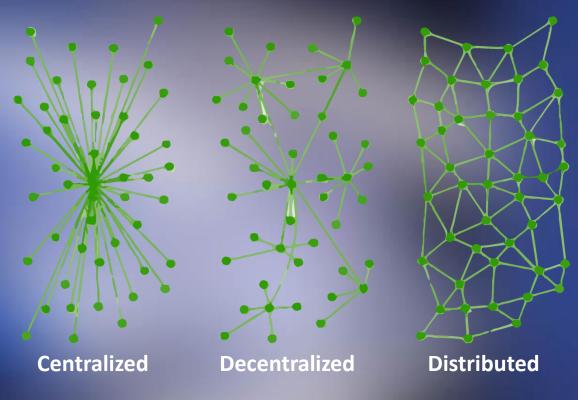


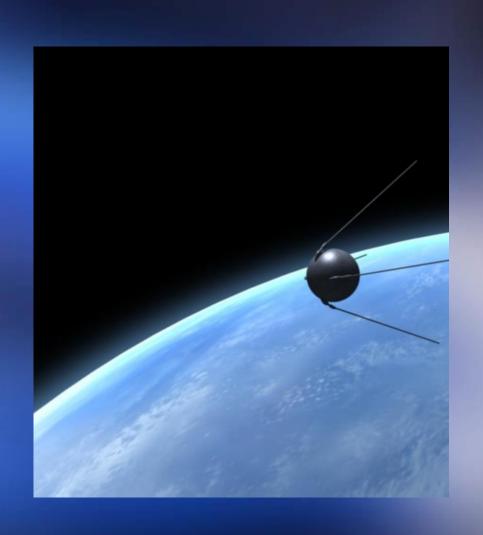
The 1950s – 1970s

Paul Baren's Digital packet-switching system

- Highly distributed
- Robust
- No centralized system
- Fault-tolerant
- Dismissed by AT&T because they think it was unfeasible



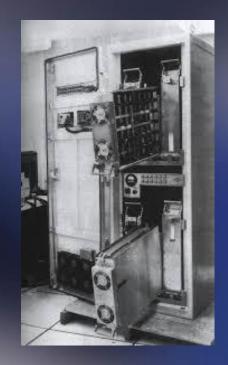
Start of ARPA – Advanced Research Project Agency



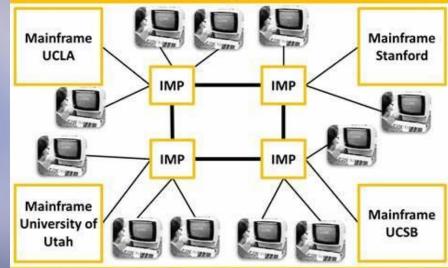


ARPANET

- 1967: Leonard Roberts of ARPA publishes plan for the first computer network system – the ARPANET.
- Packet switches were needed called Interface Message Processors (IMP).
- 1969: IMPs installed in UCLA, Stanford, UCSB and Utah.



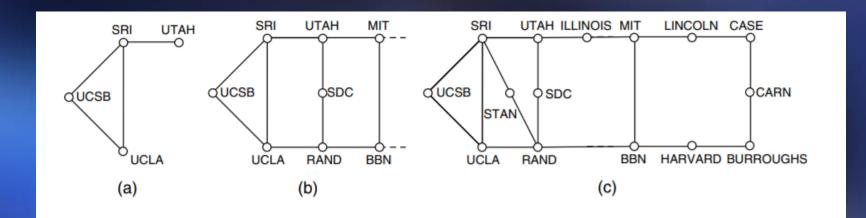
ARPANET: het proto-internet

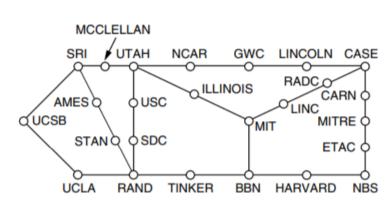


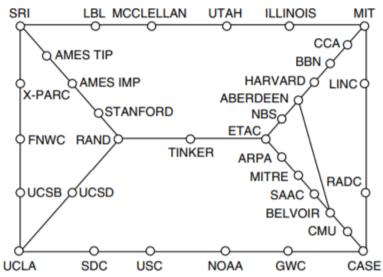
The Initial ARPANET-1969



Growth of ARPANET







CYCLADES Network

- Developed in France.
- 1st network to make hosts responsible for reliable data delivery.
- Introduced new concepts.
- Because CYCLADES no longer had to ensure the correct delivery of data, this greatly simplified the design.



