TTK4130 - Cheat Sheet

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https://github.com/haakonbaa/TTK4130-cheatsheet

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1 Intro

1.2 State space methods

1.2.1 State space models

State Space Model is on the form

$$\dot{\boldsymbol{x}} = \boldsymbol{f}(\boldsymbol{x}, \boldsymbol{u}, t)$$

Linear time invariant system

$$egin{aligned} \dot{x} &= Ax + Bu \ y &= Cx + Du \end{aligned}$$
 $y &= Ce^{At}x(0) + \int_0^t Ce^{A(t- au)}Bu(t)\,d au + Du(t)$

1.2.2 Second order models of mechanical systems

Second order models on the form

$$M(q)\ddot{q} + f(q, \dot{q}) = u$$

Can be written as

$$\begin{pmatrix} \boldsymbol{q} \\ \dot{\boldsymbol{q}} \end{pmatrix} = \begin{pmatrix} \dot{\boldsymbol{q}} \\ \boldsymbol{M}^{-1}(\boldsymbol{q})(-\boldsymbol{f}(\boldsymbol{q},\dot{\boldsymbol{q}}) + \boldsymbol{u}) \end{pmatrix}$$

1.2.3 Linearization of state space models

Linearization of time varying systems

$$\dot{x} = f(x, u, t)$$

 $y = h(x, u, t)$

Find two functions \boldsymbol{x}_0 and \boldsymbol{u}_0 begin solutions to the sytem

$$\dot{\boldsymbol{x}}_0 = \boldsymbol{f}(\boldsymbol{x}_0(t), \boldsymbol{u}_0(t), t)$$

Define pertrubations

$$egin{aligned} oldsymbol{\Delta} oldsymbol{x} &= oldsymbol{x}_0(t) + oldsymbol{\Delta} oldsymbol{x}(t) \\ oldsymbol{\Delta} oldsymbol{u} &= oldsymbol{u}_0(t) + oldsymbol{\Delta} oldsymbol{u}(t) \\ oldsymbol{\Delta} oldsymbol{y} &= oldsymbol{y}_0(t) + oldsymbol{\Delta} oldsymbol{y}(t) \end{aligned}$$

Let $C = \{x_0(t), u_0(t)\}$. The linearized system is

$$egin{aligned} oldsymbol{\Delta}\dot{oldsymbol{x}}&pproxrac{\partial oldsymbol{f}}{\partialoldsymbol{x}}\Big|_{\mathcal{C}}oldsymbol{\Delta}oldsymbol{x}+rac{\partial oldsymbol{f}}{\partialoldsymbol{u}}\Big|_{\mathcal{C}}oldsymbol{\Delta}oldsymbol{u} \ oldsymbol{\Delta}\dot{oldsymbol{y}}&pproxrac{\partial oldsymbol{h}}{\partialoldsymbol{x}}\Big|_{\mathcal{C}}oldsymbol{\Delta}oldsymbol{x}+rac{\partial oldsymbol{h}}{\partialoldsymbol{u}}\Big|_{\mathcal{C}}oldsymbol{\Delta}oldsymbol{u} \end{aligned}$$

1.5 ODE's

General formulation

$$\varphi(y^{(m)}, \cdots, y, u^{(m-1)}, \cdots, u) = 0$$

Lipschitz continous. A function

$$f: \mathbb{R} \to \mathbb{R}$$

is said to be Lipschitz continous if

$$\exists c > 0 \in \mathbb{R}$$
 s.t.
$$||f(x) - f(y)|| < c||x - y|| \qquad \forall x, y \in \mathbb{R}$$

Theorem: existence of unique solution. Consider the ODE

$$\dot{x} = f(x)$$

If f is Lipschitz continous then x(t) exists and is unique for all t

Theorem 2: existence of unique solution. Consider the ODE

$$\dot{x} = f(x)$$

if f is continously differentiable $(\frac{\partial f}{\partial x})$ exists and is continous), then the solution to the ODE exists and is unique on some time interval.

