

TTK4130 - Cheat Sheet

Håkon Bårsaune

May 22, 2023

<https://github.com/haakonbaa/TTK4130-cheatsheet>

Contents

1	Intro	2
1.2	State space methods	2
1.2.1	State space models	2
1.2.2	Second order models of mechanical systems	2
1.2.3	Linearization of state space models	2
1.5	ODE's	2
2	Rotations	3
6.2	Vectors	3
6.4	The Rotation Matrix	3
6.5	Euler Angles	3
6.6	Angle Axis Description of rotation	3
6.6.5	Rotation Matrix	3
6.7	Euler parameters	3
6.7.1	Definition	3
6.7.3	Quaternions	3
6.7.6	Euler parameters from the rotation matrix	4
6.8	Angular Velocity	4
6.9	Kinematic differential equations	4
6.9.4	Euler Angles	4
3	Rigid Body Dynamics	5
6.12	Kinematics of a rigid body	5
6.13	The center of mass	5
7.2	Forces and torques	5
7.3	Newton-Euler Equations for rigid bodies	5
4	Lagrange Mechanics	6
8.2	Lagrange Mechanics	6
5	Differential Algebraic Equations	7
14.2	Preliminaries	7
5.1	Differential Algebraic Equations	7
6	Simulation methods	8
7	System Modeling and Actuators	10
3.2	Electrical Motors	10
3.3	The DC motor with constant field	10
3.5	Motor and load with elastic transmission	10
4.2	Valves	10
4.3	Motor models	11
7.1	system modeling	11
8	Mathematics	12

1 Intro

1.2 State space methods

1.2.1 State space models

State Space Model is on the form

$$\dot{x} = f(x, u, t)$$

Linear time invariant system

$$\dot{x} = Ax + Bu$$

$$y = Cx + Du$$

$$y = Ce^{At}x(0) + \int_0^t Ce^{A(t-\tau)}Bu(\tau) d\tau + Du(t)$$

1.2.2 Second order models of mechanical systems

Second order models on the form

$$M(q)\ddot{q} + f(q, \dot{q}) = u$$

Can be written as

$$\begin{pmatrix} \dot{q} \\ \ddot{q} \end{pmatrix} = \begin{pmatrix} \dot{q} \\ M^{-1}(q)(-f(q, \dot{q}) + u) \end{pmatrix}$$

1.2.3 Linearization of state space models

Linearization of time varying systems

$$\dot{x} = f(x, u, t)$$

$$y = h(x, u, t)$$

Find two functions x_0 and u_0 being solutions to the system

$$\dot{x}_0 = f(x_0(t), u_0(t), t)$$

Define perturbations

$$x(t) = x_0(t) + \Delta x(t)$$

$$u(t) = u_0(t) + \Delta u(t)$$

$$y(t) = y_0(t) + \Delta y(t)$$

Let $\mathcal{C} = \{x_0(t), u_0(t)\}$. The linearized system is

$$\Delta \dot{x} \approx \left. \frac{\partial f}{\partial x} \right|_{\mathcal{C}} \Delta x + \left. \frac{\partial f}{\partial u} \right|_{\mathcal{C}} \Delta u$$

$$\Delta \dot{y} \approx \left. \frac{\partial h}{\partial x} \right|_{\mathcal{C}} \Delta x + \left. \frac{\partial h}{\partial u} \right|_{\mathcal{C}} \Delta u$$

1.5 ODE's

General formulation

$$\varphi(y^{(m)}, \dots, y, u^{(m-1)}, \dots, u) = 0$$

Lipschitz continuous. A function

$$f : \mathbb{R} \rightarrow \mathbb{R}$$

is said to be *Lipschitz continuous* if

$$\begin{aligned} \exists c > 0 \in \mathbb{R} & \quad \text{s.t.} \\ \|f(x) - f(y)\| < c\|x - y\| & \quad \forall x, y \in \mathbb{R} \end{aligned}$$

Theorem: existence of unique solution. Consider the ODE

$$\dot{x} = f(x)$$

If f is Lipschitz continuous then $x(t)$ exists and is unique for all t

Mean Value Theorem suppose f is continuous on $[a, b]$ and differentiable on (a, b) then

$$\exists c \in (a, b) \text{ s.t. } f'(c) = \frac{f(b) - f(a)}{b - a}$$

This can be used to show that if f is continuous and differentiable everywhere it is also Lipschitz.

Theorem 2: existence of unique solution. Consider the ODE

$$\dot{x} = f(x)$$

if f is continuously differentiable ($\frac{\partial f}{\partial x}$ exists and is continuous), then the solution to the ODE exists and is unique on some time interval.

2 Rotations

6.2 Vectors

The *skew-symmetric* matrix form of the coordinate vector \mathbf{u} is defined by

$$\mathbf{u}^x = \begin{pmatrix} 0 & -u_3 & u_2 \\ u_3 & 0 & -u_1 \\ -u_2 & u_1 & 0 \end{pmatrix}$$

Notation: \mathbf{v}_{ab}^c means the vector from point a to point b (or often the origin of the reference frames a and b) described in the reference frame c

6.4 The Rotation Matrix

The coordinate transformation from frame b to frame a is given by

$$\mathbf{v}^a = \mathbf{R}_b^a \mathbf{v}^b$$

Properties of the rotation matrix

$$\begin{aligned} \mathbf{R}_a^b \mathbf{R}_b^a &= \mathbf{I} = \mathbf{R}_b^a \mathbf{R}_a^b \\ (\mathbf{R}_a^b)^{-1} &= (\mathbf{R}_a^b)^T = \mathbf{R}_b^a \\ \mathbf{R}_b^a &= \begin{pmatrix} \mathbf{b}_1^a & \mathbf{b}_2^a & \mathbf{b}_3^a \end{pmatrix} \\ \det \mathbf{R}_a^b &= 1 \end{aligned}$$

\mathbf{R} is a rotation matrix if and only if it is an element of $SO(3)$

$$SO(3) = \{\mathbf{R} \in \mathbb{R}^{3 \times 3} | \mathbf{R}^T \mathbf{R} = \mathbf{I} \wedge \det \mathbf{R} = 1\}$$

