```
./gh_main.cpp
             Fri Jun 18 11:59:38 2021
                                      1
    1: // C++ Vorlesung xxx
    2: // C++-17: Threads, execution policies
    3: // Great web pages, great book by Filipek: https://www.bfilipek.com/2018/06/parstl-tests.html
    4:
    5: /*
    6: q++-03 -std=c++17 gh main.cpp -ltbb
    7: q++ -03 -std=c++17 -pedantic -Weffc++ -Wall -Wextra -pedantic -Wswitch-default -Wfloat-equal -Wun
def -Wredundant-decls -Winit-self -Wshadow -Wparentheses -Wshadow -Wunreachable-code -Wuninitialized -Wma
ybe-uninitialized gh main.cpp -ltbb
    8: ---
    9: cppcheck --enable=all --inconclusive --std=c++11 --std=posix --suppress=missingIncludeSystem qh m
ain.cpp
  10: clang++ -03 -std=c++17 -ltbb gh_main.cpp
  11: clang++ -std=c++17 -fsyntax-only -Wdocumentation -Wconversion -Wshadow -Wfloat-conversion -pedant
ic qh main.cpp
   12: clang++ -std=c++17 -Weverything -Wno-c++98-compat -Wno-padded -ltbb gh_main.cpp
  13: clang++ -cc1 --help
   14: ---
  15: icpc -03 -std=c++17 -ltbb -Wall -Wextra -pedantic qh main.cpp
  16: */
  17: #include <algorithm>
   18: #include <chrono>
                                   // execution policy
   19: #include <execution>
   20: #include <iostream>
   21: #include <numeric>
                                   // accumulate
   22: #include <random>
   23: #include <vector>
   24: using namespace std;
   25: using namespace std::chrono; // timing
   26:
   27:
   28: /** \brief Prints the whole vector of base class pointers
   29: * \param[in,out] s output stream
   30: * \param[in]
                      v vector
   31: * \return
                   changed output stream
   32: */
   33: template <class T>
   34: ostream& operator<<(ostream &s, const vector<T>& v)
   35: {
   36:
                                              // Reference is required with unique_ptr. No copy construc
           for (const auto& it: v)
tor for unique ptr available!
```

```
./qh_main.cpp
                Fri Jun 18 11:59:38 2021
                                         2
  37:
              cout << *it << " ";
  38:
  39:
  40:
          return s;
  41: }
  42:
  43:
  44: int main()
  45: {
  46:
          cout << "Threads C++17" << endl;
  47:
  48:
          size t const N = 1 << 25;
          vector<double> v(N);
  49:
  50:
          iota(v.begin(), v.end(), 1);
          std::shuffle(v.begin(), v.end(), std::mt19937{std::random_device{}()});
  51:
  52:
  53:
          auto const v bak(v);
  54:
  55:
          {
  56:
              v = v bak;
  57:
              auto t1 = system_clock::now();
  58:
  59:
              sort(v.begin(), v.end());
              auto t2 = system_clock::now();
  60:
              //auto duration = duration_cast<microseconds>(t2 - t1);
  61:
              auto duration = std::chrono::duration <double, std::micro>(t2 - t1);
  62:
  63:
              cout << "sort old : " << duration.count() / 1e6 << " sec." << endl;
  64:
          }
  65:
  66:
  67:
              v = v bak;
              68:
              auto t1 = system_clock::now();
  69:
              sort(std::execution::seq, v.begin(), v.end());
  70:
  71:
              auto t2 = system clock::now();
              auto duration = std::chrono::duration <double, std::micro>(t2 - t1);
  72:
              cout << "sort seq : " << duration.count() / 1e6 << " sec." << endl;</pre>
  73:
  74:
          }
  75:
  76:
  77:
              v = v bak;
```

```
./qh_main.cpp
                Fri Jun 18 11:59:38 2021
                                          3
  78:
              79:
              auto t1 = system clock::now();
  80:
              sort(std::execution::par, v.begin(), v.end());
  81:
              //auto cnt = count(std::execution::par, v.beqin(), v.end(), 17);
              auto t2 = system clock::now();
  82:
  83:
              auto duration = std::chrono::duration <double, std::micro>(t2 - t1);
              cout << "sort par : " << duration.count() / 1e6 << " sec." << endl;</pre>
  84:
  85:
          }
  86:
  87:
  88:
              v = v bak;
  89:
              cout << "--- sort par_unseq
                                             ----" << endl;
  90:
              auto t1 = system clock::now();
  91:
              sort(std::execution::par unseq, v.begin(), v.end());
              auto t2 = system clock::now();
  92:
  93:
              auto duration = std::chrono::duration <double, std::micro>(t2 - t1);
              cout << "sort par unseq: " << duration.count() / 1e6 << " sec." << endl;</pre>
  94:
  95:
  96:
  97:
  98:
          return 0;
  99: }
 100:
```

```
Wed Jun 23 16:07:51 2021
./main.cpp
                                        1
    1: // C++ Vorlesung xxx
    2: // C++-17: Threads, execution policies
    3: // Great web pages, great book by Filipek:
                                                     https://www.bfilipek.com/2018/06/parstl-tests.html
    4:
    5: /*
    6: q++-03 -std=c++17 main.cpp -ltbb
    7: q++ -03 -std=c++17 -pedantic -Weffc++ -Wall -Wextra -pedantic -Wswitch-default -Wfloat-equal -Wun
def -Wredundant-decls -Winit-self -Wshadow -Wparentheses -Wshadow -Wunreachable-code -Wuninitialized -Wma
ybe-uninitialized main.cpp -ltbb
    8: ---