2 Rotations

6.2 Vectors

The skew-symetric matrix form of the coordinate vector ${\bf u}$ is defined by

$$\mathbf{u}^x = \begin{pmatrix} 0 & -u_3 & u_2 \\ u_3 & 0 & -u_1 \\ -u_2 & u_1 & 0 \end{pmatrix}$$

Notation: \mathbf{v}_{ab}^{c} means the vector from point a to point b (or often the origo of the reference frames a and b) described in the reference frame c

6.4 The Rotation Matrix

The coordinate transformation from frame b to frame a is given by

$$oldsymbol{v}^a = oldsymbol{R}^a_b oldsymbol{v}^b$$

Properties of the rotation matrix

$$egin{aligned} oldsymbol{R}_a^b oldsymbol{R}_b^a &= oldsymbol{I} = oldsymbol{R}_b^a oldsymbol{R}_a^b = oldsymbol{R}_a^b &= oldsymbol{I}_a^b oldsymbol{b}_2^a oldsymbol{b}_3^a ig) \ \det oldsymbol{R}_a^b &= 1 \end{aligned}$$

 \boldsymbol{R} is a rotation matrix if and only if it is an element of SO(3)

$$SO(3) = \{ \boldsymbol{R} \in \mathbb{R}^{3 \times 3} | \boldsymbol{R}^T \boldsymbol{R} = \boldsymbol{I} \wedge \det \boldsymbol{R} = 1 \}$$

Rotation matrices in three dimentions

$$\mathbf{R}_{x}(\phi) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi & \cos \phi \end{pmatrix}$$
$$\mathbf{R}_{y}(\theta) = \begin{pmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{pmatrix}$$
$$\mathbf{R}_{z}(\psi) = \begin{pmatrix} \cos \psi & -\sin \psi & 0 \\ \sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

Matrix transformations in different refrence frames

$$egin{aligned} oldsymbol{D}^a &= oldsymbol{R}_b^a oldsymbol{D}^b oldsymbol{R}_a^b \ (oldsymbol{u}^b)^ imes &= oldsymbol{R}_a^b (oldsymbol{u}^a)^ imes oldsymbol{R}_b^a \end{aligned}$$

The transformation of position and orientation from frame b to frame a is

$$egin{aligned} m{T}_b^a &= egin{pmatrix} m{R}_b^a & m{r}_{ab}^a \ m{0}^T & 1 \end{pmatrix} \ m{T}_b^a &m{v}_b^b \end{pmatrix}^T &= m{v}_a^b \ 1 \end{pmatrix} \ m{(T}_b^a)^{-1} &= m{T}_a^b &= m{K}_a^b & m{r}_{ba}^b \ m{0}^T & 1 \end{pmatrix} \end{aligned}$$

The Special Euclidean group is the set of all transformations from one reference frames to another

$$SE(3) = \left\{ \boldsymbol{T} = \begin{pmatrix} \boldsymbol{R} & \boldsymbol{r} \\ \boldsymbol{0}^T & 1 \end{pmatrix} \in \mathbb{R}^{3 \times 3} \middle| \boldsymbol{R} \in SO(3) \land \boldsymbol{r} \in \mathbb{R}^3 \right\}$$

6.5 Euler Angles

Roll-Pitch-Yaw Euler angles

$$\mathbf{R}_a^b = \mathbf{R}_z(\psi)\mathbf{R}_y(\theta)\mathbf{R}_x(\phi)$$

Classical Euler angles. The orientation is described by a rotation bout the z axis, then the resulting y axis. And then again the resulting z axis.

$$\boldsymbol{R}_a^b = \boldsymbol{R}_z(\psi)\boldsymbol{R}_y(\theta)\boldsymbol{R}_z(\phi)$$

6.6 Angle Axis Description of rotation

6.6.5 Rotation Matrix

Angle-axis parameters All rotation matrices have an eigen vector with eigen value 1. A rotation can be uniquely described by the direction of this vector and an angle θ being the rotation about this vector.

$$(\theta, \mathbf{k}) \text{ s.t. } ||\mathbf{k}|| = 1$$

 $\mathbf{R}_b^a = \cos \theta \mathbf{I} + \sin \theta (\mathbf{k}_a)^{\times} + (1 - \cos \theta) \mathbf{k}_a \mathbf{k}_a^T$
 $\mathbf{R}_b^a = \exp{\{\mathbf{k}^{\times} \theta\}}$

6.7 Euler parameters

6.7.1 Definition

$$egin{aligned} \eta &= \cosrac{ heta}{2} \ &m{\epsilon} &= m{k}\sinrac{ heta}{2} \ &m{R}_e(\eta,m{\epsilon}) &= m{I} + 2\etam{\epsilon}^ imes + 2m{\epsilon}^ imesm{\epsilon}^ imes \end{aligned}$$

6.7.3 Quaternions

The following can be treated as a unit quaternion

$$oldsymbol{p} = egin{pmatrix} \eta \ oldsymbol{\epsilon} \end{pmatrix}$$

A unit quaternion satisfies

$$\mathbf{p}^T \mathbf{p} = \eta^2 + \boldsymbol{\epsilon}^T \boldsymbol{\epsilon} = 1$$