Rotation matrices in three dimensions

$$\begin{aligned} \mathbf{R}_x(\phi) &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos \phi & -\sin \phi \\ 0 & \sin \phi & \cos \phi \end{pmatrix} \\ \mathbf{R}_y(\theta) &= \begin{pmatrix} \cos \theta & 0 & \sin \theta \\ 0 & 1 & 0 \\ -\sin \theta & 0 & \cos \theta \end{pmatrix} \\ \mathbf{R}_z(\psi) &= \begin{pmatrix} \cos \psi & -\sin \psi & 0 \\ \sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{pmatrix} \end{aligned}$$

Matrix transformations in different reference frames

$$\begin{aligned} \mathbf{D}^a &= \mathbf{R}_b^a \mathbf{D}^b \mathbf{R}_a^b \\ (\mathbf{u}^b)^\times &= \mathbf{R}_a^b (\mathbf{u}^a)^\times \mathbf{R}_b^a \end{aligned}$$

The transformation of position and orientation from frame b to frame a is

$$\begin{aligned} \mathbf{T}_b^a &= \begin{pmatrix} \mathbf{R}_b^a & \mathbf{r}_{ab}^a \\ \mathbf{0}^T & 1 \end{pmatrix} \\ \mathbf{T}_b^a \begin{pmatrix} \mathbf{v}^b \\ 1 \end{pmatrix}^T &= \begin{pmatrix} \mathbf{v}^a \\ 1 \end{pmatrix} \\ (\mathbf{T}_b^a)^{-1} &= \mathbf{T}_a^b = \begin{pmatrix} \mathbf{R}_a^b & \mathbf{r}_{ba}^b \\ \mathbf{0}^T & 1 \end{pmatrix} \end{aligned}$$

The Special Euclidean group is the set of all transformations from one reference frame to another

$$SE(3) = \left\{ \mathbf{T} = \begin{pmatrix} \mathbf{R} & \mathbf{r} \\ \mathbf{0}^T & 1 \end{pmatrix} \in \mathbb{R}^{4 \times 4} \middle| \mathbf{R} \in SO(3) \wedge \mathbf{r} \in \mathbb{R}^3 \right\}$$

6.5 Euler Angles

Roll-Pitch-Yaw Euler angles

$$\mathbf{R}_a^b = \mathbf{R}_z(\psi) \mathbf{R}_y(\theta) \mathbf{R}_x(\phi)$$

Classical Euler angles. The orientation is described by a rotation about the z axis, then the resulting y axis. And then again the resulting z axis.

$$\mathbf{R}_a^b = \mathbf{R}_z(\psi) \mathbf{R}_y(\theta) \mathbf{R}_z(\phi)$$

6.6 Angle Axis Description of rotation

6.6.5 Rotation Matrix

Angle-axis parameters All rotation matrices have an eigen vector with eigen value 1. A rotation can be uniquely described by the direction of this vector and an angle θ being the rotation about this vector.

$$\begin{aligned} (\theta, \mathbf{k}) \text{ s.t. } \|\mathbf{k}\| &= 1 \\ \mathbf{R}_b^a &= \cos \theta \mathbb{I} + \sin \theta (\mathbf{k}_a)^\times + (1 - \cos \theta) \mathbf{k}_a \mathbf{k}_a^T \\ \mathbf{R}_b^a &= \mathbb{I} + \sin \theta (\mathbf{k}_a)^\times + (1 - \cos \theta) \mathbf{k}_a^\times \mathbf{k}_a^\times \\ \cos \theta &= \frac{\text{trace} \mathbf{R} - 1}{2} \\ \mathbf{R}_b^a &= \exp\{\mathbf{k}^\times \theta\} \end{aligned}$$

6.7 Euler parameters

6.7.1 Definition

$$\begin{aligned} \eta &= \cos \frac{\theta}{2} \\ \boldsymbol{\epsilon} &= \mathbf{k} \sin \frac{\theta}{2} \\ \mathbf{R}_e(\eta, \boldsymbol{\epsilon}) &= \mathbf{I} + 2\eta \boldsymbol{\epsilon}^\times + 2\boldsymbol{\epsilon}^\times \boldsymbol{\epsilon}^\times \\ \eta^2 + \boldsymbol{\epsilon}^T \boldsymbol{\epsilon} &= 1 \end{aligned}$$

6.7.3 Quaternions

The following can be treated as a unit quaternion

$$\mathbf{p} = \begin{pmatrix} \eta \\ \boldsymbol{\epsilon} \end{pmatrix}$$

A unit quaternion satisfies

$$\mathbf{p}^T \mathbf{p} = \eta^2 + \boldsymbol{\epsilon}^T \boldsymbol{\epsilon} = 1$$

Quaternion product

$$\begin{pmatrix} \alpha_1 \\ \boldsymbol{\beta}_1 \end{pmatrix} \otimes \begin{pmatrix} \alpha_2 \\ \boldsymbol{\beta}_2 \end{pmatrix} = \begin{pmatrix} \alpha_1 \alpha_2 - \boldsymbol{\beta}_1^T \boldsymbol{\beta}_2 \\ \alpha_1 \boldsymbol{\beta}_2 + \alpha_2 \boldsymbol{\beta}_1 + \boldsymbol{\beta}_1^\times \boldsymbol{\beta}_2 \end{pmatrix}$$

6.7.6 Euler parameters from the rotation matrix

$$\begin{aligned}\mathbf{R} &= (r_{ij}) \\ \mathbf{z} &= (z_0 \ z_1 \ z_2 \ z_3)^T := 2 \begin{pmatrix} \eta & \epsilon_1 & \epsilon_2 & \epsilon_3 \end{pmatrix}^T \\ T &:= r_{00} := \text{Trace} \mathbf{R}\end{aligned}$$

The algorithm from Shepperd (1978) goes like this:

- Let $i = \arg \max_i \{r_{ii}\}$
- Compute $|z_i| = \sqrt{1 + 2r_{ii} - T}$
- Determine sign of z_i
- Determine the rest of \mathbf{z} from equations below

$$\begin{aligned}z_0 z_1 &= r_{32} - r_{23} & z_2 z_3 &= r_{32} + r_{23} \\ z_0 z_2 &= r_{13} - r_{31} & z_3 z_1 &= r_{13} + r_{31} \\ z_0 z_3 &= r_{21} - r_{12} & z_1 z_2 &= r_{21} + r_{12}\end{aligned}$$

6.8 Angular Velocity

Let $R \in SO(3)$

$$\begin{aligned}0 &= \frac{d}{dt}(\mathbf{I}) = \frac{d}{dt}(\mathbf{R}\mathbf{R}^T) = \dot{\mathbf{R}}\mathbf{R}^T + \mathbf{R}(\dot{\mathbf{R}})^T \\ &\Rightarrow \dot{\mathbf{R}}\mathbf{R}^T \text{ skew-symmetric}\end{aligned}$$

Definition of angular velocity

$$\begin{aligned}(\boldsymbol{\omega}_{ab}^a)^\times &= \dot{\mathbf{R}}_b^a (\mathbf{R}_b^a)^T \Rightarrow \\ \dot{\mathbf{R}}_b^a &= (\boldsymbol{\omega}_{ab}^a)^\times \mathbf{R}_b^a \\ \dot{\mathbf{R}}_b^a &= \mathbf{R}_b^a (\boldsymbol{\omega}_{ab}^b)^\times\end{aligned}$$

It can be shown that

$$\boldsymbol{\omega} = \dot{\theta} \mathbf{k}$$

Where θ and \mathbf{k} are Angle Axis parameters.

$$\begin{aligned}\boldsymbol{\omega}_{ad}^a &= \boldsymbol{\omega}_{ab}^a + \boldsymbol{\omega}_{bc}^a + \boldsymbol{\omega}_{cd}^a \\ \dot{\mathbf{u}}^a &= \mathbf{R}_b^a (\dot{\mathbf{u}}^b + (\boldsymbol{\omega}_{ab}^b)^\times \mathbf{u}^b)\end{aligned}$$

6.9 Kinematic differential equations

6.9.4 Euler Angles

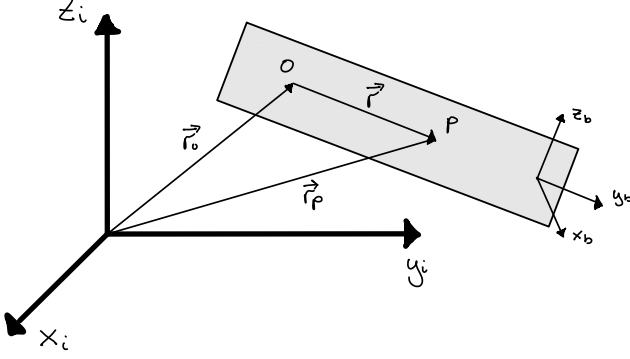
$$\begin{aligned}\boldsymbol{\omega}_{ad}^a &= \begin{pmatrix} 0 \\ 0 \\ \dot{\psi} \end{pmatrix} + \mathbf{R}_{z,\psi} \begin{pmatrix} 0 \\ \dot{\theta} \\ 0 \end{pmatrix} + \mathbf{R}_{z,\psi} \mathbf{R}_{y,\theta} \begin{pmatrix} \dot{\phi} \\ 0 \\ 0 \end{pmatrix} \\ &= \begin{pmatrix} -\sin \psi \dot{\theta} + \cos \psi \cos \theta \dot{\phi} \\ \cos \psi \dot{\theta} + \sin \psi \cos \theta \dot{\phi} \\ \dot{\psi} - \sin \theta \dot{\phi} \end{pmatrix}\end{aligned}$$

3 Rigid Body Dynamics

6.12 Kinematics of a rigid body

$\vec{\omega}_{io}$ is the angular velocity of the o frame with respect to the i frame.

${}^i \frac{d}{dt} \vec{r}_o$ is the derivative of \vec{r}_o in the i frame.



Velocity and Acceleration

$$\begin{aligned}\vec{v}_p &:= \frac{{}^i d}{dt} \vec{r}_p \\ &= \vec{v}_o + \frac{{}^b d}{dt} \vec{r} + \vec{\omega}_{ib} \times \vec{r} \\ \vec{a}_p &:= \frac{{}^i d^2}{dt^2} \vec{r}_p \\ &= \vec{a}_o + \frac{{}^b d^2}{dt^2} \vec{r} + 2\vec{\omega}_{ib} \times \frac{{}^b d}{dt} \vec{r} + \vec{\alpha}_{ib} \times \vec{r} + \vec{\omega}_{ib} \times (\vec{\omega}_{ib} \times \vec{r})\end{aligned}$$

The last three terms are, respectively, the coriolis acceleration, Transversal acceleration and Centripetal acceleration. Note that

$$\vec{a}_o = \frac{{}^i d}{dt} \vec{v}_o = \frac{{}^b d}{dt} \vec{v}_o + \vec{\omega}_{ib} \times \vec{v}_o$$

6.13 The center of mass

The center of mass of a rigid body \mathcal{C} is defined to be

$$\vec{r}_c := \frac{1}{m} \int_{\mathcal{C}} \vec{r}_p dm$$

It can be shown that

$$\vec{v}_c = \frac{1}{m} \int_{\mathcal{C}} \vec{v}_p dm \quad \vec{a}_c = \frac{1}{m} \int_{\mathcal{C}} \vec{a}_p dm$$

where c denotes *center*

7.2 Forces and torques

Moment. The moment about a point P of the set $S = \{F_j\}_{j \in [1, n_F]}$ for forces is

$$\vec{N}_{S/P} = \sum_{j=1}^{n_F} r_{P_j} \times \vec{F}_j$$

Where \vec{r}_{P_j} is an arbitrary point along the line of action of \vec{F}_j

Torque is defined as the moment of the couple \mathcal{C} . A couple being a set of forces with $\mathbf{0}$ resultant force.

