Starting Processes in the Future

Scheduling Future Processes Using at:

- 1. Suppose you need to perform a task on a specific day sometime in the future. However, you know you will be away from the machine on that day. How will you perform the task?
- 2. You can use the at utility program to execute any non-interactive command at a specified time, as illustrated in the screenshot below:

```
c8:/tmp>at now + 2 days
warning: commands will be executed using /bin/sh
at> # now issue a command
at> mail < /var/log/messages student@localhost
at> # hit CTRL-D to quit
at> <EOT>
job 103 at Sun Jun 6 15:43:00 2021
c8:/tmp># check on scheduled job:
c8:/tmp>atq
103
        Sun Jun 6 15:43:00 2021 a coop
c8:/tmp># remove the scheduled job
c8:/tmp>atrm 103
c8:/tmp>#check
c8:/tmp>atq
c8:/tmp>
```

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cron:

- 1. **cron** is a time-based scheduling utility program.
- 2. It can launch routine background jobs at specific times and/or days on an on-going basis.
- 3. **cron** is driven by a configuration file called /etc/crontab (cron table), which contains the various shell commands that need to be run at the properly scheduled times.
- 4. Each line of a **crontab** file represents a job, and is composed of a so-called **CRON** expression, followed by a shell command to execute.
- 5. Typing **crontab -e** will open the crontab editor to edit existing jobs or to create new jobs. Each line of the crontab file will contain 6 fields:

Field	Description	Values
MIN	Minutes	0 to 59
HOUR	Hour field	0 to 23
DOM	Day of Month	1-31
MON	Month field	1-12
DOW	Day Of Week	0-6 (0 = Sunday)
CMD	Command	Any command to be executed

Examples:

- 1. The entry * * * * * /usr/local/bin/execute/this/script.sh will schedule a job to execute script.sh every minute of every hour of every day of the month, and every month and every day in the week.
- 2. The entry 30 08 10 06 * /home/sysadmin/full-backup will schedule a full-backup at 8.30 a.m., 10-June, irrespective of the day of the week.

sleep:

- 1. Sometimes, a command or job must be delayed or suspended.
- 2. Suppose, for example, an application has read and processed the contents of a data file and then needs to save a report on a backup system.
- 3. If the backup system is currently busy or not available, the application can be made to **sleep** (wait) until it can complete its work.
- 4. **sleep** suspends execution for at least the specified period of time, which can be given as the **number of seconds** (the default), **minutes**, **hours**, or **days**
- 5. After that time has passed (or an interrupting signal has been received), execution will resume.

Syntax: sleep NUMBER[SUFFIX]...

where SUFFIX may be:

- s for seconds (the default)
- **m** for minutes
- h for hours
- **d** for days.
- 6. **sleep** and at are quite different; sleep delays execution for a specific period, while at starts execution at a later time.