### 1. React and JSX basic syntax - phase

- Finally output to browser DOM will be HTML with DOM JavaScript
  - e.g. <input type="submit" onclick="myFunc();" class="style1" >Delete item 101</...</p>
- Before that, React components (Possibly w. Mui-React components) to be rendered as HTML etc based on e.g. attribute values
  - e.g. <Button onClick={()=>myFunc()} classNames= >Delete item 101</...>
- Before that we might have JavaScript run so that dynamic values are evaluated, e.g. {item.id}.
  - e.g. <Button onClick={()=>myFunc()} >Delete item {item.id}</...>
- Before that we might write things in TypeScript, tsc-compiled to JS

### 2. Single-page application, SPA

- Browser fetches/loads only one version of the page from the server, in the beginning.
- After that, with the JavaScript code running on the browser, we just update that one page DOM, but to the user it looks like we are navigating through different pages.
- React routing is able to make it look like we are navigating. And also make the routing programming logical for the programmer.

#### 3. React component state and props

- State created with the useState hook(s).
- State fraction(s) updated with the set (setter) function(s).

- Props given in Parent component JSX to the Child component.
- Child component receiving the props ...
- and destructuring them into local consts (or straight in function parameter list) with the destructuring assignment.

### 4. Rendering single and multiple components

- Mostly wrap your returned components inside parenthesis ( ) to avoid mistakes
- Return just single component, e.g. a list. If multiple components, wrap them into a React fragment: <> ... </>
- With multiple components (map or other list creation) remember to give a truly unique and permanent key property,
  - e.g. pick the id of the element as the value for the key

#### 5. Material UI components

- use only Material UI components to get the styles defined in the Theme. (=> no HTML elements, p, span, if possible, in your JSX)
- think what HTML elements they return. e.g. so we won't get inside of a which is against HTML standard. Or <div> as direct child of or so on.
  - For some MUI-React components you can specify which HTML element will be rendered
- (Start learning Mui React components from very simple examples of yours. Build gradually bigger structures.)

#### 6. Using the Material UI Theme

- Define the Theme in a different file with the createTheme function.
   You can define Palettes, give components special custom styles.
- Wrap the whole application root inside ThemeProvider. That already gives Material UI components their default styles.
- If you only use Material UI components. Then you'll get the theme styles automatically after theme defined.

In rare need to use <u>specific</u> colors, sizes or styles from the theme, use the useTheme hook to get the theme object to your component

# Use redPalette and yellowPalette to spot hardcoded styles, colors

- Make your whole project follow the theme styles.
- Ensure that by flipping all colors to some all red tint palette, to all yellow tint palette, and back to your normal color palette.
- If something did not go red (later yellow) you have hard-coded colors in your project!

Similarly, you can use some funny distinctive broken font from the theme and what is not looking funny, is hard-coded.

# <CssBaseline /> - Browser styles reset to Mui's own basic styles

- This component is inserted to the root component of the React-Mui app as well
- The idea is to reset all style differences between different browsers
- Gives an explicit style setting for everything and thus
  - The browser differences would hopefully disappear
  - The Material UI styles would stay consistent also in the future

### 7. Child component updating parent's state

 (Normal case was: Parent passes data to the children in props, and children only show it)

Special case: Parent will pass 'event-handler function' (parent state's set function) to the child component(s) in props so that child/children can execute it and thus kind of 'write' to parent's state.

#### 8. App context

- Creating the context
  - createContext({thing: 22, thang: "abc" ...})
- Accessing/reading the context values
  - useContext() hook to create local reference to the context
  - + {myContext.thing}
- Updating/writing the values to the context
  - useContext() hook to create local reference to the context
  - -+ myContext.thing = 33;

#### 9. The useEffect hook

- For "side effects" which means something happening outside the normal "state/prop changes => render happens" -cycle.
  - Usually still essential activity for the app, like fetching data from DB
- useEffect defines three parts:
  - Action, function to be run (cannot be awaited, but you can call another function that will wait)
  - Dependency array
    - if items given [user.id, project.count], then action runs at mount + if changes in these.
      - By far the most used and most useful. Should be your thinking starting point.
    - Empty [], dependency array => runs only once. You sometimes need this.
    - If missing dependency array: , } => runs at mount/first render + for any update/re-render.
  - (Action function is possibly returning) the Cleanup function

#### 10. Routing

- Look at the given pictures for routing. Basic routing includes:
  - The Route definitions. They are our mappings between a Path and a View React component that renders that path.
  - Defining Links or Buttons that trigger navigation to the Routes
  - Routes component (older component was called Switch) that marks the place (div) on the page that will be replaced/filled with the "current page". It also lists many Route components as content/children, but only one Route's View switched each time to be rendered there.

#### 11. Nested Routing

- Look at the given pictures for routing. Nested Routing includes:
  - Relative paths for children
  - Possible index route, rendering the index path.
  - Possibly shared layout component.
  - Possibly with shared context?

### + Programmatic Routing

You can also programmatically manipulate the Routing history stack: pop, push, replace.

#### 12. Typical List component composition

- (See random example on the next slide. Idea important, not exact match)
- The example is about Buildings, e.g. three buldings on one campus, two on other.
- SRP = Single Responsibility Principle. Each component doing usually only one thing in the app:
  - Providing navigable view: BuildingListView
  - Holding and refreshing data list state, maps w. ListItems: BuildingList
  - Providing actions for one item: BuildingListItem (clickable, x = delete)
  - Just shows data for one item: Building Display / Building Info / B...Details

#### BuildingListView

BuildingList (this could fetch and hold the data list in its state)

BuildingListItem (is passed one Building object in props, by the parent)

BuildingDisplay (is passed the Building object in props, by the parent)

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BuildingDisplay (is passed the Building object in props, by the parent)

(BuildingListItem could handle clicks and actions per each item.

And BuildingDisplay/Info/(Details) could be just presentational/display component)