

# Software Engineering II Project

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## INTRODUCTION

In this report we will address some of the requirements, challenges, and overall achievements of making a Pirate Fighting Crisis Management System web application. This document will serve as a collection of our ideas, struggles, and achievements throughout the development process.

## REQUIREMENTS

We built a web application using React, NodeJS, MongoDB, HTML5, CSS3, JavaScript, version control was done through GitHub, and our editor of choice was Atom. Our decision was based on curiosity, desire to learn, and the interests of most team members. In today's ever changing world, web applications are getting infinitely more complex; leading the way to faster, more abstract forms of information delivery. We followed a conventional approach to web development with a modern twist. Our application has both a front end, and a back end, but, this architectural style is masked with a more dynamic style, which is part of one of the technologies used; React.

In a conventional web development environment, the client would handle presentation, the server would have the database, and the logic would be on one of them or on both. While this increases the scalability of the application and separates the display and the database, it still doesn't allow for true specialization of layers, so most applications will outgrow this model, hence the creation of React. With React, data can seamlessly weave from the front end to the back end, in reach of the database. This might seem a bit abstract but it is the foundation of most modern web application today.

Our application can be viewed/accessed through any of the following browsers: Mozilla, Chrome, or IE. I'm positive that thanks to the portability of the application, it could also be viewed on other browsers, but those are the major ones.

Performance wise, the application loads surprisingly fast, even if the user suffers from a slow internet connection, due to it not having a complex interface, or heavy graphics. It was unnecessary for us to time the application loading time since the application is small, and never struggled with volume.

Since our project was mostly developed in JavaScript, we took on a functional paradigm for the application to be easily testable. Most of the functionalities were developed through functions, and React components through classes.

## CHALLENGES

We encountered several challenges when developing our application. One of the main ones was our inexperience using modern tools such as React and NodeJS. Throughout development we kept pushing ourselves to the limit, trying to get a better understanding of the technologies being used. We ran into a bump trying to get React to render HTML, until we learned about JSX. With JSX we were able to combine the power of HTML and JavaScript to create truly dynamic elements. We also ran into a design problem when it came to the views, more specifically the user view. We discussed the benefit of removing or adding certain elements, and decided on a few that would improve the user's experience overall.

Following the learning and design challenges came a series of development challenges, like the one mentioned previously, that hindered our ability to profoundly create a quality application. We had trouble with npm (Node Package Manager) and other necessary tools for development. Between other classes and projects it took us the better part of a week to fix those issues. Once that was done, one of our teammates ran into GitHub issues, but we were able to keep on learning and coding in the meantime.

Our biggest challenge, one that we carried to the finish line, was our inability to figure out React's dynamic rendering. We would send data from the server but the front end would not render the data properly unless the user refreshed the page. This was a huge set back as our application was lacking comfort. We decided to focus our attention instead in generating the right data that we wanted and successfully sending it to the right React component, whether rendered dynamically or not.

The application itself was easy enough were only a couple dozen lines of code would have met qualifications, but we needed the application to be more complex. Implementing the AI component was another challenge that increased the difficulty of the project. The AI component was a single JS file that communicated with the main React component but at first we didn't know how to make it communicate. Thankfully there are many tutorials online on how to make JS files communicate across the development spectrum seamlessly, without bugging down performance with nonsensical requests.

Lastly, after having worked on the application for nearly a month we started to work with the database. That did not prove to be difficult, however, we decided not to take security too seriously in this project, even though we know it's a very serious issue. Our passwords were not encrypted, nor salted, making the application quite volatile. We also discovered several critical bugs between the views that we managed to patch before the presentation.

