# TTK4130 - Cheat Sheet

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# https://github.com/haakonbaa/TTK4130-cheatsheet

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### 1 Intro

### 1.2 State space methods

### 1.2.1 State space models

State Space Model is on the form

$$\dot{\boldsymbol{x}} = \boldsymbol{f}(\boldsymbol{x}, \boldsymbol{u}, t)$$

Linear time invariant system

$$\dot{x} = Ax + Bu$$
  
 $y = Cx + Du$   
 $y = Ce^{At}x(0) + \int_{0}^{t} Ce^{A(t-\tau)}Bu(\tau) d\tau + Du(t)$ 

# 1.2.2 Second order models of mechanical systems

Second order models on the form

$$M(q)\ddot{q} + f(q, \dot{q}) = u$$

Can be written as

$$\begin{pmatrix} \dot{\boldsymbol{q}} \\ \dot{\boldsymbol{q}} \end{pmatrix} = \begin{pmatrix} \dot{\boldsymbol{q}} \\ \boldsymbol{M}^{-1}(\boldsymbol{q})(-\boldsymbol{f}(\boldsymbol{q},\dot{\boldsymbol{q}}) + \boldsymbol{u}) \end{pmatrix}$$

### 1.2.3 Linearization of state space models

Linearization of time varying systems

$$\dot{x} = f(x, u, t)$$
  
 $y = h(x, u, t)$ 

Find two functions  $\boldsymbol{x}_0$  and  $\boldsymbol{u}_0$  being solutions to the system

$$\dot{\boldsymbol{x}}_0 = \boldsymbol{f}(\boldsymbol{x}_0(t), \boldsymbol{u}_0(t), t)$$

Define perturbations

$$egin{aligned} oldsymbol{x}(t) &= oldsymbol{x}_0(t) + oldsymbol{\Delta} oldsymbol{x}(t) \ oldsymbol{u}(t) &= oldsymbol{u}_0(t) + oldsymbol{\Delta} oldsymbol{u}(t) \ oldsymbol{y}(t) &= oldsymbol{y}_0(t) + oldsymbol{\Delta} oldsymbol{y}(t) \end{aligned}$$

Let  $C = \{x_0(t), u_0(t)\}$ . The linearized system is

$$egin{aligned} oldsymbol{\Delta}\dot{oldsymbol{x}}&pproxrac{\partial oldsymbol{f}}{\partialoldsymbol{x}}\Big|_{\mathcal{C}}oldsymbol{\Delta}oldsymbol{x}+rac{\partial oldsymbol{f}}{\partialoldsymbol{u}}\Big|_{\mathcal{C}}oldsymbol{\Delta}oldsymbol{u} \ oldsymbol{\Delta}\dot{oldsymbol{y}}&pproxrac{\partial oldsymbol{h}}{\partialoldsymbol{x}}\Big|_{\mathcal{C}}oldsymbol{\Delta}oldsymbol{x}+rac{\partial oldsymbol{h}}{\partialoldsymbol{u}}\Big|_{\mathcal{C}}oldsymbol{\Delta}oldsymbol{u} \end{aligned}$$

### 1.5 ODE's

General formulation

$$\varphi(y^{(m)},\cdots,y,u^{(m-1)},\cdots,u)=0$$

Lipschitz continuous. A function

$$f: \mathbb{R} \to \mathbb{R}$$

is said to be Lipschitz continuous if

$$\exists c > 0 \in \mathbb{R}$$
 s.t. 
$$||f(x) - f(y)|| < c||x - y|| \qquad \forall x, y \in \mathbb{R}$$

Theorem: existence of unique solution. Consider the  $\ensuremath{\mathsf{ODE}}$ 

$$\dot{x} = f(x)$$

If f is Lipschitz continuous then x(t) exists and is unique for all t

**Mean Value Theorem** suppose f is continuous on [a,b] and differentiable on (a,b) then

$$\exists c \in (a, b) \text{ s.t. } f'(c) = \frac{f(b) - f(a)}{b - a}$$

This can be used to show that if f is continuous and differentiable on some closed interval, it is also Lipschitz on that interval.

Theorem 2: existence of unique solution. Consider the ODE

$$\dot{x} = f(x)$$

if f is continuously differentiable ( $\frac{\partial f}{\partial x}$  exists and is continuous), then the solution to the ODE exists and is unique on some time interval.

### 2 Rotations

### Vectors

The skew-symmetric matrix form of the coordinate vector  $\mathbf{u}$  is defined by

$$\mathbf{u}^x = \begin{pmatrix} 0 & -u_3 & u_2 \\ u_3 & 0 & -u_1 \\ -u_2 & u_1 & 0 \end{pmatrix}$$

Notation:  $v_{ab}^c$  means the vector from point a to point b (or often the origin of the reference frames a and b) described in the reference frame c

#### 6.4 The Rotation Matrix

The coordinate transformation from frame b to frame a is given by

$$oldsymbol{v}^a = oldsymbol{R}_{\iota}^a oldsymbol{v}^b$$

Properties of the rotation matrix

$$egin{aligned} oldsymbol{R}_a^b oldsymbol{R}_b^a &= oldsymbol{I} &= oldsymbol{R}_a^b oldsymbol{R}_a^b = oldsymbol{R}_a^b = oldsymbol{R}_a^b &= oldsymbol{b}_1^a & oldsymbol{b}_2^a & oldsymbol{b}_3^a ig) \ \det oldsymbol{R}_a^b &= 1 \end{aligned}$$

R is a rotation matrix if and only if it is an element of SO(3)

$$SO(3) = \{ \mathbf{R} \in \mathbb{R}^{3 \times 3} | \mathbf{R}^T \mathbf{R} = \mathbf{I} \wedge \det \mathbf{R} = 1 \}$$

