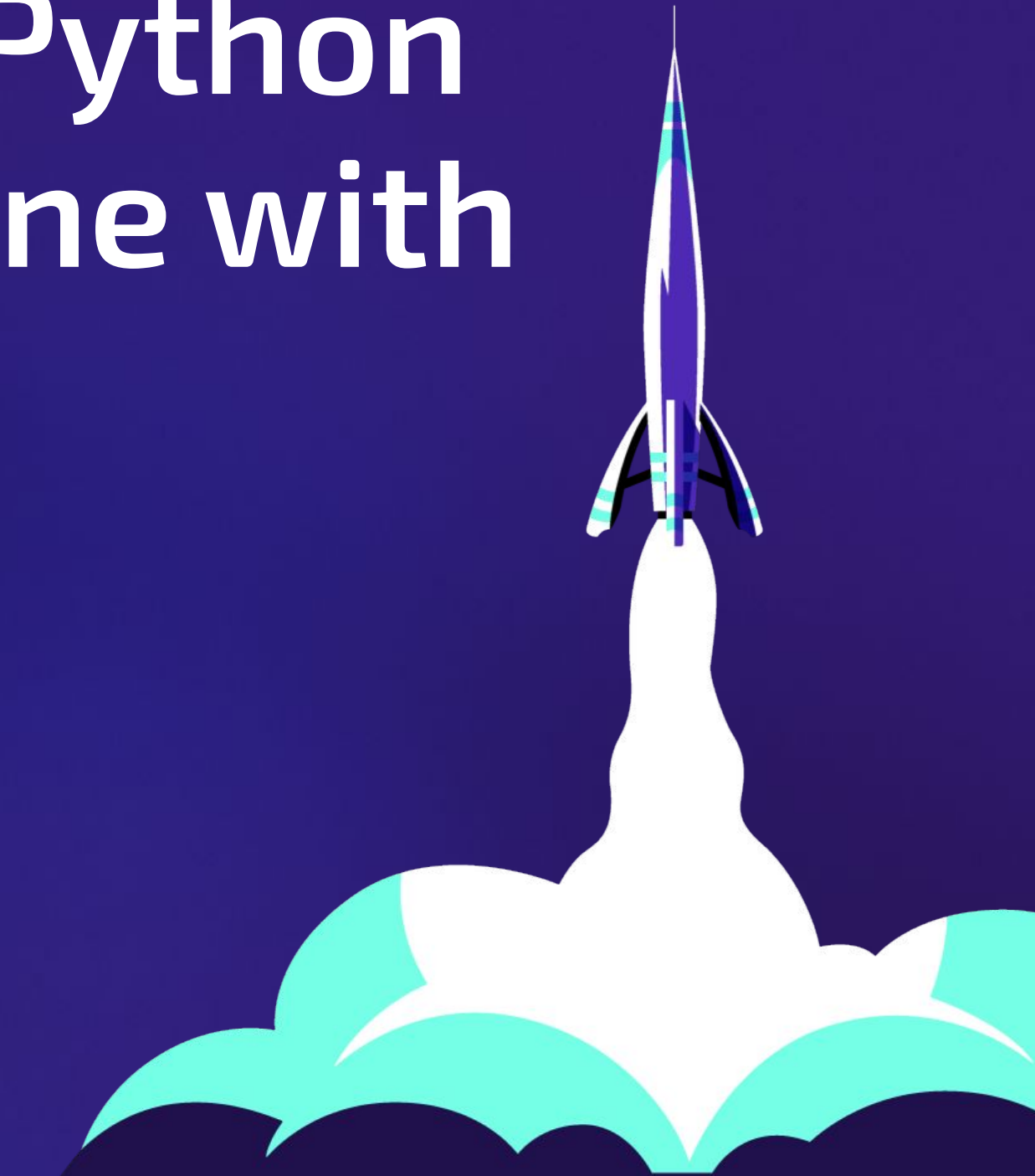


Tutorial: Develop your Python cloud applications offline with LocalStack

EuroPython 2023, July 18th, Prague

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Agenda

- Intro to LocalStack
 - General background and overview
 - Basic installation and setup
- Developing Python Lambdas and Serverless applications locally
 - Serverless image resizer sample application
 - Lambda hot reloading
- Integration with Infrastructure-as-Code (IaC)
 - Developing an AppSync sample with CDK
 - Brief overview of other IaC frameworks (Terraform, Pulumi) with LocalStack
- Advanced Topics & Team Collaboration
 - State sharing via Cloud Pods
- Wrap up and outlook on future work



Intro

- Quick mini survey:
 - Do you have experience with AWS cloud?
 - → used it for hobby projects?
 - → use it in a professional setting on a daily basis?
 - Have you worked with LocalStack before?
 - Do you have experience with Infrastructure-as-Code tools? (Terraform, CDK, ...)



Some downloading in the background... :)

- Before we continue with a short intro...
- If you have Docker installed locally, you can start pulling this image:

```
docker pull localstack/localstack-pro
```

```
pip install 'awscli-local[ver1]'
```

```
pip install 'awscli-local[ver1]'
```

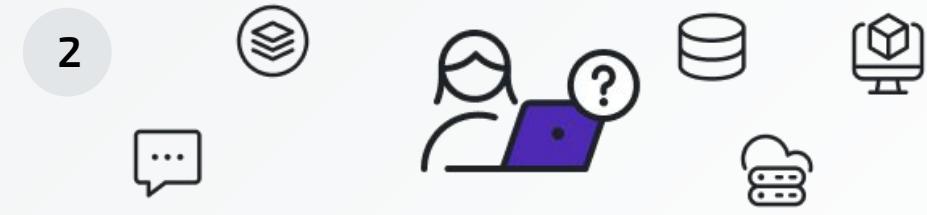


Context:

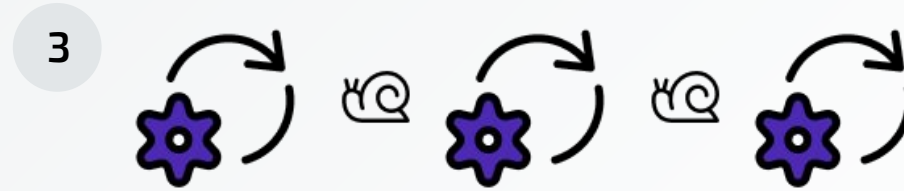
Today's Cloud Development is Slow, Tedious, & Costly



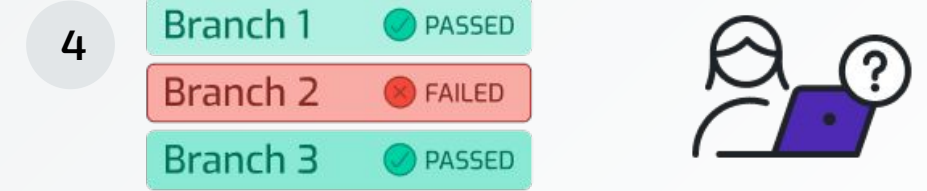
1 Alice is tasked with creating a new serverless Web application on AWS Cloud.



2 Developing on her local machine, she realizes that there are lots of dependencies with resources in the cloud (DBs, VMs, MQs, S3, ...)



3 Alice realizes that the dev&test loop is extremely slow and tedious. Every local change needs to be packaged and uploaded to the cloud for testing.



4 Alice has a red build on her feature branch, but has troubles efficiently testing and debugging her code in the CI/CD pipeline.



5 Alice and her team are using Git flow for development - one CI build per feature branch. There is an explosion of different environments required for testing (branches * developers).



6 The dev manager approaches the team and complains that AWS test resources are not being cleaned up properly (causing a substantial cost spike in the last months).



What is LocalStack?

A fully functional local cloud stack - Develop your AWS cloud apps locally!

- Enables a highly efficient dev&test loop for cloud apps
- Ships as a Docker image, easy to install and start up
- Support for ~70 AWS APIs (and growing):
 - compute (e.g., Lambda, ECS, EKS)
 - various databases (e.g., DynamoDB, RDS, DocumentDB)
 - messaging (e.g., SQS, Kinesis, MSK)
 - some sophisticated/exotic APIs (e.g., QLDB, Athena, Glue)
- Advanced collaboration features and CI integrations
 - redefining the way cloud apps are developed across the lifecycle!



Our Story



47.000+

GITHUB STARS



150.000.000+

DOCKER PULLS



20.000+

SLACK MEMBERS



460+

CONTRIBUTORS



localstack



localstack



localstack-cloud



localstack.cloud

Installation & Getting Started



Configuring the API Key

- LocalStack provides different product tiers
 - Open Source (Community) version
 - LocalStack Pro / Team / Enterprise
- Some features in the demo will require advanced Pro/Team features
 - → we'll configure an API key to enable these features
- We have prepared a special trial API key for this tutorial: **ls-ep-23-demo**
 - Please make sure to configure this in **all terminal sessions**:

```
export LOCALSTACK_API_KEY=ls-ep-23-demo
```

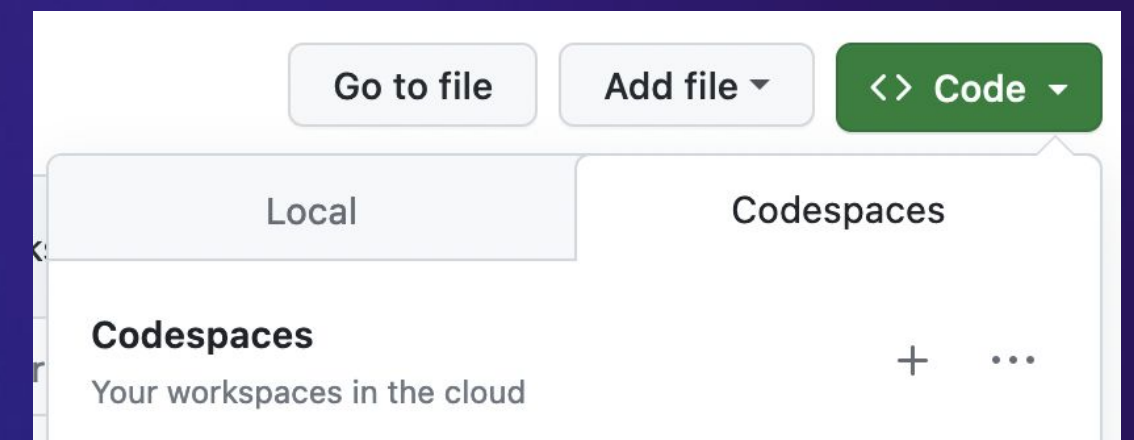


Two Installation Options

- Repository with code samples:
 - <https://github.com/localstack/localstack-workshop>
- **Option 1:** Install LocalStack on the local machine (requires Docker)
 - Clone project onto your local machine
 - Install the CLI via pip:

```
pip install --pre localstack
```
 - Start up LocalStack:

```
localstack start
```
- **Option 2:** Use an online IDE (Github Codespace) to follow the tutorial
 - Open the repo link on Github
 - Launch the project in a Github Codespaces environment



