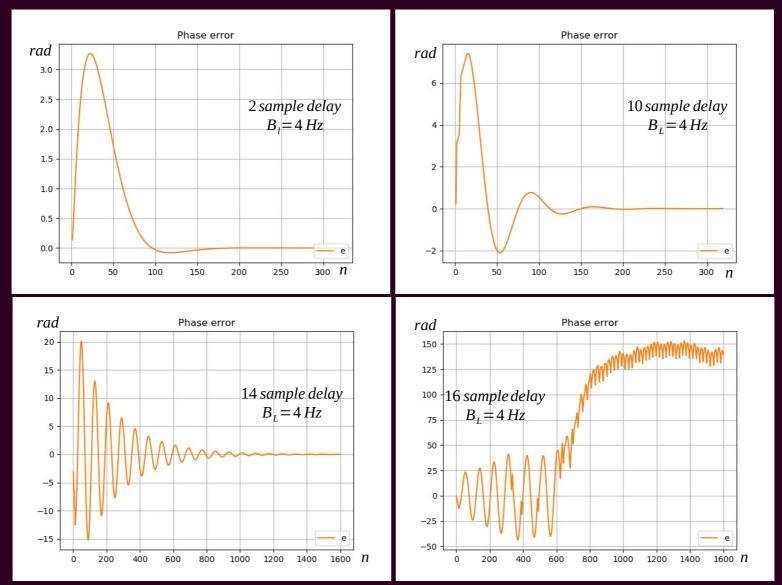
fs=200000Hz, Nfir=5000, decimation 1250, type2 loop filter





## Delay in the loop

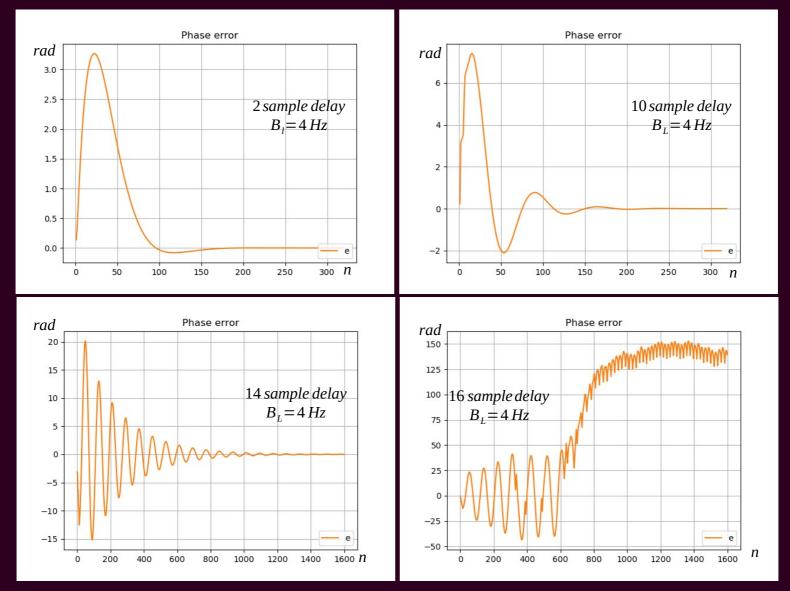
fs=200000Hz, Nfir=5000, decimation 1250, type2 loop filter