The 1980s

1979 - 1990s: 1G

- Analog communications standards
- Used in most modern countries until 2G
- 150 MHz +



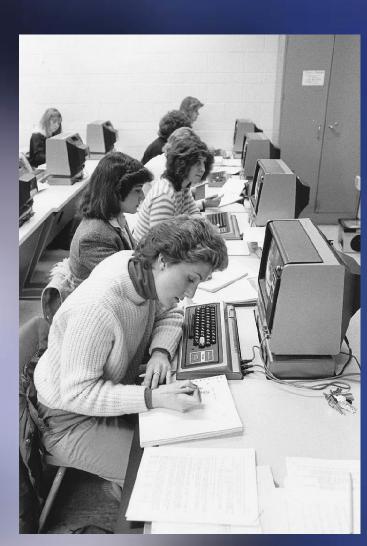
1984: Standardization of TCP/IPv4

- Designed in 1974, deployed in 1981, standardized in 1984
- Uses 32 bit address size, for a total of just over 4 billion addresses
- 5 different classes

1983 - present: MIT's Athena

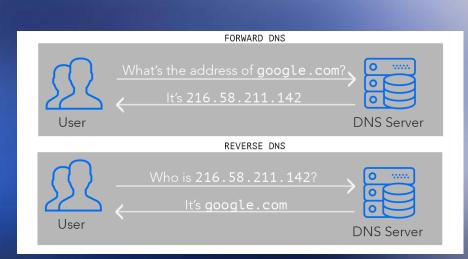
- Campus wide LAN
- Pioneered client-server model
- Was the inspiration for Dropbox



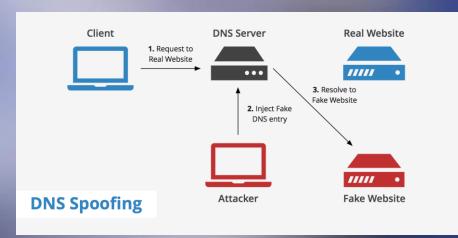


1984: DNS

- more effective routing system
- resilient to hacks
- support email growth
- specify a receiver instead of the route







1985: AppleTalk

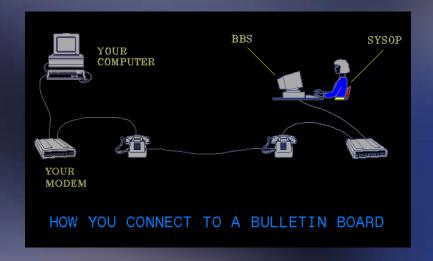
- Easily accessible
- Less complicated
- User friendly
- Cheap





1978 - 1990s: BBS

- Share software, Data, News
- Play games
- Instant Messaging

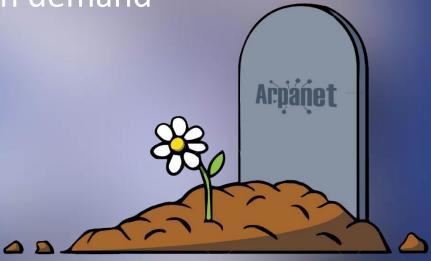




The 1990s

The end of ARPANET

- Other networks start popping up
- USENET
- CSNET
- BITNET
- IMPs couldn't keep up with demand
- The advent of NSFNET



WaveLAN WONCR





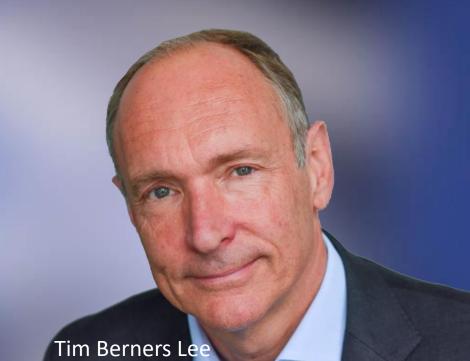


- The Wi-Fi predecessor
- Released in 1990
- Proprietary standard
- 915MHz or 2.4GHz
- A speed of 2Mbps
- Deprecated in 2000