Installation Result

- After successful installation and startup, you should see something like this:

```
• @whummer → /workspaces/localstack-workshop (main) $ docker ps
```

CONTAINER ID	IMAGE	COMMAND	CREATED	STATUS	NAMES	PORTS
600e11b6aced	localstack/localstack-pro	"docker-entrypoint.sh"	56 seconds ago	Up 53 seconds (healthy)	localstack_main	0.0.0.0:443->443/tcp, 0.0.0.0:4510-4559->4510-4559/tcp, 53/tcp, 5678/tcp, 0.0.0.0:4566->4566/tcp

```
• @whummer → /workspaces/localstack-workshop (main) $ docker images
```

REPOSITORY	TAG	IMAGE ID	CREATED	SIZE
localstack/localstack-pro	latest	f57763c95343	17 hours ago	1.78GB

- Common issues and resolutions:
 - If you get a startup error related to port 53, try: `export DNS_ADDRESS=0`
 - Make sure the **localstack/localstack-pro** image is used (otherwise check API key)



Configuration Options

- LocalStack is a highly configurable platform
 - **Network** configs (e.g., ports, Docker network, ...)
 - **Service-specific** configurations (e.g., Kinesis latency, ECS Docker flags, ...)
 - **Lambda** configs (e.g., local code mounting, executor mode, ...)
 - **Debug** settings (e.g., verbose logs, debug ports)
 - **Persistence** settings (e.g., data directory, persistence mode, ...)
 - ...
- Sensible defaults used for most configs, based on the user's environment
 - Utilities to validate the config: `localstack config validate` CLI
- More details in our online docs: <https://docs.localstack.cloud>



Getting Started: S3 Website - Hello World!

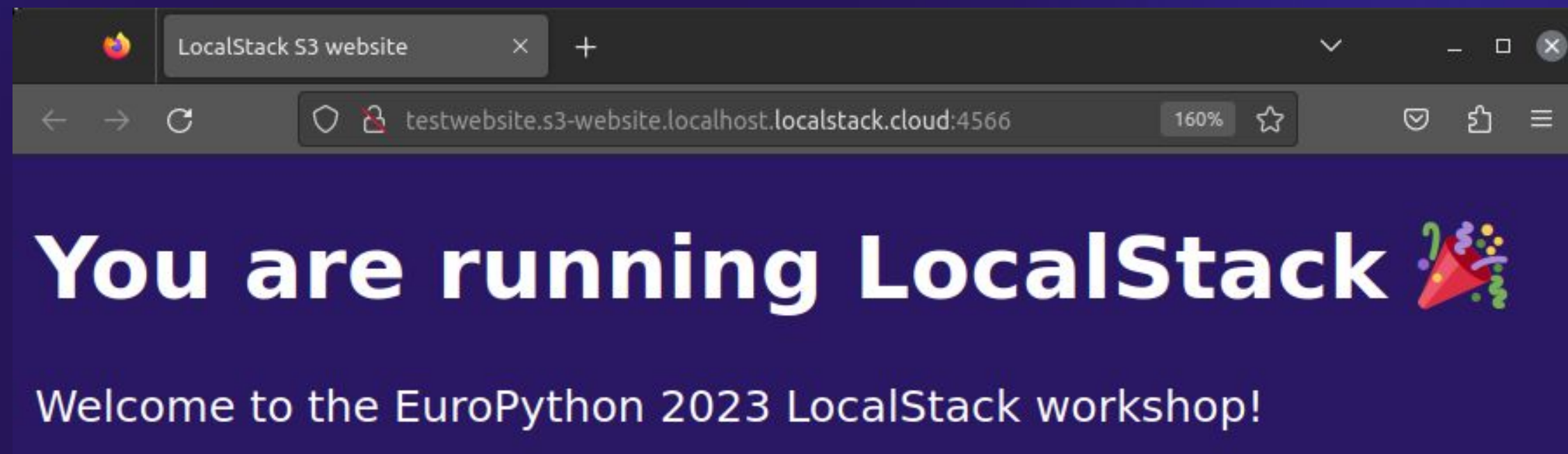


Hello World - S3 Website App

- See `deploy.sh` script in the `hello-world/` folder in the repo

```
awslocal s3api create-bucket --bucket testwebsite
awslocal s3api put-bucket-policy --bucket testwebsite --policy file:///bucket-policy.json
awslocal s3 sync ./ s3://testwebsite
awslocal s3 website s3://testwebsite/ --index-document index.html
```

- Once deployed, we can open the S3 website in the browser
 - <http://testwebsite.s3-website.localhost.localstack.cloud:4566>



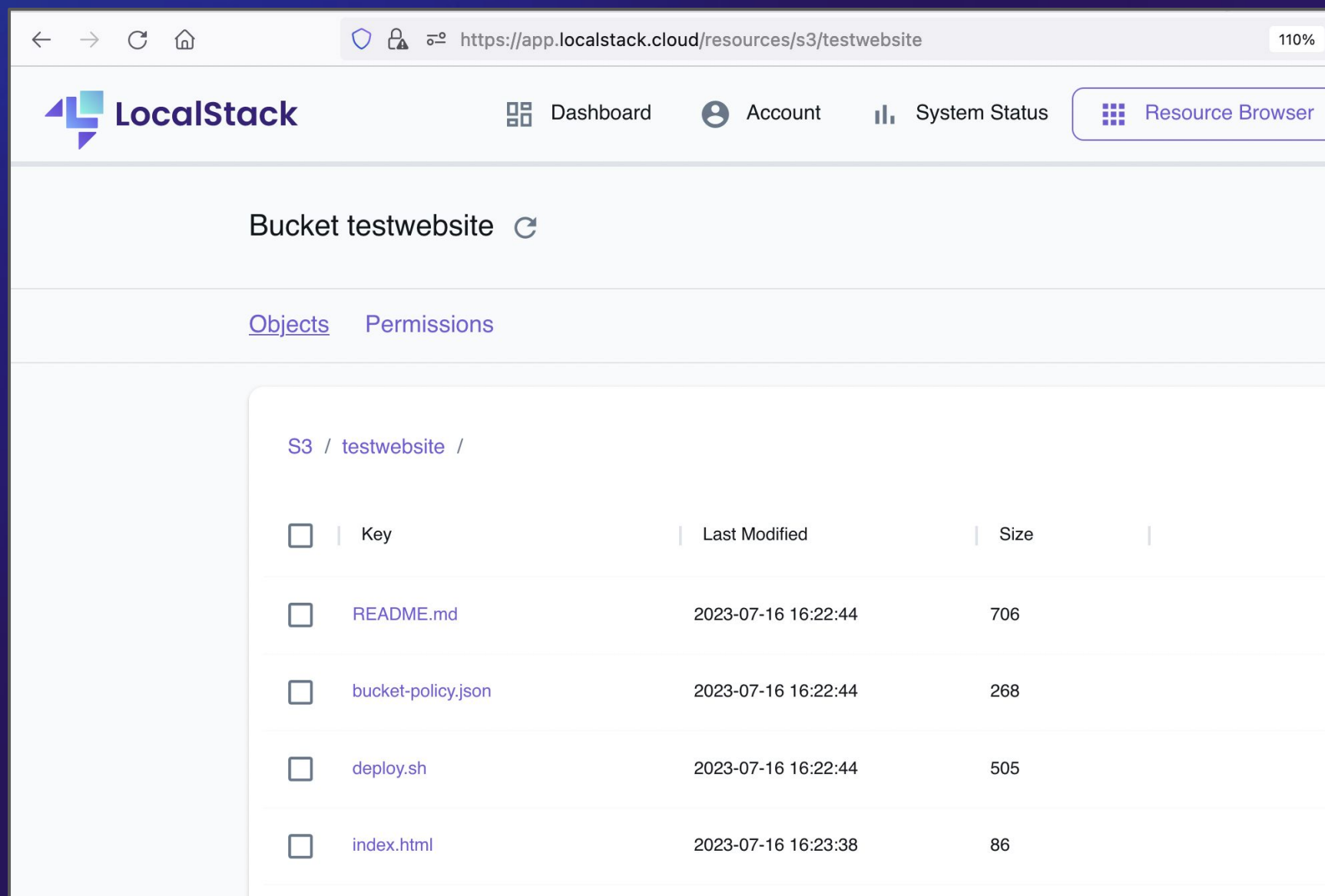
Web Application

- LocalStack offers a graphical Web user interface
 - Usage dashboard, account management, ...
 - **Resource Browser** - simplified version of the AWS Console locally
 - <https://app.localstack.cloud>
- Feel free to sign up for a user account directly!
- Alternatively, we've prepared a demo account for this tutorial:
 - Username: `demo@localstack.cloud`
 - Password: `EuroPython23!`

