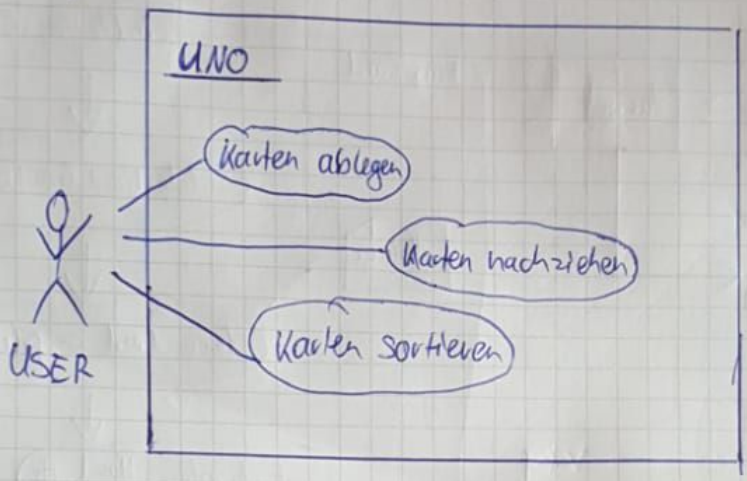
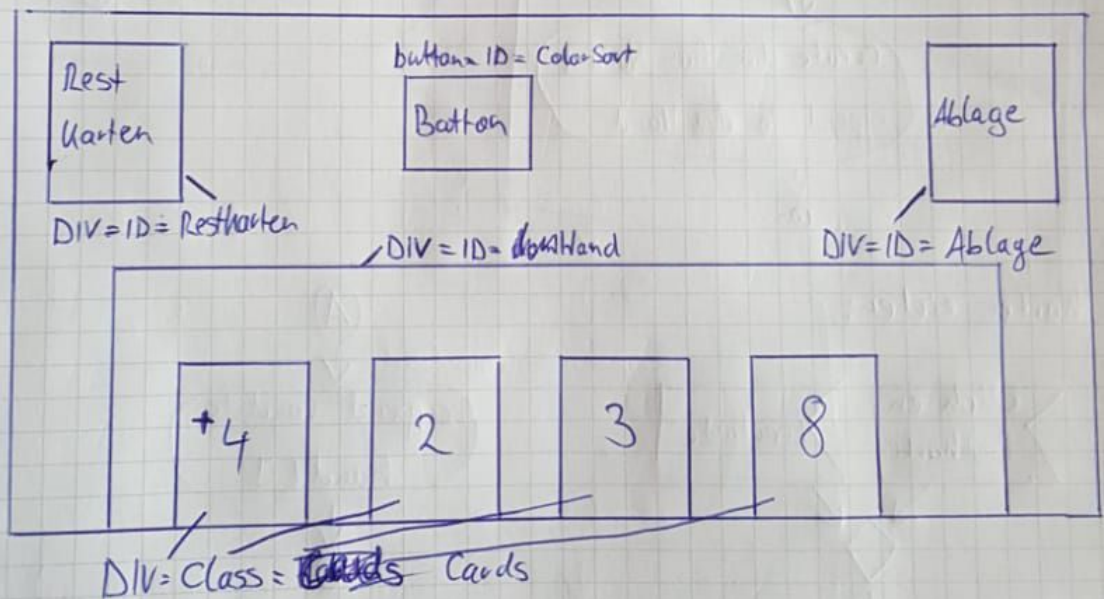
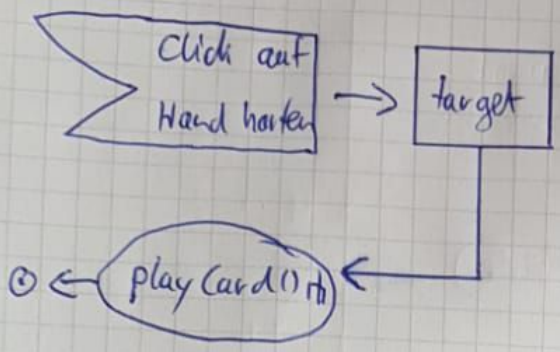
Aufgabe 3

