

USE CASE

ADD MEDIA TO CART

Success/Basic flow

#	Doer	Action
1	Customer	selects a media, enter number of media and request to add to cart
2	Software	check if media is available
3	Software	add media to cart
4	Software	updates number of media in cart

Alternative flow

Location	Condition	Action	Resume location
Step 2 of Basic flow	Software	notifies there are not enough media to add	the use case ends

USE CASE

PLACE ORDER

Success/Basic flow

#	Doer	Action
1	Customer	send requests to place order
2	Software	check if all media are available
3	Software	prompt detail information screen for placing order
4	Customer	enter detail information for shipping and choose shipping method
5	Software	check if address is available to delivery
6	Software	calculate total amount of money customer has to pay, includes shipping fee and display for customer
7	Customer	submit request to place order
8	Software	calls use case "Pay order"
9	Software	notifies that placing order is successful

Alternative flow

Location	Condition	Action	Resume location
at any time	Customer	cancels placing order at anytime	the use case ends
Step 2 of Basic flow	Software	notifies that some items are not available right now	the use case ends
Step 5 of Basic flow	Software	notifies that customer's address is not available to delivery	back to Step 4 of Basic flow

USE CASE

PAY ORDER

Success/Basic flow

#	Doer	Action
1	Software	send requests with customer's card and amount of money to pay order
2	Interbank	check if balance of card is enough for purchasing
3	Interbank	send response to Software that transaction is successful

Alternative flow

Location	Condition	Action	Resume location
Step 2 of Basic flow	Interbank	notifies that balance is not enough for purchasing	the use case ends