Rotation matrices in three dimensions

$$\mathbf{R}_{x}(\phi) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & -\sin\phi \\ 0 & \sin\phi & \cos\phi \end{pmatrix}$$
$$\mathbf{R}_{y}(\theta) = \begin{pmatrix} \cos\theta & 0 & \sin\theta \\ 0 & 1 & 0 \\ -\sin\theta & 0 & \cos\theta \end{pmatrix}$$
$$\mathbf{R}_{z}(\psi) = \begin{pmatrix} \cos\psi & -\sin\psi & 0 \\ \sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Matrix transformations in different reference frames

$$egin{aligned} oldsymbol{D}^a &= oldsymbol{R}_b^a oldsymbol{D}^b oldsymbol{R}_a^b \ &(oldsymbol{u}^b)^ imes &= oldsymbol{R}_a^b (oldsymbol{u}^a)^ imes oldsymbol{R}_h^a \end{aligned}$$

The transformation of position and orientation from frame b to frame a is

$$egin{aligned} m{T}_b^a &= egin{pmatrix} m{R}_b^a & m{r}_{ab}^a \ m{0}^T & 1 \end{pmatrix} \ m{T}_b^a egin{pmatrix} m{v}^b \ 1 \end{pmatrix}^T &= m{v}^a \ 1 \end{pmatrix} \ &(m{T}_b^a)^{-1} &= m{T}_a^b &= m{K}_a^b & m{r}_{ba}^b \ m{0}^T & 1 \end{pmatrix} \end{aligned}$$

The Special Euclidean group is the set of all transformations from one reference frame to another

$$SE(3) = \left\{ \boldsymbol{T} = \begin{pmatrix} \boldsymbol{R} & \boldsymbol{r} \\ \boldsymbol{0}^T & 1 \end{pmatrix} \in \mathbb{R}^{4 \times 4} \middle| \boldsymbol{R} \in SO(3) \land \boldsymbol{r} \in \mathbb{R}^3 \right\} \qquad \begin{pmatrix} \alpha_1 \\ \boldsymbol{\beta}_1 \end{pmatrix} \otimes \begin{pmatrix} \alpha_2 \\ \boldsymbol{\beta}_2 \end{pmatrix} = \begin{pmatrix} \alpha_1 \alpha_2 - \boldsymbol{\beta}_1^T \boldsymbol{\beta}_2 \\ \alpha_1 \boldsymbol{\beta}_2 + \alpha_2 \boldsymbol{\beta}_1 + \boldsymbol{\beta}_1^\times \boldsymbol{\beta}_2 \end{pmatrix}$$

#### 6.5 **Euler Angles**

### Roll-Pitch-Yaw Euler angles

$$\mathbf{R}_{a}^{b} = \mathbf{R}_{z}(\psi)\mathbf{R}_{y}(\theta)\mathbf{R}_{x}(\phi)$$

Classical Euler angles. The orientation is described by a rotation bout the z axis, then the resulting y axis. And then again the resulting z axis.

$$\mathbf{R}_a^b = \mathbf{R}_z(\psi)\mathbf{R}_y(\theta)\mathbf{R}_z(\phi)$$

#### Angle Axis Description of rotation 6.6

#### 6.6.5 **Rotation Matrix**

Angle-axis parameters All rotation matrices have an eigen vector with eigen value 1. A rotation can be uniquely described by the direction of this vector and an angle  $\theta$  being the rotation about this vector.

$$(\theta, \mathbf{k}) \text{ s.t. } ||\mathbf{k}|| = 1$$

$$\mathbf{R}_b^a = \cos \theta \mathbb{I} + \sin \theta (\mathbf{k}_a)^{\times} + (1 - \cos \theta) \mathbf{k}_a \mathbf{k}_a^T$$

$$\mathbf{R}_b^a = \mathbb{I} + \sin \theta (\mathbf{k}_a)^{\times} + (1 - \cos \theta) \mathbf{k}_a^{\times} \mathbf{k}_a^{\times}$$

$$\cos \theta = \frac{\operatorname{trace} \mathbf{R} - 1}{2}$$

$$\mathbf{R}_b^a = \exp{\{\mathbf{k}^{\times} \theta\}}$$

#### 6.7Euler parameters

#### 6.7.1 **Definition**

$$\eta = \cos \frac{\theta}{2}$$
 $\epsilon = \mathbf{k} \sin \frac{\theta}{2}$ 
 $\mathbf{R}_e(\eta, \epsilon) = \mathbf{I} + 2\eta \epsilon^{\times} + 2\epsilon^{\times} \epsilon^{\times}$ 
 $\eta^2 + \epsilon^T \epsilon = 1$ 

#### 6.7.3Quaternions

The following can be treated as a unit quaternion

$$oldsymbol{p} = egin{pmatrix} \eta \ oldsymbol{\epsilon} \end{pmatrix}$$

A unit quaternion satisfies

$$\boldsymbol{p}^T\boldsymbol{p} = \eta^2 + \boldsymbol{\epsilon}^T\boldsymbol{\epsilon} = 1$$

Quaternion product

$$egin{pmatrix} egin{pmatrix} lpha_1 \ eta_1 \end{pmatrix} \otimes egin{pmatrix} lpha_2 \ eta_2 \end{pmatrix} = egin{pmatrix} lpha_1 lpha_2 - eta_1^T eta_2 \ lpha_1 eta_2 + lpha_2 eta_1 + eta_1^ imes eta_2 \end{pmatrix}$$

