



Learning the ropes

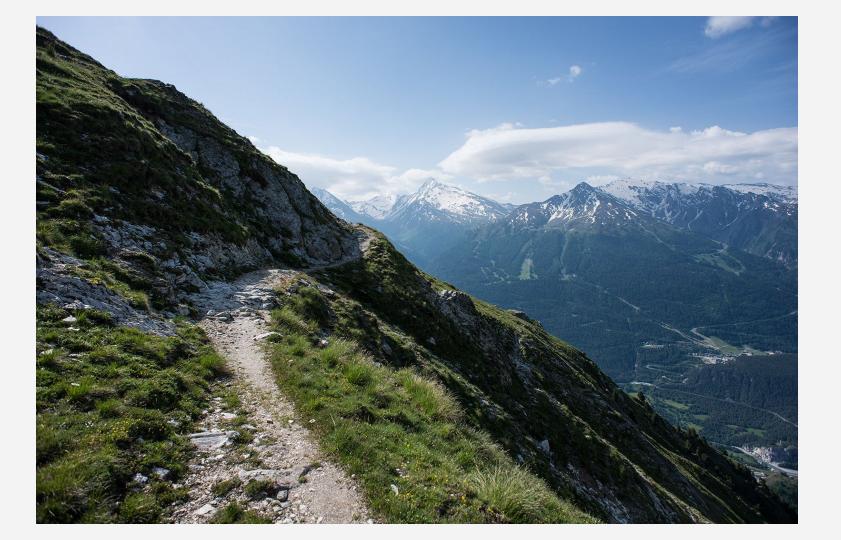
Understanding Python Generics

David Seddon | Kraken Tech | Europython 2023

Do you use a static type checker?



from typing import Generic





1.

Unexpected danger

You're already using generics (probably).

```
class Animal:
    def feed(self) -> None:
        print("Yum!")
```

```
def feed_the_animals(animals: list[Animal]) -> None:
    for animal in animals:
        animal.feed()
```

```
animals = [Animal(), Animal(), Animal()]
feed_the_animals(animals)
```

```
Yum!

Yum!

Success: no issues found in 1 source file

Yum!
```

```
def feed_the_animals(animals: list[Animal]) -> None:
    for animal in animals:
        animal.feeed()
```

error: "Animal" has no attribute "feeed"; maybe "feed"?

```
class Cat(Animal):
    pass

feed_the_animals([Cat(), Cat()])

Yum!

Argument 1 to "feed_the_animals" has
```

Yum!

Yum!

incompatible type "List[Cat]";

expected "List[Animal]"

2.

The Liskov Substitution Principle

on Principle, paraphrased

An object may be replaced with a sub-object

without breaking the program.

The Liskov Substitution Principle, paraphrased

An Animal may be replaced with a Cat

without breaking the program.

So why is this a useful principle?

Polymorphism.

(Interacting with different types using the same interface.)

```
for animal in (Cat(), Dog()):
   animal.feed()
```

for animal in (Cat(), Dog()):

feed_cat(animal)

feed_dog(animal)

if isinstance(animal, Cat):

elif isinstance(animal, Dog):

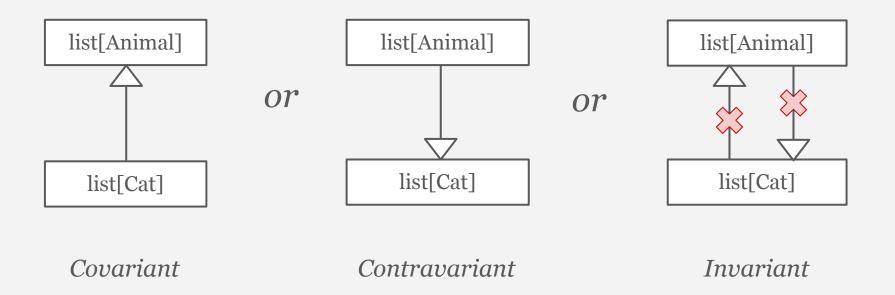
Argument 1 to "feed" has incompatible type "List[Cat]"; expected "List[Animal]"

Why won't mypy let us interact with a list[Cat] as if it is a list[Animal]?

3.

