

## **Program 1: Array Operations**

Array: 10 20 30 40 50  
Enter element to insert: 25  
Array after insertion: 10 20 25 30 40 50  
Enter position to delete: 3  
Array after deletion: 10 20 25 40 50

## **Program 2: Stack Operations**

STACK OPERATIONS  
1.PUSH  
2.POP  
3.VIEW  
4.QUIT  
Enter Choice : 1  
Enter Stack element : 12  
Enter Choice : 1  
Enter Stack element : 23  
Enter Choice : 1  
Enter Stack element : 34  
Enter Choice : 1  
Enter Stack element : 45  
Enter Choice : 3  
Top--> 45 34 23 12  
Enter Choice : 2  
Popped element is 45  
Enter Choice : 3  
Top--> 34 23 12  
Enter Choice : 4

## **Program 3: Queue Operations**

QUEUE OPERATION  
1.INSERT  
2.DELETE  
3.VIEW  
4.QUIT  
Enter Choice : 1  
Enter element to be inserted : 12  
Enter Choice : 1  
Enter element to be inserted : 23  
Enter Choice : 1

Enter element to be inserted : 34  
Enter Choice : 1  
Enter element to be inserted : 45  
Enter Choice : 1  
Enter element to be inserted : 56  
Enter Choice : 1  
Queue Full  
Enter Choice : 3  
Front--> 12 23 34 45 56 <--Rear  
Enter Choice : 2  
Enter position to delete (0 to 4) : 0  
Element deleted : 12  
Enter Choice : 3  
Front--> 23 34 45 56 <--Rear  
Enter Choice : 2  
Enter position to delete (0 to 3) : 2  
Element deleted : 45  
Enter Choice : 3  
Front--> 23 34 56 <--Rear  
Enter Choice : 4  
Exiting program.

### **Program 4: Infix to Postfix Conversion**

Enter infix expression: (A+B)\*C  
Postfix expression: AB+C\*

### **Program 5: Postfix Evaluation**

Enter a postfix expression: 23\*54\*+9-  
Evaluated result: 17

### **Program 6: Singly Linked List Operations**

Enter value to insert at beginning: 10  
Enter value to insert at end: 20  
Enter value to insert at end: 30  
Enter key after which to insert: 20  
Enter value to insert: 25  
Linked List: 10 -> 20 -> 25 -> 30 -> NULL  
Enter value to delete: 25

Node with value 25 deleted.  
Linked List: 10 -> 20 -> 30 -> NULL

### **Program 7: Binary Tree Traversals**

Inorder Traversal: 4 2 5 1 3  
Preorder Traversal: 1 2 4 5 3  
Postorder Traversal: 4 5 2 3 1

### **Program 8: Graph DFS Traversal**

Adjacency list of vertex 0  
2 -> 1 ->  
Adjacency list of vertex 1  
2 -> 0 ->  
Adjacency list of vertex 2  
3 -> 1 -> 0 ->  
Adjacency list of vertex 3  
2 ->  
Visited 2  
Visited 3  
Visited 1  
Visited 0

### **Program 9: Graph BFS Traversal**

BFS Traversal starting from vertex 0: 0 2 1 5 4 3

### **Program 10: Linear Search**

Enter number of elements in array: 5  
Enter 5 elements: 10 20 30 40 50  
Enter the element to search: 30  
Element found at position 3 (index 2)

### **Program 11: Binary Search**

Enter number of elements: 5  
Enter 5 integers in ascending order: 23 45 55 67 78  
Enter value to find: 78  
78 found at location 5

### **Program 12: Quick Sort**

Enter the number of elements: 5  
Enter the elements: 12 2 9 3 4  
Sorted array: 2 3 4 9 12

### **Program 13: Merge Sort**

Enter number of elements (max 50): 5  
Enter 5 elements: 54 76 86 23 11  
Sorted array: 11 23 54 76 86

### **Program 14: Activity Selection**

Enter number of activities: 6  
Enter start times: 1 3 0 5 8 5  
Enter finish times: 2 4 6 7 9 9  
Selected activities (0-based index): 0 1 3 4

### **Program 15: Knapsack Problem**

Enter number of items: 4  
Enter weights of items: 2 3 4 5  
Enter values of items: 3 4 5 6  
Enter maximum capacity of knapsack: 5  
Maximum value in Knapsack = 7  
Items included:  
Item 2 (Weight = 3, Value = 4)  
Item 1 (Weight = 2, Value = 3)