7.3 Newton-Euler Equations for rigid bodies

Angular Momentum. The angular momentum of the body b about the point c is

$$\begin{aligned}\mathbf{h}_{b/c} &= \int_{\mathcal{B}} \mathbf{r} \times \mathbf{v} dm \\ &= \mathbf{M}_{b/c} \boldsymbol{\omega}_{ib} \\ \mathbf{T}_{bc} &= \frac{d}{dt} \mathbf{h}_{b/c}\end{aligned}$$

Rotational Inertia / The inertia dyadic. The inertia matrix of the body b about the point c is

$$\begin{aligned}\mathbf{M}_{b/c} &= - \int_{\mathcal{B}} \mathbf{r}^\times \mathbf{r}^\times dm \\ &= \int_{\mathcal{B}} (\mathbf{r}^T \mathbf{r} \mathbb{I} - \mathbf{r} \mathbf{r}^T) dm \\ &= \begin{pmatrix} I_{xx} & -I_{xy} & -I_{xz} \\ -I_{xy} & I_{yy} & -I_{yz} \\ -I_{xz} & -I_{yz} & I_{zz} \end{pmatrix}\end{aligned}$$

Where \mathbf{r} is the distance vector from the point c to the mass element being integrated

$$\begin{aligned}I_{xx} &= \int_{\mathcal{B}} y^2 + z^2 dm & I_{xy} &= \int_{\mathcal{B}} xy dm \\ I_{yy} &= \int_{\mathcal{B}} x^2 + z^2 dm & I_{xz} &= \int_{\mathcal{B}} xz dm \\ I_{zz} &= \int_{\mathcal{B}} x^2 + y^2 dm & I_{yz} &= \int_{\mathcal{B}} yz dm\end{aligned}$$

$$\mathbf{M}_{b/c}^i = \mathbf{R}_b^i \mathbf{M}_{b/c}^b \mathbf{R}_i^b$$

Equations of motion. Let b denote body, i an inertial frame, c the center of mass of b , \mathbf{F}_{bc} a resultant force acting on b with line of action through c and \mathbf{T}_{bc} the torque about c . Then

$$\begin{aligned}\mathbf{F}_{bc} &= m \mathbf{a}_c \\ \mathbf{T}_{bc} &= \mathbf{M}_{b/c} \boldsymbol{\alpha}_{ib} + \boldsymbol{\omega}_{ib} \times (\mathbf{M}_{b/c} \boldsymbol{\omega}_{ib})\end{aligned}$$

On compact matrix form

$$\begin{pmatrix} m \mathbb{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{M}_{b/c}^b \end{pmatrix} \begin{pmatrix} \mathbf{a}_c^b \\ \boldsymbol{\alpha}_{ib}^b \end{pmatrix} + \begin{pmatrix} \mathbf{0} \\ (\boldsymbol{\omega}_{ib}^b)^\times \mathbf{M}_{b/c}^b \boldsymbol{\omega}_{ib}^b \end{pmatrix} = \begin{pmatrix} \mathbf{F}_{bc}^b \\ \mathbf{T}_{bc}^b \end{pmatrix}$$

$$\begin{pmatrix} m \mathbb{I} & \mathbf{0} \\ \mathbf{0} & \mathbf{M}_{b/c}^b \end{pmatrix} \begin{pmatrix} \dot{\mathbf{v}}_c^b \\ \dot{\boldsymbol{\omega}}_{ib}^b \end{pmatrix} + \begin{pmatrix} m (\boldsymbol{\omega}_{ib}^b)^\times \mathbf{v}_c^b \\ (\boldsymbol{\omega}_{ib}^b)^\times \mathbf{M}_{b/c}^b \boldsymbol{\omega}_{ib}^b \end{pmatrix} = \begin{pmatrix} \mathbf{F}_{bc}^b \\ \mathbf{T}_{bc}^b \end{pmatrix}$$

Kinetic energy. The kinetic energy of the body b in an inertial reference frame i is

$$K = \frac{1}{2} m (\mathbf{v}_c^b)^T \mathbf{v}_c^b + \frac{1}{2} (\boldsymbol{\omega}_{ib}^b)^T \mathbf{M}_{b/c}^b \boldsymbol{\omega}_{ib}^b$$

The parallel axes theorem. The inertia matrix of b about o is related to the inertia matrix of b about c according to

$$\begin{aligned}\mathbf{M}_{b/o}^b &= \mathbf{M}_{b/c}^b - m (\mathbf{r}_g^b)^\times (\mathbf{r}_g^b)^\times \\ &= \mathbf{M}_{b/c}^b + m (\|\mathbf{r}_g^b\|^2 \mathbb{I} - \mathbf{r}_g^b (\mathbf{r}_g^b)^T)\end{aligned}$$

Where \mathbf{r}_g^b is the vector from c to o

4 Lagrange Mechanics

8.2 Lagrange Mechanics

The lagrangian. Define a set of generalized coordinates \mathbf{q} . Let $T(\mathbf{q}, \dot{\mathbf{q}}, t)$ be the kinetic energy and $U(\mathbf{q}, \dot{\mathbf{q}}, t)$ the potential energy (Sometimes V). Then the lagrangian is defined to be

$$L(\mathbf{q}, \dot{\mathbf{q}}, t) = T(\mathbf{q}, \dot{\mathbf{q}}, t) - U(\mathbf{q})$$

The equation of motion is

$$\begin{aligned} \frac{d}{dt} \left(\frac{\partial L}{\partial \dot{q}_i} \right) - \frac{\partial L}{\partial q_i} &= \tau_i \\ \frac{d}{dt} (\nabla_{\dot{\mathbf{q}}} L) - \nabla_{\mathbf{q}} L &= \boldsymbol{\tau} \end{aligned}$$

Where τ_i is a generalized actuator force

$$\tau_i = \sum_{k=1}^N \frac{\partial \mathbf{r}_k}{\partial q_i} \cdot \mathbf{F}_k$$

$\mathbf{r}_k(\mathbf{q})$ is the position of the point of application of the force \mathbf{F}_k . In general τ_i is a force or a torque.