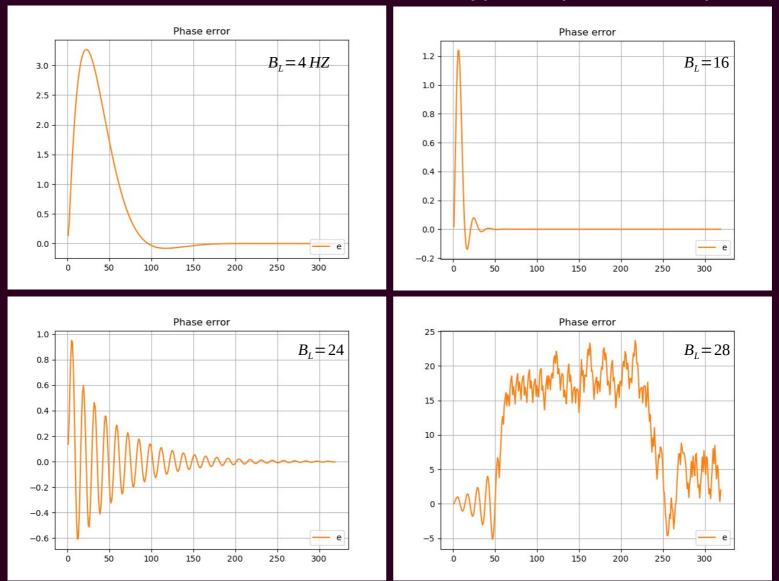
## Delay in the loop

fs=200000Hz, Nfir=5000, decimation 1250, type2 loop filter



# PLLPY Delay in the loop

Fs=200000, Nfir=5000, decimation factor 1250, type2 loop filter, 2 sample delay

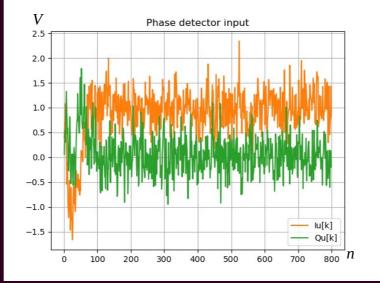


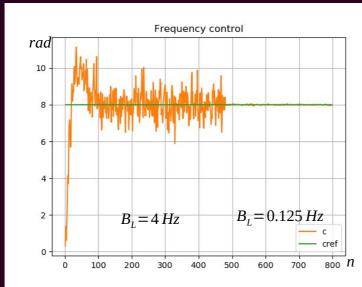
Increasing BL at a given delay the loop will be instable and finally does not locks

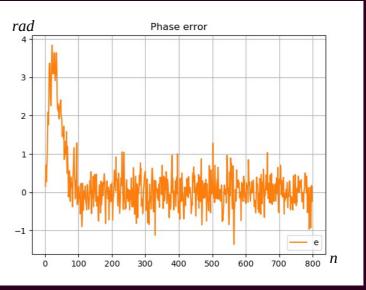


# Noise in the loop

SNR=-27dB @ 200000KHz bandwidth, SNR=10dB @ phase detector input









# Design formulas for loop filter

Designing from noise bandwidth and phase margin

Type 2 PLL
$$\rho = \tan(\phi_{PM})$$

$$K_P = 4B_L(\frac{\rho}{1+\rho})$$

$$\omega_0 = \frac{K_p}{\rho}$$

$$K_i = \omega_0 T_s$$

Type 3 PLL
$$\rho = \tan\left(\frac{\phi_{PM} + 90^{\circ}}{2}\right)$$

$$K_{P} = 4B_{L}\left(\frac{2\rho - 1}{2\rho + 3}\right)$$

$$\omega_{0} = \frac{K_{P}}{\rho}$$

$$K_{i} = \omega_{0} T_{s}$$

Higher noise bandwidth:
faster locking
larger NCO phase noise
better tracking behavior

Higher phase margin: greater stability flatter settling curve



### Tracking

Final value theoreme:

$$\lim_{t\to\infty}y(t)=\lim_{s\to0}sY(s)$$

Phase step:

$$\theta_i = \frac{\Delta \theta}{S}$$

$$\theta_p = \lim_{s \to 0} \frac{s \Delta \theta}{s + F(s)} = 0 \text{ if } F(0) > 0$$

Frequency step:  $\theta_i = \frac{\Delta \omega}{c^2}$ 

$$\theta_{v} = \lim_{s \to 0} \frac{\Delta \omega}{s + F(s)} = 0 \text{ if } F(0) = \infty$$

Frequency rump:  $\theta_i = \frac{\Lambda}{c^3}$ 

$$\theta_a = \lim_{s \to 0} \frac{\Lambda}{s(s+F(s))} = 0 \quad \text{if } F(0) = \frac{Y(s)}{s^2}$$

The final value theoreme is used for the analyzis of the tracking behaviors



### Tracking

#### Summary of the tracking behaviors

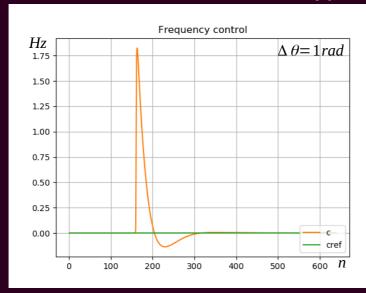
Input phase	Type 1 filter phase error	Type 2 filter phase error	Type 3 filter phase error
Phase step	0	0	0
Frequency step	Not zero	0	0
Frequency ramp	Not zero	Not zero	0
Frequency acceleration	Not zero	Not zero	Not zero