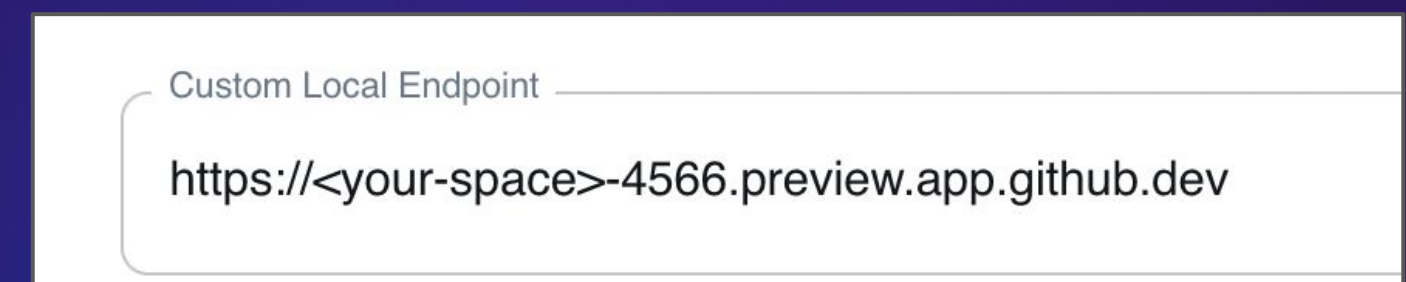
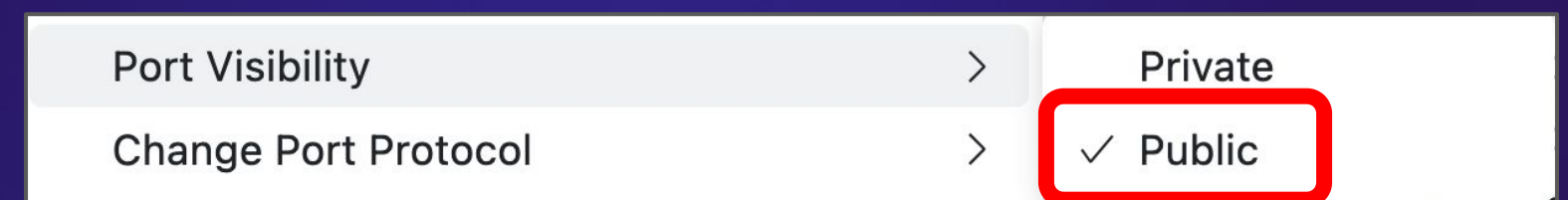
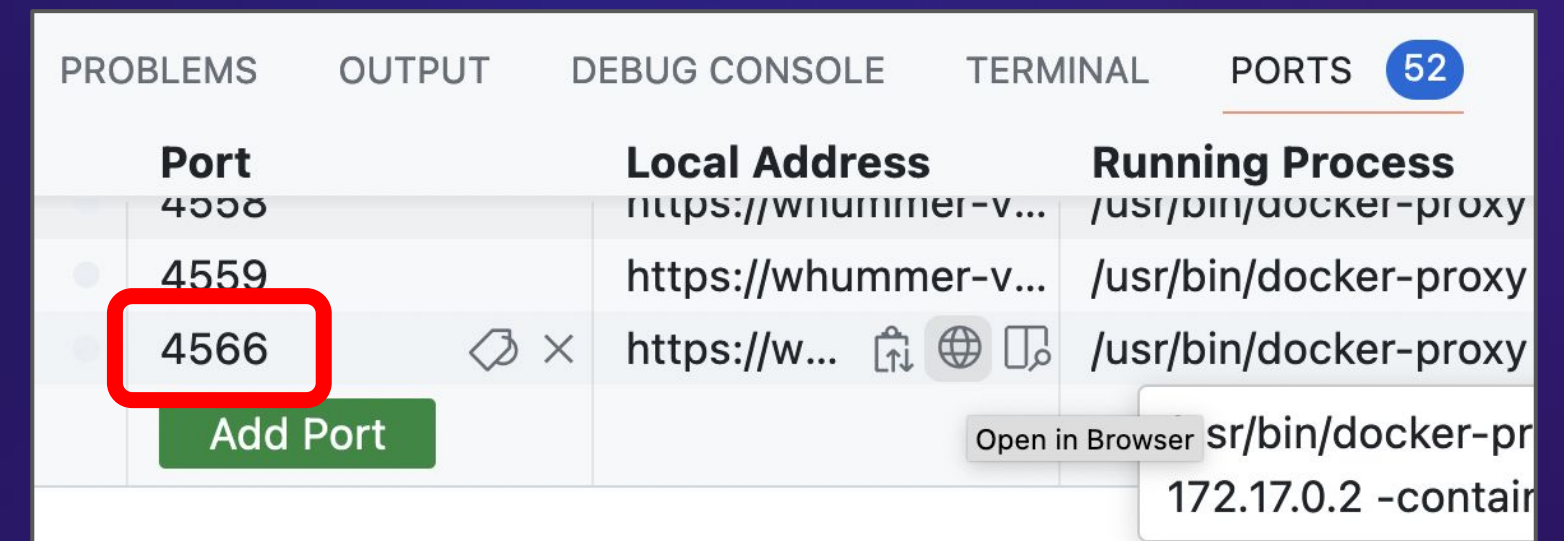


Web App - Resource Browser

- We can use the Resource Browser to inspect the files in our local S3 bucket:



- Note: In Codespaces we need to configure the Web app to use the custom endpoint URL to connect to:



Connecting to AWS from Python

- AWS provides SDKs for various programming languages (Java, Go, .NET, Node.js, ...)
- For Python, the official AWS SDK is called `boto3` (<https://github.com/boto/boto3>)
 - → we will see this quite frequently in our sample apps
- Simple example of connecting to S3 - listing all buckets and objects:

```
client = boto3.client("s3", endpoint_url="http://localhost:4566")

buckets = client.list_buckets()["Buckets"]
for bucket in buckets:
    print(f"Found bucket: {bucket['Name']}")
    objects = client.list_objects(Bucket=bucket['Name']).get("Contents", [])
    for obj in objects:
        print(f"Found object: s3://{bucket['Name']}/{obj['Key']}")
```



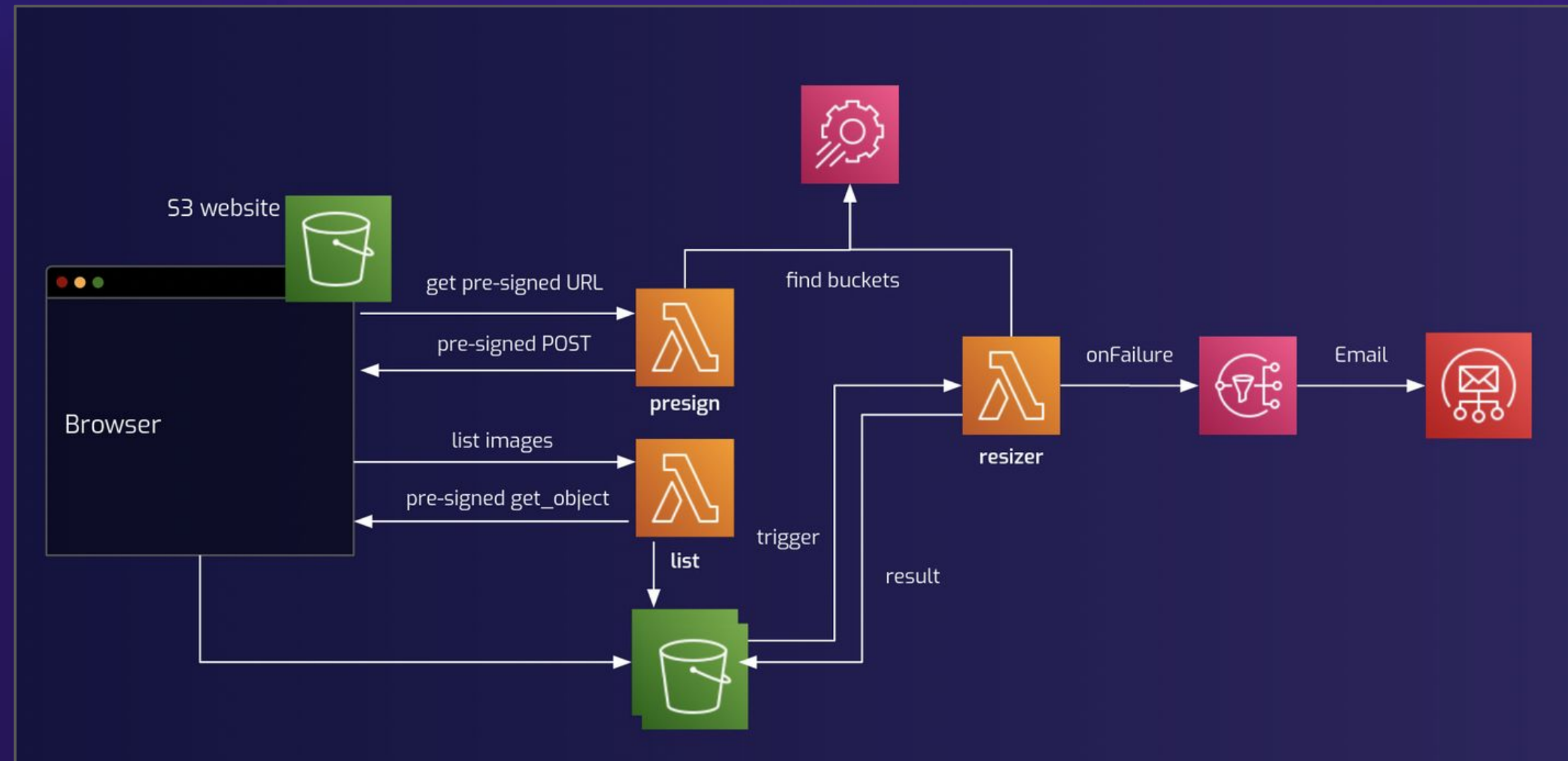
run `python list_s3_objects.py` in the repo

Sample 1: Serverless Image Resizer



Application Architecture

- Allows to resize images
 - Upload image files to S3
 - Triggers a Lambda
 - Result is put back onto S3
- Covers several AWS services
 - Lambda functions
 - S3 bucket
 - SSM parameter
 - SNS failure notification
- Ships with a simple Web UI



Installation

- To install the sample application, we can use the `bin/deploy.sh` script in `01-serverless-image-resizer/`
- The installation script performs the following steps:
 - Creates **basic infrastructure**: the S3 bucket, SSM parameters, SNS topics
 - Creates the **Lambda functions** for (1) list, (2) presign, and (3) resizing
 - Note: the resizer Lambda depends on some image modification libraries (pillow) - for MacOS the build is executed in a Docker container, to avoid compile conflicts
 - Creates an API Gateway to expose the Lambdas via an HTTP endpoint
- Finally, the script uploads the HTML/JavaScript sources for the WebUI
 - → see next slide on how to use the UI



Resizer Web UI

- Web UI to upload and resize images

This form calls the **presign** Lambda to request a S3 pre-signed POST URL, and then forward image to max 400x400 pixels happens asynchronously through S3 bucket notifications. If the image is processed, a message will be sent, which will trigger an SES email notification. You can find those by visiting <http://localhost.localstack.cloud:4566>