Constrained Lagrange. Having the constraints

$$\mathbf{c}(\mathbf{q}) = \mathbf{0}$$

The system can be described by

$$\begin{aligned} L(\mathbf{q}, \dot{\mathbf{q}}, t) &= T(\mathbf{q}, \dot{\mathbf{q}}, t) - U(\mathbf{q}) - \mathbf{z}^T \mathbf{c}(\mathbf{q}) \\ \frac{d}{dt} (\nabla_{\dot{\mathbf{q}}} L) - \nabla_{\mathbf{q}} L &= \boldsymbol{\tau} \\ \mathbf{c}(\mathbf{q}) &= \mathbf{0} \end{aligned}$$

Baumgarte stabilization. Instead of imposing

$$\ddot{\mathbf{c}}(\mathbf{q}) = \mathbf{0}$$

Impose

$$\ddot{\mathbf{c}} + 2\alpha\dot{\mathbf{c}} + \alpha^2\mathbf{c} = \mathbf{0}$$

As to reduce drifts in the constraints resulting from

$$\ddot{\mathbf{c}} = \mathbf{0}$$

not being satisfied exactly when doing numeric computations.

5 Differential Algebraic Equations

14.2 Preliminaries

5.1 Differential Algebraic Equations

Definition of DEA. The differential equation defined by

$$F(\dot{x}, x, u, t) = 0$$

Es a DAE if

$$\frac{\partial F}{\partial \dot{x}}$$

is rank deficient

Fully-explicit DAE

$$F(\dot{x}, x, z, u) = 0$$

$$\det \left| \frac{\partial F}{\partial \dot{x}} \right| = 0$$

Can be rewritten as

$$\begin{aligned} \dot{x} &= v \\ 0 &= F(v, x, z, u) \end{aligned}$$

Semi-explicit DAE

$$\begin{aligned} \dot{x} &= f(x, z, u) \\ 0 &= g(x, z, u) \end{aligned}$$

This can be rewritten as

$$F(\dot{x}, x, z, u) = \begin{pmatrix} \dot{x} - f(x, z, u) \\ g(x, z, u) \end{pmatrix} = 0$$

Tikhonov Theorem. Consider the ordinary differential equation

$$\begin{aligned} \dot{x} &= f(x, z) \\ \varepsilon \dot{z} &= g(x, z) \end{aligned}$$

If

- dynamics of $\dot{z} = g(x, z)$ stable $\forall x$
- $\frac{\partial g}{\partial z}$ is full rank

then

$$\begin{aligned} \lim_{\varepsilon \rightarrow 0} x(t) &= x_0(t) \\ \lim_{\varepsilon \rightarrow 0} z(t) &= z_0(t) \end{aligned}$$

where $z_0(t)$ and $x_0(t)$ is the solution to the ODE above modified to a DAE where $\varepsilon = 0$

Theorem: Solvability of DAE. A fully implicit DAE with smooth

$$F(\dot{x}, x, z, u) = 0$$

Can be readily solved (solved for \dot{x} and z) if

$$\begin{pmatrix} \frac{\partial F}{\partial \dot{x}} & \frac{\partial F}{\partial z} \end{pmatrix}$$

is full rank on all trajectories \dot{x} , z , x and u . Note that all **Index 1** DAEs fullfil these requirements. The theorem implies that

$$\begin{aligned} \dot{x} &= f(x, z, u) \\ 0 &= g(x, z, u) \end{aligned}$$

with smooth f can be solved if

$$\frac{\partial g}{\partial z}$$

is full rank on all trajectories z , x and u

Definition: Differential index of a DAE is the number of times the differentiation operator $\frac{d}{dt}$ must be applied to the equations in order to convert the DAE into an ODE.

6 Simulation methods

Butcher tableau

$$\begin{array}{c|c} \mathbf{c} & \mathbf{A} \\ \hline & \mathbf{b}^T \end{array}$$

$$K_n = f(t_k + \Delta t c_n, x_n + \Delta t (A_n) K)$$

$$x_{k+1} = x_k + \Delta t \mathbf{b}^T K$$

The method is **consistent** if

$$c_n = \Sigma_i A_{ni}$$

$$\Sigma_i \mathbf{b}_i = 1$$

The **stages** of a Runge Kutta method is the number of elements in \mathbf{c} . The Butcher Tableau defines an explicit integrator if and only if the diagonal elements and the upper-diagonal elements are zero.

Stability function For the Butcher Tableau

$$\begin{array}{c|c} \mathbf{c} & \mathbf{A} \\ \hline & \mathbf{b}^T \end{array}$$

The stability function is

$$R(z) = \frac{\det |\mathbb{I} - z(\mathbf{A} - \mathbf{1}\mathbf{b}^T)|}{\det |\mathbb{I} - z\mathbf{A}|}$$

Explicit Euler

$$\mathbf{x}_{k+1} = \mathbf{x}_k + \Delta t \cdot \mathbf{f}(\mathbf{x}, \mathbf{u})$$

$$\begin{array}{c|c} 0 & 0 \\ \hline & 1 \end{array}$$

Global error $\|\mathbf{x}_N - \mathbf{x}(T)\| = \mathcal{O}(\Delta t)$

Stability function $R(z) = 1 + z$

Explicit mid-point rule

$$\begin{array}{c|cc} 0 & 0 & 0 \\ 1/2 & 1/2 & 0 \\ \hline & 0 & 1/2 \end{array}$$

Global error $\|\mathbf{x}_N - \mathbf{x}(T)\| = \mathcal{O}(\Delta t^2)$

Ralston's RK2

$$\begin{array}{c|cc} 0 & 0 & 0 \\ 2/3 & 2/3 & 0 \\ \hline & 1/4 & 1/3 \end{array}$$