# 6.7.6 Euler parameters from the rotation matrix

$$\mathbf{R} = (r_{ij})$$

$$\mathbf{z} = \begin{pmatrix} z_0 & z_1 & z_2 & z_3 \end{pmatrix}^T := 2 \begin{pmatrix} \eta & \epsilon_1 & \epsilon_2 & \epsilon_3 \end{pmatrix}^T$$

$$\mathbf{T} := r_{00} := \text{Trace } \mathbf{R}$$

The algorithm from Shepperd (1978) goes like this:

- Let  $i = \arg \max_i \{r_{ii}\}$
- Compute  $|z_i| = \sqrt{1 + 2r_{ii} T}$
- Determine sign of  $z_i$
- Determine the rest of z from equations below

$$z_0 z_1 = r_{32} - r_{23}$$
  $z_2 z_3 = r_{32} + r_{23}$   $z_0 z_2 = r_{13} - r_{31}$   $z_3 z_1 = r_{13} + r_{31}$   $z_0 z_3 = r_{21} - r_{12}$   $z_1 z_2 = r_{21} + r_{12}$ 

## 6.8 Angular Velocity

Let  $R \in SO(3)$ 

$$0 = \frac{d}{dt}(\mathbf{I}) = \frac{d}{dt}(\mathbf{R}\mathbf{R}^T) = \dot{\mathbf{R}}\mathbf{R}^T + \mathbf{R}(\dot{\mathbf{R}})^T$$
  

$$\Rightarrow \dot{\mathbf{R}}\mathbf{R}^T skew\text{-symmetric}$$

Definition of angular velocity

$$egin{aligned} (oldsymbol{\omega}_{ab}^a)^{ imes} &= \dot{oldsymbol{R}}_b^a (oldsymbol{R}_b^a)^T \Rightarrow \ \dot{oldsymbol{R}}_b^a &= (oldsymbol{\omega}_{ab}^a)^{ imes} oldsymbol{R}_b^a \ \dot{oldsymbol{R}}_b^a &= oldsymbol{R}_b^a (oldsymbol{\omega}_{ab}^b)^{ imes} \end{aligned}$$

It can be shown that

$$\omega = \dot{\theta} k$$

Where  $\theta$  and k are Angle Axis parameters.

$$egin{aligned} oldsymbol{\omega}_{ad}^a &= oldsymbol{\omega}_{ab}^a + oldsymbol{\omega}_{bc}^a + oldsymbol{\omega}_{cd}^a \ \dot{oldsymbol{u}}^a &= oldsymbol{R}_b^a (\dot{oldsymbol{u}}^b + (oldsymbol{\omega}_{ab}^b)^{ imes} oldsymbol{u}^b) \end{aligned}$$

## 6.9 Kinematic differential equations

### 6.9.4 Euler Angles

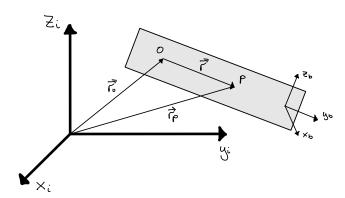
$$\omega_{ad}^{a} = \begin{pmatrix} 0 \\ 0 \\ \dot{\psi} \end{pmatrix} + \mathbf{R}_{z,\psi} \begin{pmatrix} 0 \\ \dot{\theta} \\ 0 \end{pmatrix} + \mathbf{R}_{z,\psi} \mathbf{R}_{y,\theta} \begin{pmatrix} \dot{\phi} \\ 0 \\ 0 \end{pmatrix}$$
$$= \begin{pmatrix} -\sin\psi\dot{\theta} + \cos\psi\cos\theta\dot{\phi} \\ \cos\psi\dot{\theta} + \sin\psi\cos\theta\dot{\phi} \\ \dot{\psi} - \sin\theta\dot{\phi} \end{pmatrix}$$

# 3 Rigid Body Dynamics

## 6.12 Kinematics of a rigid body

 $\vec{\omega}_{io}$  is the angular velocity of the o frame with respect to the i frame.

 $\frac{i}{dt}\vec{r}_o$  is the derivative of  $\vec{r}_o$  in the *i* frame.



Velocity and Acceleration

$$\begin{split} \vec{v_p} &:= \frac{{}^i d}{dt} \vec{r_p} \\ &= \vec{v_o} + \frac{{}^b d}{dt} \vec{r} + \vec{\omega}_{ib} \times \vec{r} \\ \vec{a_p} &:= \frac{{}^i d^2}{dt^2} \vec{r_p} \\ &= \vec{a_o} + \frac{{}^b d^2}{dt^2} \vec{r} + 2 \vec{\omega}_{ib} \times \frac{{}^b d}{dt} \vec{r} + \vec{\alpha}_{ib} \times \vec{r} + \vec{\omega}_{ib} \times (\vec{\omega}_{ib} \times \vec{r}) \end{split}$$

The last three terms are, respectively, the coriolis acceleration, Transversal acceleration and Centripetal acceleration. Note that

$$\vec{a}_o = \frac{^i d}{dt} \vec{v}_o = \frac{^b d}{dt} \vec{v}_o + \vec{\omega}_{ib} \times \vec{v}_o$$

### 6.13 The center of mass

The center of mass of a rigid body C is defined to be

$$\vec{r}_c := \frac{1}{m} \int_{\mathcal{C}} \vec{r}_p \, dm$$

It can be shown that

$$\vec{v}_c = \frac{1}{m} \int_{\mathcal{C}} \vec{v_p} \, dm \qquad \vec{a}_c = \frac{1}{m} \int_{\mathcal{C}} \vec{a_p} \, dm$$

where c denotes center

### 7.2 Forces and torques

**Moment.** The moment about a point P of the set  $S = \{F_j\}_{j \in [1,n_F]}$  for forces is

$$\vec{N}_{S/P} = \sum_{j=1}^{n_F} r_{Pj} \times \vec{F}_j$$

Where  $\vec{r}_{Pj}$  is an arbitrary point along the line of action of  $\vec{F}_{j}$ 