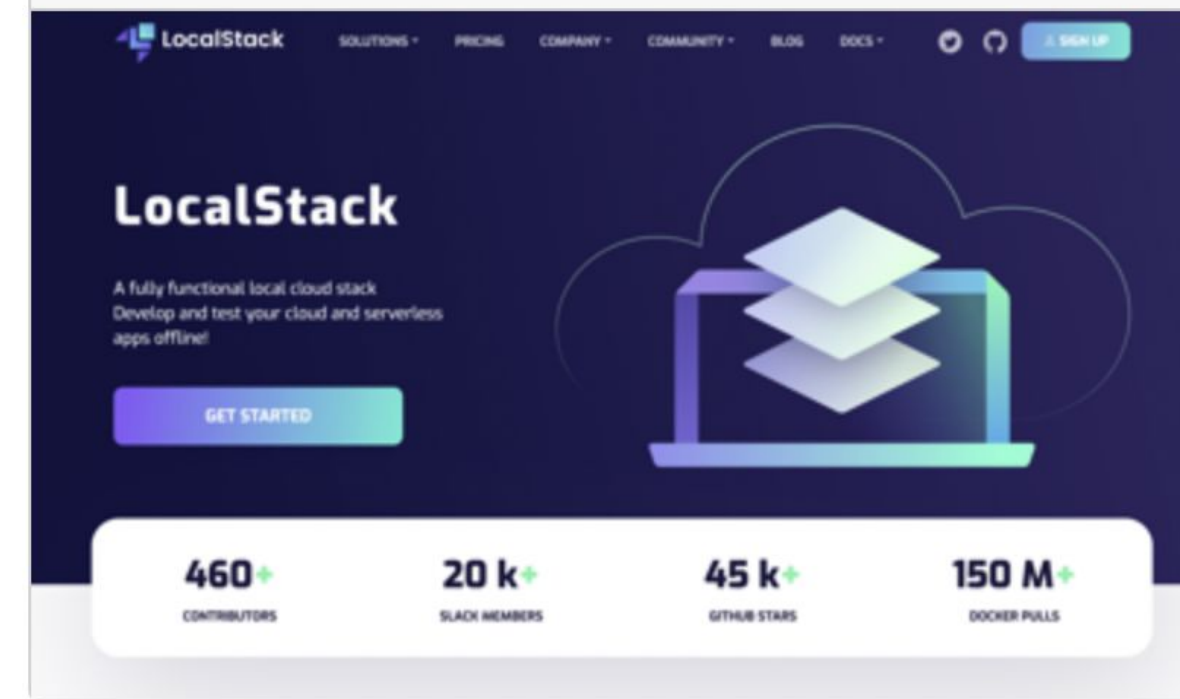
Select your file to upload

Browse...

No file selected.

Upload 

Screenshot 2023-07-16 at 15.25.58.png



Screenshot

Timestamp: 2023-07-16 15:25:58

[Original](#) (210x210)

[Resized](#) (665x665)

- Once the app is deployed, the Web UI is accessible here:
 - Locally: <http://webapp.s3-website.localhost.localstack.cloud:4566>
 - Codespace: <https://<your-space>-4566.preview.app.github.dev/webapp/index.html>



Resizer Web UI - Configuration

- The Web UI needs to be configured with the .
- Copy the output from these commands:

```
awslocal lambda list-function-url-configs --function-name presign
```

```
awslocal lambda list-function-url-configs --function-name list
```

- Note: For Codespaces, we need to configure slightly different endpoints:
 - `<your-space-port-4566>/restapis/presign/dev/_user_request_`
 - `<your-space-port-4566>/restapis/list/dev/_user_request_`

Set the Lambda Function URLs here

Function URL of the `presign` Lambda

`https://<your-space>-4566.preview.app.github.dev/restapis/presign/dev/_user_request_`

Function URL of the `list` Lambda

`https://<your-space>-4566.preview.app.github.dev/restapis/list/dev/_user_request_`



Lambda Hot Reloading

- What if we want to make changes to the existing functionality?
 - With **hot reloading**, changes are immediately reflected (→ fast feedback cycles!)
- We'll now extend the example and modify the "list" Lambda function:
 - See the hint in the `bin/deploy.sh` script

```
awslocal lambda update-function-code --function-name list \  
--s3-bucket hot-reload --s3-key "$(pwd)/lambdas/list"
```

special bucket name

absolute path to Lambda code

- We can now modify the Lambda handler → the result is immediately reflected in the UI
 - → see notes in the file `lambdas/list/handler.py`



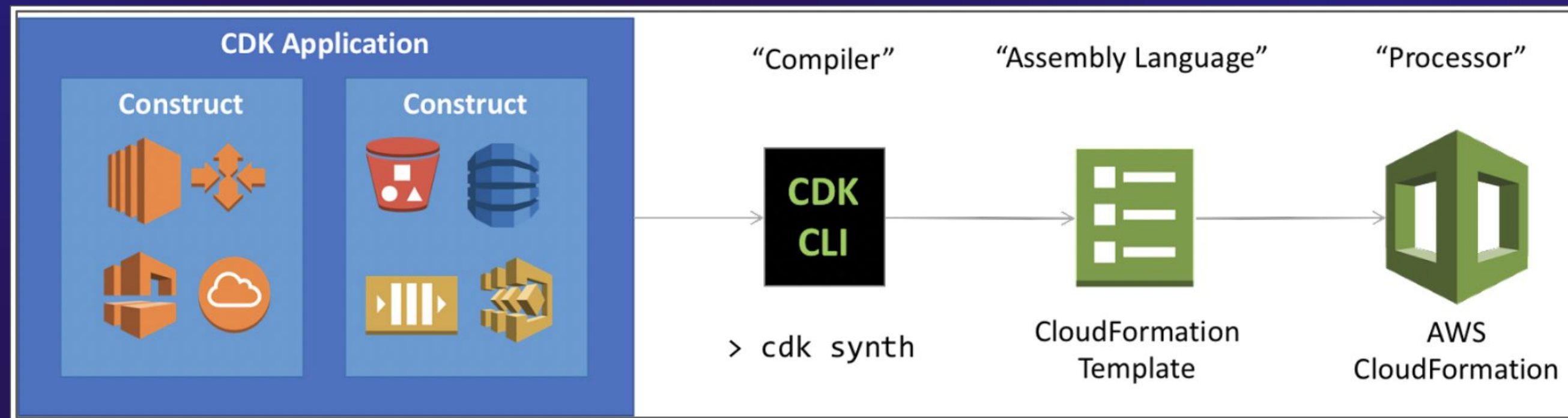
Sample 3:

AppSync GraphQL API with CDK



AWS Cloud Development Kit (CDK)

- AWS CDK is a popular tool to define your Infrastructure as Code (IaC)
- Offers bindings for various programming languages
 - Python, TypeScript, Go, Java, ...
- On deployment, CDK programs are compiled into CloudFormation stacks

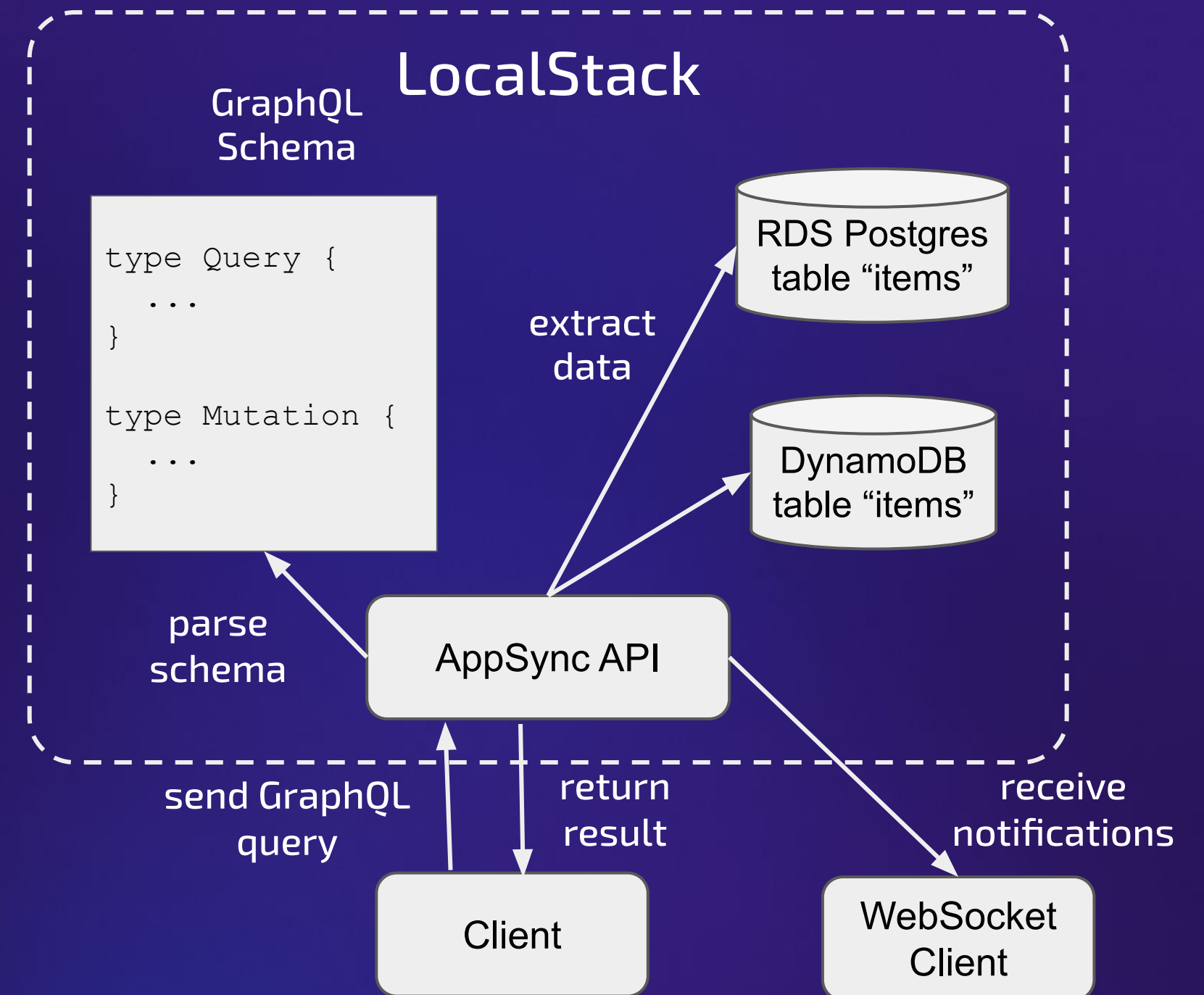


- The CLI tool `cdklocal` simplifies deploying CDK stacks against LocalStack
 - <https://github.com/localstack/aws-cdk-local>



Sample Application - AppSync GraphQL

- CDK script defines resources in Python
- Creates an AppSync application:
 - GraphQL schema
 - DynamoDB table
 - RDS database
 - Resolver mappings
 - ...
- Run a GraphQL **mutation** to add items
- Run a GraphQL **query** to retrieve items