We need to talk about variance

Variance



Variance is a design decision

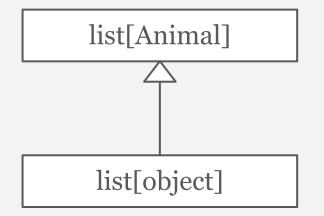
for a typing system

Mypy's design decision is to adhere to the Liskov Substitution Principle

What should be the variance of list?

a. Covariantb. Contravariantc. Invariant

Could list be contravariant?



```
def feed_the_animals(animals: list[Animal]) -> None:
    for animal in animals:
        animal.feed()
```

```
objects = [object(), object()]
feed_the_animals(objects)
```

AttributeError: 'object' object has no attribute 'feed'

```
error: Argument 1 to "feed_the_animals" has
incompatible type "List[object]"; expected
"List[Animal]"
```

Could list be covariant?

```
error: Argument 1 to "feed_the_animals" has
incompatible type "List[Cat]"; expected "List[Animal]"
```

```
class Dog(Animal):
    pass

def increase(animals: list[Animal]) -> None:
    animals.append(Dog())
```

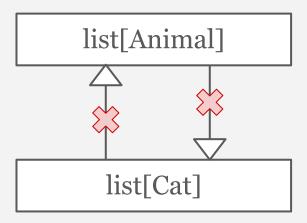
```
cats = [Cat(), Cat(), Cat()]
increase(cats)
```

There is now a Dog in a list[Cat]!

```
animals: list[Animal] = [Cat(), Cat(), Cat()]
increase(animals)
```

Success: no issues found in 1 source file

Lists are invariant.



This is because they're mutable collections.

tuple

Could tuple be covariant?

```
tuple[Animal, ...]

cats
feed
```

```
def feed_the_animals(animals: tuple[Animal, ...]) -> None:
    for animal in animals:
        animal.feed()

cats = (Cat(), Cat(), Cat())
feed_the_animals(cats)

Success: no issues found in 1 source file
```

Tuples and other immutable collections are covariant.

Variance of return types

```
class AnimalFinder:
   def find(self) -> Animal:
   ...
```

```
class CatFinder(AnimalFinder):
   def find(self) -> Cat:
   ...
```

```
class ObjectFinder(AnimalFinder):
   def find(self) -> object:
    ...
```

covariant
(allowing this)...

contravariant
(allowing this)...

... or invariant (allowing neither)?

Return types are covariant, too.

Variance of argument types

```
class Animal:
   def feed(self, food: Food) -> None:
   ...
```

```
class Cat(Animal):
   def feed(self, food: CatFood) -> None:
    ...
```

```
class Cat(Animal):
   def feed(self, food: object) -> None:
    ...
```

covariant (allowing this)...

contravariant (allowing this)...

... or invariant (allowing neither)?

```
animal: Animal = Cat()
animal.feed(Food())
```

Argument types are contravariant.

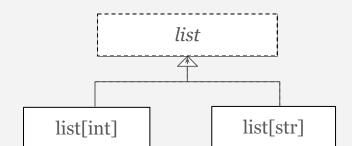
4.

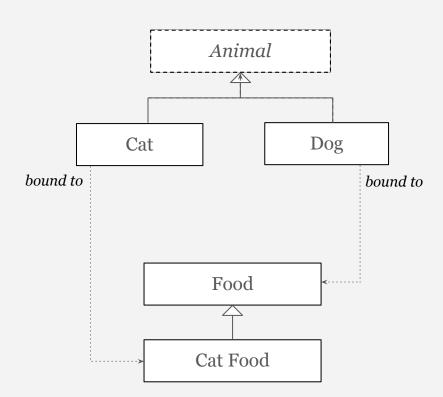
Custom generics

```
class Cat(Animal):
   def feed(self, food: CatFood) -> None:
   ...
```

What if we don't want certain types to be substitutable?