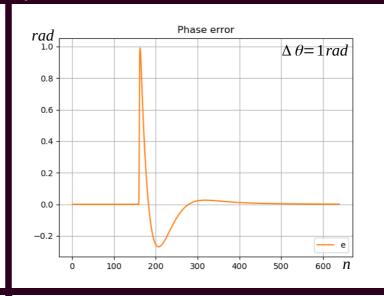
Phase error at frequencyacceleration for type 3 filter increasing linearly with increasing acceleration inverzely proportional with the third power of BL

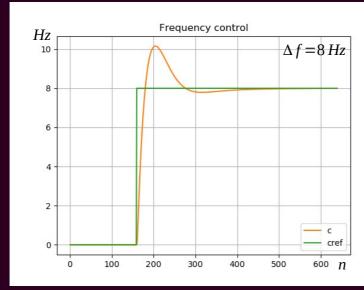


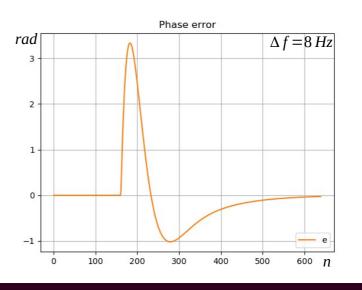
# Tracking phase and frequency step

fs=1e5, decimation=1250, type2 loop filter, BL=4







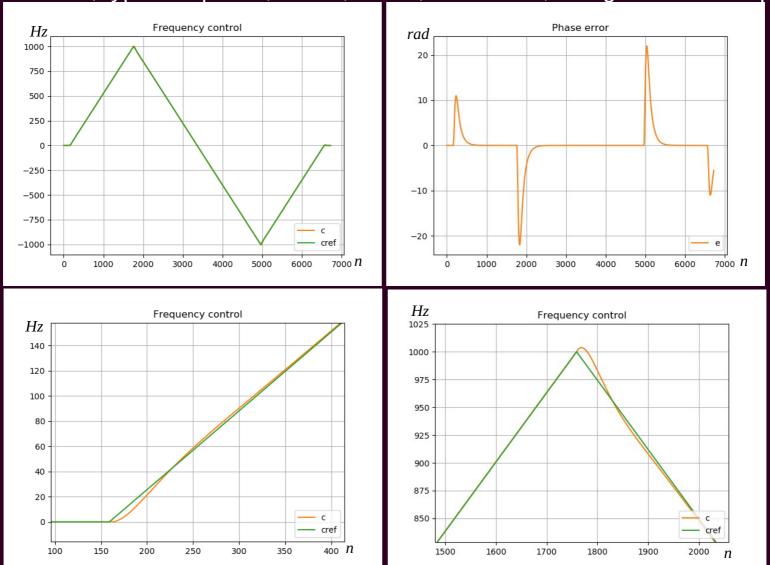


Type 2 loop filter tracks phase and frequency step with 0 phase error



# Tracking linear frequency change

BL=4Hz, type3 loop filter, fsw=0,025Hz, Asw=1000, triangle wave sweep

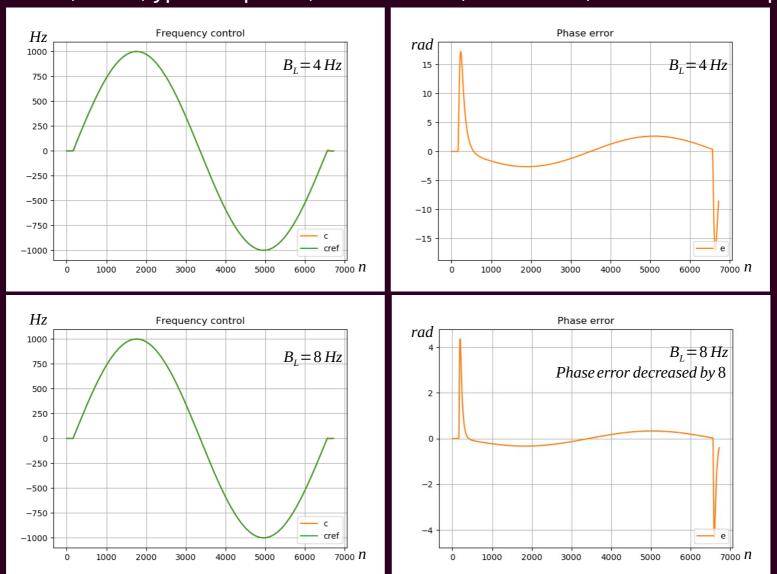


There are transients where the frequency slop sudenly changes



# Tracking sine frequency change

BL=4Hz, BL=8,type3 loop filter, fsw=0.025Hz, Asw=1000, sine wave sweep



The phase error inversely proportional with the 3rd power of BL



### Further reading

- Farhang-Boroujeny, B. (2010), Signal Processing Techniques for Software Radios,
   2nd edition
- Gardner, F. M. (2005), PhaseLock Techniques, 3rd edition, John Wiley & Sons
- Staszewski, R. B. and all (2011), Dynamic Bandwidth Adjustment of an RF All-Digital PLL, IEEE Xplore, July 2011.
- Hurd, W. J. (1970), Digital Transition Tracking Symbol Synchronizer for LOW SNR Coded Systems, IEE Transactions On Communication Technology, Vol. COM-18, No. 2, April 1970.