Heun's RK2

$$\begin{array}{c|cc} 0 & 0 & 0 \\ 1 & 1 & 0 \\ \hline & 1/2 & 1/2 \end{array}$$

Generic second-order method

$$\begin{array}{c|cc} 0 & 0 & 0 \\ \alpha & \alpha & 0 \\ \hline & 1 - \frac{1}{2\alpha} & \frac{1}{2\alpha} \end{array}$$

Generic third-order method

$$\begin{array}{c|ccc} 0 & 0 & 0 & 0 \\ \alpha & \alpha & 0 & 0 \\ 1 & 1 + \frac{1-\alpha}{\alpha(3\alpha-2)} & -\frac{1-\alpha}{\alpha(3\alpha-2)} & 0 \\ \hline & \frac{1}{2} - \frac{1}{6\alpha} & \frac{1}{6\alpha(1-\alpha)} & \frac{2-3\alpha}{6(1-\alpha)} \end{array}$$

"The" RK4 method

$$\begin{array}{c|cccc} 0 & 0 & 0 & 0 & 0 \\ 1/2 & 1/2 & 0 & 0 & 0 \\ 1/2 & 0 & 1/2 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 \\ \hline & 1/6 & 1/3 & 1/3 & 1/6 \end{array}$$

Global error $\|\mathbf{x}_N - \mathbf{x}(T)\| = \mathcal{O}(\Delta t^4)$

One-Step error

$$\|\mathbf{x}_{k+1} - \mathbf{x}(t_{k+1})\|$$

Taylor expand $\mathbf{x}(t)$ around t_k . Do the same for \mathbf{x}_{k+1} . Subtract and get the results

Global error Get error on time step T by multiplying local error with $N = \frac{T}{\Delta t}$

stability of integration method: Consider the ODE

$$\dot{x} = \lambda x \quad x(0) = x_0$$

Perform one step of the RK method to find

$$x_{n+1} = R(z)x_n \quad z = \Delta t \lambda$$

The integration method is unstable if

$$|R(z)| > 1$$

A-stability A method is A-stable if the region of stability is the entire left-half plane.

$$|R(\lambda \Delta t)| \leq 1 \forall \lambda \in \mathbb{C} \text{ s.t. } \Re(\lambda) \leq 0$$

L-stability. A Runge Kutta method is L-stable if it is A-stable and

$$\lim_{\omega \rightarrow \pm\infty} |R(i\omega \Delta t)| = 0$$

Implicit methods

- Can achieve high and systematic orders
- Can be stable regardless of the step size
- Can handle the simulation of DAEs (must be index 1)
- Can give huge speed-up when system is stiff
- Can achieve order $o = 2s$ for any stage s . Explicit methods can only achieve $o = s$ and only for $s \leq 4$

Implicit Euler

$$\frac{1}{1} \bigg| \frac{1}{1}$$

$$\begin{aligned} k_1 &= f(x_n + \Delta t k_1) \\ x_{n+1} &= x_n + \Delta t k_1 \\ &= x_n + \Delta t f(x_{n+1}) \end{aligned}$$

Trapezoidal method

$$\begin{array}{c|cc} 0 & 0 & 0 \\ 1 & 1/2 & 1/2 \\ \hline & 1/2 & 1/2 \end{array}$$

Gauss-Legendre collocation method Generates order $o = 2s$ A-stable IRK methods. Let s be the number of stages. Find the roots (τ_i) of

$$P_s(\tau) = \frac{1}{s!} \frac{d^s}{d\tau^s} ((\tau^2 - \tau)^s)$$

Build polynomials

$$\ell_i(\tau) = \prod_{j \neq i} \frac{\tau - \tau_j}{\tau_i - \tau_j}$$

Integrate them

$$L_i(\tau) = \int_0^\tau \ell_i(\xi) d\xi$$

Calculate A , b and c

$$A_{ji} = L_i(\tau_j) \quad b_i = L_i(1) \quad c_j = \tau_j$$

Adaptive integrator. Use two methods: x_{n+1} and \hat{x}_{n+1} , of different order: p and $p+1$. The local error is

$$\begin{aligned} \epsilon_{n+1} &:= |x_{n+1} - \hat{x}_{n+1}| \\ &\approx \mathcal{O}(\Delta t^{p+1}) - \mathcal{O}(\Delta t^{p+2}) \\ &\approx C \Delta t^{p+1} \\ e_{\text{tol}} &= C \Delta t_{\text{new}}^{p+1} \Rightarrow \\ \Delta t_{\text{new}} &= \Delta t \left(\frac{e_{\text{tol}}}{\epsilon_{n+1}} \right)^{\frac{1}{p+1}} \end{aligned}$$

Newtons method

$$\begin{aligned} f(x + \Delta x) &\approx f(x) + \frac{\partial f}{\partial x}(x) \Delta x = 0 \\ \Delta x &= - \left(\frac{\partial f}{\partial x}(x) \right)^{-1} f(x) \\ x_{n+1} &= x_n + \Delta x \end{aligned}$$

- May not work if jacobian is singular
- Has quadratic convergence when it converges
- May diverge

RK method on implicit DAEs/ODEs Given the implicit ODE / DAE

$$F(\dot{x}, x, z, u, t) = 0$$

The $K = (K_1, \dots, K_s)^T$ vector / matrix can be found by solving

$$\begin{aligned} r(K, x_k, z, u(\cdot), t_k) &= \\ &\begin{pmatrix} F(K_1, x_n + \Delta t a_1^T K, z_1, u(t_k + \Delta t c_1), t_k + \Delta t c_1) \\ \vdots \\ F(K_s, x_n + \Delta t a_s^T K, z_s, u(t_k + \Delta t c_s), t_k + \Delta t c_s) \end{pmatrix} \\ &= 0 \end{aligned}$$

for K and z

Computational cost of ERK methods. Let T_{ol} be the global tolerance.

$$\begin{aligned} \|\mathbf{x}_n - \mathbf{x}(T)\| &\leq c \Delta t^o \leq T_{\text{ol}} \\ \Delta t &\leq \left(\frac{T_{\text{ol}}}{c} \right)^{(1/o)} \end{aligned}$$

The number of integrator steps is

$$N = T / \Delta t$$

The system dynamics must be evaluated s times for each integration step

$$\begin{aligned} n = Ns &= \frac{sT}{\Delta t} \geq sT \left(\frac{T_{\text{ol}}}{c} \right)^{-1/o} \\ \frac{n}{T} &\geq s \left(\frac{T_{\text{ol}}}{c} \right)^{-1/o} \end{aligned}$$

n is the number of function evaluations, T is the simulation time, $s = \#$ stages. T_{ol} is the global tolerance and o is the order. Using the correlation between maximum order and number of stages we get that the optimum order is between 3 and 6.