**Torque** is defined as the moment of the couple C. A couple being a set of forces with  $\mathbf{0}$  resultant force.

# 7.3 Newton-Euler Equations for rigid bodies

**Angular Momentum**. The angular momentum of the body b about the point c is

$$egin{aligned} m{h}_{b/c} &= \int_{\mathcal{B}} m{r} imes m{v} \, dm \ &= m{M}_{b/c} m{\omega}_{ib} \ m{T}_{bc} &= rac{d}{dt} m{h}_{b/c} \end{aligned}$$

Rotational Inertia / The inertia dyadic. The inertia matrix of the body b about the point c is

$$egin{aligned} oldsymbol{M}_{b/c} &= -\int_b oldsymbol{r}^ imes oldsymbol{r}^ imes oldsymbol{r}^ imes oldsymbol{r}^ imes oldsymbol{I}_{m} - oldsymbol{I}_{xx} & - oldsymbol{I}_{xy} & - oldsymbol{I}_{xz} \ - oldsymbol{I}_{xy} & oldsymbol{I}_{yy} & - oldsymbol{I}_{yz} \ - oldsymbol{I}_{xz} & - oldsymbol{I}_{yz} & oldsymbol{I}_{zz} \end{pmatrix} \end{aligned}$$

Where r is the distance vector from the point c to the mass element being integrated

$$I_{xx} = \int_b y^2 + z^2 dm$$
  $I_{xy} = \int_b xy dm$   $I_{yy} = \int_b x^2 + z^2 dm$   $I_{xz} = \int_b xz dm$   $I_{zz} = \int_b x^2 + y^2 dm$   $I_{yz} = \int_b yz dm$ 

$$oldsymbol{M}_{b/c}^i = oldsymbol{R}_b^i oldsymbol{M}_{b/c}^b oldsymbol{R}_i^b$$

Equations of motion. Let b denote body, i an inertial frame, c the center of mass of b,  $\mathbf{F}_{bc}$  a resultant force acting on b with line of action through c and  $\mathbf{T}_{bc}$  the torque about c. Then

$$egin{aligned} m{F}_{bc} &= mm{a}_c \ m{T}_{bc} &= m{M}_{b/c}m{lpha}_{ib} + m{\omega}_{ib} imes (m{M}_{b/c}m{\omega}_{ib}) \end{aligned}$$

On compact matrix form

$$\begin{pmatrix} m\mathbb{I} & \mathbf{0} \\ \mathbf{0} & M_{b/c}^b \end{pmatrix} \begin{pmatrix} \boldsymbol{a}_c^b \\ \boldsymbol{\alpha}_{ib}^b \end{pmatrix} + \begin{pmatrix} \mathbf{0} \\ (\boldsymbol{\omega}_{ib}^b)^{\times} M_{b/c}^b \boldsymbol{\omega}_{ib}^b \end{pmatrix} = \begin{pmatrix} \boldsymbol{F}_{bc}^b \\ \boldsymbol{T}_{b/c}^b \end{pmatrix}$$

$$\begin{pmatrix} m\mathbb{I} & \mathbf{0} \\ \mathbf{0} & M_{b/c}^b \end{pmatrix} \begin{pmatrix} \dot{\boldsymbol{v}}_c^b \\ \boldsymbol{\alpha}_{ib}^b \end{pmatrix} + \begin{pmatrix} m(\boldsymbol{\omega}_{ib}^b)^{\times} \boldsymbol{v}_c^b \\ (\boldsymbol{\omega}_{ib}^b)^{\times} M_{b/c}^b \boldsymbol{\omega}_{ib}^b \end{pmatrix} = \begin{pmatrix} \boldsymbol{F}_{bc}^b \\ \boldsymbol{T}_{b/c}^b \end{pmatrix}$$

**Kinetic energy**. The kinetic energy of the body b in an inertial reference frame i is

$$K = \frac{1}{2}m(\boldsymbol{v}_c^b)^T\boldsymbol{v}_c^b + \frac{1}{2}(\boldsymbol{\omega}_{ib}^b)^T\boldsymbol{M}_{b/c}^b\boldsymbol{\omega}_{ib}^b$$

The parallel axes theorem. The inertia matrix of b about o is related to the inertia matrix of b about c according to

$$\begin{aligned} \boldsymbol{M}_{b/o}^{b} &= \boldsymbol{M}_{b/c}^{b} - m(\boldsymbol{r}_{g}^{b})^{\times} (\boldsymbol{r}_{g}^{b})^{\times} \\ &= \boldsymbol{M}_{b/c}^{b} + m(||\boldsymbol{r}_{g}^{b}||^{2} \mathbb{I} - \boldsymbol{r}_{g}^{b} (\boldsymbol{r}_{a}^{b})^{T}) \end{aligned}$$

Where  $r_q^b$  is the vector from c to o

# 4 Lagrange Mechanics

## 8.2 Lagrange Mechanics

The lagrangian. Define a set of generalized coordinates  $\mathbf{q}$ . Let  $T(\mathbf{q}, \dot{\mathbf{q}}, t)$  be the kinetic energy and  $U(\mathbf{q}, \dot{\mathbf{q}}, t)$  the potential energy (Sometimes V). Then the lagrangian is defined to be

$$L(\boldsymbol{q}, \dot{\boldsymbol{q}}, t) = T(\boldsymbol{q}, \dot{\boldsymbol{q}}, t) - U(\boldsymbol{q})$$

The equation of motion is

$$\begin{split} \frac{d}{dt} \left( \frac{\partial L}{\partial \dot{q}_i} \right) - \frac{\partial L}{\partial q_i} &= \tau_i \\ \frac{d}{dt} \left( \nabla_{\dot{\boldsymbol{q}}} L \right) - \nabla_{\boldsymbol{q}} L &= \boldsymbol{\tau} \end{split}$$

Where  $\tau_i$  is a generalized actuator force

$$\tau_i = \sum_{k=1}^{N} \frac{\partial \boldsymbol{r_k}}{\partial q_i} \cdot \boldsymbol{F_k}$$

 $r_k(q)$  is the position of the point of application of the force  $F_k$ . In general  $\tau_i$  is a force or a torque.