Quaternion product

$$\begin{pmatrix} \alpha_1 \\ \boldsymbol{\beta}_1 \end{pmatrix} \otimes \begin{pmatrix} \alpha_2 \\ \boldsymbol{\beta}_2 \end{pmatrix} = \begin{pmatrix} \alpha_1 \alpha_2 - \boldsymbol{\beta}_1^T \boldsymbol{\beta}_2 \\ \alpha_1 \boldsymbol{\beta}_2 + \alpha_2 \boldsymbol{\beta}_1 + \boldsymbol{\beta}_1^\times \boldsymbol{\beta}_2 \end{pmatrix}$$

6.7.6 Euler parameters from the rotation matrix

$$\begin{aligned} & \boldsymbol{R} = (r_{ij}) \\ & \boldsymbol{z} = \begin{pmatrix} z_0 & z_1 & z_2 & z_3 \end{pmatrix}^T := 2 \begin{pmatrix} \eta & \epsilon_1 & \epsilon_2 & \epsilon_3 \end{pmatrix}^T \\ & \boldsymbol{T} := r_{00} := \text{Trace} \boldsymbol{R} \end{aligned}$$

The algorithm from Shepperd (1978) goes like this:

- Let $i = \arg \max_i \{r_{ii}\}$
- Compute $|z_i| = \sqrt{1 + 2r_{ii} T}$
- Determine sign of z_i
- Determine the rest of z from equations below

$$z_0 z_1 = r_{32} - r_{23}$$
 $z_2 z_3 = r_{32} + r_{23}$
 $z_0 z_2 = r_{13} - r_{31}$ $z_3 z_1 = r_{13} + r_{31}$
 $z_0 z_3 = r_{21} - r_{12}$ $z_1 z_2 = r_{21} + r_{12}$

6.8 Angular Velocity

Let $R \in SO(3)$

$$\begin{split} 0 &= \frac{d}{dt}(\boldsymbol{I}) = \frac{d}{dt}(\boldsymbol{R}\boldsymbol{R}^T) = \dot{\boldsymbol{R}}\boldsymbol{R}^T + \boldsymbol{R}(\dot{\boldsymbol{R}})^T \\ \Rightarrow \dot{\boldsymbol{R}}\boldsymbol{R}^T skew\text{-symmetric} \end{split}$$

Definition of angluar velocity

$$egin{aligned} (oldsymbol{\omega}_{ab}^a)^{ imes} &= \dot{oldsymbol{R}}_b^a (oldsymbol{R}_b^a)^T \Rightarrow \ \dot{oldsymbol{R}}_b^a &= (oldsymbol{\omega}_{ab}^a)^{ imes} oldsymbol{R}_b^a \ \dot{oldsymbol{R}}_b^a &= oldsymbol{R}_b^a (oldsymbol{\omega}_{ab}^b)^{ imes} \end{aligned}$$

It can be shown that

$$\omega = \dot{\theta} \mathbf{k}$$

Where θ and k are Angle Axis parameters.

$$egin{aligned} oldsymbol{\omega}_{ad}^a &= oldsymbol{\omega}_{ab}^a + oldsymbol{\omega}_{bc}^a + oldsymbol{\omega}_{cd}^a \ \dot{oldsymbol{u}}^a &= oldsymbol{R}_b^a (\dot{oldsymbol{u}}^b + (oldsymbol{\omega}_{ab}^b)^ imes oldsymbol{u}^b) \end{aligned}$$

6.9 Kinematic differential equations

6.9.4 Euler Angles

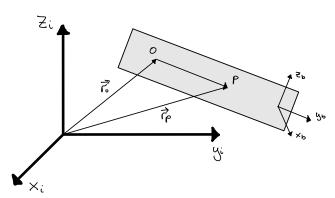
$$\boldsymbol{\omega}_{ad}^{a} = \begin{pmatrix} 0 \\ 0 \\ \dot{\psi} \end{pmatrix} + \boldsymbol{R}_{z,\psi} \begin{pmatrix} 0 \\ \dot{\theta} \\ 0 \end{pmatrix} + \boldsymbol{R}_{z,\psi} \boldsymbol{R}_{y,\theta} \begin{pmatrix} \dot{\phi} \\ 0 \\ 0 \end{pmatrix}$$
$$= \begin{pmatrix} -\sin\psi\dot{\theta} + \cos\psi\cos\theta\dot{\phi} \\ \cos\psi\dot{\theta} + \sin\psi\cos\theta\dot{\phi} \\ \dot{\psi} - \sin\theta\dot{\phi} \end{pmatrix}$$

3 Rigid Body Dynamics

6.12 Kinematics of a rigid body

 $\vec{\omega}_{io}$ is the angular velocity of the o frame with respect to the i frame.