## ASPIRATIONS & ACHIEVEMENTS

Our first design for the Pirate Fighting Crisis Management System web application looked like this:

USER VIEW

AccountLogout

Event Log

03:45 >> System on standby  
04:00 >> Commercial vessel 1 has been located  
04:03 >> Fighter Jet nearby  
04:24 >> Unknown vessel 1 has been located  
04:26 >> Unknown vessel 2 has been located  
05:01 >> Unknown vessel 1 is now a Threat  
05:01 >> System ready to deploy  
05:02 >> Unknown vessel 1 is no longer a Threat  
05:25 >> Unknown vessel 2 is now a Threat  
05:25 >> System ready to deploy  
05:30 >> Unknown vessel 2 identified as Pirate  
05:30 >> Initiating defense protocols  
05:30 >> Awaiting action from user

Status: THREAT

Threat

Pirate

Actions

ForcesResponse

US Navy

☐ Fighter Jet  
☐ Vessel  
☐ Helicopter

Response

Supplies

☐ Medicine  
☐ Food & Water

Response

Additional Actions

Negotiator

Alert Ship

Caution

Request All

Unit Detail

Name:

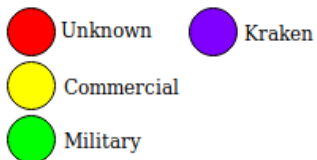
Origin:

Destination:

Coordinates:

Passengers:

### Legend



ADMIN VIEW

Logout

Add User

\*\* All fields must be filled out

\*First Name:

\*Last Name:

\*Email:

\*Phone Number:

\*Company:

\*SSN:

\*Address:

Add

Upload Picture

Search User

Mark Hill

Search

☒ By Name
 ☐ By SSN

☐ By ID
 ☐ By Email

Mark Hill

ID: YYtU736XI9910

Select

Maritza Hillman

ID: YYtU786MI9900

Select

Maven Huggins

ID: YYtU888RI6602

Select

User View

Name: Mark Hill

ID: YYtU736XI9910

Email: markhill@mail.com

Phone: 5568907789

Company: Surveillance, Inc.

SSN: \*\*\*-\*\*-6789

Address: 1010 Paper St, New Town, ST, 01023

Edit

Reset Password

Remove

System

☒ Tracking System
 ☒ AI
 ☒ Management System
 ☒ User Interface
 ☒ User Database
 ☒ Communication Equipment

Actions

Halt System

Resume System

Refresh

\*\* Require Supervisor password.

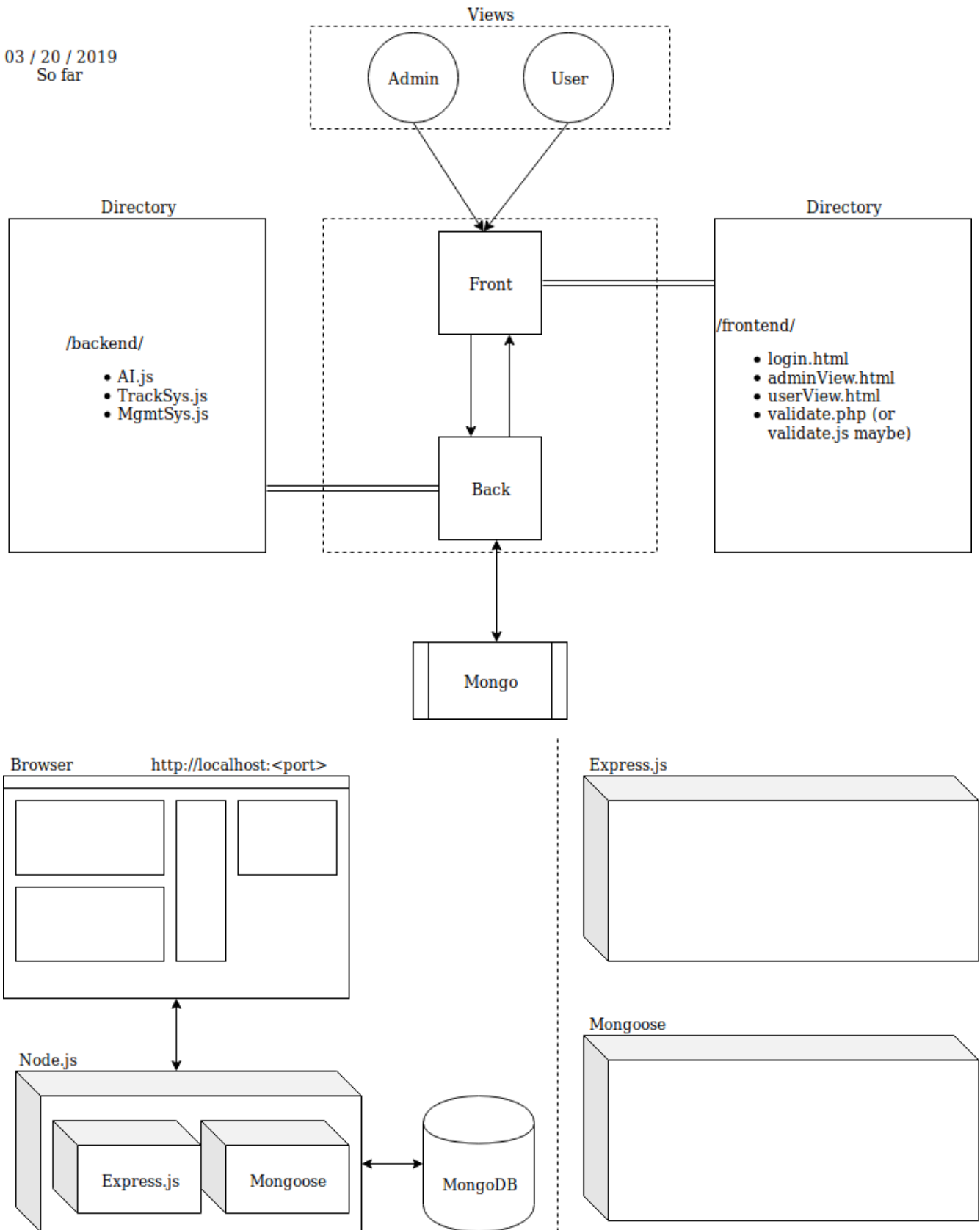
\*\* Require Supervisor password.