- Gardner, F. M. (1986), A BPSK/QPSK Timing Error Detector for Sampled Receivers, IEEE Transactions on Communications, vol. 34, no.5, pp. 423-429, May 1986.
- Prouzet A. H. (1972), Characteristic od phase detectors in presence of noise,
   International Telemetring Conference Proceeding, 1972



### Algorithms in pllpy

#### Simple algorithms

**Complex NCO** 

Square Wave NCO

Rectangular Pulse PAM Generator

**BPSK Modulator** 

**Complex Noise Generator** 

**Complex Channel** 

Complex Moving Average Decimator

**Complex FIR Decimator** 

Complex Variable Moving Average Filter

Moving Average Filter

**Complex Moving Average Filter** 

Complex Variable Moving Average Filter

**Gated Integrator** 

**Phase Detector** 

Edge Phase Detector

FFT Frequency Detector

Type 2 Loop Filter

Type 3 Loop Filter

The simple algorithms and loops work in sample by sample bases have uniform external interface

#### Loops

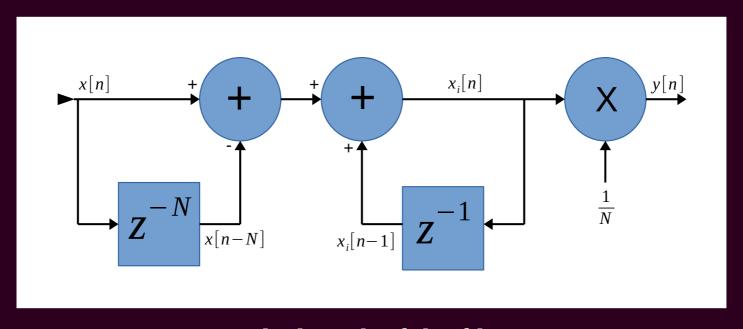
PLL or Costas Loop Frequency Locked Loop (FLL) Bit Recovery Loop

#### Loop tests

PLL or Costas Loop Test Frequency Locked Loop Test Bit Recovery Loop Test

# PLLpy

### Moving Average Filter



N is the length of the filter
$$x_{k}=0 - N < k \le -1$$

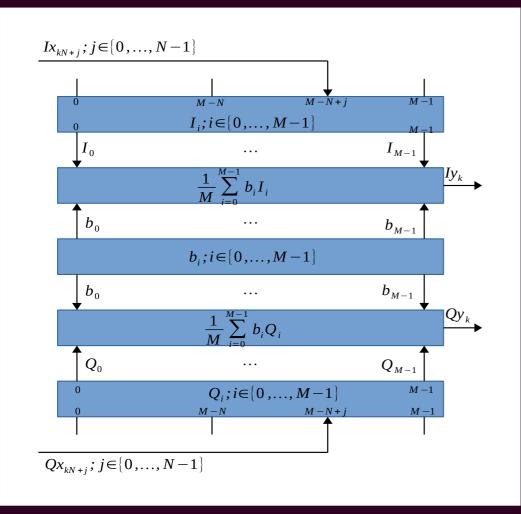
$$y_{n}=\frac{1}{N}\sum_{i=0}^{N-1}x_{n-i}$$