 $i\frac{d}{dt}\vec{r}_o$ is the derivative of \vec{r}_o in the *i* frame.



Velocity and Acceleration

$$\begin{split} \vec{v}_p &:= \frac{{}^i d}{dt} \vec{r}_p \\ &= \vec{v}_o + \frac{{}^b d}{dt} \vec{r} + \vec{\omega}_{ib} \times \vec{r} \\ \vec{a}_p &:= \frac{{}^i d^2}{dt^2} \vec{r}_p \\ &= \vec{a}_o + \frac{{}^b d^2}{dt^2} \vec{r} + 2 \vec{\omega}_{ib} \times \frac{{}^b d}{dt} \vec{r} + \vec{\alpha}_{ib} \times \vec{r} + \vec{\omega}_{ib} \times (\vec{\omega}_{ib} \times \vec{r}) \end{split}$$

The last three terms are, respectively, the coriolis acceleration, Transveral acceleration and Centripetal acceleration. Note that

$$\vec{a}_o = \frac{^i d}{dt} \vec{v}_o = \frac{^b d}{dt} \vec{v}_o + \vec{\omega}_{ib} \times \vec{v}_o$$

6.13 The center of mass

The center of mass of a rigid body \mathcal{C} is defined to be

$$\vec{r}_c := \frac{1}{m} \int_{\mathcal{C}} \vec{r}_p \, dm$$

It can be shown that

$$\vec{v}_c = \frac{1}{m} \int_{\mathcal{C}} \vec{v_p} \, dm \qquad \quad \vec{a}_c = \frac{1}{m} \int_{\mathcal{C}} \vec{a_p} \, dm$$

where c denotes center

7.2 Forces and torques

Moment. The moment about a point P of the set $S = \{F_j\}_{j \in [1, n_F]}$ for forces is

$$\vec{N}_{S/P} = \sum_{j=1}^{n_F} r_{Pj} \times \vec{F}_j$$

Where \vec{r}_{Pj} is an arbitrary point along the line of action of \vec{F}_i

Torque is defined as the moment of the couple C. A couple being a set of forces with $\mathbf{0}$ resultant force.

7.3 Newton-Euler Equations for rigid bodies

Angular Momentum. The angular momentum of the body b about the center of mass c is

$$egin{aligned} m{h}_{b/c} &= \int_b m{r} imes m{v} \, dm \ &= m{M}_{b/c} m{\omega}_{ib} \ m{T}_{bc} &= rac{d}{dt} m{h}_{b/c} \end{aligned}$$

Rotational Inertia / The intertia dyadic. The inertia matrix of the body b about the point c is

$$M_{b/c} = -\int_{b} \mathbf{r}^{\times} \mathbf{r}^{\times} dm$$

$$= \int_{b} (\mathbf{r}^{T} \mathbf{r} \mathbb{I} - \mathbf{r} \mathbf{r}^{T}) dm$$

$$= \begin{pmatrix} \mathbf{I}_{xx} & -\mathbf{I}_{xy} & -\mathbf{I}_{xz} \\ -\mathbf{I}_{xy} & \mathbf{I}_{yy} & -\mathbf{I}_{yz} \\ -\mathbf{I}_{xz} & -\mathbf{I}_{yz} & \mathbf{I}_{zz} \end{pmatrix}$$

Where r is the distance vector from the center of mass to the mass element being integrated

$$I_{xx} = \int_b y^2 + z^2 dm$$
 $I_{xy} = \int_b xy dm$ $I_{yy} = \int_b x^2 + z^2 dm$ $I_{xz} = \int_b xz dm$ $I_{zz} = \int_b x^2 + y^2 dm$ $I_{yz} = \int_b yz dm$

$$oldsymbol{M}_{b/c}^i = oldsymbol{R}_b^i oldsymbol{M}_{b/c}^b oldsymbol{R}_i^b$$

Equations of motion. Let b denote body, i an intertial frame, c the center of mass of b, \mathbf{F}_{bc} a resultant force acting on b with line of action through c and \mathbf{T}_{bc} the torque about c. Then

$$egin{aligned} F_{bc} &= mm{a}_c \ T_{bc} &= m{M}_{b/c}m{lpha}_{ib} + m{\omega}_{ib} imes (m{M}_{b/c}m{\omega}_{ib}) \end{aligned}$$