CDK Application

- CDK script defines resources in a declarative way
- We use `cdklocal` for deployment:

```
pip install aws-cdk-local
```

- Deploy the resources (from `cdk` dir):

```
cdklocal bootstrap
```

```
cdklocal deploy
```

(There's also a `make` target, for convenience:)

```
make deploy
```

```
1  from aws_cdk import ...
2
3  class CdkStack(Stack):
4      def __init__(self, scope: Construct, id: str, **kwargs):
5          super().__init__(scope, id, **kwargs)
6
7          # RDS Serverless Postgres DB cluster
8          cluster = rds.ServerlessCluster(self, "Database",
9              default_database_name="testappsync", ...
10         )
11         # DynamoDB table
12         table = dynamodb.Table(self, "Table",
13             table_name="table1",
14             partition_key=dynamodb.Attribute(
15                 name="id", type=dynamodb.AttributeType.STRING)
16         )
17         # GraphQL API
18         api = appsync.GraphqlApi(self, "GraphqlApi",
19             name="test-api",
20             schema=appsync.SchemaFile.from_asset("schema.graphql")
21         )
22         ...
```



Interacting with the application

- Once deployed, we can use an HTTP client to interact with the GraphQL API
 - → see run.sh script in the repository
- Adding items to the DynamoDB (or RDS) table:

```
curl -d '{"query": "mutation {addPostDDB(id: \"id123\") {id}}"}' \
-H "x-api-key: ..." ... http://localhost:4566/graphql/$api_id
```

- Listing items from the DynamoDB (or RDS) table:

```
curl -d '{"query": "query {getPostsDDB {id}}"}' \
-H "x-api-key: ..." ... http://localhost:4566/graphql/$api_id
```

- We can start a WebSocket subscriber in a separate terminal to receive notifications:

```
$ make ws-subscribe
Starting a WebSocket client to subscribe to GraphQL mutation operations.
Connecting to WebSocket URL ws://localhost:4513/graphql/8d435c5573ae43709259a
Received notification message from WebSocket: {"addedPost": {"id": "id123"}}
Received notification message from WebSocket: {"addedPost": {"id": "id456"}}
```



Misc. Integrations & LocalStack in CI Pipelines



Growing Ecosystem of Integrations

CI/CD Systems



IaC Tools



Programming Language SDKs



App Development Frameworks

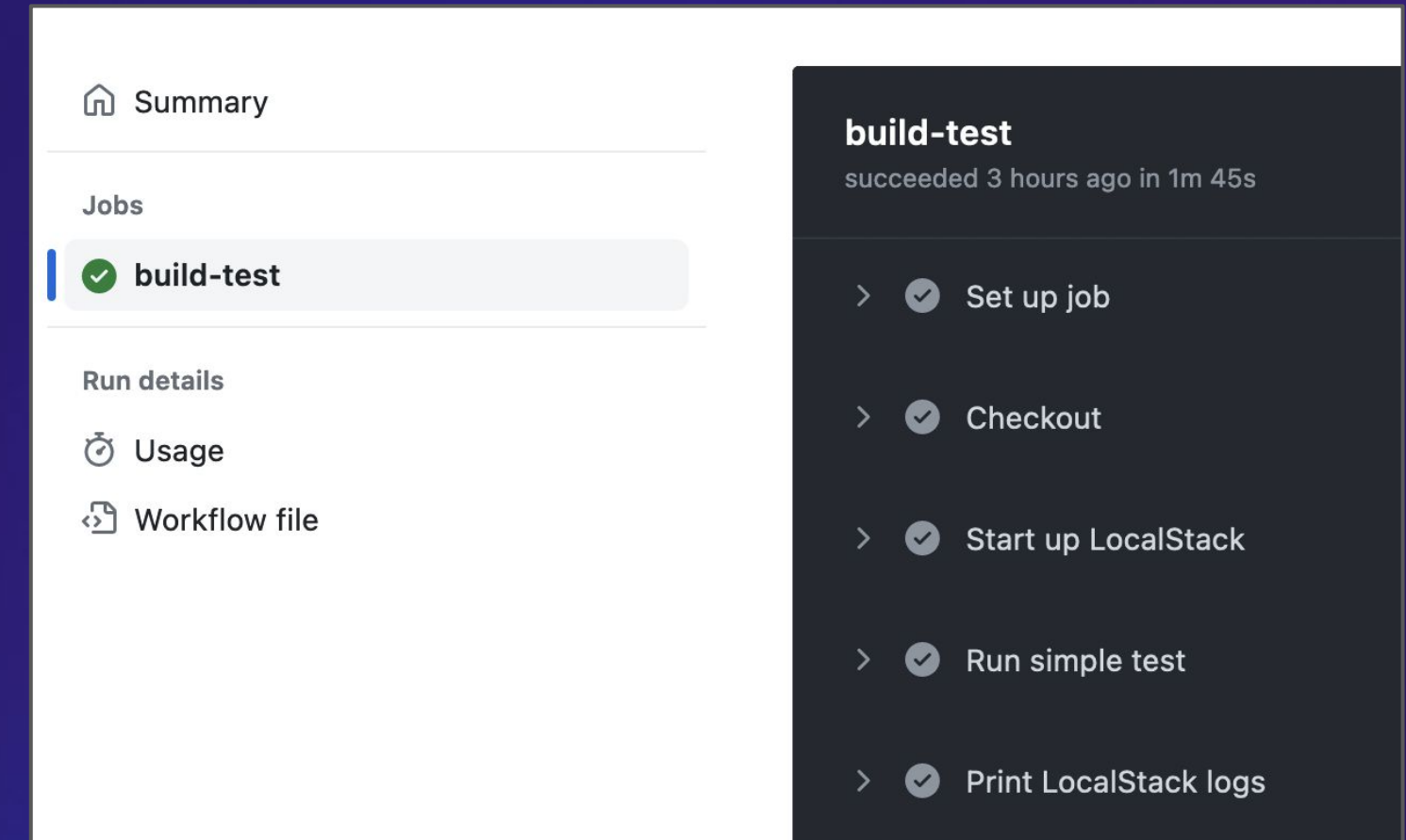


Local Dev Tools



Taking a look at our CI configuration ...

- The Workshop project comes with a simple Github Actions CI
 - See configuration file under `.github/workflows/build-test.yml`
- Easy to make the switch and promote changes
 - Local → CI/CD → staging → production
- Using LocalStack in CI has several benefits:
 - Fosters repeatable builds, frequent testing
 - Full isolation: no resource naming conflicts
 - Quicker turnaround times (10x faster builds)
 - Less costs as compared to real cloud resources
 - ...



Integration with other IaC Frameworks

- LocalStack natively supports a number of other IaC and application dev. frameworks
- Terraform
 - `tflocal` command-line: <https://github.com/localstack/terraform-local>
- Pulumi
 - `pulumilocal` command-line: <https://github.com/localstack/pulumi-local>
- Serverless.com Framework
 - `serverless-localstack` plugin: <https://github.com/localstack/serverless-localstack>

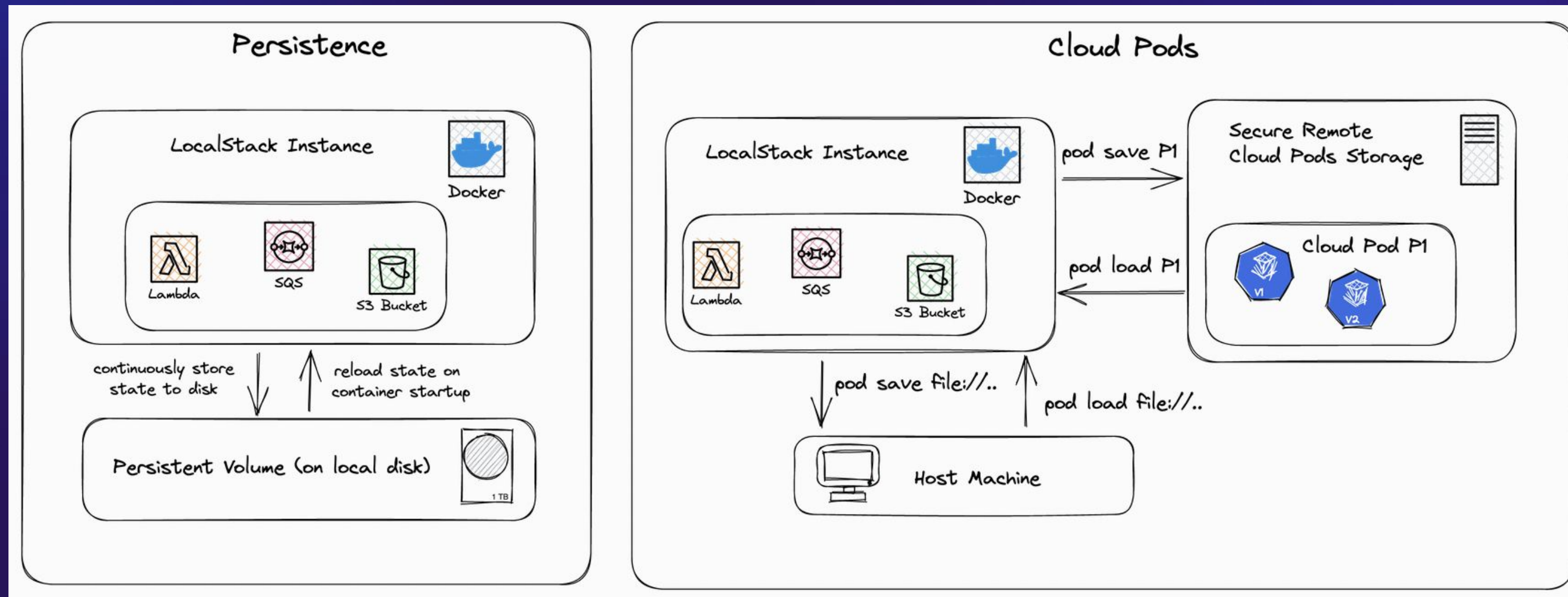


Sample 4: Cloud Pods & Persistence



State Sharing via Cloud Pods

- By default, the state in LocalStack is **ephemeral**, i.e., not persisted across restarts
- **Cloud Pods** allow to take a **persistent snapshot** of the LocalStack application state
 - → push it to a server, share it with team members, load it back into the instance, ...