$$f_{outoff} = \int_{0.443}^{0.443}$$

The transfer characteristics in the frequency domain is a sync function



### FIR Decimator



M is the length of the filter N is the decimation factor

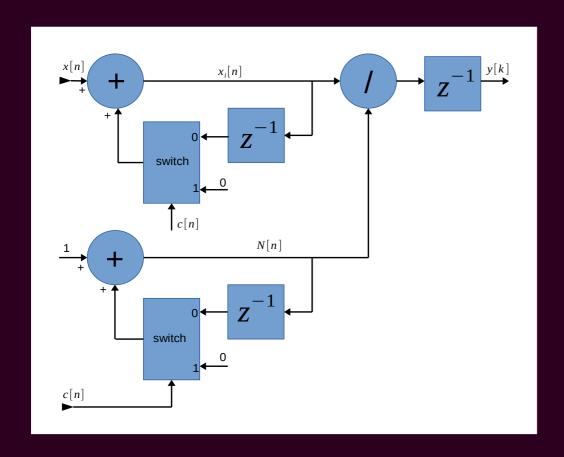
$$Iy_{k} = \frac{1}{M} \sum_{i=0}^{M-1} b_{i} Ix_{(k+1)N-1-i}$$

$$Qy_{k} = \frac{1}{M} \sum_{i=0}^{M-1} b_{i} Qx_{(k+1)N-1-i}$$

In pllpy it is designed from brick wall frequency response and Blckman – Harris time domain windowing It has M/(2\*N) decimated sample group delay



### Gated integrator



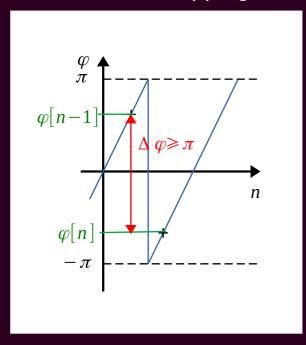
The first c[n]=1
starts accumlating and counting
the incomming samples
The following c[n]=1
Stops the conting and
accumlating process
Finalizes the output data
Starts the next processing cycle

This is rather a moving average filter whose length is determined by the gating signal

# PLLpy

### Phase detector

Works in unwrapping and Principal value mode

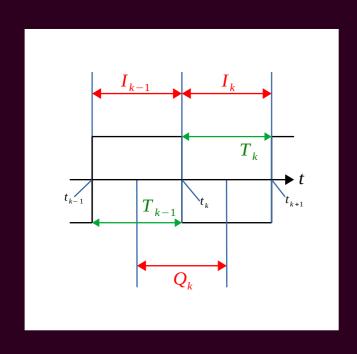


z = x if normal type  $z = x^2$  if BPSK type  $z = x^4$  if QPSK type  $\phi = arc(z)$  this is Principal Value  $\phi_{out} = \phi_{unwrap}$  if normal mode  $\phi_{out} = 0.5 \phi_{unwrap}$  if normal mode  $\phi_{out} = 0.25 (\phi_{unwrap} - \pi)$  if normal mode

$$\begin{split} &(\phi_{n}-\phi_{n-1}<-\pi)\wedge(\phi_{n-1}>\pi/2)\wedge(\phi_{n}<-\pi/2)\Rightarrow\Phi_{acc}=\Phi_{acc}+2\,\pi\\ &(\phi_{n}-\phi_{n-1}>\pi)\wedge(\phi_{n-1}<-\pi/2)\wedge(\phi_{n}>\pi/2)\Rightarrow\Phi_{acc}=\Phi_{acc}-2\,\pi\\ &\phi_{unwrap}=\phi_{n}+\Phi_{acc} \end{split}$$

In case of low input SNR unwrapping should not be used, have to operate in Principal Value mode

# PLLpy Edge Phase Detector



 $T_k$  is the kth bit length

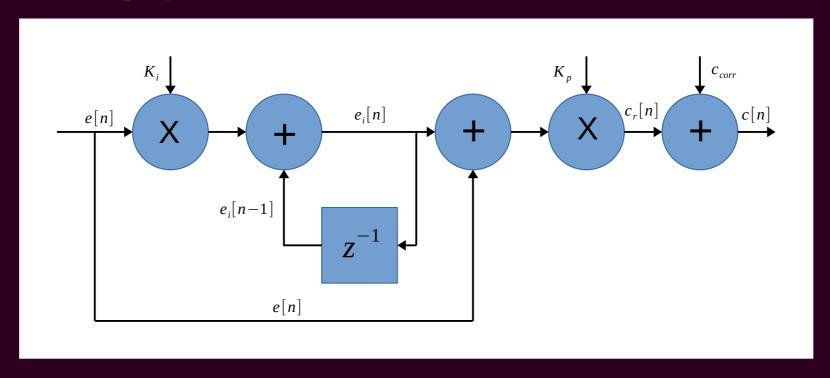
$$\begin{split} t_k &= \sum_{i=0}^{K-1} T_k \\ I_k &= \frac{1}{N_k} \sum_{k=0}^{K-1} X_k t_k \leq nT_s < t_{k+1} \\ Q_k &= \frac{1}{N_k} \sum_{k=0}^{K-1} X_k t_k - \frac{T_{k-1}}{2} \leq nT_s < t_{k+1} - \frac{T_k}{2} \\ e_k &= -sign(I_{k-1})Q_k \text{ if } sign(I_{k-1}) \neq sign(I_k) \\ e_k &= 0 \text{ otherwise} \end{split}$$