Constrained Lagrange. Having the constraints

$$c(q) = 0$$

The system can be described by

$$L(\boldsymbol{q}, \dot{\boldsymbol{q}}, t) = T(\boldsymbol{q}, \dot{\boldsymbol{q}}, t) - U(\boldsymbol{q}) - \boldsymbol{z}^T \boldsymbol{c}(\boldsymbol{q})$$
$$\frac{d}{dt} (\nabla_{\dot{\boldsymbol{q}}} L) - \nabla_{\boldsymbol{q}} L = \boldsymbol{\tau}$$
$$\boldsymbol{c}(\boldsymbol{q}) = \boldsymbol{0}$$

Baumgarte stabilization. Instead of imposing

$$\ddot{\boldsymbol{c}}(\boldsymbol{q}) = \mathbf{0}$$

Impose

$$\ddot{\boldsymbol{c}} + 2\alpha\dot{\boldsymbol{c}} + \alpha^2\boldsymbol{c} = \boldsymbol{0}$$

As to reduce drifts in the constraints resulting from

$$\ddot{c} = 0$$

not being satisfied exactly when doing numeric computations.

### 5 Differential Algebraic Equa- Theorem: Solvability of DAE. A fully implicit tions

### 14.2 **Preliminaries**

## Differential Algebraic Equations

**Definition of DEA**. The differential equation defined

$$F(\dot{x}, x, u, t) = 0$$

Es a DAE if

$$\frac{\partial \boldsymbol{F}}{\partial \dot{\boldsymbol{x}}}$$

is rank deficient

## Fully-explicit DAE

$$m{F}(\dot{m{x}},m{x},m{z},m{u})=m{0}$$

$$\det \left| \frac{\partial \mathbf{F}}{\partial \dot{\mathbf{x}}} \right| = 0$$

Can be rewritten as

$$\dot{x} = v$$
 $0 = F(v, x, z, u)$ 

### Semi-explicit DAE

$$\dot{\boldsymbol{x}} = \boldsymbol{f}(\boldsymbol{x}, \boldsymbol{z}, \boldsymbol{u})$$

$$\boldsymbol{0} = \boldsymbol{g}(\boldsymbol{x}, \boldsymbol{z}, \boldsymbol{u})$$

This can be rewritten as

$$\boldsymbol{F}(\dot{\boldsymbol{x}},\boldsymbol{x},\boldsymbol{z},\boldsymbol{u}) = \begin{pmatrix} \dot{\boldsymbol{x}} - \boldsymbol{f}(\boldsymbol{x},\boldsymbol{z},\boldsymbol{u}) \\ \boldsymbol{g}(\boldsymbol{x},\boldsymbol{z},\boldsymbol{u}) \end{pmatrix} = \boldsymbol{0}$$

Tikhonov Theorem. Consider the ordinary differential equation

$$\dot{x} = f(x, z)$$

$$\varepsilon \dot{z} = g(x, z)$$

If

- dynamics of  $\dot{z} = g(x, z)$  stable  $\forall x$
- $\frac{\partial \mathbf{g}}{\partial \mathbf{z}}$  is full rank

then

$$\lim_{\epsilon \to 0} \boldsymbol{x}(t) = \boldsymbol{x}_0(t)$$

$$\lim_{t \to 0} \boldsymbol{z}(t) = \boldsymbol{z}_0(t)$$

where  $z_0(t)$  and  $x_0(t)$  is the solution to the ODE above modified to a DAE where  $\varepsilon=0$ 

DAE with smooth

$$F(\dot{x}, x, z, u) = 0$$

Can be readily solved (solved for  $\dot{x}$  and z) if

$$\begin{pmatrix} \frac{\partial \mathbf{F}}{\partial \dot{\mathbf{x}}} & \frac{\partial \mathbf{F}}{\partial \mathbf{z}} \end{pmatrix}$$

is full rank on all trajectories  $\dot{x}$ , z, x and u. Note that all Index 1 DAEs fullfil these requirements. The theorem implies that

$$\dot{\boldsymbol{x}} = \boldsymbol{f}(\boldsymbol{x}, \boldsymbol{z}, \boldsymbol{u})$$

$$\mathbf{0} = \boldsymbol{g}(\boldsymbol{x}, \boldsymbol{z}, \boldsymbol{u})$$

with smooth  $\boldsymbol{f}$  can be solved if

$$\frac{\partial \boldsymbol{g}}{\partial \boldsymbol{z}}$$

is full rank on all trajectories z, x and u

Definition: Differential index of a DAE is the number of times the differentiation operator  $\frac{d}{dt}$  must be applied to the equations in order to convert the DAE into an ODE.

# 6 Simulation methods

Butcher tableau

$$K_n = f(t_k + \Delta t c_n, x_n + \Delta t(A_n)K)$$
$$x_{k+1} = x_k + \Delta t \mathbf{b}^T K$$

The method is **consistent** if

$$c_n = \Sigma_i A_{ni}$$
$$\Sigma_i \mathbf{b}_i = 1$$

The **stages** of a Runge Kutta method is the number of elements in c. The Butcher Tableu defines an explicit integrator if and only if the diagonal elements and the upper-diagonal elements are zero.

