Node.js

idea-case-backend demo

8.2.2023



Node.js (or Node)

- https://nodejs.org
- Since year 2009
- JavaScript runtime environment. Running JS apps outside browser.
- Cross-platform (Windows, Linux, Mac, ...)
- Often used for running backend server code
- But used for other things too, like running the development-time frontend development environment of create-react-app

Node characteristics

- Fast and Scalable
 - if and when you code all services truly asynchronous (=non-blocking) and keep processing intensive logic outside.
- E.g. use database server for all it can do processing-wise. RDBMSs are really powerful tools for all
 processing. They have been developed since 1970s by best brains in the World.
- Need to write just little code to create backend
 - especially when using the Express framework (simplifies routine stuff)
- Easy to build incrementally prototyping way
- Google Chrome's V8 JavaScript engine
 - single-thread running,
 - better and better modern ECMAScript support. https://node.green/ and https://nodejs.org/en/docs/es6/

Node – Programming model

- Modules used
 - old times CommonJS modules with module.exports & require
 - nowadays Node supports newer ECMAScript (default or named) export & import
- Each code file is wrapped to be its own visibility block = a module.
 - And you will export the public parts you want to import and use in other modules = files.
- The starting point is e.g. the index.js in the root folder. Anyway the file you start with npm start or nodemon or node some.js
- There is no browser runtime's 'window' object. There would be a 'global' object instead, but don't use it.
- While the Node app is starting we use the Express 'app' object to configure the starting app. E.g. by attaching more and more middleware to the request handling processing pipe / loop
- There are
 - your modules = your local .js or .ts code files
 - ready-made modules, which you import from repositories. E.g. Node&Express modules or third-party modules.

Node – Programming model

- While looking at the code try to identify parts that:
 - Are run at the server startup Configure, set up handlers and create things. Done with function <u>calls</u>.
 - Are run later when something further happens Those are function <u>definitions</u>.

LET'S LOOK AT EXAMPLES

Node modules and npm/npx

- Other modules, look e.g. into https://www.npmjs.com/
- 475 000 modules available. Some made by our students last semester as seminar work.
- Be careful, especially these times there might be bad actors trying to sneak malicious code into public npm etc. repositories
 - Sometimes even known programmer was mentioned to have sold his project to outside actor

Most common Commands:

- npm install -g nodemon / npm i -g nodemon Tool installed globally to whole computer
- npm i express Module installed to this project
- npx create-react-app myapp
 Tool only temporarily downloaded and run immediately
- npm install, npm audit, npm outdated, npm update

Node app creation and added modules

- 1. Install Node from nodejs.org (LTS version). Installs also npm, npx, ...
- 2. Possibly in e.g. GitHub create a new empty repo with a Node .gitignore template
- 3. Clone that almost empty repo to a local folder, then go inside that repo folder
- 4. **npm init** => creates the package.json file where the node modules = project dependencies are listed. Plus some other configuration of the Node app
- 5. **npm install** would install all dependencies already in the package.json
- 6. **npm install -save express** would install express module and also add it to package.json
- 7. **npm install -g nodemon** would install the node monitor tool globally
- 8. other tools we could install with **npm i / npm install** are e.g.
 - a. **cors** for configuring the CORS security mechanism. "middleware that can be used to enable CORS with various options."https://www.npmjs.com/package/cors
 - b. **express** for easier Node app object configuration e.g. for routing. "A minimal and flexible Node.js web application framework that provides a robust set of features for building web servers" https://www.npmjs.com/package/express
 - i. express.json built-in middleware function in Express. It parses incoming requests with JSON payloads https://expressjs.com/en/api.html
 - c. express-validator, express middlewared version of js validator called, well, 'validator' https://www.npmjs.com/package/express-validator = how to use that 'validator' in express
 - d. knex for writing JavaScript to create database actions. and get data back as JSON. https://www.npmjs.com/package/knex
 - e. **mysql** or **mariadb** driver/connector/client for connecting to MariaDB/MySQL database https://www.npmjs.com/package/mysql https://www.npmjs.com/package/mariadb
 - f. winston for logging. https://www.npmjs.com/package/winston
 - dotenv handling environment settings and properties https://www.npmjs.com/package/dotenv



REST API endpoints

- Use the minimalistic URL patterns:
 - GET /product => no id or name given, thus: get all Products
 - GET /product/:id => now id given, thus get one product by id
 - DELETE /product/:id => notice how URL pattern is 100% same as for GET. Thus the http method is important part of the routing.
 - GET /product/cheaperThan/:price => you can build endless special URLs too.
- HTTP Methods we use:
 - POST: create new resource(s) to the backend (in case of auto-increment id, id is not provided in request)
 - PUT: update an existing resource by replacing it with the new version of it (even with auto-increment ids, id is needed and provided in the request, to know which resource to update)
 - GET: fetch the resource(s) from backend
 - DELETE: delete the resource(s) from backend
- Use some tool to test your endpoints constantly. Also after you are 'done with backend' and doing frontend development. Postman
 or VS Code REST client

Express framework for building REST API backend

- You use Express object and functions => Express uses the services of the Node.js itself behind the scenes.
- "Write less and get more done"
- Express we use to:
 - Configure the backend server
 - Setup the backend routing, certain request URL pattern to a certain handler function
 - To add middleware to the request handling loop
 - To get URL parameters, GET parameters or POST data to our handler program easily
 - req.query.yourGetQueryParameterHere (The Get parameters of the URL, with ?name="Joe"&age=13)
 - req.params.yourUrlParameterHere (The : marked parts of the URL, like /category/:id)
 - req.body.somePropertyOfTheJsonObjectInBody
 Json and offers it in req.body to you)
 - Possibly for validation and common error-handling and logging

Middleware? Express.json() as example

- Express allows middleware to be used in the request handling loop, before the request comes to your own request handling code in the routes folder
- Middleware functions take the request (request-response object pair), and do something to them, and then ask next middleware function to continue, or "pass the control to the next middleware handler". That is they intervene in the request processing pipeline for a single request. Until the last function is your own request handler .get() .delete() or so.
- E.g. inside: index.js in root folder (the starting point of the backend app)
 - import express from "express";
 - const app = express();
 - app.use(express.json); // adds the express.json function to the request handling loop
- ... then in e.g. /routes/category.js
 - if(req.body.name > 2) // express.json has parsed the body JSON text as a JS object automatically.

Another example of Middleware - CORS

- CORS = Cross-origin Resource Sharing
- Protection mechanism. Trying to stop illegal injection of content from another server.
- With the CORS app developer can configure what is allowed
- E.g. inside: index.js in root folder (the starting point of the backend app)
 - import express from "express";
 - import cors from "cors";
 - const app = express();
 - app.use(cors()); // Merely disabling the cross-origin resource sharing safety mechanism! Allowing all. Hazardous!
- ... then in all the rest api endpoints, the CORS allows, in this example, any cross-origin sharing
- In production we should of course use whitelists of allowed connections between servers, and configure CORS to allow only them.

More could be added with Express + Middleware

- Schema-based validation of input data objects. E.g. Joi
- Centralized and "automatic" error-handling / exception handling. Directing Express errors automatically to log, cutting the handling of that request automatically
- Authentication and authorization. Using some token based authorization framework, mostly OAuth-based.
- Role-based method-level authorization. (You can run this following method/endpoint only if your user account has the role annotated before this method)
- Enabling/disabling, changing things between development and production environments. E.g. logging, debug information. Settings. Test data.
- Testing