

BULLETPROOF PYTHON

WRITING FEWER TESTS WITH A TYPED CODE BASE

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```
def prepend_foo(s):  
    return f"foo{s}"
```

Speaker notes

A function can easily be used the wrong way, especially if it's poorly documented.

```
def prepend_foo(s):  
    return f"foo{s}"
```

```
prepend_foo("bar")  
"foobar"
```

Speaker notes

A function can easily be used the wrong way, especially if it's poorly documented.

```
def prepend_foo(s):  
    return f"foo{s}"
```

```
prepend_foo("bar")  
"foobar"
```

```
prepend_foo(b"bar")  
"foob'bar' "
```

Speaker notes

A function can easily be used the wrong way, especially if it's poorly documented.

```
def prepend_foo(s):  
    return f"foo{s}"
```

```
prepend_foo("bar")  
"foobar"
```

```
prepend_foo(b"bar")  
"foob'bar' "
```

```
prepend_foo(None)  
"fooNone"
```

Speaker notes

A function can easily be used the wrong way, especially if it's poorly documented.

```
def prepend_foo(s):  
    if not isinstance(s, str):  
        raise ValueError(f"Expected str, but got {type(s)}")  
    return f"foo{s}"
```

Speaker notes

Checking the input type is not very Pythonic

```
def prepend_foo(s):  
    if not isinstance(s, str):  
        raise ValueError(f"Expected str, but got {type(s)}")  
    return f"foo{s}"
```

```
def test_prepend_foo_raises_when_argument_is_bytes():  
    with pytest.raises(ValueError):  
        prepend_foo(b"bar")
```

Speaker notes

Checking the input type is not very Pythonic

TYPE ANNOTATIONS


```
def prepend_foo(s: str) -> str:  
    return f"foo{s}"  
  
prepend_foo("bar")
```

Speaker notes

Type annotations allow us to use type checkers for static program analysis

```
def prepend_foo(s: str) -> str:  
    return f"foo{s}"
```

```
prepend_foo("bar")
```

```
Success: no issues found in 1 source file
```

Speaker notes

Type annotations allow us to use type checkers for static program analysis


```
1 def prepend_foo(s: str) -> str:  
2     return f"foo{s}"  
3  
4 prepend_foo(b"bar")
```

```
prepend_foo.py:4: error: Argument 1 to "prepend_foo" has  
    incompatible type "bytes"; expected "str"  [arg-type]  
Found 1 error in 1 file (checked 1 source file)
```

- Type checkers verify your code before it runs

- Type checkers verify your code before it runs
- Type checkers eliminate some classes of bugs

MAKING ASSUMPTIONS EXPLICIT

```
@dataclass
class User:
    name: str
    email: str
    password: str
```

Speaker notes

All fields are of type "str"


```
@dataclass
class User:
    name: str
    email: str
    password: str
```

```
user = User(
    name="seifertm",
    email="m.seifert@digitalernachschub.de",
    password="zmrzlina 🍦",
)
```

Speaker notes

All fields are of type "str"

```
def send_message(to: str, message: str):  
    ...
```

Speaker notes

Both calls are valid, but it's likely that `send_message` requires an email address as a recipient.

```
def send_message(to: str, message: str):  
    ...
```

```
send_message(to=user.email, message="Hello!") # valid call
```

Speaker notes

Both calls are valid, but it's likely that `send_message` requires an email address as a recipient.

```
def send_message(to: str, message: str):  
    ...
```

```
send_message(to=user.email, message="Hello!") # valid call
```

```
send_message(to=user.name, message="Hello!") # valid call
```

Speaker notes

Both calls are valid, but it's likely that `send_message` requires an email address as a recipient.

```
def send_message(to: str, message: str):  
    if not is_email_address(to):  
        raise ValueError()  
    ...
```

Speaker notes

We can validate the input argument and write a unit test that triggers the failing validation

```
def send_message(to: str, message: str):  
    if not is_email_address(to):  
        raise ValueError()  
    ...
```

```
def test_send_message_raises_when_to_is_not_an_email_address()  
    ...
```

Speaker notes

We can validate the input argument and write a unit test that triggers the failing validation

```
from typing import NewType  
  
EmailAddress = NewType("EmailAddress", str)
```

Speaker notes

EmailAddress is a special type of string.

EmailAddress can be used anywhere, where str is used, but not the other way around.

```
from typing import NewType

EmailAddress = NewType("EmailAddress", str)

@dataclass
class User:
    name: str
    email: EmailAddress
    password: str
```

Speaker notes

EmailAddress is a special type of string.

EmailAddress can be used anywhere, where str is used, but not the other way around.