Cloud Pods can be stored locally or remotely

- First, let's create some resources - S3 buckets, SQS queues, ...:

```
awslocal s3 mb s3://test-bucket  
awslocal sqs create-queue --queue-name q1  
awslocal cognito-idp create-user-pool --pool-name p1
```

- We can then store the state to a local cloud pod file:

```
localstack pod save file://my-cloud-pod.zip
```

- Now - let's restart the LocalStack instance, and load the state back in:

```
localstack pod load file://my-cloud-pod.zip
```



Remote: Let's store and share some state!

- First, create an S3 bucket and add some files to it:

```
awslocal s3 mb s3://test-bucket  
awslocal s3 cp local-file.png s3://test-bucket
```

- Make sure your CLI and Web app are signed in using:
- Choose a sufficiently random name, then save a cloud pod:

demo@localstack.cloud

EuroPython23!

```
localstack pod save my-pod-512398
```

- Browse the existing cloud pods in the Web application, then inject one!
 - <https://app.localstack.cloud/pods>
 - This way you can see the resources and files from your colleagues!

Id	Pod name	Max version
d7a591d4	test-pod-tmp	3

ACTIONS ▾

Delete

Inject

Make public



Wrap Up



Summary

- In this tutorial, we've learned how to:
 - Install & configure LocalStack
 - On your your local machine, in Codespaces, and in your CI pipeline
 - How to develop and test AWS serverless applications fully locally
 - → Lambda hot reloading helps speed up the local feedback cycles
 - How to seamlessly integrate IaC frameworks across local & CI/CD
 - Repeatability is key - spinning up sandbox environments to **foster frequent testing**
- We've peeked into some advanced features
 - Cloud Pods for state sharing - opens up new possibilities for team collaboration
 - LocalStack integrations - various tools across the SDLC



Exciting Features in the Pipeline

- **LocalStack Extensions**
 - Mechanism to plug in additional functionality into LocalStack
 - Several core use cases: fault injection, time simulation, hybrid setups (AWS proxy), etc
- **IAM Live Policy Generation**
 - IAM can be a major pain point when working with AWS
 - We're working on fully automated policy generation (based on observed user requests)
- **Ephemeral LocalStack Cloud Sandboxes**
 - "1-click deploy" of a LocalStack instance that runs in a temporary remote instance
 - → can be used to create preview environments of applications
- **Deeper integration of Cloud Pods & Stack Insights with CI builds**
 - → providing insights and facilitate debugging



... and much more!

Docs & Developer Hub

- **Docs:** Detailed list of services, config options, service coverage, etc
- **Developer Hub:** Curated list of sample applications
 - <https://docs.localstack.cloud/applications>



Serverless Container-based APIs with Amazon ECS & API Gateway



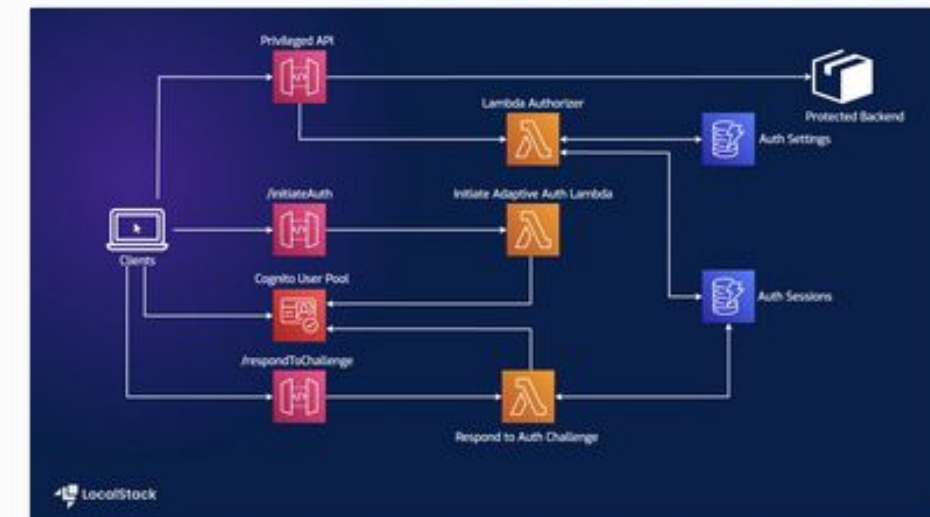
Deploy a Full-Stack Serverless Web application, and deploy it with Terraform & CloudFormation on LocalStack



Full-Stack application with AWS Lambda, DynamoDB & S3 for shipment validation



Configure a CRUD web application for shipment validation & listing, and deploy it with Terraform on LocalStack



Step-up Authentication using Amazon Cognito



Setup a Step-up Authentication workflow for a higher level of security, deployed using Cloud Development Kit on LocalStack



A Little Promo

- **Use the QR Code to get 3 months of LocalStack Pro for free!**
 - Also: Please reach out to us if you'd like a deep-dive demo for your team 🖥️
- **We'd love to have you in our community:**
 - Slack Community: <https://slack.localstack.cloud>
 - Monthly Meetups (online): <https://meetup.com/localstack-community>
 - Discuss Forum: <https://discuss.localstack.cloud>
 - Github: <https://github.com/localstack/localstack>



- **Check out this talk to learn about the internals of LS!! →**

How LocalStack is recreating AWS with Python

Level: Intermediate
Room: Terrace 2a
Start: 14:35 on 21 July 2023
Duration: 30 minutes

<https://ep2023.europython.eu/session/how-localstack-is-recreating-aws-with-python>



Backup



Sample 4:

Athena SQL queries over S3 files



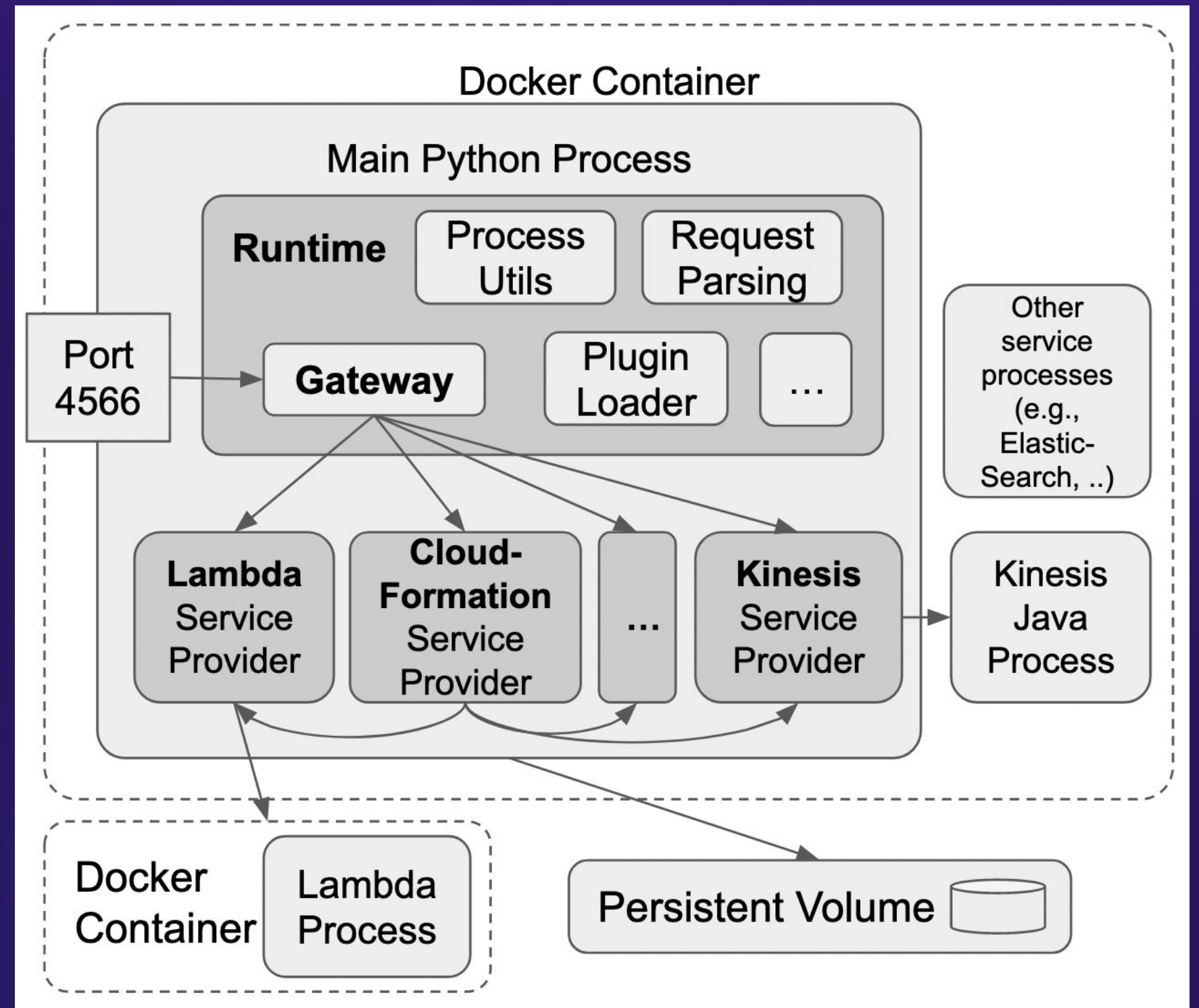
Athena SQL Queries over S3

- Following the steps in this sample application:
 - <https://github.com/localstack-samples/sample-query-data-s3-athena-glue>