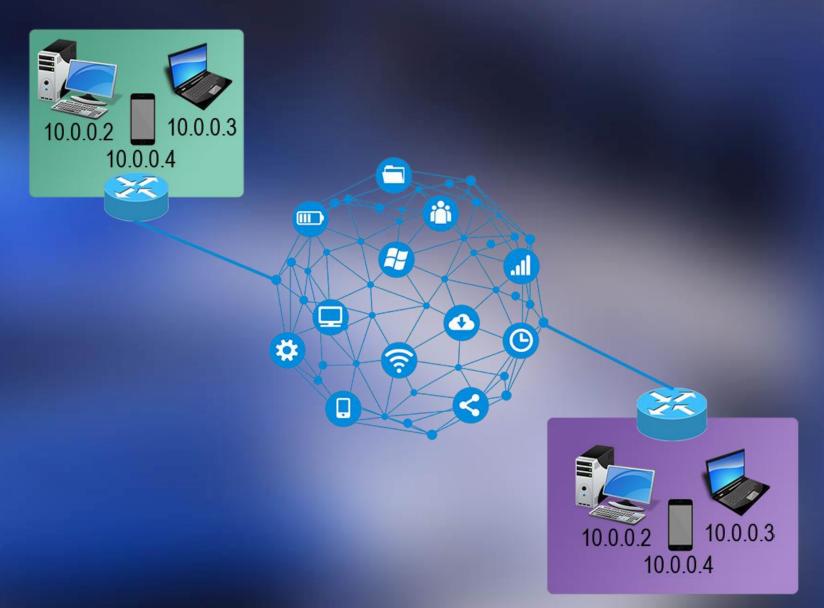


The World Wide Web

- Uniform Resource Locators
- Hypertext Transfer Protocol
- Hypertext markup language



Classless IP and NAT



Search Engines

- Archie
- JumpStation
- WebCrawler
- Yahoo!
- Google
- Baidu

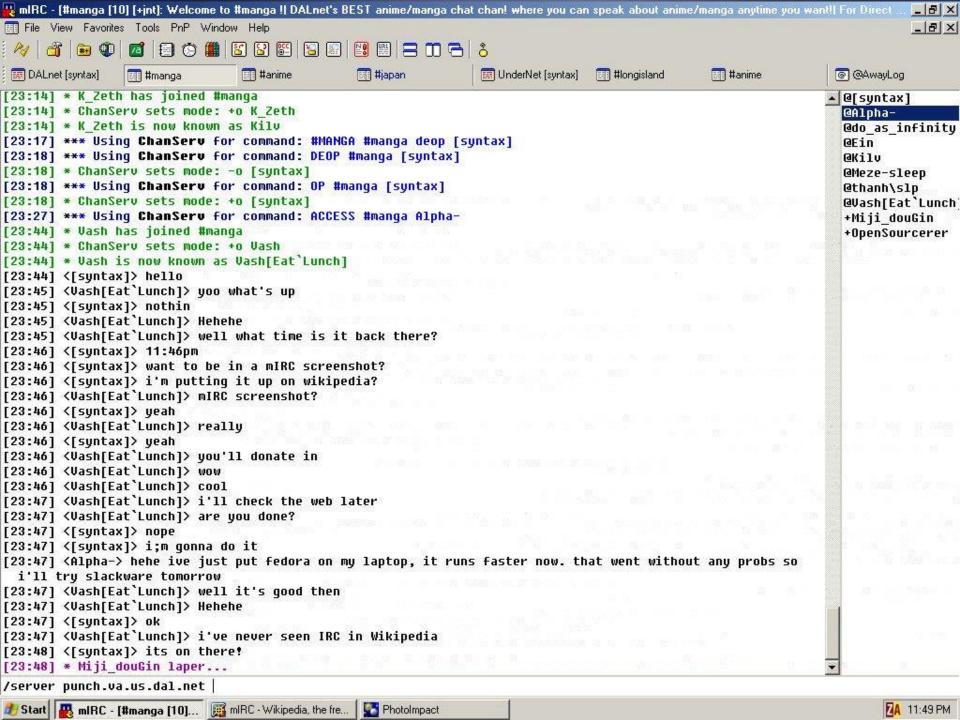


IPv6 (IPng)

```
192 . 168 . 1 . 131
11000000 . 10101000 . 00000001 . 10000011
8 bits = 1 byte = 1 octet
32 bits = 4 bytes
```

E-Commerce

- Book Stacks Unlimited
- Netscape made it all happen
- Amazon
- eBay
- AliBaba



Wi-Fi

- Initially released in 1997.
- 11(+2) channels of operation
- 802.11b and 802.11g standards



2nd Gen Cellular Tech

- Encryption
- More users per frequency band
- SMS



The 2000s

Main Events of 2000s

The Millennium Bug

Also known as the Y2K bug

Start of user-contents

Things such as google and youtube, also don't forget to smash that subs button

WEP

of that bubble

Security standard that were not so secure

Rise and fall of Dot-coms

The bubble that is dot-coms

companies and the bursting

Rise of P2P Network

Yo ho, yo ho the pirate life is the life for me

Cloud Computing

Computing in more virtual matter

Rise of Malicious attacks

The rise of cyber threats and attacks

3G

Fun fact: before 4G there was 3G.