```
from typing import NewType
```

```
EmailAddress = NewType("EmailAddress", str)
```

```
@dataclass
```

```
class User:
```

```
    name: str
```

```
    email: EmailAddress
```

```
    password: str
```

```
def send_message(to: EmailAddress, message: str):
```

```
    ...
```

Speaker notes

EmailAddress is a special type of string.

EmailAddress can be used anywhere, where str is used, but not the other way around.

```
user = User(  
    name="seifertm",  
    email=EmailAddress("m.seifert@digitalernachschub.de"),  
    password="zmrzlina 🍦",  
)
```

```
send_message(to=user.email, message="Hello!")
```

```
send_message(to=user.email, message="Hello!")
```

```
Success: no issues found in 1 source file
```

```
send_message(to=user.email, message="Hello!")
```

```
Success: no issues found in 1 source file
```

```
send_message(to=user.name, message="Hello!")
```

```
send_message(to=user.email, message="Hello!")
```

```
Success: no issues found in 1 source file
```

```
send_message(to=user.name, message="Hello!")
```

```
user.py:21: error: Argument "to" to "send_message" has  
    incompatible type "str"; expected "EmailAddress"  [arg-type]  
Found 1 error in 1 file (checked 1 source file)
```

```
def save_to_database(user: User):  
    query = """  
        INSERT INTO Users(name, email, password)  
        VALUES (:name, :email, :password)  
    """  
    database.execute(query, **asdict(user))
```

Speaker notes

A users plaintext password was just stored in the database.

```
def save_to_database(user: User):  
    query = """  
        INSERT INTO Users(name, email, password)  
        VALUES (:name, :email, :password)  
    """  
    database.execute(query, **asdict(user))
```

```
save_to_database(user)
```

Speaker notes

A users plaintext password was just stored in the database.


```
def save_to_database(user: User):  
    query = """  
        INSERT INTO Users(name, email, password)  
        VALUES (:name, :email, :password)  
    """  
    database.execute(query, **asdict(user))
```

```
save_to_database(user)
```



Speaker notes

A users plaintext password was just stored in the database.

```
HashedPassword = NewType("HashedPassword", str)
```

Speaker notes

Requiring a HashedPassword for User.password forces users to look for ways to provide a HashedPassword when initializing a User object.

```
HashedPassword = NewType("HashedPassword", str)
```

```
@dataclass  
class User:  
    name: str  
    email: EmailAddress  
    password: HashedPassword
```

Speaker notes

Requiring a HashedPassword for User.password forces users to look for ways to provide a HashedPassword when initializing a User object.

```
HashedPassword = NewType("HashedPassword", str)
```

```
@dataclass
class User:
    name: str
    email: EmailAddress
    password: HashedPassword
```

```
user = User(
    name="seifertm",
    email=EmailAddress("m.seifert@digitalernachschub.de"),
    password="zmrzlina 🍦",
)
```

Speaker notes

Requiring a HashedPassword for User.password forces users to look for ways to provide a HashedPassword when initializing a User object.

```
HashedPassword = NewType("HashedPassword", str)
```

```
@dataclass
class User:
    name: str
    email: EmailAddress
    password: HashedPassword
```

```
user = User(
    name="seifertm",
    email=EmailAddress("m.seifert@digitalernachschub.de"),
    password="zmrzlina 🍦",
)
```

```
user.py:16: error: Argument "password" to "User" has
    incompatible type "str"; expected "HashedPassword" [arg-type]
Found 1 error in 1 file (checked 1 source file)
```

Speaker notes

Requiring a HashedPassword for User.password forces users to look for ways to provide a HashedPassword when initializing a User object.

TAKE AWAYS

- NewType does not perform validation

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- NewType does not perform validation
- NewType makes a type more specific
- More specific types narrow down use cases
- As a result, the number of required test cases is reduced

DEPENDENT TYPES

```
class Point1D:  
    x: float
```

Speaker notes

A type represents a set of values.

```
class Point1D:  
    x: float
```

```
class Point2D:  
    x: float  
    y: float
```

Speaker notes

A type represents a set of values.

```
class Point1D:  
    x: float
```

```
class Point2D:  
    x: float  
    y: float
```

```
...
```

Speaker notes

A type represents a set of values.

```
# ⚠ Pseudo Python, don't try this at home  
class PointND(N: int):  
    . . .
```

Speaker notes

A dependent type represents a family of types whose exact type changes based on a value.

Functions that return dependent types are called dependent functions.

```
# ⚠ Pseudo Python, don't try this at home  
class PointND(N: int):
```

```
    ...
```

```
# ⚠ Pseudo Python, don't try this at home  
def random_point(dimensions: int) -> PointND[dimensions]:
```

```
    ...
```

Speaker notes

A dependent type represents a family of types whose exact type changes based on a value.

Functions that return dependent types are called dependent functions.

```
def read_file(  
    path: Path, mode: Literal["r", "rb"]  
) -> str | bytes:  
    ...
```

Speaker notes

The function signature doesn't say that mode="r" cannot return a "bytes" result.