What if we don't want a Cat to be an Animal?





```
from typing import TypeVar
T = TypeVar("T", bound=Food)
from typing import Generic
class Animal(Generic[T]):
    def feed(self, food: T) -> None:
```

<pre>animal = Animal() animal.feed(Food())</pre>	
animal = Animal[CatFood]()	error: Argument 1 to "feed" of "Animal" has incompatible type "Food";

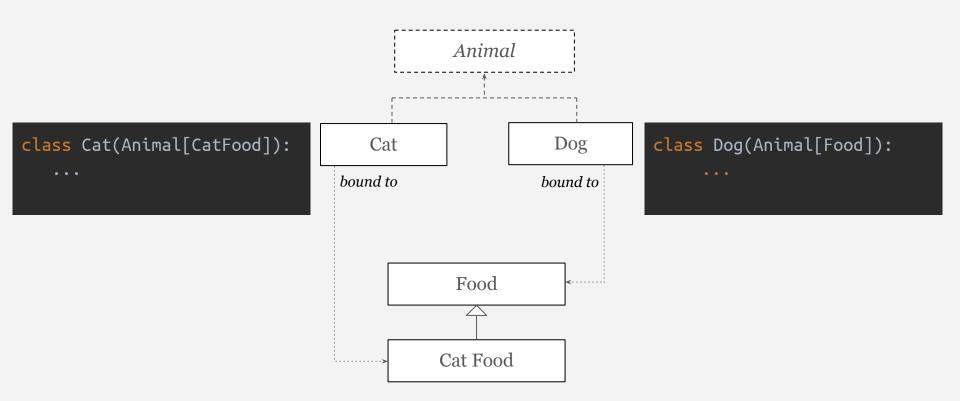
expected "CatFood"

error: Need type annotation for "animal"

```
Success: no issues found in 1 source file
```

animal.feed(Food())

animal.feed(CatFood())



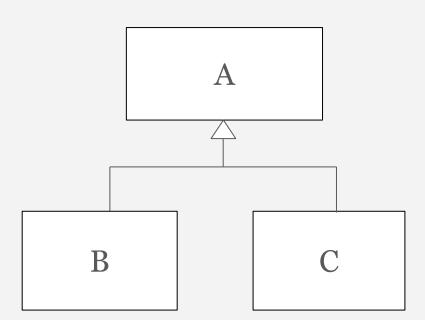
```
class Cat(Animal[CatFood]):
    ...

def feed(self, food: CatFood) -> bool:
    ...

    ...

def feed(self, food: T) -> None:
    ...
```

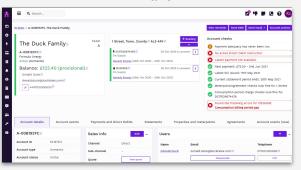
```
cat.feed(Food())
cat.feed(Cat Expected type 'CatFood', got 'Food' instead
```



5.

Case study

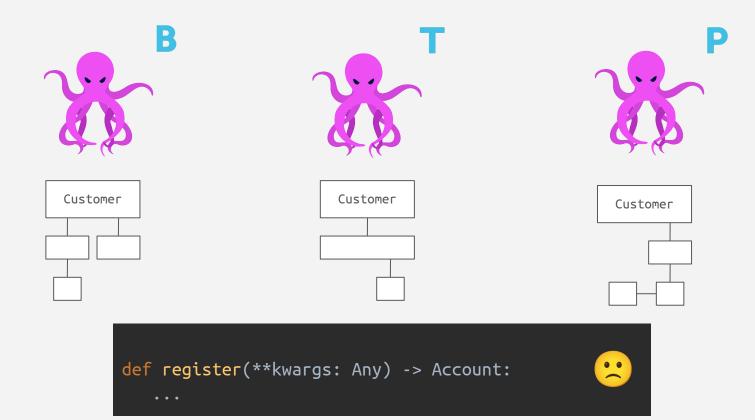
'Kraken'



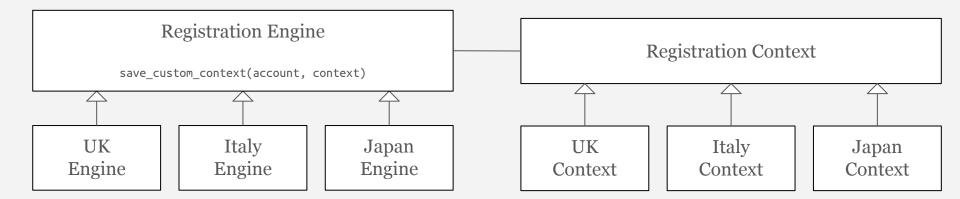




Customer registration in Kraken



Engines and contexts



```
register(
  engine=ItalyEngine(),
  context=ItalyContext(
      name="Marco Bianchi",
      email="marcob@gmail.com",
      address=Address(
           line2="Povegliano Veronese",
           line3="Salerno",
           postal code="14026",
       phone number="0397 8142253",
      opted_in_to_marketing=True,
   ),
```

```
def register(engine: RegistrationEngine, context: RegistrationContext) -> Account:
    account = _create_account(context)
    engine.save_custom_context(account, context)
    return account
```

```
class RegistrationEngine:
    def save_custom_context(
        self, account: Account, context: RegistrationContext
    ) -> None:
        pass
```