On compact matrix form

$$\begin{pmatrix} m\mathbb{I} & \mathbf{0} \\ \mathbf{0} & \boldsymbol{M}_{b/c}^b \end{pmatrix} \begin{pmatrix} \boldsymbol{a}_c^b \\ \boldsymbol{\alpha}_{ib}^b \end{pmatrix} + \begin{pmatrix} \mathbf{0} \\ (\boldsymbol{\omega}_{ib}^b)^\times \boldsymbol{M}_{b/c}^b \boldsymbol{\omega}_{ib}^b \end{pmatrix} = \begin{pmatrix} \boldsymbol{F}_{bc}^b \\ \boldsymbol{T}_{b/c}^b \end{pmatrix}$$

$$\begin{pmatrix} m\mathbb{I} & \mathbf{0} \\ \mathbf{0} & \boldsymbol{M}_{b/c}^b \end{pmatrix} \begin{pmatrix} \dot{\boldsymbol{v}}_c^b \\ \boldsymbol{\alpha}_{ib}^b \end{pmatrix} + \begin{pmatrix} m(\boldsymbol{\omega}_{ib}^b)^\times \boldsymbol{v}_c^b \\ (\boldsymbol{\omega}_{ib}^b)^\times \boldsymbol{M}_{b/c}^b \boldsymbol{\omega}_{ib}^b \end{pmatrix} = \begin{pmatrix} \boldsymbol{F}_{bc}^b \\ \boldsymbol{T}_{b/c}^b \end{pmatrix}$$

Kinetic energy. The kinetic energy of the body b in an inertial refrence frame i is

$$K = \frac{1}{2}m(\boldsymbol{v}_c^b)^T\boldsymbol{v}_c^b + \frac{1}{2}(\boldsymbol{\omega}_{ib}^b)^T\boldsymbol{M}_{b/c}^b\boldsymbol{\omega}_{ib}^b$$

The parallel axes theorem. The inertia matrix of b about o is related to the inertia matrix of b about c according to

$$oldsymbol{M}_{b/o}^b = oldsymbol{M}_{b/c}^b - m(oldsymbol{r}_g^b)^ imes (oldsymbol{r}_g^b)^ imes$$

Where \boldsymbol{r}_g^b is the vector from c to o

8 Math

Inverse of 2×2 Matrix

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$

Multivariable derivative rules

$$egin{aligned} rac{\partial}{\partial oldsymbol{x}} oldsymbol{a}^T oldsymbol{x} = oldsymbol{a}^T &
abla_{oldsymbol{x}} oldsymbol{a}^T oldsymbol{x} = oldsymbol{a}^T &
abla_{oldsymbol{x}} oldsymbol{A} oldsymbol{x} = oldsymbol{A}^T &
abla_{oldsymbol{x}} oldsymbol{A} oldsymbol{x} - oldsymbol{a}^T oldsymbol{A} = oldsymbol{A}^T &
abla_{oldsymbol{x}} oldsymbol{A} oldsymbol{x} - oldsymbol{a} oldsymbol{A} oldsymbol{x} - oldsymbol{A} oldsymbol{A} - oldsymbol{A} oldsymbol{x} - oldsymbol{A} oldsymbol{A} - oldsymbol{A} oldsymbol{A} - oldsymbol{A} oldsymbol{A} - oldsymbol{A} - oldsymbol{A} oldsymbol{A} - oldsymb$$

Second order terms

$$\begin{aligned} &\frac{\partial}{\partial \boldsymbol{x}} \frac{1}{2} \boldsymbol{x}^T \boldsymbol{A} \boldsymbol{x} = \frac{1}{2} \boldsymbol{x}^T (\boldsymbol{A}^T + \boldsymbol{A}) \\ &\nabla_{\boldsymbol{x}} \frac{1}{2} \boldsymbol{x}^T \boldsymbol{A} \boldsymbol{x} = \frac{1}{2} (\boldsymbol{A}^T + \boldsymbol{A}) \boldsymbol{x} \end{aligned}$$

Multivariable Chain rule

$$rac{\partial f(g(x))}{\partial x} = rac{\partial f}{\partial g}rac{\partial g}{\partial x} \ rac{\partial f(g(x),h(x))}{\partial x} = rac{\partial f}{\partial g}rac{\partial g}{\partial x} + rac{\partial f}{\partial h}rac{\partial h}{\partial x}$$

Some derivatives

$$\begin{split} \frac{d}{dt} \sinh(t) &= \cosh(t) \\ \frac{d}{dt} \cosh(t) &= \sinh(t) \\ \frac{d}{dt} \tanh(t) &= \frac{d}{dt} \frac{\sinh(t)}{\cosh(t)} = \frac{1}{\cosh^2 t} = 1 - \tanh^2(x) \\ \frac{d}{dt} \arctan(t) &= \frac{1}{1 + t^2} \end{split}$$