7 System Modeling and Actuators

3.2 Electrical Motors

Basic equations. Let ω_m be the angular velocity of the motor shaft, T the motor torque, T_L the torque of the load, J_m the rotational inertia in the motor, P_m the power delivered from the motor the shaft and P_L the mechanical power delivered to the load, then

$$J_m \dot{\omega}_m = T - T_L$$

$$P_m = T \omega_m$$

$$P_L = T_L \omega_m$$

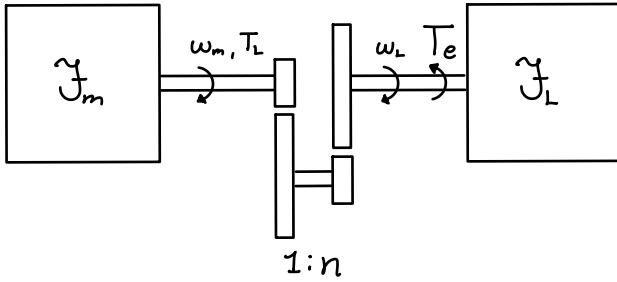
Gears

$$\omega_{out} = n \omega_{in}$$

$$T_{out} = \frac{1}{n} T_{in}$$

$$P_{in} = T_{in} \omega_{in} = T_{out} \omega_{out} = P_{out}$$

Motor and gear



$$(J_m + n^2 J_L) \dot{\omega}_m = T - n T_e$$

Torque characteristics The motor torque T and the torque of the load T_L are often functions of the motor speed ω_m .

$$T_L(\omega_m) \quad T(\omega_m)$$

Stability can be investigated in a torque-speed diagram

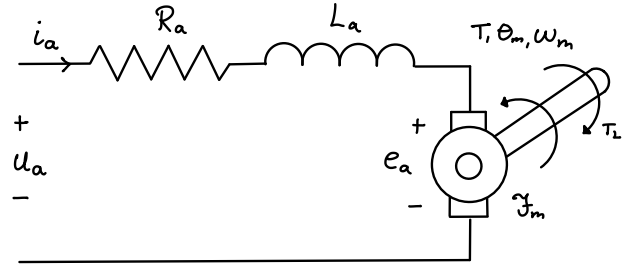
$$k = \left(\frac{\partial T}{\partial \omega_m} - \frac{\partial T_L}{\partial \omega_m} \right) \Big|_{\omega_m}$$

The system is stable in an equilibrium point $T_L(\omega_m) = T(\omega_m)$ if $k \leq 0$

The four quadrants of the motor A motor can both deliver and receive power, it can act as both a motor and a generator.

$$P = T \omega$$

3.3 The DC motor with constant field



$$L_a \frac{d}{dt} i_a = -R_a i_a - K_E \omega_m + u_a$$

$$J_m \dot{\omega}_m = K_T i_a - T_L$$

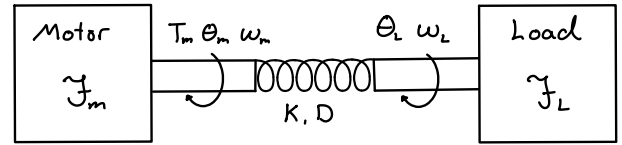
$$\dot{\theta}_m = \omega_m$$

K_T and K_E defined by

$$T = K_T i_a$$

$$K_E = K_T$$

3.5 Motor and load with elastic transmission



Spring is damped

$$\theta_e = \theta_L - \theta_m$$

$$T_L = -K \theta_e - D \dot{\theta}_e$$

The equations are

$$\ddot{\theta}_e + \frac{D}{J_e} \dot{\theta}_e + \frac{K}{J_e} \theta_e = -\frac{1}{J_m} T_m$$

$$\ddot{\theta}_r = \frac{T_m}{J_m}$$

where

$$J_e = \frac{J_m J_L}{J_m + J_L}$$

$$\theta_r = \theta_m + \frac{J_L}{J_m} \theta_L$$

4.2 Valves

Pressure conversion rules

- 1 Pa = 1 N/m²
- 1 bar = 10⁵ Pa
- 1 atm = 1.01325 · 10⁵ Pa
- 1 psi = 6897 Pa

Flow through restriction The flow q [kg/m³] is related to the density of the fluid ρ , the change in pressure Δp , the cross sectional area of the orifice A and the discharge coefficient C_d

$$q \approx C_d A \sqrt{\frac{2}{\rho} \Delta p}$$

$C_d = 1$ when no energy is lost, in practice $C_d \in [0.60, 0.65]$ for orifices with sharpe edges and $C_d \in [0.8, 0.9]$ with rounded edges.