LocalStack Architecture Overview

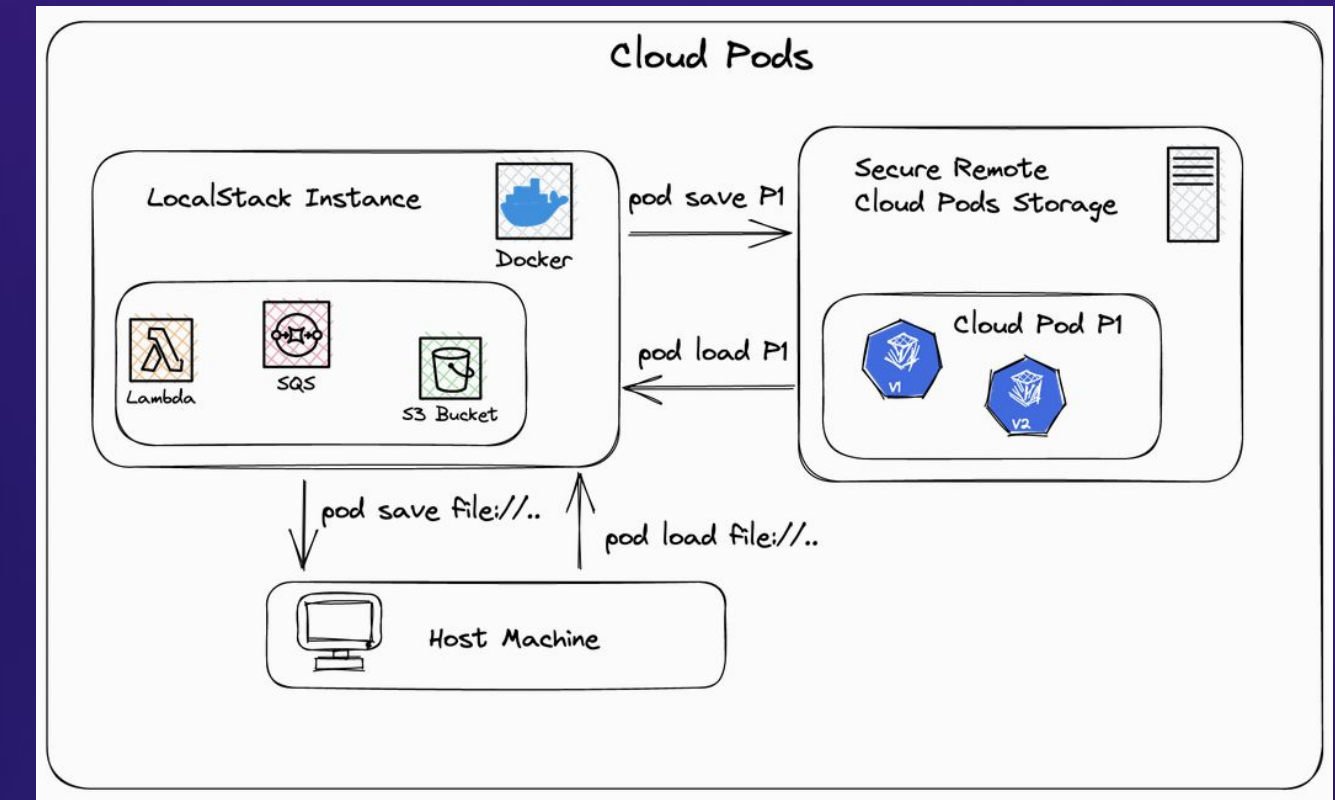
- Mini cloud operating system
 - Process management
 - File system abstractions
 - Event processing
 - Schedulers
 - Inter-service communication
 - Log management
 - ...
- Main design goals: lightweight, easy-to-use, cross-platform compatible



LocalStack Enterprise - Cloud Pods Storage

<https://docs.localstack.cloud/user-guide/tools/cloud-pods>

- Convenient use of **Cloud Pods**
 - Taking a snapshot of the state of a LocalStack instance
 - Storing and versioning in managed storage
 - Facilitates **team collaboration**
- Secure Managed Storage
 - Secure encrypted storage buckets per customer
 - Up to 5GB storage per user included
- Alternative storage backends available for on-prem
 - E.g., OCI registries, FTP servers, git repos
- Easy sharing within the team
 - Enable organization-wide access to pods
 - Browse and inject pods directly from the Web app



Cloud Pods ↻

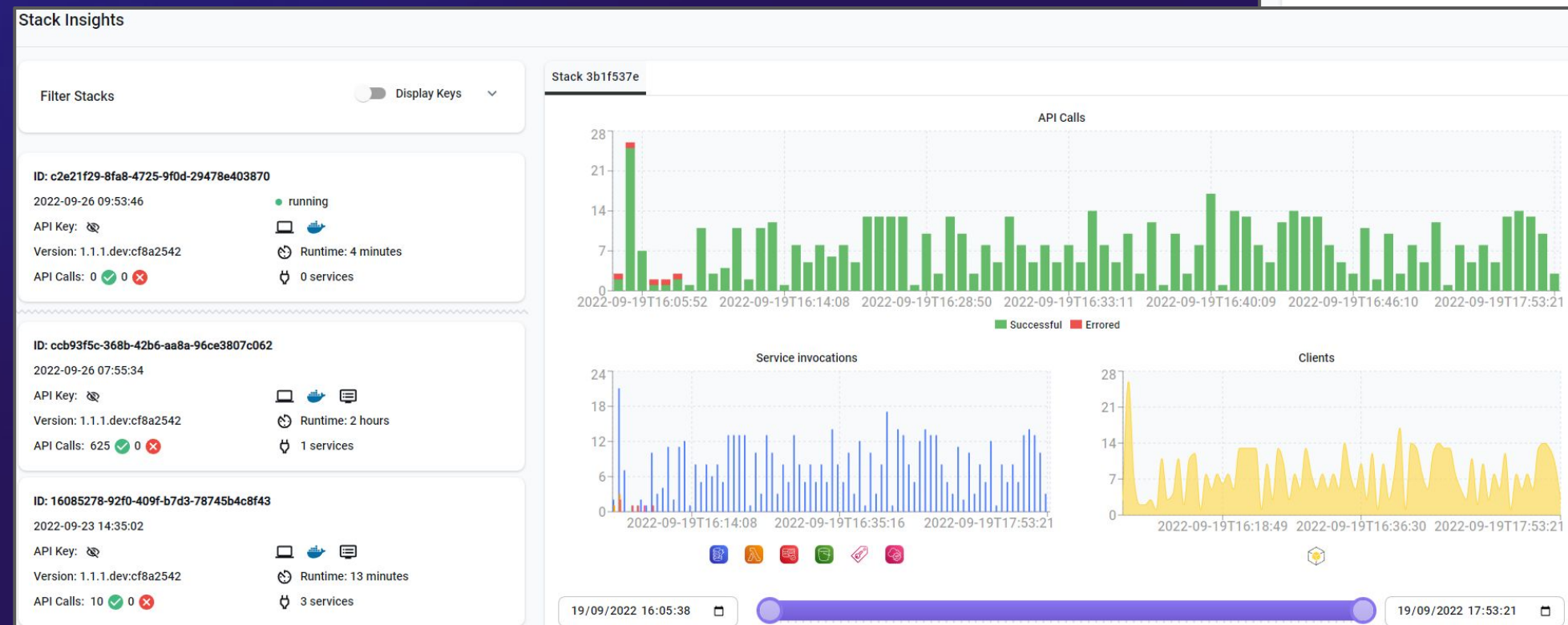
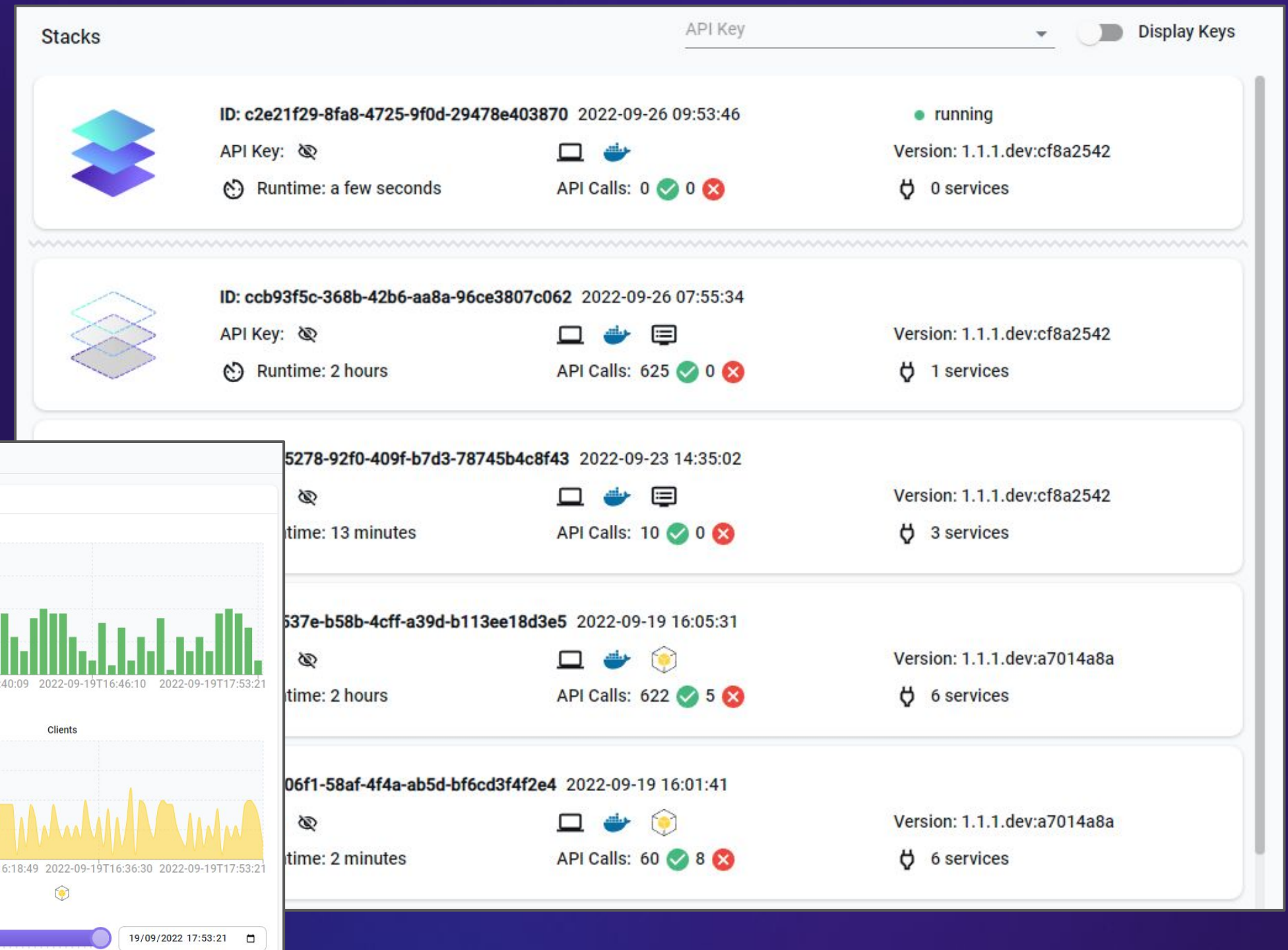
[Organization Pods](#) [Public Pods](#)

