



iFYP

Lab Manual # 3 RISK V Procedures

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Revision History

Revision Number	Revision Date	Revision By	Nature of Revision	Approved By
1.0	04/03/2024	Hira Sohail, Muhammad Bilal	Complete manual	Dr. Waqar
1.1	21/05/2024	Ali Aqdas	Additional Tasks	Dr. Waqar

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Objectives

The objectives of this lab are to:

- Understand basic programs in assembly language covering following o Branches
 - o Loops
 - o Recursion
- s
- Find the greatest common divisor in assembly language
- Perform sorting using assembly language

Tools

- Venus

A Quick Summary

Example 1 – If-Elseif-Else Statement

```

_start:
    andi t0, t0, 0      # clear register t0
    andi t1, t1, 0      # clear register t1
    andi t2, t2, 0      # clear register t2
    andi t3, t3, 0      # clear register t3
    andi t4, t4, 0      # clear register t4
    andi t5, t5, 0      # clear register t5
    li t0, 2            # t0 = 2

    li t3, -2           # t3 = -2
    slt t1, t0, zero    # t1 = t0 < 0 ? 1 : 0
    beq t1, zero, ElseIf # go to ElseIf if t1 = 0
    j EndIf             # end If statement
  
```

```

ElseIf:
    sgt t4, t3, zero    # t4 = t3 > 0 ? 1 : 0
    beq t4, zero, Else  # go to Else if t4 = 0 j
EndIf                 # end Else statement

Else:
    seqz t5, t4, zero   # t5 = t4 == 0 ? 1 : 0

EndIf:
    j EndIf             # end If-ElseIf-Else statement

```

Example 2 – While Loop I

```

_start:
    andi t0, t0, 0      clear register t0
    andi t1, t1, 0      clear register t1
    andi t2, t2, 0      clear register t2
    li t1, 100          t1 = 100

loop:

    add t2, t2, t0      # t2 = t2 + t0
    addi t0, t0, 1      # ++t0
    blt t0, t1, loop    # iterate if t0 < t1

end:
    j end              # end of While loop

```

Example 3 – For Loop I

```

_start:
    andi t0, t0, 0      # clear register t0
    andi t1, t1, 0      # clear register t1

loop:

    andi t2, t2, 0      # clear t2 before starting the loop
    add t1, t1, t0      # t1 = t1 + t0

    addi t0, t0, 1      # ++t0

    slti t2, t0, 100    # t2 = t0 < 100 ? 1 : 0
    bne t2, zero, loop  # go to loop if t2 != 0

end:
    j end              # end of For loop

```

Lab Task 1: Find The Greatest Common Divisor

Code:

```

        .data
msg:    .asciiz "GCD is: "
newline: .asciiz "\n"

a_val:  .word 24    # First number
b_val:  .word 18    # Second number

        .text
        .globl _start

_start:
# Load a into t1
la t0, a_val
lw t1, 0(t0)

# Load b into t2
la t0, b_val
lw t2, 0(t0)

gcd_loop:
beqz t2, done    # if b == 0, done
rem t3, t1, t2    # t3 = a % b
mv t1, t2        # a = b
mv t2, t3        # b = a % b
j gcd_loop

done:
# t1 now holds the GCD
la a0, msg
jal print_str

mv a0, t1
jal print_digit

la a0, newline
jal print_str

j stop
stop:
j stop

# ===== Utility: Print null-terminated string at address a0 =====
print_str:
mv t4, a0        # t4 = pointer to string
str_loop:
lb t5, 0(t4)     # Load byte
beqz t5, str_ret # If byte is 0 (null), end
li a0, 11        # syscall: print char
mv a1, t5
ecall
addi t4, t4, 1   # move to next char
j str_loop

```

```
str_ret:
    jr ra

# ===== Utility: Print single digit in a0 =====
print_digit:
    li t6, '0'
add t5, a0, t6 # Convert number to ASCII
    li a0, 11
    mv a1, t5
    ecall
    jr ra
```

Output:

Run

Step

Prev

Reset

Dump

Trace

0x0	0x10000297	auipc x5 65536	1
0x4	0x00B28293	addi x5 x5 11	1
0x8	0x0002A303	lw x6 0(x5)	1
0xc	0x10000297	auipc x5 65536	1
0x10	0x00328293	addi x5 x5 3	1
0x14	0x0002A383	lw x7 0(x5)	1
0x18	0x00038A63	beq x7 x0 20	b
0x1c	0x02736E33	rem x28 x6 x7	r
0x20	0x00038313	addi x6 x7 0	m
0x24	0x000E0393	addi x7 x28 0	m