Reynolds number for flow through restrictions

$$R_e = \frac{D}{A\nu} q$$

D is diameter of the restriction, A is the cross sectional area of the flow, ν is the kinematic viscosity and is approximately $30 \cdot 10^{-6}$ m²/s for hydraulic oil. When $R_e > 1000$ the flow will be turbulent and the formula

for the flow q is as stated above. When $R_e < 10$ the flow will be laminar and

$$q = C_l \Delta p$$

4.3 Motor models

7.1 system modeling

Generalization of concepts across fields

- **e - Effort**
- **f - Flow**
- **I - Inertance.**
- **P - Power.** $P = e \cdot f$
- **p - Momentum.** $p = I \cdot f$
- **q - Displacement.** $q = \int f_1 - f_2$

	Effort	Flow	Inertance	Momentum	Displacement
Linear Mechanics	F	v	m	p	x
Angular Mechanics	T	ω	J	h	θ
Hydraulics	p	q		Γ	V
Electrical	U	i	L	λ	Q

8 Mathematics

Inverse of 2×2 Matrix

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix}^{-1} = \frac{1}{ad-bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}$$

Multivariable derivative rules

$$\begin{aligned} \frac{\partial}{\partial \mathbf{x}} \mathbf{a}^T \mathbf{x} &= \mathbf{a}^T & \nabla_{\mathbf{x}} \mathbf{a}^T \mathbf{x} &= \mathbf{a} \\ \frac{\partial}{\partial \mathbf{x}} \mathbf{A} \mathbf{x} &= \mathbf{A} & \nabla_{\mathbf{x}} \mathbf{A} \mathbf{x} &= \mathbf{A}^T \\ \frac{\partial}{\partial \mathbf{x}} \mathbf{x}^T \mathbf{A} &= \mathbf{A}^T & \nabla_{\mathbf{x}} \mathbf{x}^T \mathbf{A} &= \mathbf{A} \end{aligned}$$

Second order terms

$$\begin{aligned} \frac{\partial}{\partial \mathbf{x}} \frac{1}{2} \mathbf{x}^T \mathbf{A} \mathbf{x} &= \frac{1}{2} \mathbf{x}^T (\mathbf{A}^T + \mathbf{A}) \\ \nabla_{\mathbf{x}} \frac{1}{2} \mathbf{x}^T \mathbf{A} \mathbf{x} &= \frac{1}{2} (\mathbf{A}^T + \mathbf{A}) \mathbf{x} \end{aligned}$$

Multivariable Chain rule

$$\begin{aligned} \frac{\partial f(g(\mathbf{x}))}{\partial \mathbf{x}} &= \frac{\partial f}{\partial g} \frac{\partial g}{\partial \mathbf{x}} \\ \frac{\partial f(g(\mathbf{x}), h(\mathbf{x}))}{\partial \mathbf{x}} &= \frac{\partial f}{\partial g} \frac{\partial g}{\partial \mathbf{x}} + \frac{\partial f}{\partial h} \frac{\partial h}{\partial \mathbf{x}} \end{aligned}$$

Some derivatives

$$\begin{aligned} \frac{d}{dt} \sinh(t) &= \cosh(t) \\ \frac{d}{dt} \cosh(t) &= \sinh(t) \\ \frac{d}{dt} \tanh(t) &= \frac{d \sinh(t)}{dt \cosh(t)} = \frac{1}{\cosh^2 t} = 1 - \tanh^2(x) \\ \frac{d}{dt} \arctan(t) &= \frac{1}{1+t^2} \end{aligned}$$

Taylor's theorem

Let $k \geq 1$ be an integer and let the function $f : \mathbb{R} \rightarrow \mathbb{R}$ be $k+1$ times differentiable at the point $a \in \mathbb{R}$. Then

$$\begin{aligned} f(x) &= \sum_{n=0}^k \frac{1}{n!} f^{(n)}(a) (x-a)^n \\ &\quad + \frac{1}{(1+k)!} f^{(k+1)}(\xi) (x-a)^{k+1} \end{aligned}$$

for some $\xi \in [x, a]$

Common Taylor expansions

$$\begin{aligned} e^x &= \sum_{n=0}^{\infty} \frac{x^n}{n!} \\ \sin(x) &= \sum_{n=1}^{\infty} (-1)^{n-1} \frac{x^{2n-1}}{(2n-1)!} \\ \cos(x) &= \sum_{n=0}^{\infty} (-1)^n \frac{x^{2n}}{(2n)!} \end{aligned}$$

Integration in polar coordinates

$$\begin{aligned} x &= r \cos \theta \\ y &= r \sin \theta \\ dA &= r dr d\theta \end{aligned}$$

Integration in spherical coordinates

$$\begin{aligned} x &= \rho \sin \phi \cos \theta \\ y &= \rho \sin \phi \sin \theta \\ z &= \rho \cos \phi \\ dV &= \rho^2 \sin \phi d\rho d\phi d\theta \end{aligned}$$

trigonometric identities

$$\begin{aligned} i \sin \theta &= \sinh i\theta \\ \cos \theta &= \cosh i\theta \\ \cosh x &= (e^x + e^{-x})/2 \\ \sinh x &= (e^x - e^{-x})/2 \\ \sin^2 x &= (1 - \cos 2x)/2 \\ \cos^2 x &= (1 + \cos 2x)/2 \end{aligned}$$

Implicit function theorem in \mathbb{R}^{n+1}

Let \mathcal{D} be an open subset of \mathbb{R}^{n+1} and let $f : \mathcal{D} \rightarrow \mathbb{R}$ be a function of the variables \mathbf{x} and y with continuous partial derivatives. Assume the point $(\mathbf{a}, b) \in \mathcal{D}$ fulfills

$$f(\mathbf{a}, b) = 0 \text{ and } \frac{\partial f}{\partial y}(\mathbf{a}, b) \neq 0$$

then there exists a differentiable function $g : A \rightarrow \mathbb{R}$ where

$$A = \{\mathbf{x} \in \mathbb{R}^n : \|\mathbf{x} - \mathbf{a}\| < \rho\}$$

for some $\rho > 0$. g satisfies

$$g(\mathbf{a}) = b \text{ and } f(\mathbf{x}, g(\mathbf{x})) = 0$$

The derivative of g is

$$\frac{\partial g}{\partial x_i}(\mathbf{x}) = -\frac{\frac{\partial f}{\partial x_i}(\mathbf{x}, g(\mathbf{x}))}{\frac{\partial f}{\partial y}(\mathbf{x}, g(\mathbf{x}))}$$

Miscellaneous

$$\mathbf{x}^\times \mathbf{x}^\times = \mathbf{x} \mathbf{x}^T - \mathbf{x}^T \mathbf{x} \mathbb{I}$$