Id	Pod name	Max version	Last change	Storage size	ACTIONS
23c8b5b6	c909cedc-thumbnail-qc	0			Delete
26f75b81	lambda-stepfunctions-dynamodb-pod	0	2023-04-21 13:32:42		Inject
348fe1b2	ed58e3b3-iris-cloud-pod	0		57.90 KiB	Make public
44458f8d	ed58e3b3-pwc-pod	0			



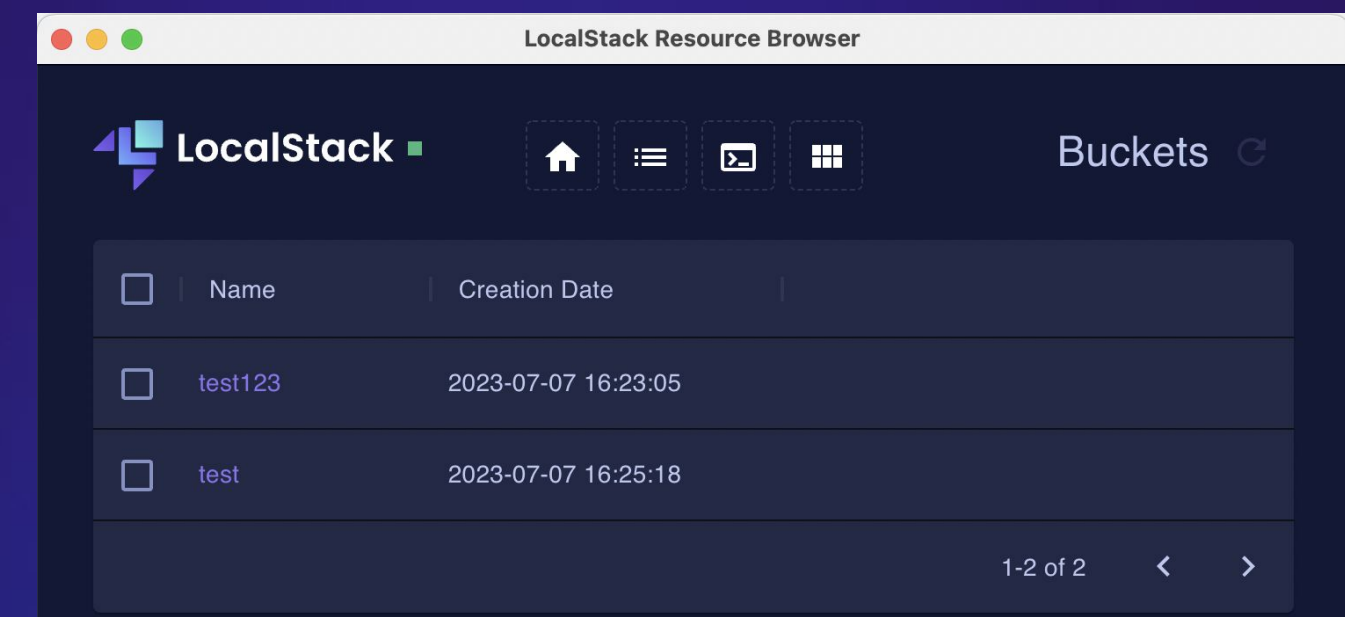
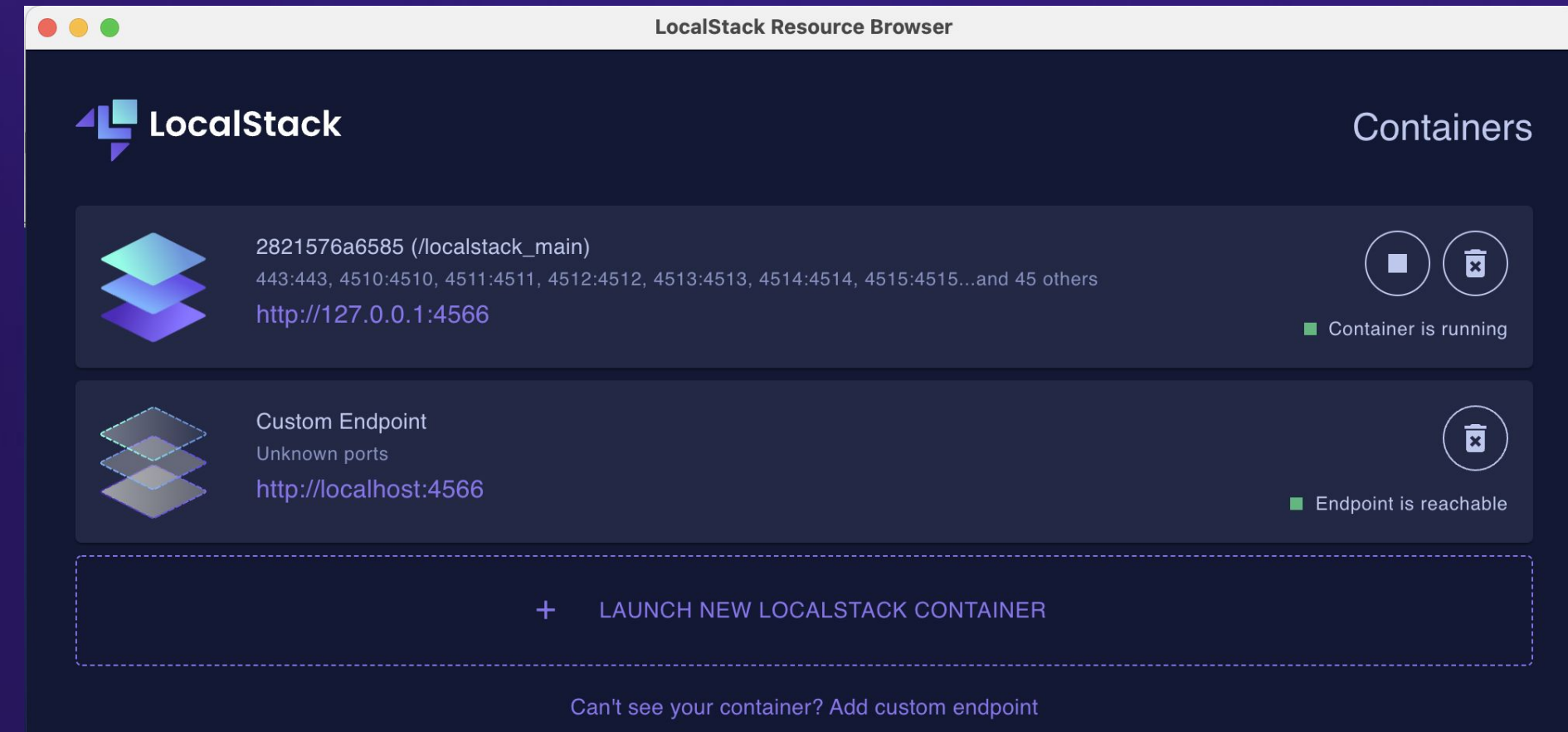
LocalStack Enterprise - Stack Insights

- Inspect the current and historical state of LocalStack instances
- Fine-grained access insights and debug logs



LocalStack Enterprise - Desktop App

- Manage LocalStack instances
 - Starting/stopping/monitoring Docker containers
 - Control local or remote instances
- Resource Browser
 - Simplified version of the AWS Console, running locally
 - Browse resources locally
 - Manage S3 buckets, Lambda functions, DynamoDB tables, etc
- Convenient Desktop app for local/offline use
 - Alternative to our hosted Web application



LocalStack Enterprise - SSO Support

- Single Sign-On support based on standard protocols
 - Open ID Connect (OIDC)
 - Security Assertion Markup Language (SAML)
- Easy integration with Azure Active Directory (AD), Okta, AWS Cognito, and other SSO providers
 - See docs for more details:
<https://docs.localstack.cloud/user-guide/web-application/single-sign-on>
- Configurable default user roles and permissions
 - Predefined roles like *member* or *admin*
 - Fine-grained permissions for API key management, cloud pods usage, etc

New identity provider

Identity provider name *	my-idp	Provider type *	OpenID Connect
Client ID *	test-client-123		
Client secret *	*****		
Attributes request method *	GET		
OIDC issuer *	https://test-issuer		
Authorize scopes *	openid,user,email		

Values for authorize scopes must be comma- or space-separated depending on your identity provider

Sign Up Settings

Default User Role

If specified, all users from this identity provider will be assigned selected role upon sign up, default is 'MEMBER' role

Default User Permissions

If specified, all users from this identity provider will be **additionally** assigned selected permissions upon sign up



LocalStack Enterprise - Extensions

- Example: **AWS Replicator (Proxy) Extension**
 - Bridging the gap between local execution and cloud resources
- Enables “hybrid scenarios”
 - → part of the application stack running locally, partly accessing remote resources in the cloud
 - Simplifies development and testing in large-scale scenarios
- Integrates seamlessly with all LocalStack Tooling
 - E.g., `awslocal`, `tflocal` (Terraform), `cdklocal` (CDK), etc
- Fine-grained configuration
 - Which resources are accessed locally or remotely
 - Either on the service- or on the resource-level
- Other custom extensions available on-demand
 - E.g., fault injection testing, third-party emulators, etc

AWS Connection Proxy

The AWS connection proxy can be used to forward certain API calls in LocalStack to real AWS, in order to enable seamless transition between local and remote resources.

For example, in order to forward all API calls for DynamoDB/S3/Cognito to real AWS, the proxy can be started via the CLI as follows:

```
# configure terminal session to allow access to a real cloud account
$ export AWS_ACCESS_KEY_ID=... AWS_SECRET_ACCESS_KEY=...
# start proxy via the CLI
$ localstack aws proxy -s dynamodb,s3,cognito-idp
```

```
services:
  s3:
    resources:
      # list of ARNs of S3 buckets to proxy to real AWS
      - '.*:my-s3-bucket'
    operations:
      # list of operation name regex patterns (optional)
      - 'Get.*'
      - 'Put.*'
      # optionally, specify that only read requests should be allowed
      read_only: false
```



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How LocalStack is recreating AWS with Python

Level: Intermediate

Room: Terrace 2a

Start: 14:35 on 21 July 2023 **Friday 14:35**

Duration: 30 minutes

Abstract

At LocalStack, we are building a platform that enables development and testing of cloud applications on your local machine. The core is an **open source AWS emulator** that is primarily written in Python. It is among the top Python projects on GitHub, and has seen a massive uptake in contributions over the past two years. Many Python software developers and architects will relate to the struggles of maintaining a large and complex Python codebase, while keeping developer teams productive. In this talk, we'll explore how we at LocalStack tackle these as we re-create AWS for local development. We'll explain our approaches to automating