The detector input is:  $I_k$ ,  $Q_k$ The integration should be done outside the detector

Equivalent to Gardner (1986) solution

# PLLpy

### Type 2 Loop Filter



$$F(z) = K_{p} \left(1 + \frac{K_{i}}{1 - z^{-1}}\right)$$

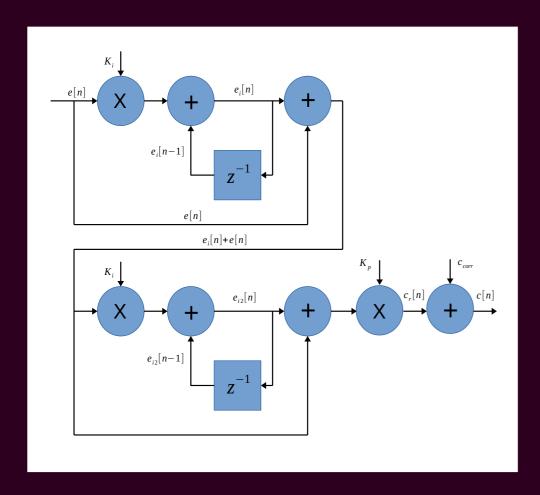
$$e_{i}[n] = e_{i}[n-1] + K_{i}e[n]$$

$$c[n] = K_{p}(e[n] + e_{i}[n]) + c_{corr}$$

The real integration gain in the usual topology is Kp\*Ki



### Type 3 Loop Filter

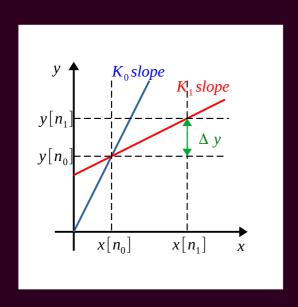


$$F(z) = K_{p} \left(1 + \frac{K_{i}}{1 - z^{-1}}\right)$$

$$e_{i}[n] = e_{i}[n-1] + K_{i}e[n]$$

$$c[n] = K_{p}(e[n] + e_{i}[n]) + c_{corr}$$

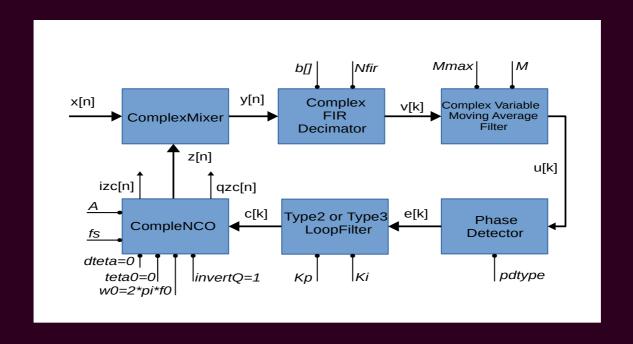
# PLLpy Loop Filter Kp, Ki change



Ki could be changed freely
For Kp change special solution needed
The slope should be changed at the bias
point
The average y value should specify the
bias point

Basic idea came from Staszevwki (2011), the implementation has been modified for working with consecutive bandwidth changes and for preventing tranzients in the presence of noise.