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GCD is: 6

Lab Task 2: Bubble Sort

CODE:

```

        .data
array:  .word 12, 5, 8, 1, 19, 7, 3, 15, 2, 10, 6, 4
n:      .word 12

        .text
        .globl main

        main:
            la t0, n
            lw t1, 0(t0)          # t1 = n

            la t2, array          # t2 = base address of array

            li t3, 0              # t3 = i

            outer_loop:
                blt t3, t1, outer_continue
                j print_array      # done sorting

            outer_continue:
                li t4, 0           # t4 = j

                sub t5, t1, t3      # t5 = n - i
                addi t5, t5, -1     # t5 = n - i - 1

                inner_loop:
                    blt t4, t5, inner_continue
                    addi t3, t3, 1  # i++
                    j outer_loop

                inner_continue:
                    slli t6, t4, 2  # t6 = j * 4
                    add a0, t2, t6  # a0 = &array[j]
                    lw a1, 0(a0)    # a1 = array[j]

                    addi t6, t6, 4
                    add a2, t2, t6  # a2 = &array[j+1]
                    lw a3, 0(a2)    # a3 = array[j+1]

                    ble a1, a3, no_swap

                    # Swap array[j] and array[j+1]
                    sw a3, 0(a0)
                    sw a1, 0(a2)

                    no_swap:
                        addi t4, t4, 1
                        j inner_loop

                print_array:
                    li t3, 0        # i = 0

                    print_loop:
                        blt t3, t1, print_continue
                        j done

                print_continue:

```



```

        slli t4, t3, 2
        add t5, t2, t4
        lw a1, 0(t5)

        li a0, 1          # syscall print int
        ecall

        li a0, 11         # syscall print char
        li a1, 32         # space
        ecall

        addi t3, t3, 1
        j print_loop

    done:
        li a0, 10         # syscall exit
        ecall

```

OUTPUT:

```
1 2 3 4 5 6 7 8 10 12 15 19
```

Lab Task 3: Quick Sort

CODE:

```

        .data
array:    .word -1, 22, 8, 35, 5, 4, 11, 2, 1, 78
        array_size: .word 10

        .text
        .globl main

    main:
la s0, array          # s0 = base address of array (never changed)
        li a0, 0          # a0 = low index
        li a1, 9          # a1 = high index (n - 1)
        jal quicksort     # sort array from 0 to 9

        jal print_array   # print sorted array

        li a0, 10         # syscall: exit
        li a1, 0
        ecall

        # -----
        # void quicksort(int low, int high)
        # a0 = low, a1 = high
        # -----

    quicksort:
addi sp, sp, -16      # allocate stack space (4 bytes * 4)
sw ra, 12(sp)         # save ra at sp+12
sw s1, 8(sp)          # save s1 at sp+8
sw s2, 4(sp)          # save s2 at sp+4

        bge a0, a1, qs_return

```

```

        mv s1, a0
        mv s2, a1
        jal partition

        mv a0, s1
        mv a1, a2
        addi a1, a1, -1
        jal quicksort

        mv a0, a2
        addi a0, a0, 1
        mv a1, s2
        jal quicksort

    qs_return:
        lw ra, 12(sp)      # restore ra
        lw s1, 8(sp)       # restore s1
        lw s2, 4(sp)       # restore s2
        addi sp, sp, 16    # restore stack pointer
        ret

    # -----
    # int partition(int low, int high)
    # returns pivot index in a2
    # -----
    partition:
        slli t0, a1, 2
        add t0, s0, t0
        lw t1, 0(t0)        # t1 = pivot = array[high]

        addi t2, a0, -1     # t2 = i = low - 1
        mv t3, a0           # t3 = j = low

        partition_loop:
            bge t3, a1, partition_done

            slli t4, t3, 2
            add t5, s0, t4
            lw t6, 0(t5)     # t6 = array[j]

            ble t6, t1, do_swap

            skip_swap:
                addi t3, t3, 1
                j partition_loop

            do_swap:
                addi t2, t2, 1
                slli t4, t2, 2
                add t4, s0, t4

                lw t6, 0(t5)    # t6 = array[j]
                lw t5, 0(t4)    # t5 = array[i]
                sw t6, 0(t4)

                slli t6, t3, 2
                add t6, s0, t6
                sw t5, 0(t6)

```

```

        j skip_swap

partition_done:
    addi t2, t2, 1
    slli t4, t2, 2
    add t4, s0, t4

    slli t5, a1, 2
    add t5, s0, t5
    lw t6, 0(t5)
    lw t5, 0(t4)
    sw t6, 0(t4)

    slli t6, a1, 2
    add t6, s0, t6
    sw t5, 0(t6)

mv a2, t2                # return pivot index
ret

# -----
# void print_array()
# -----
print_array:
li t0, 0                # index = 0

print_loop:
li t2, 10                # array size
bge t0, t2, done_print

    slli t3, t0, 2
    add t4, s0, t3
    lw a1, 0(t4)          # a1 = array[i]
li a0, 1                # syscall: print_int
ecall

li a0, 11                # syscall: print_char
li a1, 32                # space
ecall

    addi t0, t0, 1
    j print_loop

done_print:
li a0, 11                # syscall: print_char
li a1, 10                # newline
ecall
ret

```

OUTPUT:

0x0	0x10000417	auipc x8 65536	la s0, array # s0 = base address of array (never changed)
0x4	0x00004013	addi x8 x8 0	la s0, array # s0 = base address of array (never changed)
0x8	0x00000513	addi x10 x0 0	li a0, 0 # a0 = low index
0xc	0x00900593	addi x11 x0 9	li a1, 9 # a1 = high index (n - 1)
0x10	0x014000EF	jal x1 20	jal quicksort # sort array from 0 to 9
0x14	0x0F0000EF	jal x1 240	jal print_array # print sorted array
0x18	0x00A00513	addi x10 x0 10	li a0, 10 # syscall: exit
0x1c	0x00000593	addi x11 x0 0	li a1, 0
0x20	0x00000073	ecall	ecall

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-1 1 2 4 5 8 11 22 35 78