Stability function For the Butcher Tableu

The stability function is

$$R(z) = \frac{\det |\mathbb{I} - z(\boldsymbol{A} - \mathbf{1}\boldsymbol{b}^T)|}{\det |\mathbb{I} - z\boldsymbol{A}|}$$

**Explicit Euler** 

$$\boldsymbol{x}_{k+1} = \boldsymbol{x}_k + \Delta t \cdot \boldsymbol{f}(\boldsymbol{x}, \boldsymbol{u})$$
  $\frac{0 \mid 0}{\mid 1}$ 

Global error  $||\boldsymbol{x}_N - \boldsymbol{x}(T)|| = \mathcal{O}(\Delta t)$ Stability function R(z) = 1 + z

Explicit mid-point rule

$$\begin{array}{c|cccc}
0 & 0 & 0 \\
1/2 & 1/2 & 0 \\
\hline
& 0 & 1/2 \\
\end{array}$$

Global error  $||\boldsymbol{x}_N - \boldsymbol{x}(T)|| = \mathcal{O}(\Delta t^2)$ 

Ralston's RK2

$$\begin{array}{c|cccc}
0 & 0 & 0 \\
2/3 & 2/3 & 0 \\
\hline
& 1/4 & 1/3
\end{array}$$

Heun's RK2

$$\begin{array}{c|cccc}
0 & 0 & 0 \\
1 & 1 & 0 \\
\hline
& 1/2 & 1/2
\end{array}$$

Generic second-order method

$$\begin{array}{c|cccc}
0 & 0 & 0 \\
\alpha & \alpha & 0 \\
\hline
& 1 - \frac{1}{2\alpha} & \frac{1}{2\alpha}
\end{array}$$

Generic third-order method

"The" RK4 method

Global error  $||\boldsymbol{x}_N - \boldsymbol{x}(T)|| = \mathcal{O}(\Delta t^4)$ 

One-Step error

$$||x_{k+1} - x(t_{k+1})||$$

Taylor expand x(t) around  $t_k$ . Do the same for  $x_{k+1}$ . Subtract and get the results

**Global error** Get error on time step T by multiplying local error with  $N = \frac{T}{\Delta t}$ 

stability of integration method: Consider the ODE

$$\dot{x} = \lambda x \qquad \qquad x(0) = x_0$$

Perform one step of the RK method to find

$$x_{n+1} = R(z)x_n$$
  $z = \Delta t\lambda$ 

The integration method is unstable if

**A-stability** A method is A-stable if the region of stability is the entire left-half plane.

$$|R(\lambda \Delta t)| \le 1 \forall \lambda \in \mathbb{C} \text{ s.t. } \mathcal{R}(\lambda) \le 0$$

**L-stability**. A Runge Kutta method is L-stable if it is A-stable and

$$\lim_{\omega \to \pm \infty} |R(i\omega \Delta t)| = 0$$

Implicit methods

- Can achieve high and systematic orders
- Can be stable regardless of the step size
- Can handle the simulation of DAEs (must be index 1)
- Can give huge speed-up when system is stiff
- Can achieve order o=2s for any stage s. Explicit methods can only achieve o=s and only for  $s\leq 4$

### Implicit Euler

$$k_1 = f(x_n + \Delta t k_1)$$
  

$$x_{n+1} = x_n + \Delta t k_1$$
  

$$= x_n + \Delta t f(x_{n+1})$$

### Trapezoidal method

$$\begin{array}{c|cccc}
0 & 0 & 0 \\
1 & 1/2 & 1/2 \\
\hline
& 1/2 & 1/2
\end{array}$$

Gauss-Legendre collocation method Generates order o = 2s A-stable IRK methods. Let s be the number of stages. Find the roots  $(\tau_i)$  of

$$P_s(\tau) = \frac{1}{s!} \frac{d^s}{d\tau^s} \left( (\tau^2 - \tau)^s \right)$$

Build polynomials

$$\ell_i(\tau) = \prod_{j \neq i} \frac{\tau - \tau_j}{\tau_i - \tau_j}$$

Integrate them

$$L_i(\tau) = \int_0^{\tau} \ell_i(\xi) \, d\xi$$

Calculate A , $\boldsymbol{b}$  and  $\boldsymbol{c}$ 

$$A_{ji} = L_i(\tau_j)$$
  $b_i = L_i(1)$   $c_j = \tau_j$ 

**Adaptive integrator**. Use two methods:  $x_{n+1}$  and  $\hat{x}_{n+1}$ , of different order: p and p+1. The local error is

$$\epsilon_{n+1} := |x_{n+1} - \hat{x}_{n+1}|$$

$$\approx \mathcal{O}(\Delta t^{p+1}) - \mathcal{O}(\Delta t^{p+2})$$

$$\approx C\Delta t^{p+1}$$

$$e_{\text{tol}} = C\Delta t_{\text{new}}^{p+1} \Rightarrow$$

$$\Delta t_{\text{new}} = \Delta t \left(\frac{e_{\text{tol}}}{\epsilon_{n+1}}\right)^{\frac{1}{p+1}}$$

### Newtons method

$$egin{aligned} oldsymbol{f}(oldsymbol{x} + \Delta oldsymbol{x}) &pprox oldsymbol{f}(oldsymbol{x}) \Delta oldsymbol{x} = oldsymbol{0} \ \Delta oldsymbol{x} = -\left(rac{\partial oldsymbol{f}}{\partial oldsymbol{x}}(oldsymbol{x})
ight)^{-1} oldsymbol{f}(oldsymbol{x}) \ oldsymbol{x}_{n+1} = oldsymbol{x}_n + lpha \Delta oldsymbol{x} \end{aligned}$$

- May not work if jacobian is singular
- Has quadratic convergence when it converges
- May diverge