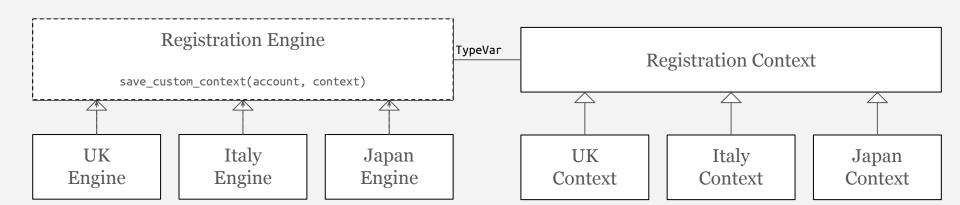
```
@dataclass
class RegistrationContext:
   name: str
   email: str
   address: Address
   phone_number: str
   opted_in_to_marketing: bool
```

```
@dataclass
class ItalyContext(RegistrationContext):
    fiscal_code: str

class ItalyEngine(RegistrationEngine):
    def save_custom_context(self, account: Account, context: ItalyContext) -> None:
        save_italy_data(account=account, fiscal_code=context.fiscal_code)
```

```
error: Argument 2 of "save_custom_context" is incompatible with supertype "RegistrationEngine"; supertype defines the argument type as "RegistrationContext" note: This violates the Liskov substitution principle
```

So what's the answer?



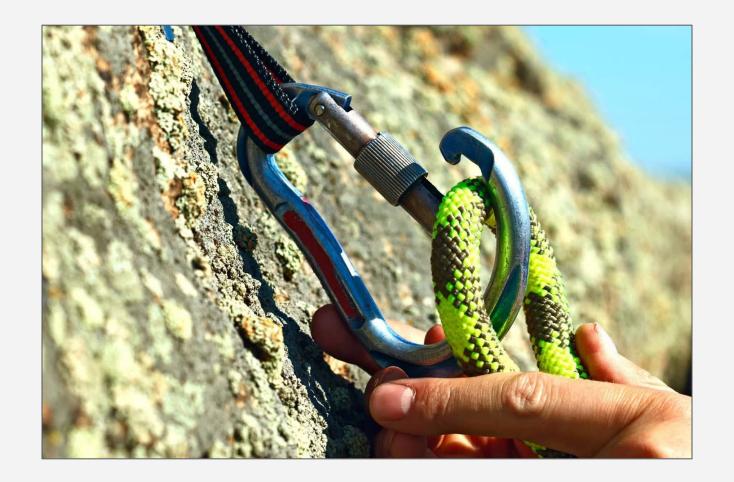
```
from typing import Generic, TypeVar
 = TypeVar("T", bound=RegistrationContext)
class RegistrationEngine(Generic[T]):
  def save_custom_context(self, account: Account, context: T) -> None:
       pass
class ItalyEngine(RegistrationEngine[ItalyContext]):
  def save_custom_context(self, account: Account, context: ItalyContext) -> None:
```

def register(engine: RegistrationEngine[T], context: T) -> Account:









Thank you!

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Appendix

dict[str, Animal]

type of the keys

type of the values

Summary of variance (as Mypy sees it)

Mutable collections (list, set)	Invariant
Immutable collections (tuple, frozenset, Sequence)	Covariant
Return types	Covariant
Argument types	Contravariant

```
def feed_the_animals(animals: list[Animal]) -> None:
    for animal in animals:
        animal.feeed()
```

```
error: "Animal" has no attribute "feeed"; maybe "feed"?
```

```
feed_the_animals([Animal(), 33, Animal()])
```

```
error: List item 1 has incompatible type "int"; expected "Animal"
```