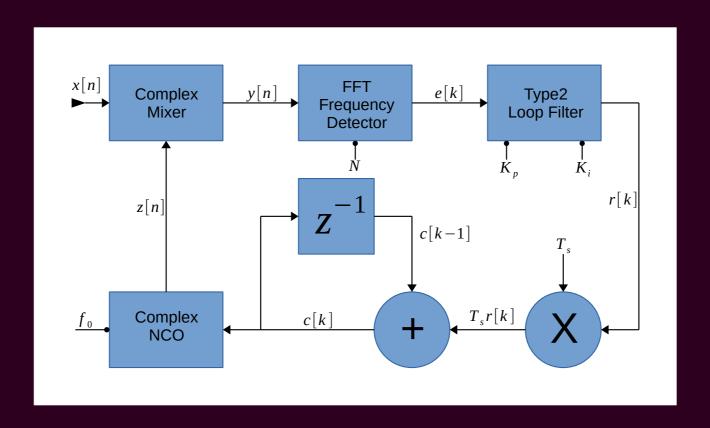
# PLLpy PLL or Costas Loop



Pdtype determine if this is a carrier loop
Costas loop for BPSK
Costas loop for QPSK

The topology on the drawing is different from the usual Costas loop topology

# PLLPY Frequency Locked Loop

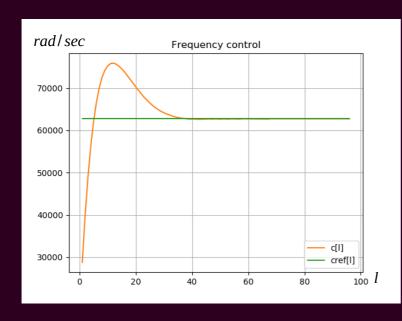


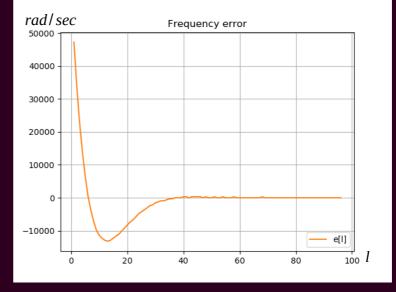
We need an integrator following the loop filter because the error is frequency error and not a phase error.



### FLL results

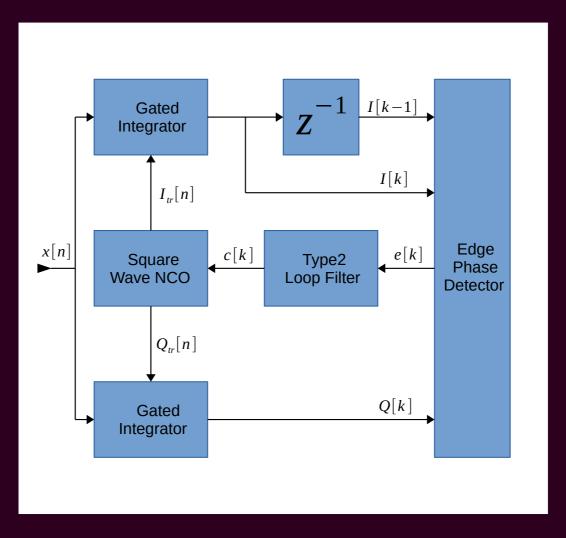
df=1e4, BL=4Hz, Nfft=4096







### Bit Recovery Loop

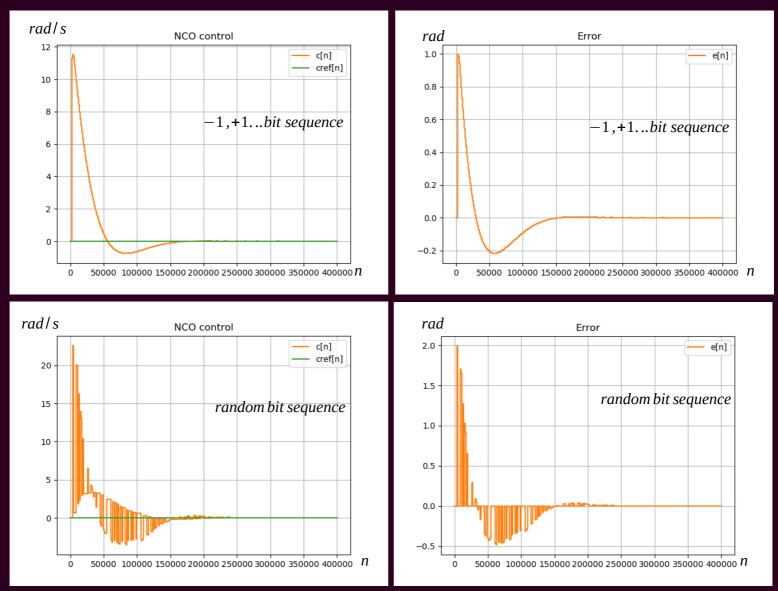


The gated integrators are matched filters and samplers. Equivalent to Gardner (1986). Based on Hurd (1970). Used in many ESA transponders.