RK method on implicit DAEs/ODEs Given the implicit ODE / DAE

$$F(\dot{x}, x, z, u, t) = 0$$

The  $\boldsymbol{K}=(\boldsymbol{K}_1,\cdots,\boldsymbol{K}_s)^T$  vector / matrix can be found by solving

$$egin{aligned} oldsymbol{r}(oldsymbol{K}, x_k, oldsymbol{z}, u(\cdot), t_k) &= \\ egin{aligned} oldsymbol{F}(oldsymbol{K}_1, x_n + \Delta t a_1^T oldsymbol{K}, oldsymbol{z}_1, u(t_k + \Delta t c_1), t_k + \Delta t c_1) \\ &dots \\ oldsymbol{F}(oldsymbol{K}_s, x_n + \Delta t a_s^T oldsymbol{K}, oldsymbol{z}_s, u(t_k + \Delta t c_s), t_k + \Delta t c_s) \end{aligned} \ = 0$$

for  $\boldsymbol{K}$  and  $\boldsymbol{z}$ 

Computational cost of ERK methods. Let  $T_{\rm ol}$  be the global tolerance.

$$||\boldsymbol{x}_n - \boldsymbol{x}(T)|| \le c\Delta t^o \le T_{\text{ol}}$$
  
$$\Delta t \le \left(\frac{T_{\text{ol}}}{c}\right)^{(1/o)}$$

The number of integrator steps is

$$N = T/\Delta t$$

The system dynamics must be evaluated s times for each integration step

$$n = Ns = \frac{sT}{\Delta t} \ge sT \left(\frac{T_{\rm ol}}{c}\right)^{-1/o}$$
$$\frac{n}{T} \ge s \left(\frac{T_{\rm ol}}{c}\right)^{-1/o}$$

n is the number of function evaluations, T is the simulation time, s=# stages.  $T_{\rm ol}$  is the global tolerance and o is the order. Using the correlation between maximum order and number of stages we get that the optimum order is between 3 and 6.

# 7 System Modeling and Actua- 3.3 tors

### 3.2 Electrical Motors

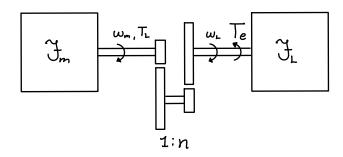
Basic equations. Let  $\omega_m$  be the angular velocity of the motor shaft, T the motor torque,  $T_L$  the torque of the load,  $J_m$  the rotational inertia in the motor,  $P_m$ the power delivered from the motor the shaft and  $P_L$ the mechanical power delivered to the load, then

$$J_m \dot{\omega}_m = T - T_L$$
 
$$P_m = T \omega_m$$
 
$$P_L = T_L \omega_m$$

Gears

$$\omega_{out} = n\omega_{in}$$
 
$$T_{out} = \frac{1}{n}T_{in}$$
 
$$P_{in} = T_{in}\omega_{in} = T_{out}\omega_{out} = P_{out}$$

### Motor and gear



$$(J_m + n^2 J_L)\dot{\omega}_m = T - nT_e$$

Torque characteristics The motor torque T and the torque of the load  $T_L$  are often functions of the motor speed  $\omega_m$ .

$$T_L(\omega_m)$$
  $T(\omega_m)$ 

Stability can be investigated in a torque-speed diagram

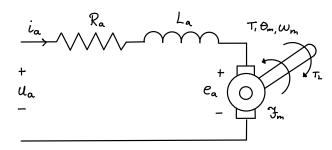
$$k = \left(\frac{\partial T}{\partial \omega_m} - \frac{\partial T_L}{\partial \omega_m}\right)\Big|_{\omega_m}$$

The system is stable in an equilibrium point  $T_L(\omega_m) = T(\omega_m)$  if  $k \leq 0$ 

The four quadrants of the motor A motor can both deliver and receive power, it can act as both a motor and a generator.

$$P = T\omega$$

# 3.3 The DC motor with constant field

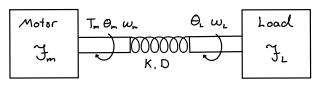


$$L_a \frac{d}{dt} i_a = -R_a i_a - K_E \omega_m + u_a$$
$$J_m \dot{\omega}_m = K_T i_a - T_L$$
$$\dot{\theta}_m = \omega_m$$

 $K_T$  and  $K_E$  defined by

$$T = K_T i_a K_E = K_T$$

# 3.5 Motor and load with elastic transmission



Spring is damped

$$\theta_e = \theta_L - \theta_m$$
  $T_L = -K\theta_e - D\dot{\theta}_e$ 

The equations are

$$\ddot{\theta}_e + \frac{D}{J_e}\dot{\theta}_e + \frac{K}{J_e}\theta_e = -\frac{1}{J_m}T_m$$
$$\ddot{\theta}_r = \frac{T_m}{J_m}$$

where

$$J_e = rac{J_m J_L}{J_m + J_L} \qquad \qquad heta_r = heta_m + rac{J_L}{J_m} heta_L$$

### 4.2 Valves

Pressure conversion rules

- 1  $Pa = 1 \text{ N/m}^2$
- 1 bar =  $10^5$  Pa
- $1 \text{ atm} = 1.01325 \cdot 10^5 \text{ Pa}$
- 1 psi = 6897 Pa

Flow through restriction The flow q [kg/m³] is related to the density of the fluid  $\rho$ , the change in pressure  $\Delta p$ , the cross sectional area of the orifice A and the discharge coefficient  $C_d$ 

$$q \approx C_d A \sqrt{\frac{2}{\rho} \Delta p}$$

 $C_d=1$  when no energy is lost, in practice  $C_d \in [0.60,0.65]$  for orifices with sharpe edges and  $C_d \in [0.8,0.9]$  with rounded edges.