These were the original “templates” for the user and admin views respectively. We wanted to convey a sense of urgency and seriousness through the placement of certain elements and their purpose.

We agreed to not focus too much on the appearance of the application but instead to learn the technologies we were going to use, and focus on the back end first.

These were the first project templates developed as a guide and visual representation of what needed to be done. We ended up moving away from what’s expressed in the pictures. By maintaining good communication we were able to not make more of these diagrams as they were time consuming and unnecessary passed the early stages of development.

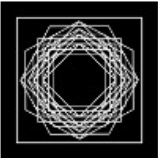
03 / 20 / 2019  
So far



We ended up using React, not Express, which was a good decision since React is more flexible and robust.

Regardless of what we wanted to do, we are happy with the results. We learned a lot and though it was difficult, we finished. It took work and determination and that by itself is a great achievement. Here's our end product:

## Login




# Pirate Crisis OS

**Username:**

**Password:**

Login

## Management System

 **Pirate Fighting Crisis Management System** Users

**AI Data**  
this is test input

**Global Chat**

test: nothing  
test:  
test: this is the chat  
test:  
test: hi  
test: hi  
test:  
test:

**Requests**  
  
3 medical kits,  
3 medical kits,  
Helicopter support,  
2 medical kits,  
Helicopter support,  
1 medical kits,

Send

## Admin tab



### User List

Username	Password	Account Type	
test	test	admin	<button>Remove</button>
test123	test123	user	<button>Remove</button>
cris	cris	user	<button>Remove</button>
jorge	jorge	admin	<button>Remove</button>
jess	jess	user	<button>Remove</button>
gab	gab	admin	<button>Remove</button>
sultan	sultan	user	<button>Remove</button>
lol	lol	admin	<button>Remove</button>

### Add User

Username:

Password:

Please select an account type

Account Type:

☐ Admin

☐ User

Create User

## Request options

5959476493.png

Supplies  
(One per Person)

☐ Medical

☐ Food & Water

Military Support

☐ Helicopter ☐ Vessel ☐ Fighter Jet

Negotiator (Language)

Make Request

This was a huge learning experience for all of us. Some of us are interested in web development, some of us are not, but we all learned something new. These technologies are



the future of applications, especially React. Most modern cross platform mobile applications are written in React Native. This entire project was an achievement for us and we wouldn't have asked for a better end product. Could it be improved? You betcha, but it was the learning experience that's worth a lot to us as developers.

### **RESPONSIBILITIES**

Cristofer	-	Management System, Front & Back end logic, Database, React components
Jorge	-	AI stub, React components
Gabriela	-	Front-end User view, React components
Jessica	-	Front-end Admin view, React components