    9: cppcheck --enable=all --inconclusive --std=c++11 --std=posix --suppress=missingIncludeSystem main
.cpp
   10: clang++ -03 - std = c++17 - ltbb main.cpp
   11: clang++ -std=c++17 -fsyntax-only -Wdocumentation -Wconversion -Wshadow -Wfloat-conversion -pedant
ic main.cpp
   12: clang++ -std=c++17 -Weverything -Wno-c++98-compat -Wno-padded -ltbb main.cpp
   13: clang++ -cc1 --help
   14: ---
   15: icpc -03 -std=c++17 -ltbb -Wall -Wextra -pedantic main.cpp
   16: */
   17:
   18: #include <algorithm>
   19: #include <chrono>
                                    // execution policy
   20: #include <execution>
   21: #include <iostream>
   22: #include <numeric>
                                     // accumulate
   23: #include <random>
   24: #include <vector>
   25: using namespace std;
   26: using namespace std::chrono; // timing
   27:
   28: // Great web pages, great book by Filipek
   29: // https://www.bfilipek.com/2018/06/parstl-tests.html
   30: template <typename TFunc> void RunAndMeasure(const char *title, TFunc func)
   31: {
   32:
           const auto start = std::chrono::steady_clock::now();
   33:
           auto ret = func();
           const auto end = std::chrono::steady clock::now();
   34:
           std::cout << title << ": " <<
   35:
                     std::chrono::duration <double, std::milli>(end - start).count()
   36:
   37:
                     << " ms, res " << ret << "\n";
```

```
./main.cpp
              Wed Jun 23 16:07:51 2021
                                          2
   38: }
   39:
   40: int main()
  41: {
           //std::vector<double> v(6000000, 0.5);
   42:
           std::vector<double> v(1<<30, 0.5);
   43:
   44:
   45:
           RunAndMeasure("std::warm up", [&v]
   46:
               return std::reduce(std::execution::seq, v.begin(), v.end(), 0.0);
   47:
   48:
           });
   49:
           RunAndMeasure("std::accumulate", [&v]
   50:
   51:
               return std::accumulate(v.begin(), v.end(), 0.0);
   52:
   53:
           });
   54:
   55:
           RunAndMeasure("std::reduce, seq", [&v]
   56:
   57:
               return std::reduce(std::execution::seq, v.begin(), v.end(), 0.0);
   58:
           });
   59:
   60:
           RunAndMeasure("std::reduce, par", [&v]
   61:
   62:
               return std::reduce(std::execution::par, v.begin(), v.end(), 0.0);
   63:
           });
   64:
   65:
           RunAndMeasure("std::reduce, par unseq", [&v]
   66:
               return std::reduce(std::execution::par_unseq, v.begin(), v.end(), 0.0);
   67:
   68:
           });
   69:
  70:
           RunAndMeasure("std::find, seq", [&v]
   71:
  72:
               auto res = std::find(std::execution::seq, std::begin(v), std::end(v), 0.6);
   73:
               return res == std::end(v) ? 0.0 : 1.0;
  74:
           });
  75:
   76:
           RunAndMeasure("std::find, par", [&v]
  77:
   78:
               auto res = std::find(std::execution::par, std::begin(v), std::end(v), 0.6);
```

```
./main.cpp
              Wed Jun 23 16:07:51 2021
  79:
              return res == std::end(v) ? 0.0 : 1.0;
  80:
          });
  81:
          cout << "-----\n":
  82:
  83:
          const size t VecSize=10*20000000;
          cout << "N = " << VecSize << endl;</pre>
  84:
  85:
          vector<double> vec(VecSize);
          iota(begin(vec),end(vec),0.1);
  86:
  87:
  88:
          vector<double> out(VecSize);
  89:
   90:
          auto heavy fkt = [](double a) {return std::sin(a)*std::cos(a);};
          auto light fkt = [](double a) {return 1.0/a;};
   91:
   92:
          //auto light fkt = [](double a) {return std::sqrt(1.0/a);};
  93:
   94:
          RunAndMeasure("heavy std::transform seq", [&vec, &out, heavy_fkt]
   95:
   96:
              auto res = std::transform(std::execution::seq, cbeqin(vec), cend(vec), beqin(out),
  97:
                   //[](double a) {return std::sin(a) *std::cos(a);}
  98:
                   heavy fkt
  99:
                   );
 100:
              return res == std::end(vec) ? 0.0 : 1.0;
 101:
          });
 102:
 103:
          RunAndMeasure("heavy std::transform par", [&vec, &out, heavy_fkt]
 104:
 105:
              auto res = std::transform(std::execution::par, cbeqin(vec), cend(vec), beqin(out),
 106:
                   heavy_fkt
 107:
                   );
 108:
              return res == std::end(vec) ? 0.0 : 1.0;
 109:
          });
 110:
 111:
 112:
          RunAndMeasure("light std::transform seq", [&vec, &out, light_fkt]
 113:
              auto res = std::transform(std::execution::seq, cbeqin(vec), cend(vec), beqin(out),
 114:
 115:
                   light_fkt
 116:
                   );
              return res == std::end(vec) ? 0.0 : 1.0;
 117:
 118:
          });
 119:
```

```
./main.cpp
              Wed Jun 23 16:07:51 2021
  120:
           RunAndMeasure("light std::transform par", [&vec, &out, light_fkt]
 121:
  122:
               auto res = std::transform(std::execution::par, cbegin(vec), cend(vec), begin(out),
  123:
                    light_fkt
  124:
                    ) ;
  125:
               return res == std::end(vec) ? 0.0 : 1.0;
  126:
           });
 127:
 128:
           return 0;
 129: }
 130:
```