```
def read_file(  
    path: Path, mode: Literal["r", "rb"]  
) -> str | bytes:  
    ...
```

```
def test_read_file_returns_str_when_mode_is_r():  
    ...
```

Speaker notes

The function signature doesn't say that mode="r" cannot return a "bytes" result.

```
def read_file(  
    path: Path, mode: Literal["r", "rb"]  
) -> str | bytes:  
    ...
```

```
def test_read_file_returns_str_when_mode_is_r():  
    ...
```

```
def test_read_file_returns_bytes_when_mode_is_rb():  
    ...
```

Speaker notes

The function signature doesn't say that mode="r" cannot return a "bytes" result.

```
from typing import overload

@overload
def read_file(path: Path, mode: Literal["r"]) -> str:
    ...
```

Speaker notes

Overload allows us to specify multiple functions signatures.

```
from typing import overload
```

```
@overload
```

```
def read_file(path: Path, mode: Literal["r"]) -> str:  
    ...
```

```
@overload
```

```
def read_file(path: Path, mode: Literal["rb"]) -> bytes:  
    ...
```

Speaker notes

Overload allows us to specify multiple functions signatures.

```
from typing import overload
```

```
@overload
```

```
def read_file(path: Path, mode: Literal["r"]) -> str:  
    ...
```

```
@overload
```

```
def read_file(path: Path, mode: Literal["rb"]) -> bytes:  
    ...
```

```
def read_file(path, mode):  
    # Implementation goes here
```

Speaker notes

Overload allows us to specify multiple functions signatures.

TAKE AWAYS

- *overload* makes ambiguous function signatures more specific

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- *overload* makes ambiguous function signatures more specific
- *overload* makes dependencies between function arguments and outputs visible

EXHAUSTIVENESS CHECKING


```
class Character(Enum):  
    Alice = auto()  
    Bob = auto()
```

Speaker notes

ValueError only discovered if there's a test case that triggers it.

```
class Character(Enum):  
    Alice = auto()  
    Bob = auto()
```

```
def draw(character: Character):  
    match character:  
        case Character.Alice:  
            ...  
        case Character.Bob:  
            ...  
        case _:  
            raise ValueError("This should never happen")
```

Speaker notes

ValueError only discovered if there's a test case that triggers it.

```
class Character(Enum):  
    Alice = auto()  
    Bob = auto()  
    Eve = auto()
```

Speaker notes

After extending the enum, we end up with a missing "case" in the match statement of the draw function. This is only uncovered if we have a test that passes the new value to the draw function.

```
class Character(Enum):  
    Alice = auto()  
    Bob = auto()  
    Eve = auto()
```

```
draw(Character.Eve)
```

Speaker notes

After extending the enum, we end up with a missing "case" in the match statement of the draw function. This is only uncovered if we have a test that passes the new value to the draw function.

```
class Character(Enum):  
    Alice = auto()  
    Bob = auto()  
    Eve = auto()
```

```
draw(Character.Eve)
```

```
def test_draw_raises_when_enum_value_is_eve():  
    ...
```

Speaker notes

After extending the enum, we end up with a missing "case" in the match statement of the draw function. This is only uncovered if we have a test that passes the new value to the draw function.

```
from typing import assert_never

def draw(character: Character):
    match character:
        case Character.Alice:
            ...
        case Character.Bob:
            ...
        case _ as impossible:
            assert_never(impossible)
```

Speaker notes

`assert_never` causes the type checker to report an error when the statement is reachable

```
from typing import assert_never

def draw(character: Character):
    match character:
        case Character.Alice:
            ...
        case Character.Bob:
            ...
        case _ as impossible:
            assert_never(impossible)
```

```
draw(Character.Eve)
```

Speaker notes

`assert_never` causes the type checker to report an error when the statement is reachable

```
from typing import assert_never

def draw(character: Character):
    match character:
        case Character.Alice:
            ...
        case Character.Bob:
            ...
        case _ as impossible:
            assert_never(impossible)
```

```
draw(Character.Eve)
```

```
characters.py:16: error: Argument 1 to "assert_never" has
incompatible type "Literal[Character.Eve]";
expected "NoReturn" [arg-type]
Found 1 error in 1 file (checked 1 source file)
```

Speaker notes

`assert_never` causes the type checker to report an error when the statement is reachable

TAKE AWAYS

- *assert_never* causes the type checker to report an error when the *assert_never* statement is reachable.

SUMMARY

- *NewType* can make assumptions visible

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- *NewType* can make assumptions visible
- *NewType* can prevent security issues
- *overload* helps making function signatures more specific
- *assert_never* can uncover code branches that are unaccounted for

*There are two ways to write error-free
programs; only the third one works.*

—Alan J. Perlis, Epigrams in Programming (1982)

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