### Bit recovery results

dteta=1rad, BL=4Hz, fbit=160Hz

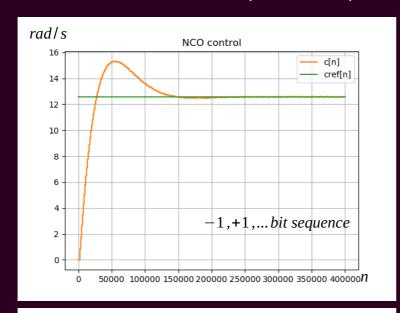


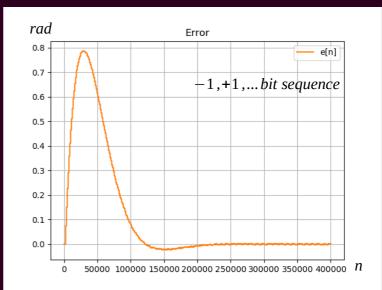
In case of random bit sequence the error from the detector is multiplied by 2 to compensate the absent of edge in many measurement.

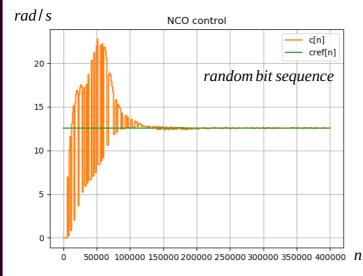


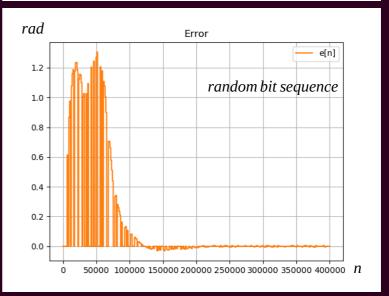
# Bit recovery results

df=2Hz, BL=4Hz, fbit=160Hz









# PLLpy Getting started with pllpy

I recommend to use ubuntu 16.4 linux system First you should install the pre-requisites:

- > sudo apt-get install git python3 python3-numpy
- > sudo apt-get install python3-scipy python3-matplotlib

Next you shoul get pllpy from github

Create a work directory if you already do not have one and go into this directory

- > mkdir work
- > cd work

Clone the pllpy from github

> git clone https://github.com/ha5ft/pllpy

Go the work/pplpy directory an start python3 Now you are ready to try one of the test.



### Run Your first test

Go to the pllpy directory where you cloned the software from github Start the python3 consol

```
> python3
Python 3.8.10 (default, Mar 15 2022, 12:22:08)
[GCC 9.4.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

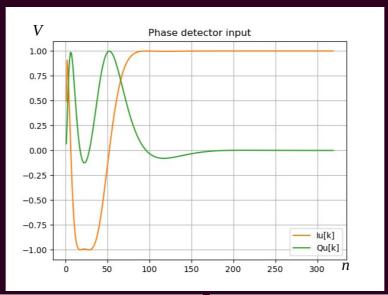
#### Now you are ready to try on of the test.

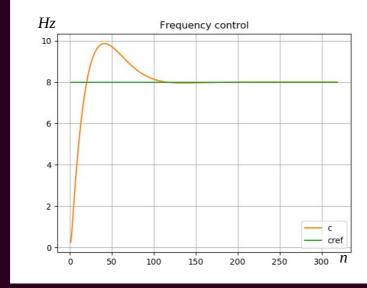
```
>>> from test import *
>>> test=PLLorCostasLoopTest(2e5, 1e4, 1250, 4096, 20, 0.025, 1000, 40.0,
    2e7, lfsel=0, pdtype=0, bmode=1, mu=1.0)
>>> test.run( 400000, 4, 65.6, M=1, dteta=0.0, df=8.0, Gs=1.0, Gn=0.0,
    startsw=0, swmode=0, pdmode=0, openloop=0)
phiPM = 65.6
>>> test.show loop(0,400000)
>>> exit()
```

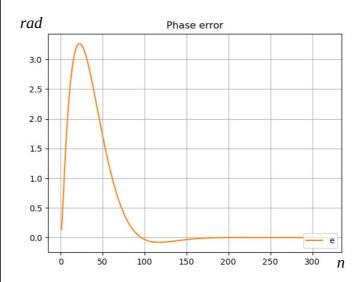


### Run Your first test

You shoud see the following diagramms:









# Questions