Millenium Bug (AKA Y2K Bug)

- Flaw in computer date system
- Unable to process the year 2000 therefore may revert to 1900
- Caused by low storage space and high cost for it
- Caused panic amongst a numerous amount of countries
- So what were the solutions?



Rise and burst of the Dot-coms (1994 – 2000)

- Dot-coms companies are companies which operated online (i.e. Amazon)
- Triggered by innovation of Mosaic Web Browser and creation of HTTP
- Investors racing to invest in dot-com companies causing the bubble to rise high
- Burst at 2000

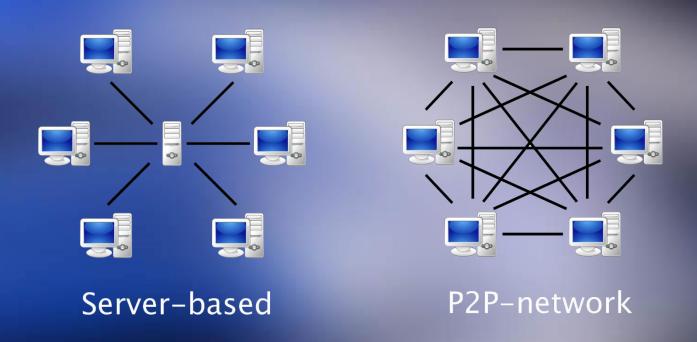
Peer 2 Peer Network (P2P) [1999]

- One of the pioneers for p2p was Usenet through the use of bulletin board system and (NNTP)
- Popularized through the use of Napster in 1999
- Allowed user to transfer files without regulations
- Still widely relevant today (i.e. Torrenting)
- WoW Client update used P2P
- Windows 10 update has options for P2P updates



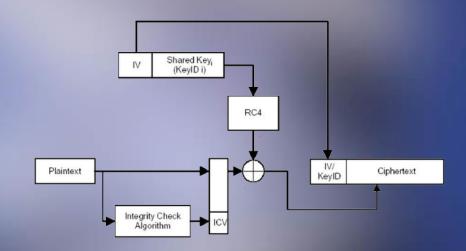
P2P Continued...

- Decentralized
- Files are shared amongst each other and put together when requested from different clients
- Clients are connected to each other via a server/directory (i.e. trackers in torrenting)



WEP [1999-2004]

- Ratified as Wi-Fi security standard in 1999
- First versions of WEP was weak (Only 64-bit encryption, later upgraded to 128-bit)
- Consisted of 40 bit key which is combined with 24-bit initialization vector
- Bad due to the use of IV (Intersecting IVs) which basically repeats the encryption once the bit runs out makes it easier to hack



WPA [2004]

- Released by the Wi-Fi Alliance in 2004
- Uses the TKIP and Message Integrity Check system which is more secure than WEP's encryption
- Replaced my WPA2 in September 2004



User Generated Content

- First pioneer was camera companies (KODAK) which started in 1990
- Expanded on by Fuji in 1995 by the use of digital computing
- 2000, Email clients were introduced leading people away from mail boxes
- 2005, Social media sky-rocketed with Hi5, MySpace, and later Facebook, Twitter, etc
- Today, an important part of the internet



3G

- Available for commercial use in 2001
- Developed by International Telecommunication Union in early 1980, specifications and standards came out 15 years later
- Tested and released by NTT DoCoMo in Japan on 1 October 2001, delayed due to concerns over reliability
- Used for wireless voice telephony, internet, video calls, streaming, etc...
- Minimal required speed: 144kbit/s

Cloud Computing [1996]

- Mention appeared as early as 1996 in a COMPAQ (CQ) Internal Document
- First implementation by amazon.com with Elastic Compute Cloud (2006)
- Soon followed by NASA and Google in 2008
- 2010, NASA and Rackspace Hosting teamed up to create OpenStack
- Present day you have: Google Drive, Baidu Pan/Cloud, etc.



Rise of Malicious Attacks

- Due to the expansion of WWW, many opportunities arose for spreading malicious content
- Spread of viruses, Trojans, worms, and web-based attacks
- Most prominent viruses of 2000s: Cryptolocker, ILOVEYOU, MyDoom, and many more



2010s

You all know this one!