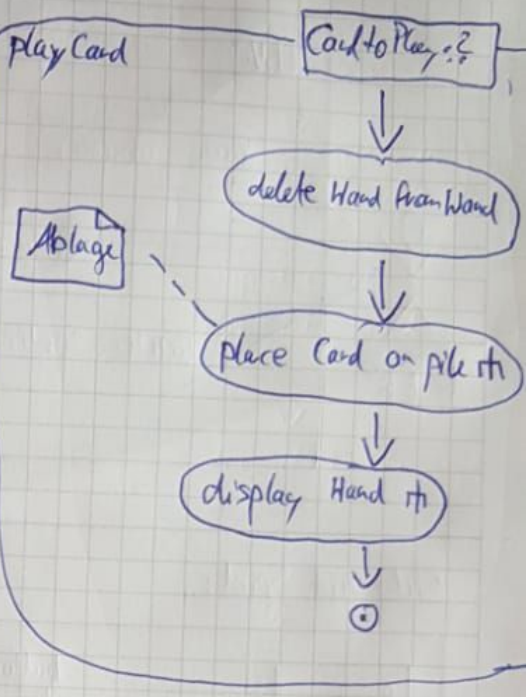


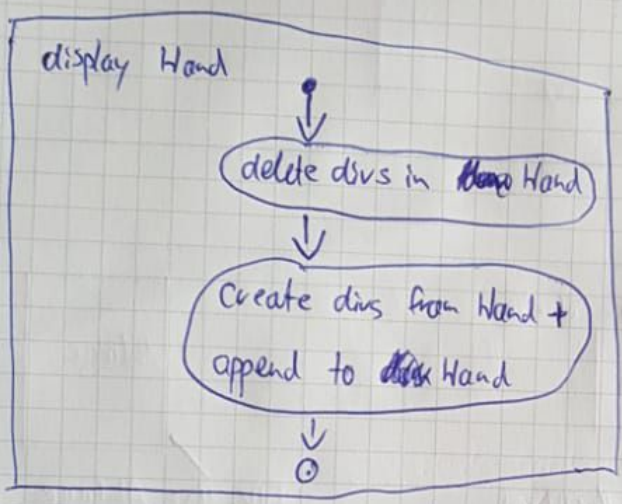
Sicht auf Spiel:



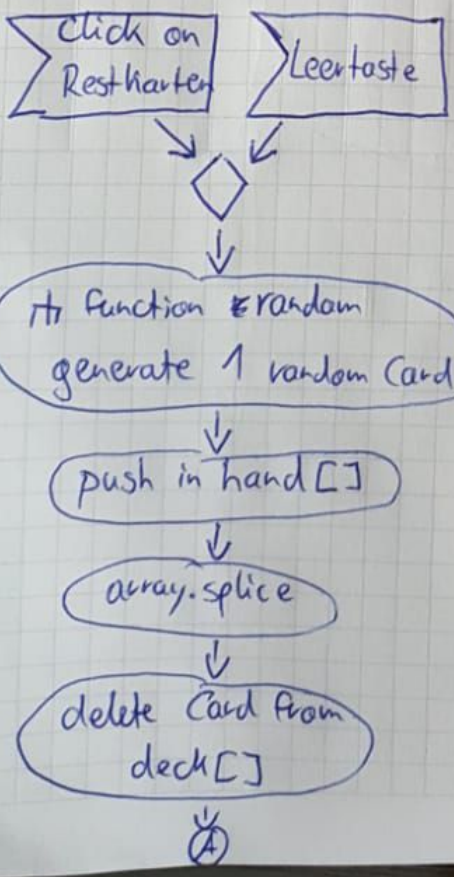
~~Draw~~ Karte ablegen:

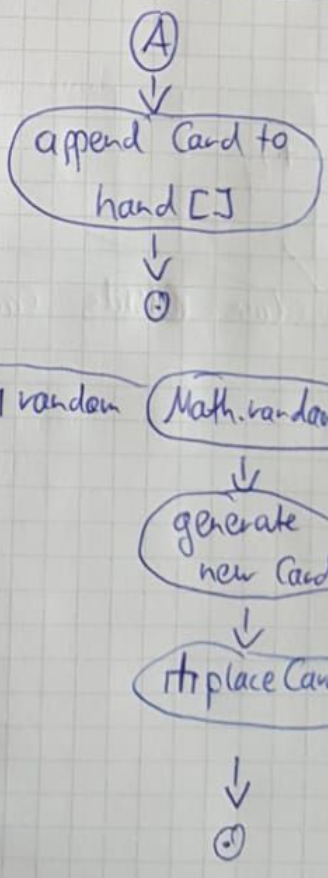




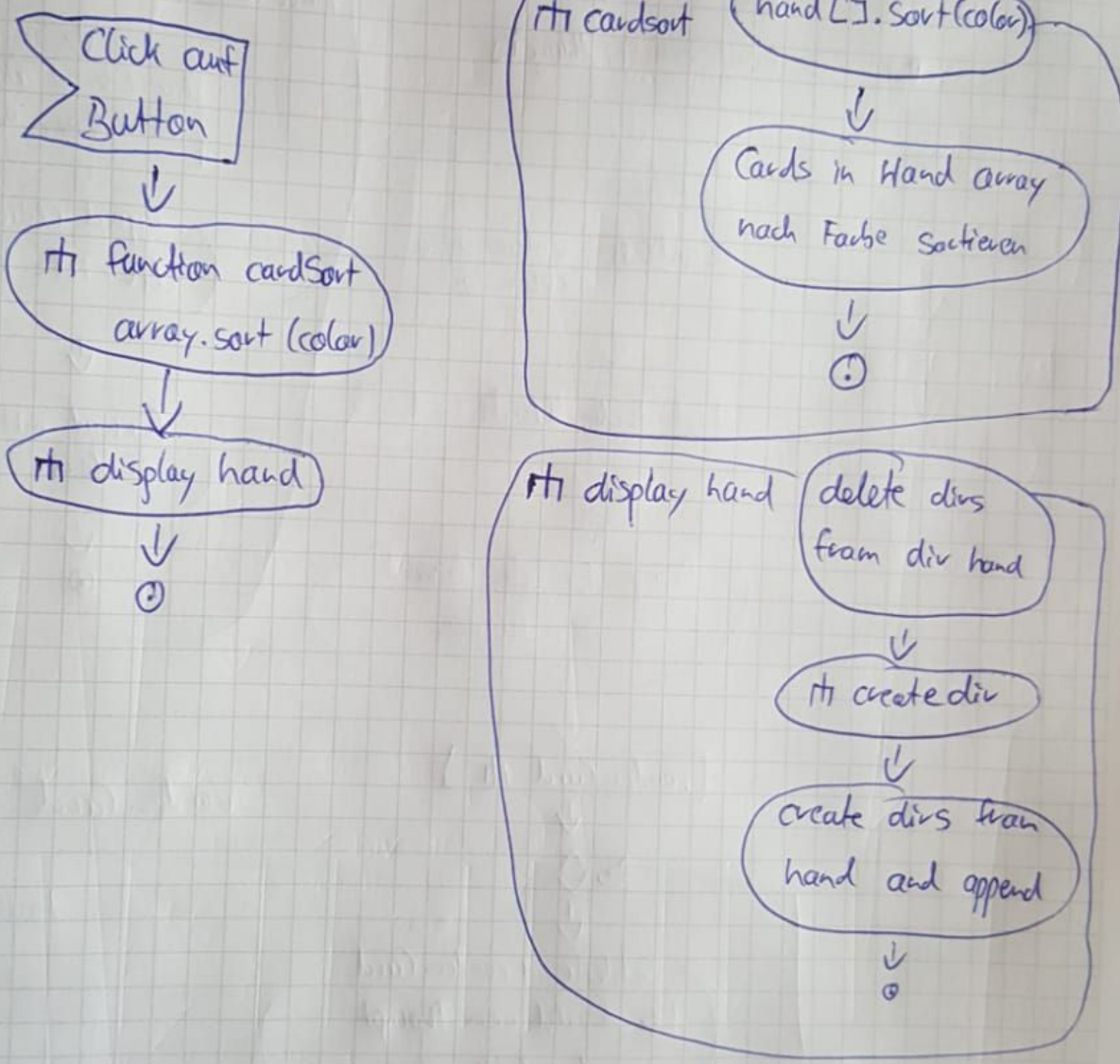


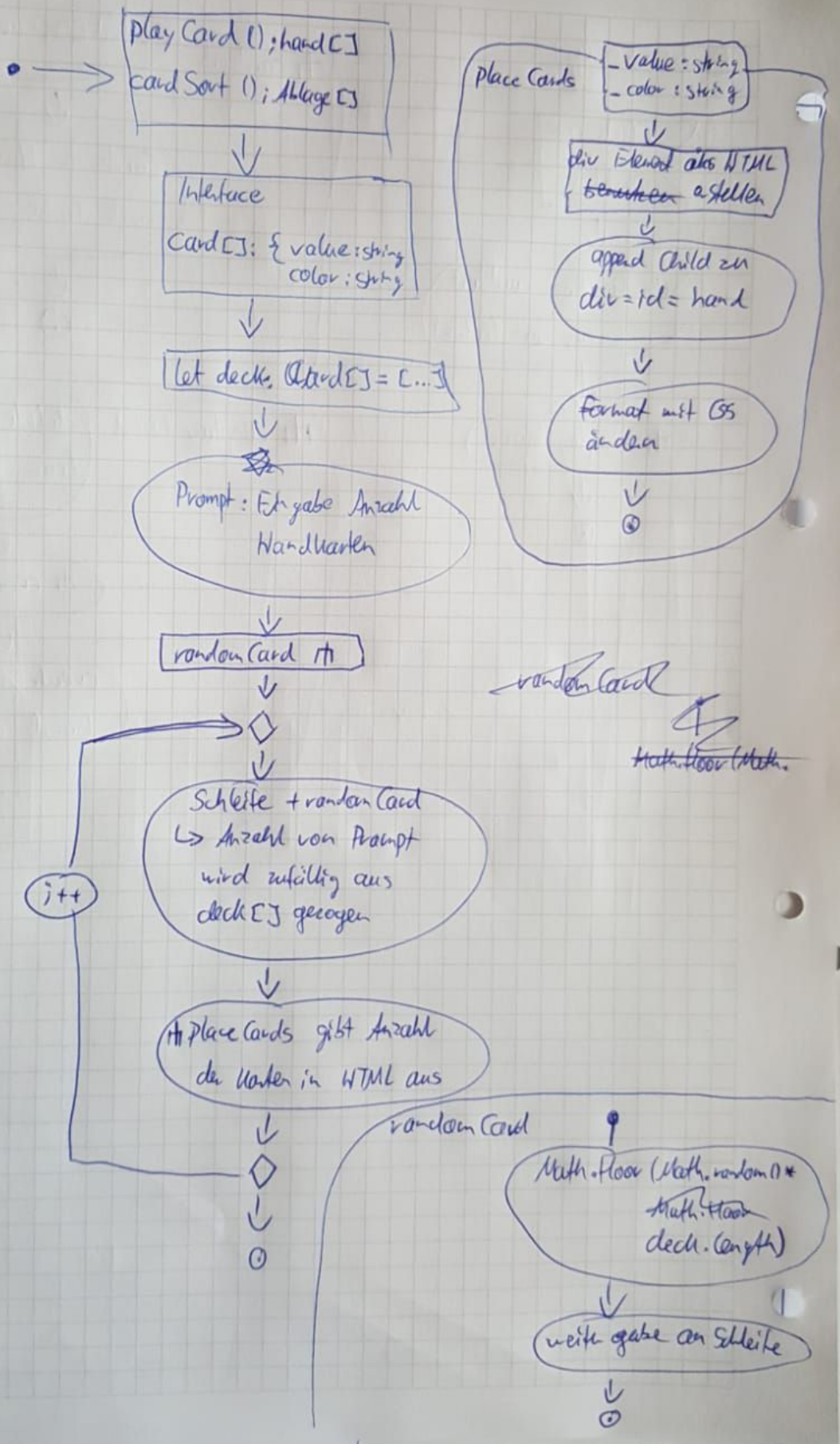
Karten ziehen:





Farbsortieren:




playCard();hand[]
cardSort();Ablage[]
Interface
Card[]: { value: string
color: string
let deck: Card[] = [...]
Prompt: Eingabe Anzahl Handkarten
randomCard
Schleife + randomCard
↳ Anzahl von Prompt wird zufällig aus deck[] gezogen
i++
placeCards gibt Anzahl der Karten in HTML aus
placeCards
- value: string
- color: string
div Element als HTML darstellen
append Child zu div = id = hand
Format mit CSS ändern
randomCard
Math.floor(Math.random() * deck.length)
weiter gabe an Schleife
A