### Reynolds number for flow through restrictions

$$R_e = \frac{D}{A\nu}q$$

D is diameter of the restriction, A is the cross sectional area of the flow,  $\nu$  is the kinematic viscosity and is approximately  $30 \cdot 10^{-6}$  m<sup>2</sup>/s for hydraulic oil. When  $R_e > 1000$  the flow will be turbulent and the formula

for the flow q is as stated above. When  $R_e < 10$  the flow will be laminar and

$$q = C_l \Delta p$$

## 4.3 Motor models

## 7.1 system modeling

Generalization of concepts across fields

- ullet e Effort
- *f* Flow
- $\bullet$  I Inertance.
- P **Power**.  $P = e \cdot f$
- p Momentum.  $p = I \cdot f$
- q Displacement.  $q = \int f_1 f_2$

	Effort	Flow	Inertance	Momentum	Displacement
Linear Mechanics	F	v	m	p	x
Angular Mechanics	T	ω	J	h	$\theta$
Hydraulics	p	q		Γ	V
Electrical	U	i	L	λ	Q

# 8 Mathematics

Inverse of  $2 \times 2$  Matrix

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$

Multivariable derivative rules

$$egin{aligned} rac{\partial}{\partial oldsymbol{x}} oldsymbol{a}^T oldsymbol{x} = oldsymbol{A}^T oldsymbol{x} + oldsymbol{a}^T oldsymbol{a} + oldsymbol{a}^T old$$

Second order terms

$$rac{\partial}{\partial x} rac{1}{2} x^T A x = rac{1}{2} x^T (A^T + A)$$

$$\nabla_x rac{1}{2} x^T A x = rac{1}{2} (A^T + A) x$$

Multivariable Chain rule

$$\begin{split} \frac{\partial f(g(x))}{\partial x} &= \frac{\partial f}{\partial g} \frac{\partial g}{\partial x} \\ \frac{\partial f(g(x), h(x))}{\partial x} &= \frac{\partial f}{\partial g} \frac{\partial g}{\partial x} + \frac{\partial f}{\partial h} \frac{\partial h}{\partial x} \end{split}$$

Some derivatives

$$\frac{d}{dt}\sinh(t) = \cosh(t)$$

$$\frac{d}{dt}\cosh(t) = \sinh(t)$$

$$\frac{d}{dt}\tanh(t) = \frac{d}{dt}\frac{\sinh(t)}{\cosh(t)} = \frac{1}{\cosh^2 t} = 1 - \tanh^2(x)$$

$$\frac{d}{dt}\arctan(t) = \frac{1}{1+t^2}$$

### Taylor's theorem

Let  $k \geq 1$  be an integer and let the function  $f : \mathbb{R} \to \mathbb{R}$  be k+1 times differentiable at the point  $a \in \mathbb{R}$ . Then

$$f(x) = \sum_{n=0}^{k} \frac{1}{n!} f^{(n)}(a) (x - a)^n + \frac{1}{(1+k)!} f^{(k+1)}(\xi) (x - a)^{k+1}$$

for some  $\xi \in [x, a]$ 

### Common Taylor expansions

$$e^{x} = \sum_{n=0}^{\infty} \frac{x^{n}}{n!}$$

$$\sin(x) = \sum_{n=1}^{\infty} (-1)^{n} \frac{x^{2n+1}}{(2n+1)!}$$

$$\cos(x) = \sum_{n=0}^{\infty} (-1)^{n} \frac{x^{2n}}{(2n)!}$$

Integration in polar coordinates

$$x = r \cos \theta$$
$$y = r \sin \theta$$
$$dA = r dr d\theta$$

Integration in spherical coordinates

$$x = \rho \sin \phi \cos \theta$$
$$y = \rho \sin \phi \sin \theta$$
$$z = \rho \cos \phi$$
$$dV = \rho^2 \sin \phi \, d\rho \, d\phi \, d\theta$$

trigonometric identities

$$i \sin \theta = \sinh i\theta$$

$$\cos \theta = \cosh i\theta$$

$$\cosh x = (e^x + e^{-x})/2$$

$$\sinh x = (e^x - e^{-x})/2$$

$$\sin^2 x = (1 - \cos 2x)/2$$

$$\cos^2 x = (1 + \cos 2x)/2$$

Implicit function theorem in  $\mathbb{R}^{n+1}$ 

Let  $\mathcal{D}$  be an open subset of  $\mathbb{R}^{n+1}$  and let  $f: \mathcal{D} \to \mathbb{R}$  be a function of the variables x and y with continuous partial derivatives. Assume the point  $(a, b) \in \mathcal{D}$  fulfills

$$f(\boldsymbol{a},b)=0$$
 and  $\frac{\partial f}{\partial y}(\boldsymbol{a},b)\neq 0$ 

then there exists a differentiable function  $g:A\to\mathbb{R}$  where

$$A = \{ \boldsymbol{x} \in \mathbb{R}^n : ||\boldsymbol{x} - \boldsymbol{a}|| < \rho \}$$

for some  $\rho > 0$ . q satisfies

$$g(\boldsymbol{a}) = b$$
 and  $f(\boldsymbol{x}, g(\boldsymbol{x})) = 0$ 

The derivative of g is

$$\frac{\partial g}{\partial x_i}(\boldsymbol{x}) = -\frac{\frac{\partial f}{\partial x_i}(\boldsymbol{x}, g(\boldsymbol{x}))}{\frac{\partial f}{\partial y}(\boldsymbol{x}, g(\boldsymbol{x}))}$$

Miscellaneous

$$oldsymbol{x}^ imes oldsymbol{x}^ imes oldsymbol{x}^ imes = oldsymbol{x} oldsymbol{x}^T - oldsymbol{x}^T oldsymbol{x} \mathbb{I}$$