Α **Early Target Late Target** (before 3rd Switch) (after 3rd Switch) 1.0 0.9 Object Hit Rate **Spatial** 8.0 Global 0.6 Near Far Near Far 0.5 1 0 0 1 Time after Time after Switch (s) Switch (s) Switch Proximity (Near/Far) O 1.0 0.9 Classification 8.0 Null Mode Accuracy 0.7 0.6 Early 0.5 Global Object Spatial